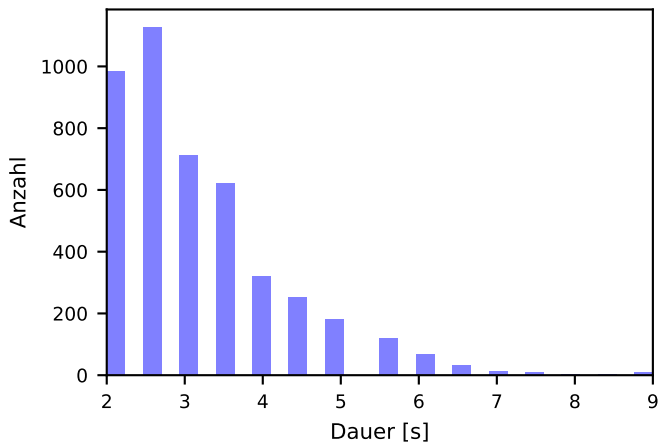
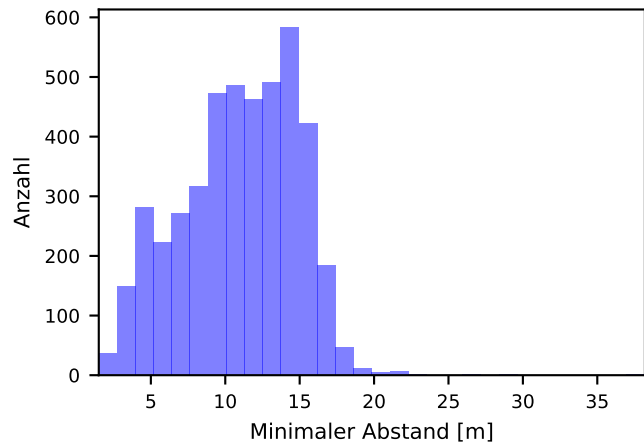


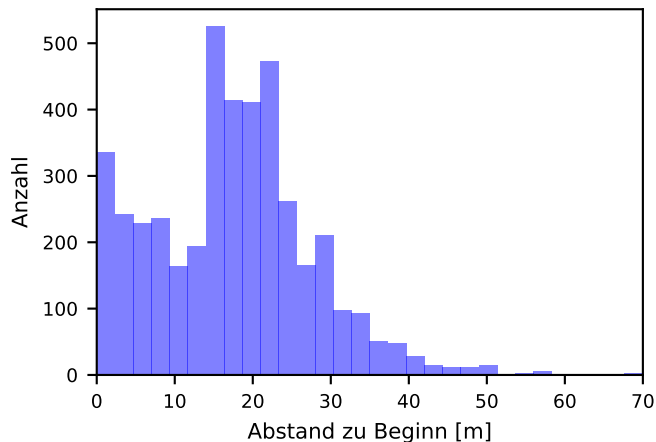
Szenariodauer



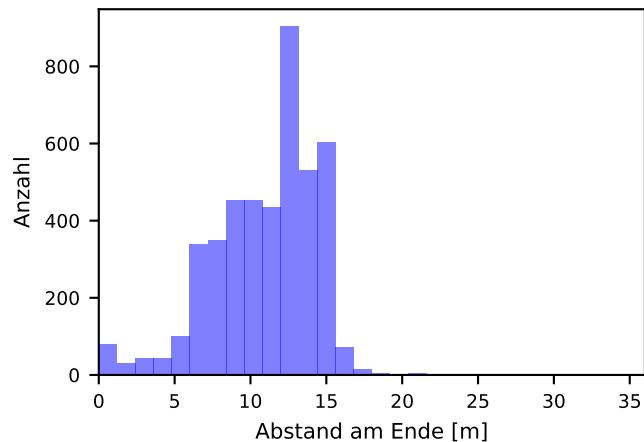
Minimalabstand



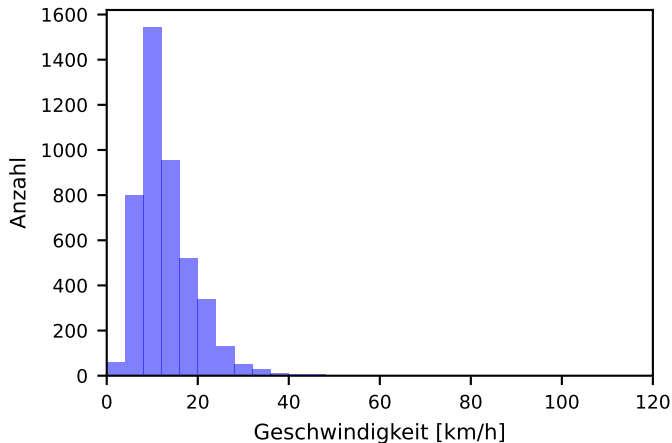
Anfangsabstand



Endabstand



Ø Ego-Geschwindigkeit



Ø NPC-Geschwindigkeit

