Multi Strike

Multiplayer Online 2D game

Recommended player number: 2 or 3

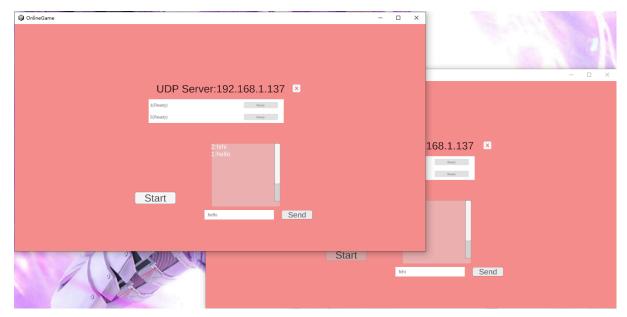
1. Open two windows



2. Insert different names, create a game as a server, and join a game as a client by using an IP address.



3. Send messages and click on ready; when all players are ready, game starts.



4. The game starts. Two or more players can join the game. In the game, bombs will randomly spawn and explode on the map. Players can move and use weapons to attack. The player who is first bombed to death or attacked loses the match.



5.Check out the result

