# Source code documentation

Antidoc v2.0.4

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# Chapter 1. Project description

No description found (add content in project description)

# **Chapter 2. User Interface Items**

This section describes the user interface components.

## 2.1. User Interfaces

## Chapter 3. Classes

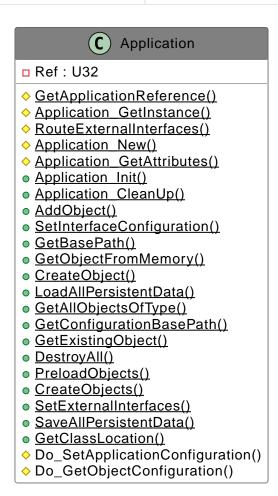
This section describes the classes contained in the project.

### 3.1. Classes overview

This project contains 1 classe and 0 interface.

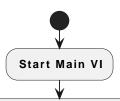
Table 1. Classes list

Classes	Interfaces
Application.lvclass	



## 3.2. Application.lvclass

**Responsibility:** This is a singleton class that manages at high level the application.



#### Detect all lyclasses in memory and the project folder recursively

This ensures that we don't need any class path anymore. All are solved because they are pre-identified.

#### Read the Json InterfaceConfiguration file

This file defines all classes needed by the application by name and type

Load all classes from the InterfaceConfiguration into memory

#### Create the classes that adhere to the ICreateDestroy interface

The ICreateDestroy class defines two method: Create and Destroy. Adhering to this interface enforces that the by reference classes are created at startup of the application.

This is only necessary for objects where dependency inversion is needed. You can still use hard linked objects inside other objects.

Then you don't have to inherit from the ICreateDestroy interface

#### Set the class names as defined by the InterfaceConfiguration file

Each object shall be uniquely named. This name is used in the InterfaceConfiguration file to reference to the unique instance. The ITAFObject has a SetName member

#### Set the External Interfaces of each of the classes as defined by the InterfaceConfiguration file

Each of the inverted dendency owned has to be set at forhand. These are defined in thee InterfaceConfiguration file per object.

\*\*Set the object's persistent data.

Each TAF objects contains in it's attributes a set of persistent data. This data is retained between different runs of the application. At this phase the persistent data is put in the object

#### Start the main application class

When all is defined the application can start executing it's normal behaviour

Wait until application is exited

**Version:** 1.0.0.0

Table 2. Functions (non private scope only)

Name	Connector pane	Description	S.	R.	I.
Do_SetApplic ationConfigu ration	ApplicationIn [11] ConfigSource [10] StartupConfiguration [9] Errorln [8]  [3] ApplicationOut [2] ConfigSourceOut	-tbd-	O'N		
Do_GetObject Configuratio n	ApplicationIn [11]	-tbd-	O'N		
GetApplicatio nReference	ErrorIn [8] [3] ApplicationOut	-tbd-	O <sup>®</sup>		
Application_ GetInstance	This control should only be [11] [5] This queue name could be us [3] ReferenceOut  Errorin [8] [7] VRRefOut [8] [9] ErrorOut	-tbd-	o <sup>r</sup>		
RouteExterna lInterfaces	ObjectName [7] VariantIn [11] ITAFObjectIn [10] ConfigObject [9] Errorln [8]  ObjectName [7] Friday  [3] VariantOut Friday  [0] ErrorOut	-tbd-	or		
Application_ New	CreateMethod(CreateOrt.ookUp [7] [5] ObjectQueueName ReferenceOut [10] [10] [10] [10] [10] [10] [10] [10]	GOOP4 Attribute container.	o*	S	
Application_ GetAttributes	ReferenceIn [11] OnlyGetDvrReference(False) [10] Errorin [8] [3] ReferenceOut [2] Data [7] DataRef [8] [10] ErrorOut	Retrieves the object attributes of the by reference class.	o*		
Application_I nit	This control should only be [11]	Initializes the application. Sets the base path for the application			

Name	Connector pane	Description	s.	R.	I.
Application_ CleanUp	Errorin [8] [0] ErrorOut	-tbd-			
AddObject	Object2Add [11]	Add the object provide linked to the provided name to the object pool		S	
SetInterfaceC onfiguration	IApplicationStructure [11]   12   13   15   15   15   15   15   15   15	Sets the configuration to be used by the application. This is typically set at the start of the application			
GetBasePath	GREDICA [2] BasePath ErrorIn [8] [0] ErrorOut	Returns the base path of the project or application			
GetObjectFro mMemory	Type [11] [3] ObjectOut ObjectName [10] [61] Errorln [8] [7] [7] [7] [7] [7] [7]	-tbd-		S	
CreateObject	Type [11] [3] ObjectOut ObjectName [10] [0] ErrorOut	Creates the ITAFObject provided as input and put it to the object pool		S	
LoadAllPersis tentData	Errorin [8][0] ErrorOut	Loads the persistend data of each IPersistendData supported interface objects from disk and puts in the object.			
GetAllObjects OfType	ObjectType [11]	Returns from the pool all objects that inherit from the applied class or interface.		P	<del>&gt;</del>
GetConfigura tionBasePath	Errorin [8] [1] BasePath	Returns the root folder of the currently active configuration.			
GetExistingO bject	Type [11] [3] ObjectOut ObjectName [10] [5] ErrorOut	Returns the object from the pool with the specified type and label. If you provide an interface the interface implemenation is returned.		5	
DestroyAll	Errorin [8] ALL [0] ErrorOut	Calls the Destroy method of eacht of the objects in the pool if these objects support the ICreateDestroy interface.		S	
PreloadObjec ts	ProgressQueue [11] FILON	Load all objects from the InterfaceConfiguration file into memory		S	
CreateObjects	ProgressQueue [11]  Errorln [8]  ErrorOut  ORAFT  ORAFT  ORAFT  (0) ErrorOut	Calls the Create method from each of the objects in the pool if these objects supports the ICreateDestroy interface. If they don't support it the object is skipped		S	
SetExternalIn terfaces	ProgressQueue [11] SEC	Sets the external interfaces of all ITAFObjects supported objects. This allows the object to communicate with the objects depends on		S	

Name	Connector pane	Description	s.	R.	I.
SaveAllPersis tentData	Errorin [8] (0] ErrorOut	Retrieves from the objects that support the IPersistendData interface the persistend data and stores that to disk. Each objects gets it's own file.			
GetClassLoca tion	ClassString [10] GT [2] ClassFilePath [8] [0] ErrorOut	Returns the file location of the classname			

Reentrancy:  $\blacksquare$   $\rightarrow$  Preallocated reentrancy  $\mid \blacksquare$   $\rightarrow$  Shared reentrancy

Inlining: → Inlined

## **Chapter 4. Legal Information**

### 4.1. Document creation

This document has been generated using the following tools.

#### **4.1.1.** Antidoc

Project website: Antidoc

Maintainer website: Wovalab

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Project website: Asciidoc toolkit

Maintainer website: Wovalab

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### 4.1.3. Graph Builder

Project website: Graph Builder

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### 4.1.4. classy Diagram Viewer

Project website: classy Diagram Viewer

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### 4.2. Product used in the project

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