

IASC 3P04 Part 4: Sketches

October 26th, 2022

Group Members:

Kamran Sani

Logan Gaetz

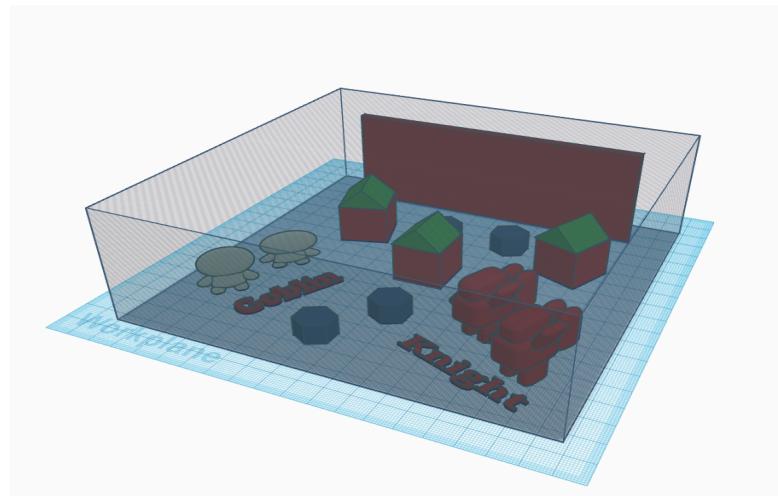
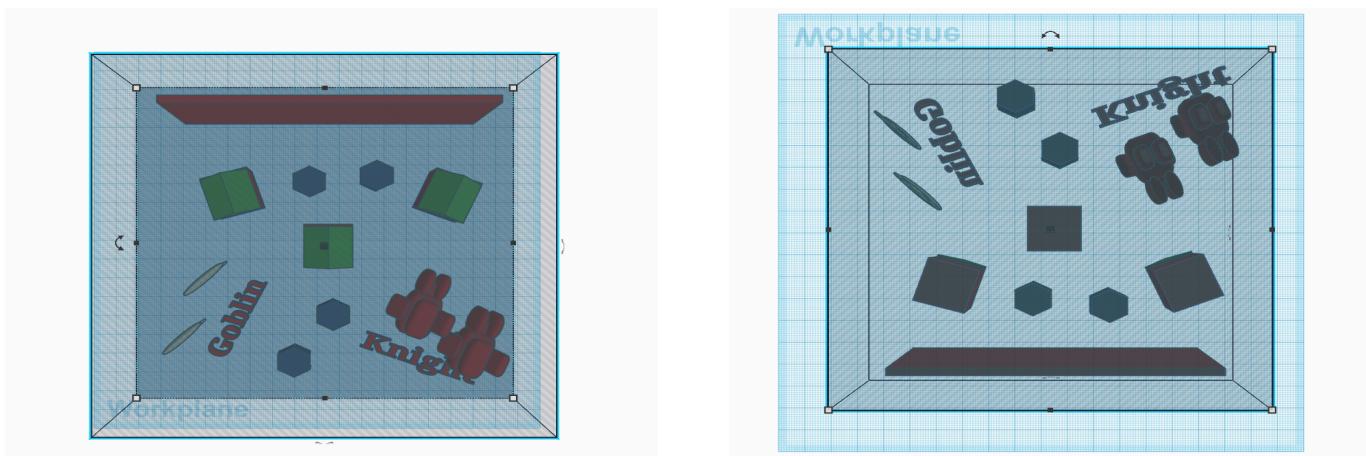
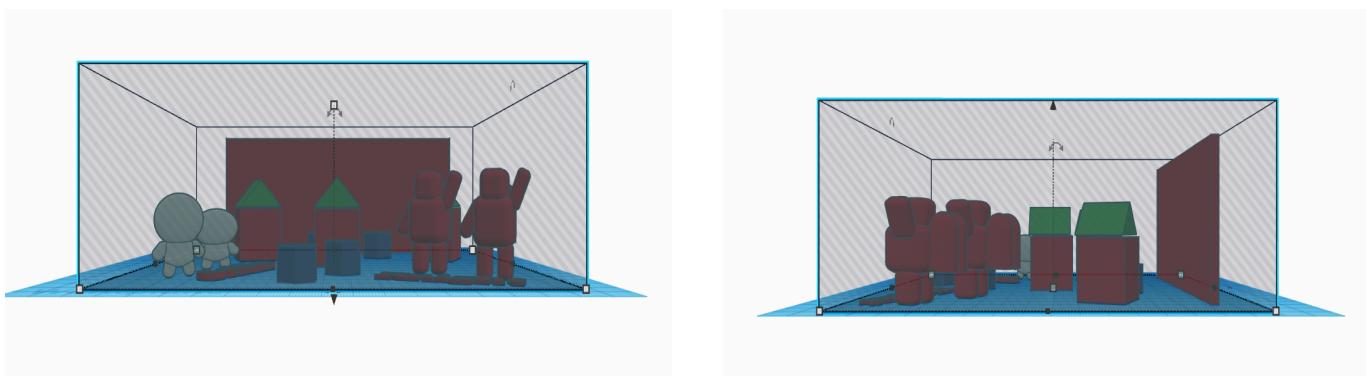
Odai Alhuraiby

Patrick Arenas

Title: The Tragedy of the Staggered Village

Sketches for the isometric views (front, side, top, and perspective view) for the final display:

- The clear square shape would be the glass showcase, the red and white characters would be the knight and goblin, the random shapes in the middle and back would be some of the decorations in it, the square with a triangle shape would be the villages, and the red square at the back would be the mini projector or laptop for the scenery of the background for it.

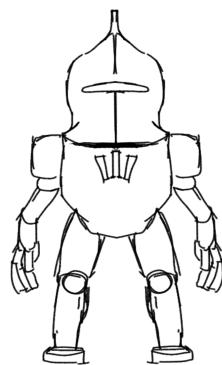


Sketches in 2D and 3D:

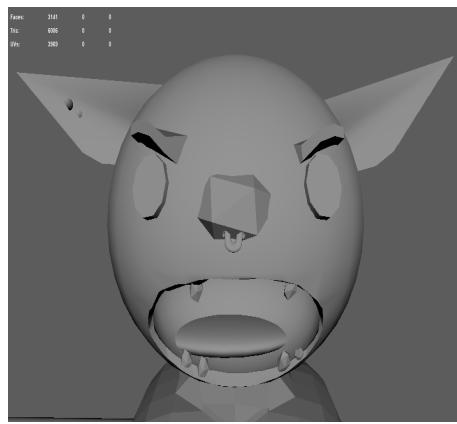
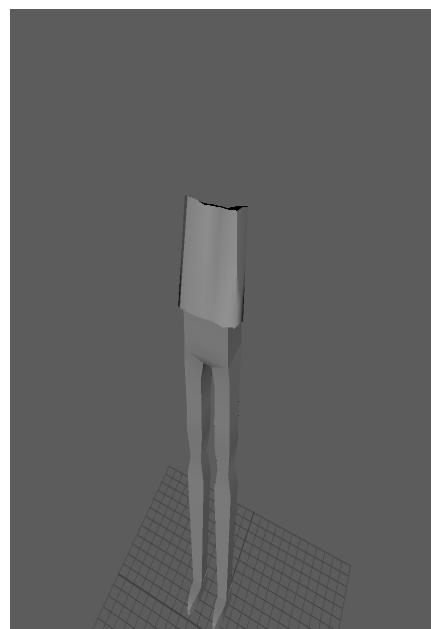
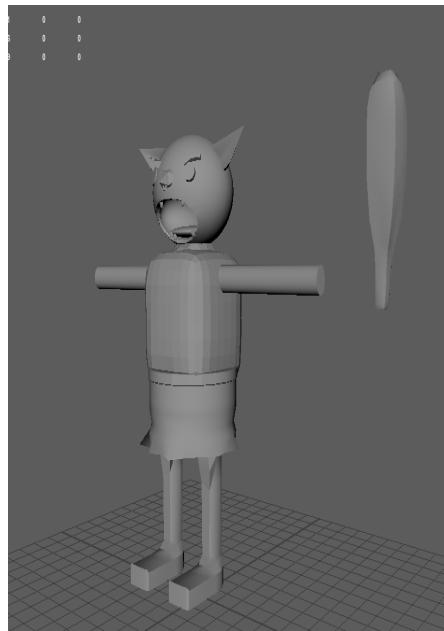
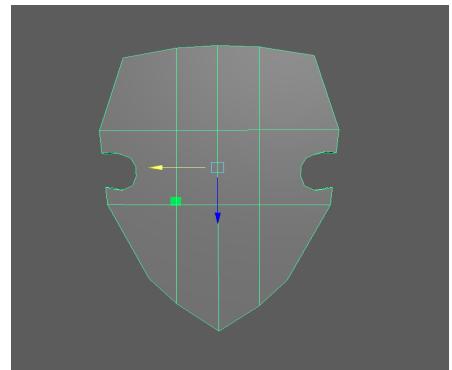
Goblin:



Knight:



Shield:



Spreadsheet that provides the measurements, materials, sizes, types and cost of our project:

<https://docs.google.com/spreadsheets/d/1CCw8DpR0KzDdo2I-Dpe5IRQGTBLfsZJI4SU1W0u3kuY/edit?usp=sharing>

Supporting The Process

Presentation:

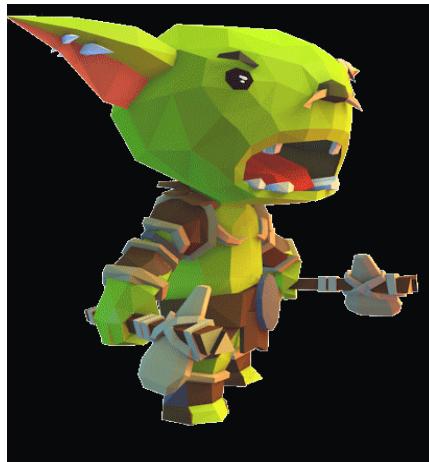
- Inside a glass case
- Have the pieces oriented so that it communicates a story
- Have vibrant color pallet and design for the 3D models and 3D print it
- Possible, but the background of the Neakrea Castle and/or different decorations on the computer or PNG/JPEG photo

Steps for producing the design:

- Doing the sketches and 3D modeling (Barrell, Goblin, Knight, and other background scenery)
- 3D print (Barrell, Goblin, Knight)
- Put the background scenery all together
- Create a GitHub page that has a QR code that takes you to the short story and compilation of the overall project
- Put everything in the glass box (3D print and maybe the mini projector or laptop)
- Present or display it

Reference and Resources:

- Blender
- Maya
- Google drive (Doc, Spreadsheet)
- GitHub
- Tinkercad
- Images:



Responsibilities of Members

- Patrick: 3D model the decorations (Barell, Tree, and Village), 3D print the models, create the GitHub page for the QR code
- Kamran: 3D model the castle, shield, created the short story, background for the scenery
- Logan: 3D model the Goblin, created the sketches for 3D view
- Odai: 3D model the Knight