Automotive Software Concepts Assignment #1

Indicator Lights
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version4
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Design

The system has three inputs button Left, button Right and button hazard. These buttons are used to control the two outputs led left and led right. Pressing the left button flashes the left led and pressing the right button flashes the right led. Pressing the hazard button flashes both Leds. The hazards can be turned on while the left or right indicator is on, once the hazards are turned off it resumes the action before. The left and right indicators can't be turned on at the same time.

The left led represents the left indicator and right led represents the right indicator. The leds are being flashed every 500miliseconds(1hz) while the indicators or hazards are on otherwise, the leds are off.

Code

The buttons are detected by the detecteEventLeft ,detectEventRight and detectEventHazards functions which return a number when the button is pressed down and a different number when the button is released. Each of these numbers is then assigned to an action. For example, the when the left button is pressed down it returns the number 0 which is assigned to downLeft.

```
int detectEventLeft() {
  if (digitalRead(buttonPinLeft) == HIGH) {
    return 0;
  }
  if (digitalRead(buttonPinLeft) == LOW) {
    return 1;
  }
```

}

The code starts of by assigning a currentState of 0. The state can be changed if a specified action occurs while in a specified state. For example, if currentState is 0 and the action downLeft is detected the currenState changes to 1.

```
if ((currentState == 0) && (eventLeft == downLeft)) {
   currentState = 1;
}
if ((currentState == 1) && (eventLeft == upLeft)) {
   currentState = 2;
}
if ((currentState == 2) && (eventHazards == downHazards)) {
   currentState = 3;
}
```

The leds are flashed at a rate of 1hz using the milis() function . This milis function return how long the program has been running in milliseconds. Using a if statement the current time in millis is subtracted from previuosu time which is initially set to 0 and if the difference is greater than 500 it truns the led on(sets ledState to 1) if its off or it turns the led off(sets ledState to 1) if its on and this keeps on happening every 500ms causing the led to flash at 1hz because its inside the loop.

```
int ledState = LOW;
unsigned long previousMillis = 0;
const long interval = 500;
if (currentMillis - previousMillis >= interval) {
    // save the last time you blinked the LED
    previousMillis = currentMillis;

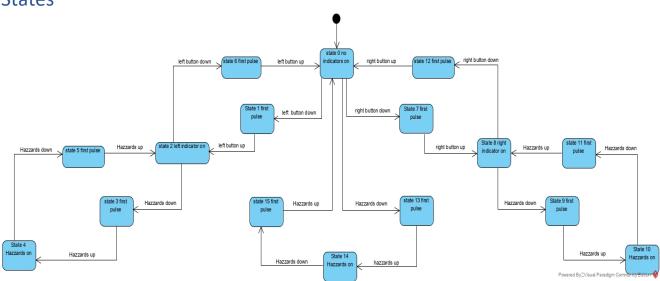
    // if the LED is off turn it on and vice-versa:
    if (ledState == LOW) {
        ledState = HIGH;
    } else {
        ledState = LOW;
```

```
}
```

The lights are flashed by checking the currentState then turning on the correct led on and flashing it.eg if currentState is 2 (ie right indicator is on) the program uses digitalWrite() to connect the correct led and then that led is assigned the ledState which causes it to change from low to high every 500ms because its inside the loop.

```
if ((currentState == 0) || (currentState == 1) || (currentState ==
7) || (currentState == 13)) {
        digitalWrite(ledPinLeft, LOW);
        digitalWrite(ledPinRight, LOW);
    }
    if ((currentState == 2) || (currentState == 3) || (currentState == 6)) {
        digitalWrite(ledPinLeft, ledState);
        digitalWrite(ledPinRight, LOW);
}
```

States



- State 0 no leds are on.
- State 1 leftDown from buttonLeft was received.
- State 2 leftUp from buttonLeft received and leftLed is turned on.
- State 3 hazzardsDown from buttonHazards received and leftLed is still on.
- State 4 hazardsUp from buttonHazzards received and leftLed and rightLed are turned on.
- State 5 hazzardsDown from buttonHazzards received and leftLed and rightLEd are turned on.
- State 6 leftDown from buttonLeft received and leftLed is turned on
- State 7 rightDown from buttonRight received
- State 8 rightUp from buttonRight received and rightLed is turned on
- State 9 HazardsDown from buttonHazards received and rightLed is turned on.
- State 10 hazardsUp from buttonHazards received and rightLed and leftLed are turned on.
- State 11 hazardsDown from buttonHazards received and rightLed and leftLed are turned on.
- State 12 rightDown from buttonRight received and rightLed is turned on.
- State 13 HazardsDown from buttonHazards received.
- State 14 HazardsUp from buttonHazards received and rightLed and leftLed is turned on.
- State 15 HazzardsDown from buttonHazzards received and rightLed and leftLed is turned on.