



## PROFIL

I'm an enthusiastic, creative, people-oriented early career IT student. I would like to use and improve the knowledge I have gained from my studies and my own projects.

## CONTACT

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## HOBBIES

Sport

- body building
- football
- cycling

Programming  
Reading

# PATRIK SÁNTA

## STUDIES

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### **Lehel Vezér Secondary School Jászberény**

2014 – 2018  
Informatics and biology class  
Advanced physics final exam

### **Budapest University of Technology and Economics**

2019 -  
Software engineering  
Software developer specialization

## EXPERIENCE

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During my university studies, I was involved in a number of small and large projects. My thesis topic was the design and implementation of a 3D computer game engine based on the OpenGL graphics library in C++.

## TECHNICAL SKILLS

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### **Programming languages**

C/C++, Java, C#, Kotlin, Python, Dart

### **Frameworks and APIs**

OpenGL, ADO.NET, ASP.NET, Entity Framework, REST, Flutter, Firebase, OpenCV

### **IDEs**

Microsoft Visual Studio, JetBrains tools

### **Version management systems**

Git

### **Database**

SQL, TSQL, MsSQL, MongoDB

### **Others**

XML, HTML, CSS, JSON

## LANGUAGE

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English intermediate (B2) complex