Chess game application:

Description:
Game between first player → white figures and second player → black figures.

All basic movements are performed:
1. White Player clicks on any of his figures.
2. Then he clicks where he has to change his location -> the condition must be the correct move for the figure.
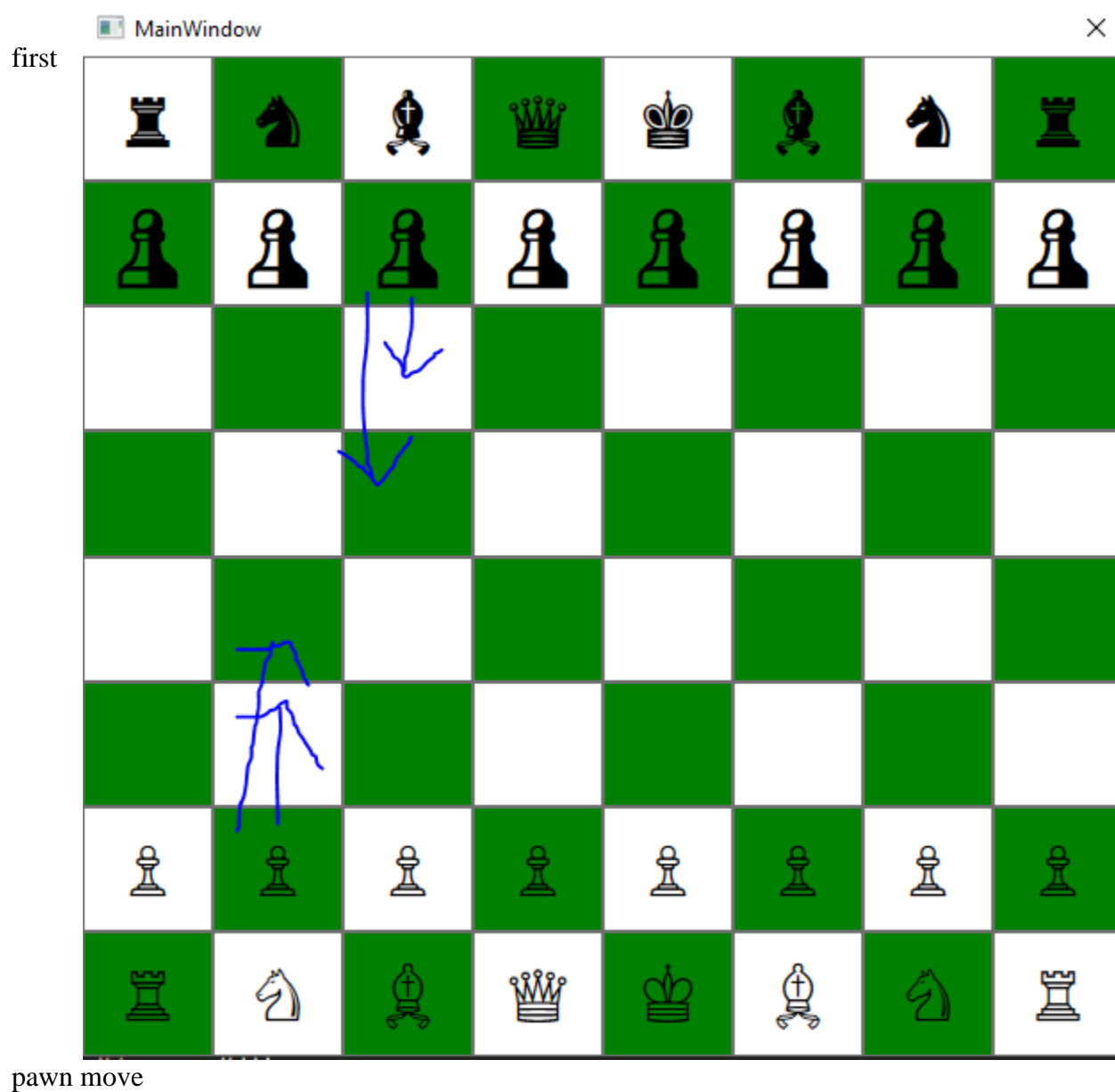
View of the chessboard:

The

player with white figures starts.
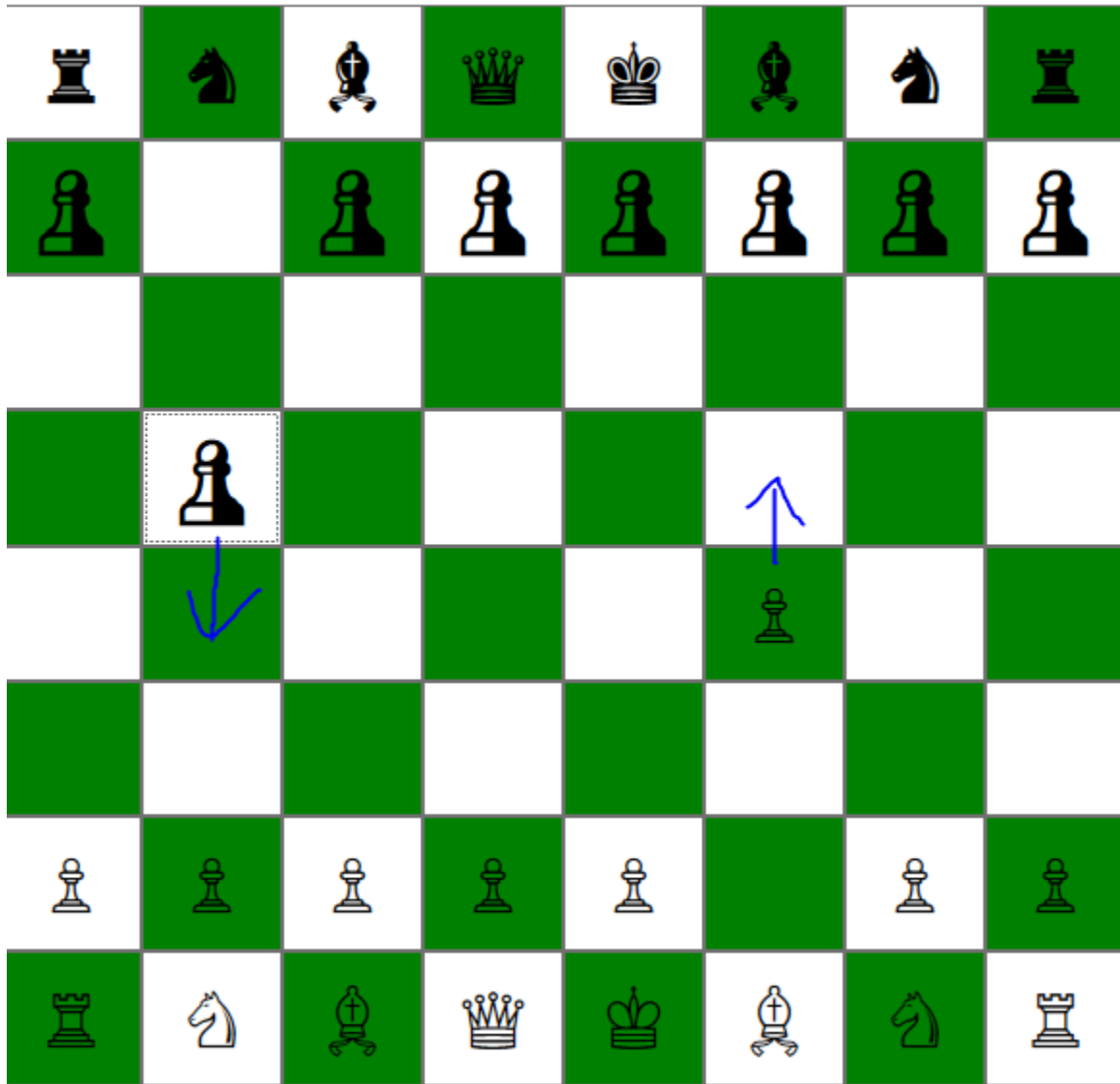
Figures movements:

- start of the game

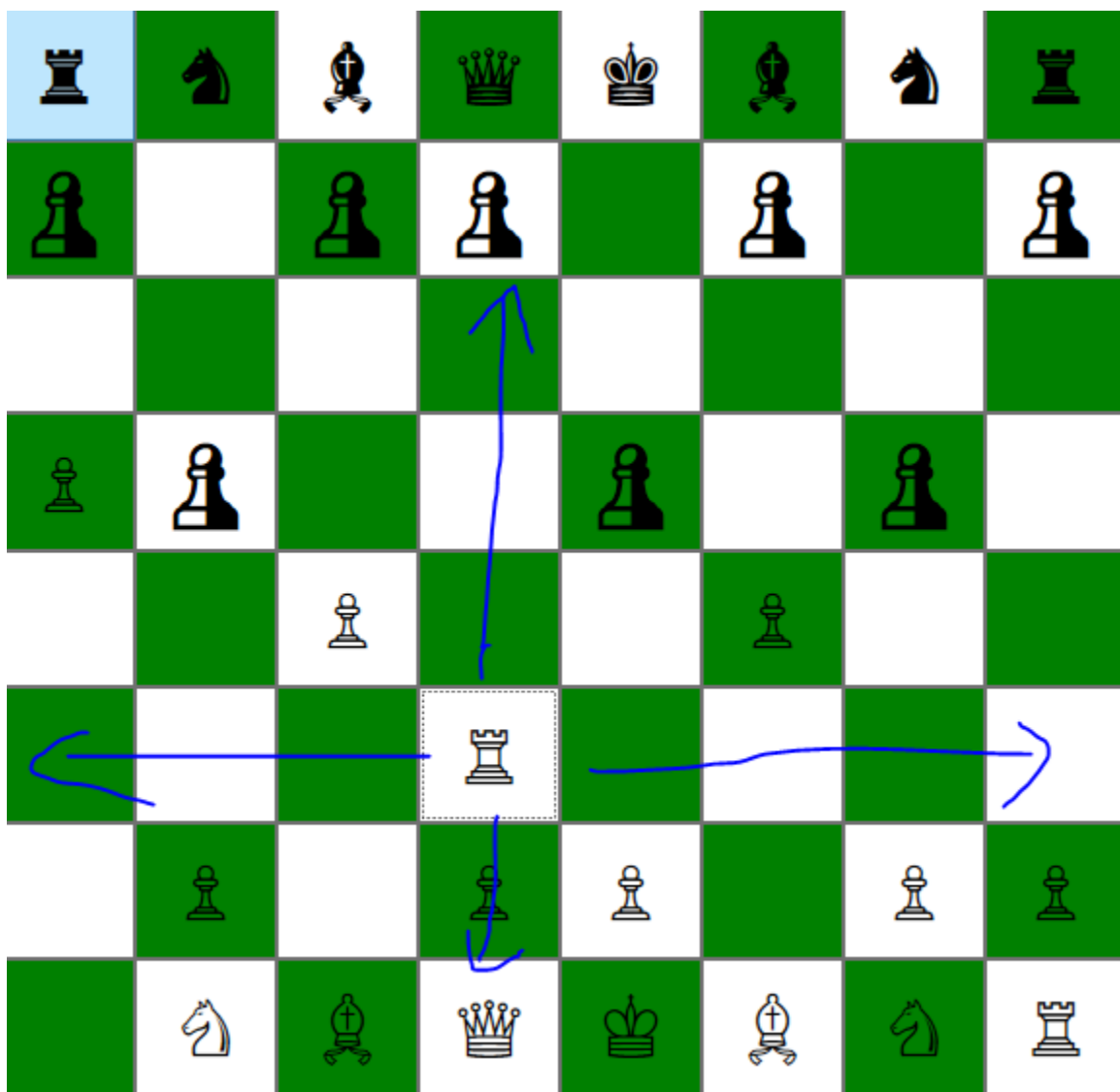- pawn movements:

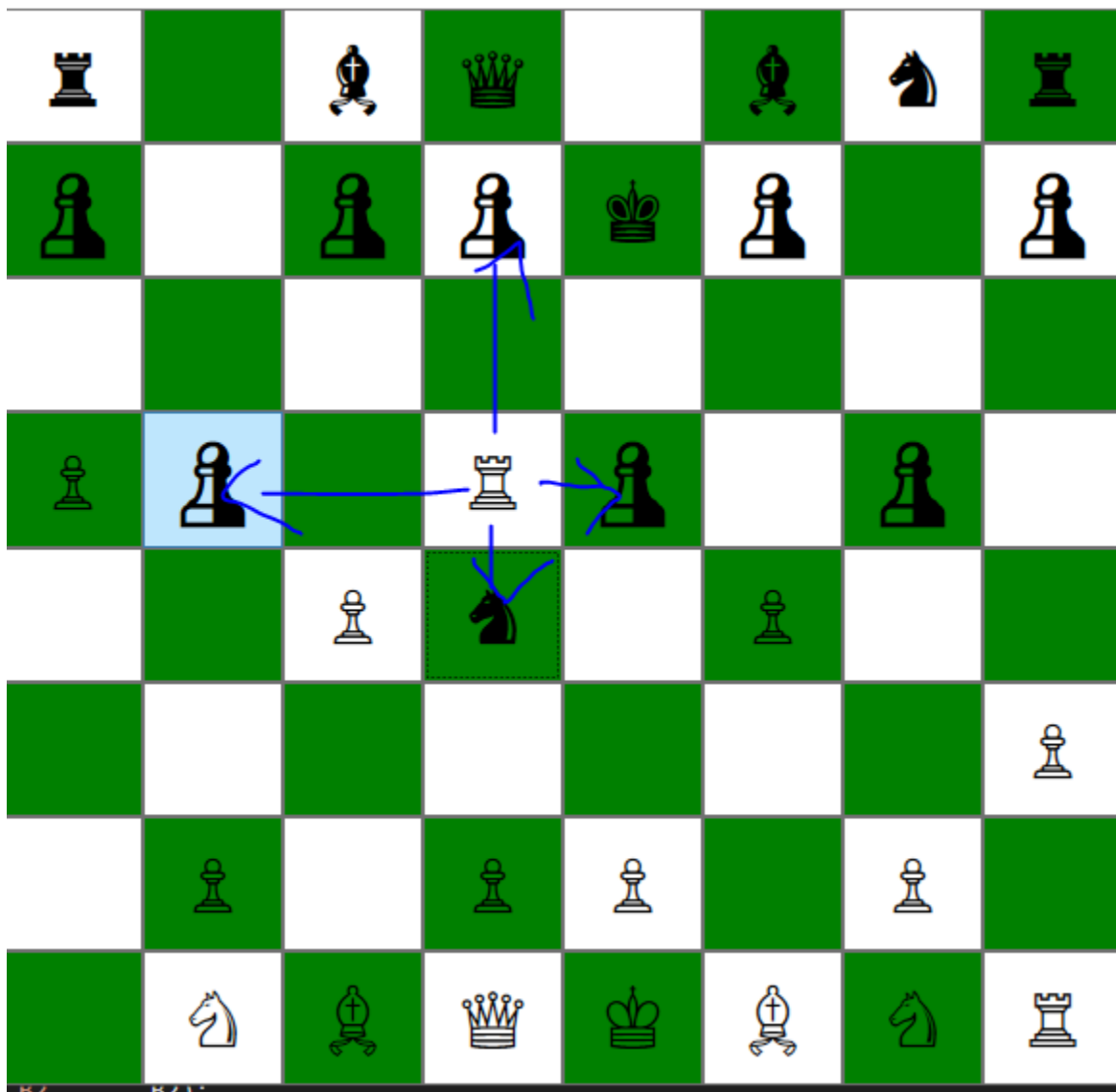pawn move

MainWindow ✕

pawn move

beats a figure

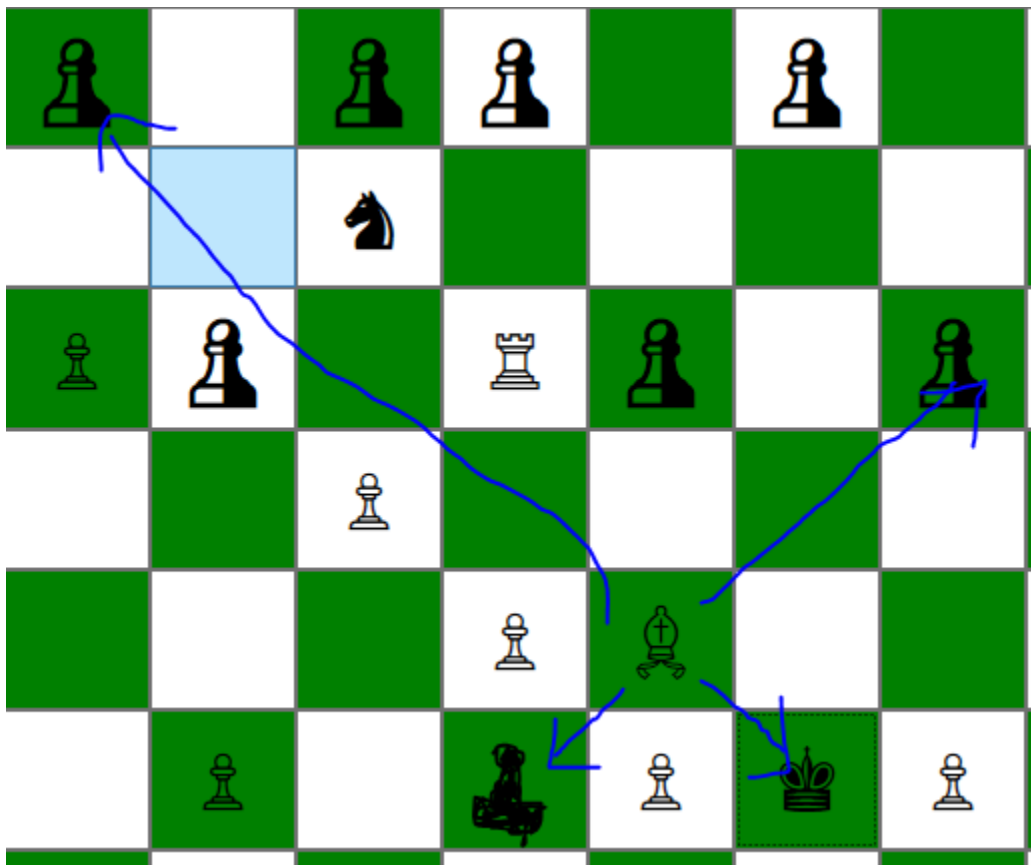- rook movements:

rook

move

beats a figure
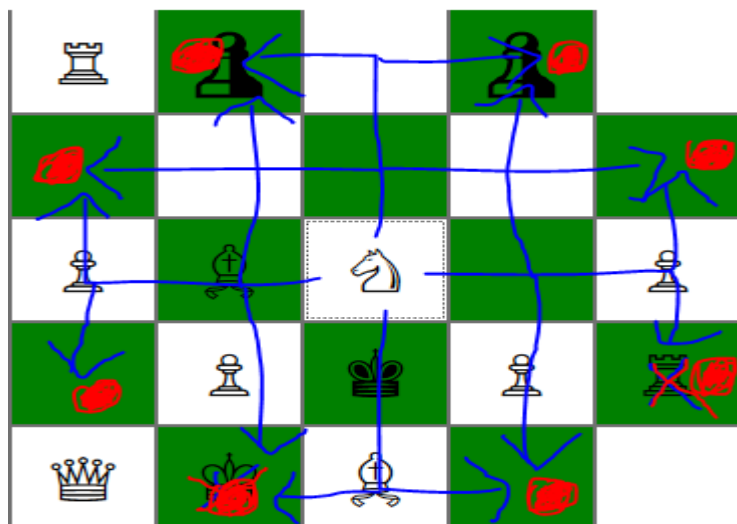
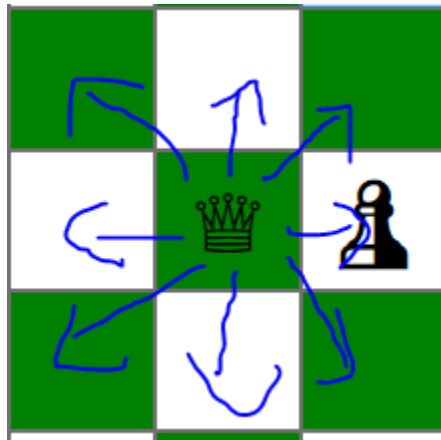- bishop movements:
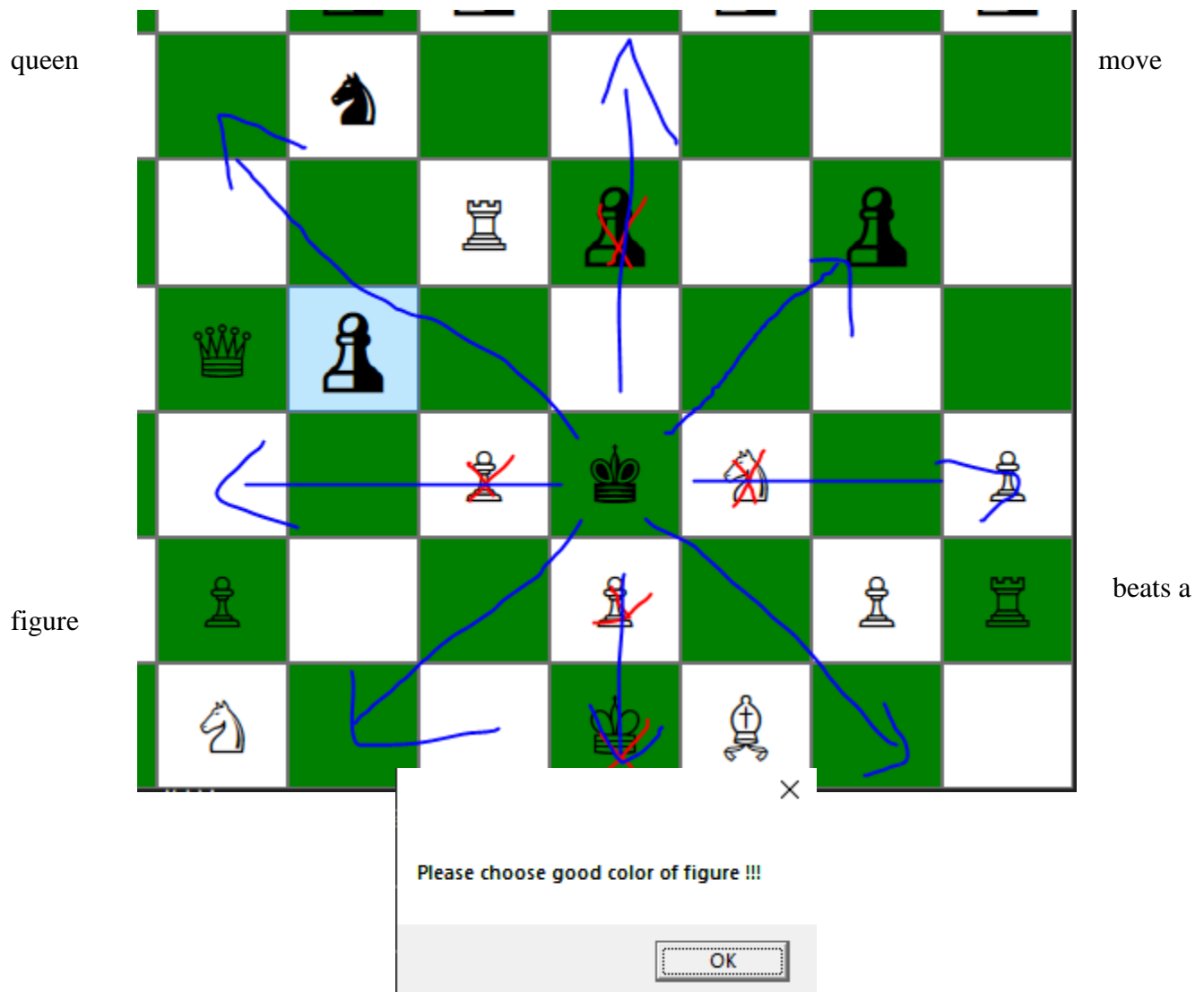
bishop move

beats a

knight

figure

movements:

knight -> the same moves, the same beat a figure

king movements:

king → the same moves, the same beat a figure

- queen movements:

queen

move

figure

beats a

Please choose good color of figure !!!

OK

A given message pops up along with a short sound that there has been an illegal movement.
Types of abnormal movements:
- when the correct order of movements is not followed -> white figure, black figure, white figure, black figure.
- when one of the players clicks on the empty field.
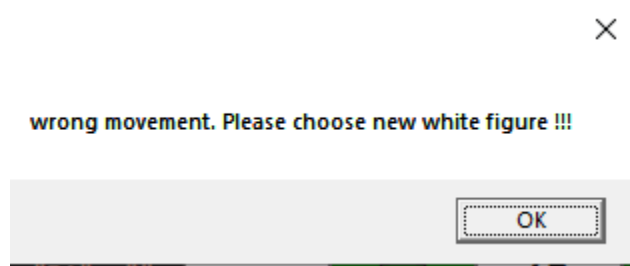
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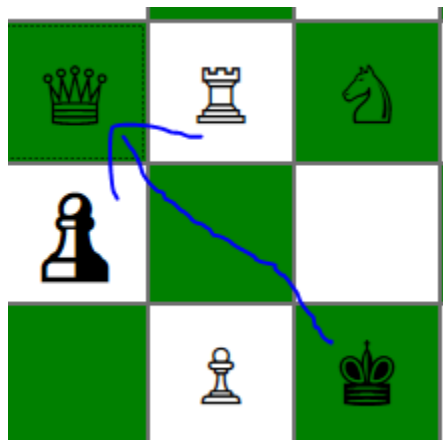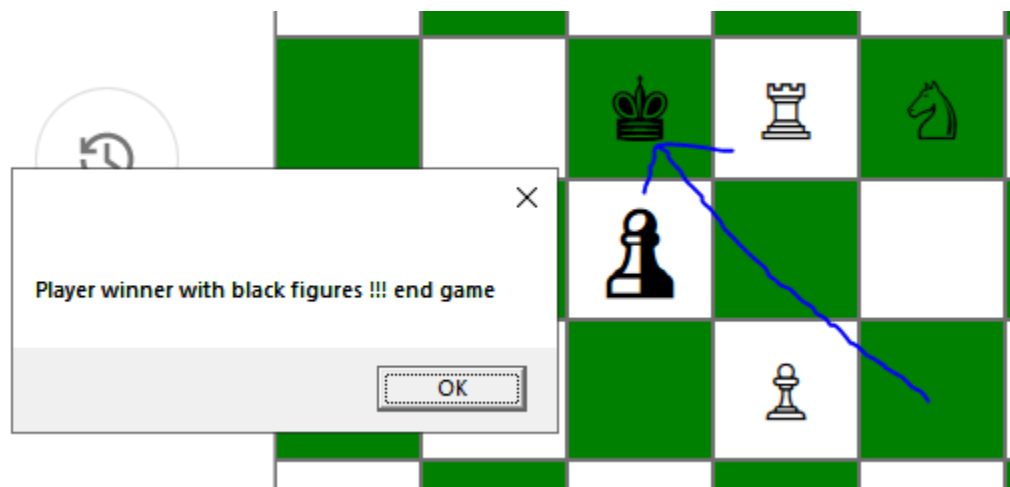wrong movement. Please choose new white figure !!!

OK

A given message pops up along with a short sound that there has been an illegal movement.
Types of abnormal movements:
- when any player clicks in the wrong place while moving

Game end when you beat the king.

The message that the player won and a short song for the winner are shown. You have to click "OK" and the application is finished.