Its a missile

press button one brings target list	-Abort countdown-Brings You To Button One-eta countdown starts
	-Launch Complete-Go Again Button One
	-Side Button To Take Yo To Button One
button to select target and countdown starts	-Launch Initiated-Change Target before in range missile Countdown ends
0	-Oh Snap-Missile Didn't Reach Go To Button Two Quick Retry(Next Missile)

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