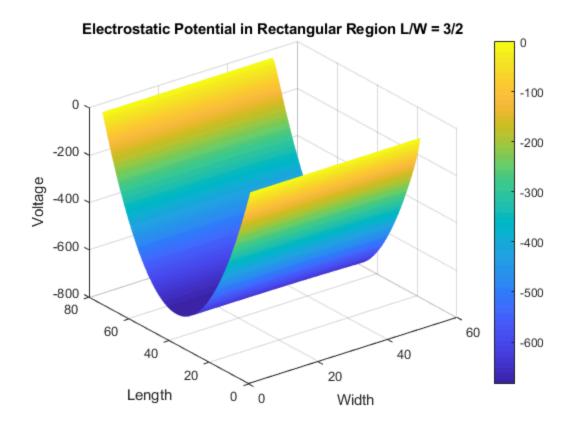
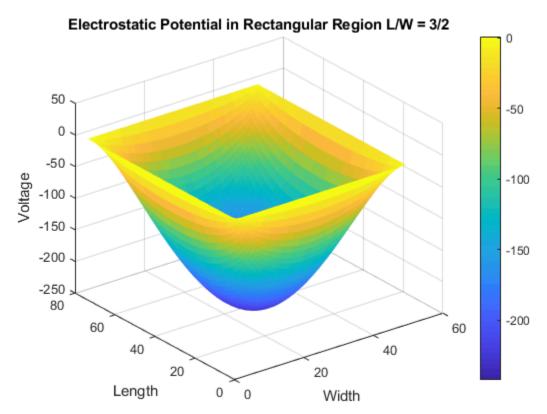
```
%%%%%%%%%% Harmonic Wave Equation in 2D FD and Modes %%%%%%%%%%%%
% By David, Patrobas, Andrew and Xiaochen
% Febuary 24th, 2019
% Assignment 2
% Patrobas Adewumi
global C;
C.q_0 = 1.60217653e-19;
                                 % electron charge
                                  % Dirac constant
C.hb = 1.054571596e-34;
C.h = C.hb * 2 * pi;
                                      % Planck constant
C.m_0 = 9.10938215e-31;
                                  % electron mass
C.kb = 1.3806504e-23;
                                  % Boltzmann constant
C.eps_0 = 8.854187817e-12;
                                 % vacuum permittivity
C.mu 0 = 1.2566370614e-6;
                                 % vacuum permeability
C.c = 299792458; % speed of light
nx = 75;
L = nx; % length
ny = 50;
W = ny; % width
dx = 1;
dy = 1;
G = sparse(nx*ny, ny*nx);
V = ones(nx*ny,1);
alpha = (C.hb^2) / (2 * C.m_0);
map = @(i,j) j + (i - 1)*ny;
% Set boundary conditions
for i=1:nx
    for j=1:ny
       n = map(i,j);
       nxm = map(i-1,j);
       nxp = map(i+1,j);
       nym = map(i, j-1);
       nyp = map(i,j+1);
       % when Length = 0 (V = Vo)
       if i == 1
           G(n,:) = 0;
           G(n,n) = 1;
           V(n) = 1;
       % When length is some given length, L (V = 0)
       elseif i == nx
           G(n,:) = 0;
           G(n,n) = 1;
           V(n) = 0;
       elseif (j == 1 || j == ny)
           G(n,:) = 0;
           G(n,n) = -3;
```

```
G(n,nxm) = 1;
           G(n, nxp) = 1;
           G(n,nyp) = 1;
       else
           G(n,:) = 0;
           G(n,n) = -4;
           G(n,nxm) = 1;
           G(n, nxp) = 1;
           G(n,nym) = 1;
           G(n,nyp) = 1;
       end
   end
end
% GV = F Solve for F
F = G \setminus V;
surfs_up = zeros(nx,ny);
for i = 1:nx
   for j = 1:ny
       n = map(i,j);
       surfs_up(i,j) = F(n);
   end
end
figure(1)
surf(surfs_up)
% I am a simple man and so is the colormap
colormap default
shading interp
colorbar
title('Electrostatic Potential in Rectangular Region L/W = 3/2')
xlabel('Width')
ylabel('Length')
zlabel('Voltage')
% Set boundary conditions
for i=1:nx
    for j=1:ny
       n = map(i,j);
       nxm = map(i-1,j);
       nxp = map(i+1,j);
       nym = map(i,j-1);
       nyp = map(i,j+1);
       if i == 1
           G(n,:) = 0;
           G(n,n) = 1;
```

```
V(n) = 1;
        elseif i == nx
            G(n,:) = 0;
            G(n,n) = 1;
            V(n) = 1;
        elseif j == 1
            G(n,:) = 0;
            G(n,n) = 1;
            V(n) = 0;
        elseif j == ny
            G(n,:) = 0;
            G(n,n) = 1;
            V(n) = 0;
        else
            G(n,:) = 0;
            G(n,n) = -4;
            G(n,nxm) = 1;
            G(n, nxp) = 1;
            G(n,nym) = 1;
            G(n,nyp) = 1;
        end
    end
end
% GV = F Solve for F
F = G \setminus V;
% Set up a surf plot
surfs_up = ones(nx,ny);
for i = 1:nx
    for j = 1:ny
        n = map(i,j);
        surfs_up(i,j) = F(n);
    end
end
figure(2)
surf(surfs_up)
% I am a simple man and so is the colormap
colormap default
shading flat
colorbar
title('Electrostatic Potential in Rectangular Region L/W = 3/2')
xlabel('Width')
ylabel('Length')
zlabel('Voltage')
```





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Meshing becomes an accurate tool when the amount of points used becomes near infinite Analytical solutions can be obtained exactly with pencil and paper; Numerical solutions cannot be obtained exactly in finite time and typically cannot be solved using pencil and paper.

- % These distinctions, however, can vary. There are increasingly many theorems
- % and equations that can only be solved using a computer; however, the computer
- % doesn't do any approximations, it simply can do more steps than any human can ever hope to do without error.
- % In numerical computing, we specify a problem, and then crunch numbers in a very well-defined, carefully-constructed order.
- % If we are very careful about the way in which the numbers are crunched,
- % we can guarantee that the result is only slightly inaccurate, and usually close enough for its intended purpose.
- % Numerical solutions very rarely can contribute to proofs of new ideas.
- % Analytic solutions are generally considered to be "stronger".
- % The thinking goes that if we can get an analytic solution, it is exact,
- % and then if we need a number at the end of the day, we can just plug numbers into the analytic solution.
- % However, even if analytic solutions can be found, they might not be able to be computed quickly.
- % As a result, numerical approximation will never go away, and both approaches contribute holistically to the fields of mathematics and quantitative sciences.

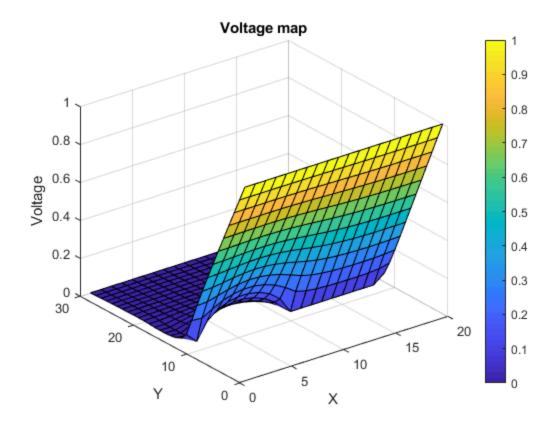
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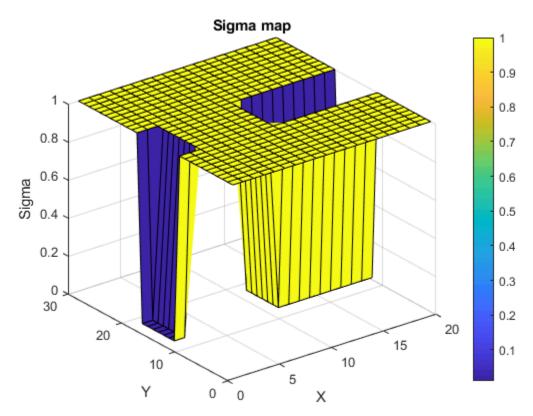
```
%%%%%%%%%% Harmonic Wave Equation in 2D FD and Modes %%%%%%%%%%%%
% By David, Patrobas, Andrew and Xiaochen
% Febuary 24th, 2019
% Assignment 2
% Patrobas Adewumi
global C;
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                                   % electron charge
C.hb = 1.054571596e-34;
                                    % Dirac constant
C.h = C.hb * 2 * pi;
                                        % Planck constant
C.m_0 = 9.10938215e-31;
                                    % electron mass
C.kb = 1.3806504e-23;
                                   % Boltzmann constant
C.eps_0 = 8.854187817e-12;
                                  % vacuum permittivity
C.mu 0 = 1.2566370614e-6;
                                  % vacuum permeability
C.c = 299792458; % speed of light
% Define area of region
W = 20; % width in y dir
L = W*3/2; % length in x dir
% Centre point of given region
mid_x = L/2;
mid_y = W/3;
% Setting up the matrices for evaluation
G = zeros(L*W,L*W);
B = zeros(L*W,1);
% Defining conductivity of the boxes (given area)
s1 = 1;
s2 = 0.01;
% Define resistive region size
res L = L*1/4;
res_W = W*2/5;
Smap = ones(L,W);
for i = 1:1:L
    for j = 1:1:W
       n = j + (i-1) *W;
        nxm = j+(i-2)*W;
        nxp = j+i*W;
        nyp = j+1+ (i-1)*W;
        nym = j-1+ (i-1)*W;
        if(i == 1)
            G(n,:) = 0;
            G(n,n) = 1;
            B(n) = 1;
            Smap(i,j) = s1;
        elseif(i == L)
            G(n,:) = 0;
            G(n,n) = 1;
```

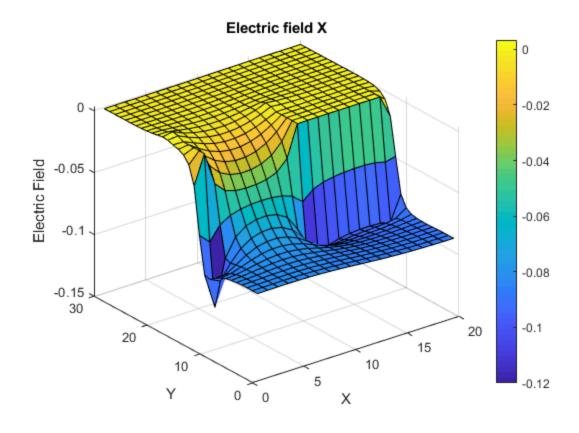
```
Smap(i,j) = s1;
        elseif(j == 1)
            G(n,:) = 0;
            if(i > mid_x - (res_L/2) \&\& i < mid_x + (res_L/2))
                G(n,nxm) = s2;
                G(n, nxp) = s2;
                G(n,nyp) = s2;
                G(n,n) = -3*s2;
                Smap(i,j) = s2;
            else
                G(n,nxm) = s1;
                G(n,nxp) = s1;
                G(n,nyp) = s1;
                G(n,n) = -3;
                Smap(i,j) = s1;
            end
        elseif(j == W)
            G(n,:) = 0;
            if(i > mid_x - (res_L/2) && i < mid_x + (res_L/2))</pre>
                G(n,nxm) = s2;
                G(n, nxp) = s2;
                G(n,nym) = s2;
                G(n,n) = -3*s2;
                Smap(i,j) = s2;
            else
                G(n,nxm) = s1;
                G(n, nxp) = s1;
                G(n,nym) = s1;
                G(n,n) = -3;
                Smap(i,j) = s1;
            end
        else
            G(n,:) = 0;
            G(n,n) = -4;
            % setting my X and Y Boundaries
            if((i > mid_x - (res_L/2) \&\& i < mid_x + (res_L/2)) \&\& ...
                     (j > mid_y + (res_W/2) \mid j < mid_y - (res_W/2)))
               G(n,nxp) = s2;
                G(n,nxm) = s2;
                G(n,nyp) = s2;
                G(n,nym) = s2;
                Smap(i,j) = s2;
            else
                G(n,nxp) = s1;
                G(n,nxm) = s1;
                G(n,nyp) = s1;
                G(n,nym) = s1;
                Smap(i,j) = s1;
            end
        end
    end
end
```

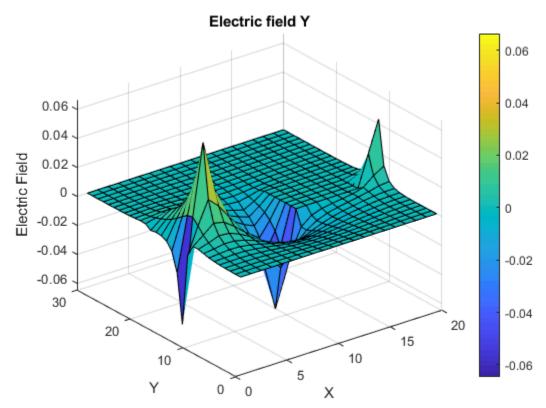
B(n) = 0;

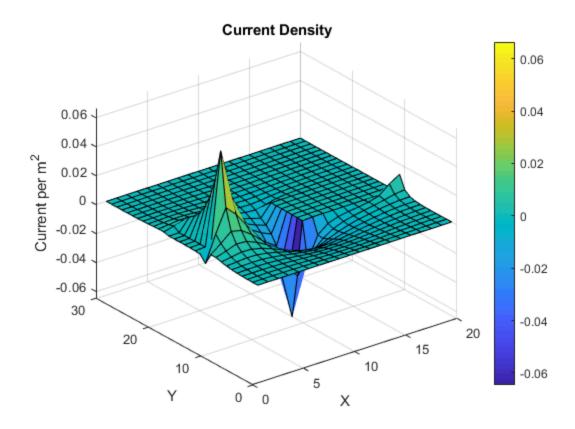
```
V = G \backslash B;
Vmap = zeros(L,W);
for i =1:1:L
    for j = 1:1:W
        n = j+(i-1)*W;
        Vmap(i,j) = V(n);
    end
end
[Ey,Ex] = gradient(Vmap);
E = gradient(Vmap);
J = Smap.*E;
figure(5)
surf(Vmap)
colorbar
title('Voltage map')
xlabel('X')
ylabel('Y')
zlabel('Voltage')
figure(6)
surf(Smap)
colorbar
title('Sigma map')
xlabel('X')
ylabel('Y')
zlabel('Sigma');
figure(7)
surf(Ex)
colorbar
title('Electric field X')
xlabel('X')
ylabel('Y')
zlabel('Electric Field');
figure(8)
surf(Ey)
colorbar
title('Electric field Y')
xlabel('X')
ylabel('Y')
zlabel('Electric Field');
figure(9)
surf(J)
colorbar
title('Current Density')
xlabel('X')
ylabel('Y')
zlabel('Current per m^2');
```





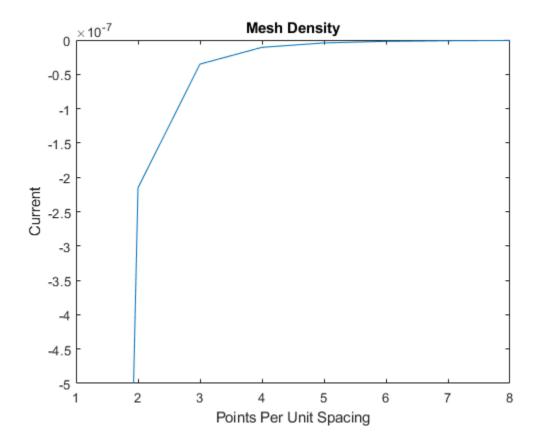






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```
loop = 8;
current = zeros(1,loop);
for i = 1:1:loop
    current(i) = a2part2b(i);
end
figure(10)
plot(1:1:loop,current);
title('Mesh Density')
xlabel('Points Per Unit Spacing')
ylabel('Current')
ylim([-0.5e-6 0])
```

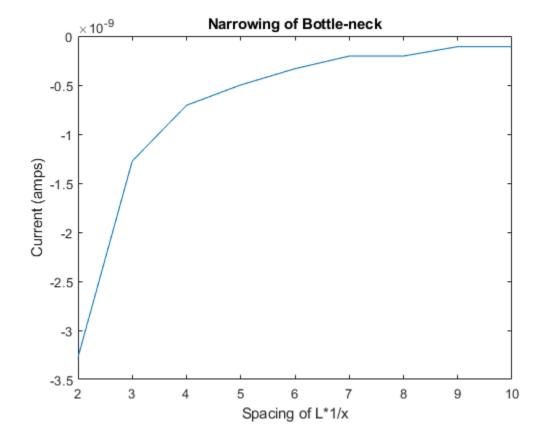


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```
loop = 10;

current = zeros(1,loop);
for i = 2:1:loop
    current(i) = a2part2c(1/i);
end

figure(11)
plot(1:1:loop,current);
title('Narrowing of Bottle-neck')
xlabel('Spacing of L*1/x')
ylabel('Current (amps)')
xlim([2 loop])
```



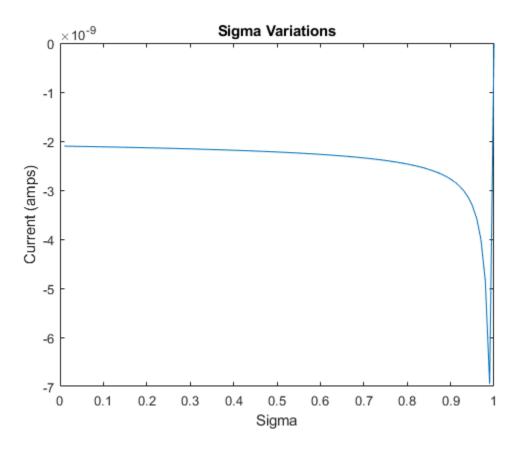
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```
loop = 100;

current = zeros(1,loop);

for i =1:1:loop
    sig = i*1e-2;
    current(i) = a2part2d(sig);
end

figure(12)
plot(1e-2:1e-2:1,current);
title('Sigma Variations')
xlabel('Sigma')
ylabel('Current (amps)')
```



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