

CS472 WAP

Rest and Spread

JavaScript Functional Programming

Maharishi International University Fairfield, lowa © 2020



All rights reserved. No part of this slide presentation may be reproduced or utilized in any form or by any means, electronic or mechanical, including photocopying or recording, or by any information storage and retrieval system, without permission in writing from Maharishi International University.

Main Point Preview

- Both Rest and Spread allow the programmer to treat multiple items as one
- This lets us get things done more easily do less and accomplish more.

Good things to know

- No function overloading in JavaScript
 - Extra arguments ignored and missing ones ignored
- Arguments object and Rest (ES6) parameters

Spread operator

Destructuring assignments

Function Signature



- If a function is called with missing arguments(less than declared), the missing values are set to : undefined
- Extra arguments are ignored

```
function f(x) {
  console.log("x: " + x);
}
f(); //undefined
f(1); //1
f(2, 3); //2
```

No overloading!



```
function log() {
 console.log("No Arguments");
function log(x) {
 console.log("1 Argument: " + x);
function log(x, y) {
 console.log("2 Arguments: " + x + ", " + y);
log();
log(5);
log(6, 7);
```

Why? JavaScript ignores extra arguments and uses undefined for missing arguments.
 Last declaration overwrites earlier ones.

arguments Object



The **arguments** object is an Array-like object corresponding to the arguments passed to a function.

```
function findMax() {
 let max = -Infinity;
 for (let i = 0; i < arguments.length; i++) {</pre>
  if (arguments[i] > max) {
  max = arguments[i];
 return max;
const max1 = findMax(1, 123, 500, 115, 66, 88);
const max2 = findMax(3, 6, 8);
Exercise: write a function that can be called with any number of arguments and
 returns the sum of the arguments.
```

Rest parameters (ES6)





rest parameters are only the ones that haven't been given a separate name, while the arguments object contains all arguments passed to the function

>ES6 compatible code, then <u>rest parameters</u> should be preferred.

▶Array vs array-like

```
function sum(x, y, ...more) {
 //"more" is array of all extra passed params
 let total = x + y;
 if (more.length > 0) {
  for (let i = 0; i < more.length; i++) {</pre>
  total += more[i];
console.log("Total: " + total);
 return total;
sum(5, 5, 5);
sum (6, 6, 6, 6, 6);
```

Spread operator (ES6)



- The same ... notation can be used to unpack iterable elements (array, string, object) where zero or more
 - → arguments (for function calls) or
 - >elements (for array literals) are expected

```
let a, b, c, d, e;
a = [1,2,3];
b = "dog";
c = [42, "cat"];

// Using the concat method.
d = a.concat(b, c); // [1, 2, 3, "dog", 42, "cat"]

// Using the spread operator.
e = [...a, b, ...c]; // [1, 2, 3, "dog", 42, "cat"]
```

Spread operator (ES6) (cont)



The Rest/Spread Properties for ECMAScript proposal (ES2018) added spread properties to object literals. It copies own enumerable properties from a provided object onto a new object.

```
const obj1 = { foo: 'bar', x: 42 };
const obj2 = { foo: 'baz', y: 13 };

const clonedObj = { ...obj1 };
// Object { foo: "bar", x: 42 }

const mergedObj = { ...obj1, ...obj2 };
// Object { foo: "baz", x: 42, y: 13 }
```

Destructuring assignment (ES6)

copy elements/properties from array/object and assign to variables

```
const address = [221, 'Baker Street','London'];
const [ houseNo, , city ] = address;
console.log(houseNo, city)// 221 'London'

const details ={firstName:'Code', lastName:'Burst', age: 22};
const { firstName, age } = details;
console.log(firstName, age);// Code 22
```

JavaScript "strict" mode



```
(function() {
  "use strict";
  your code...
})();
```

- writing "use strict"; at the very top of your JS file turns on strict syntax checking:
 - helps identify common issues (or "bad" parts)
 - shows an error if you try to assign to an undeclared variable
 - > eliminates some JavaScript silent errors by changing them to throw errors.
 - > ...
- You should always turn on strict mode for your code in this class
 - Important for ES6
- >IIFE syntax will be discussed further in next lesson
 - Immediately Invoked function expression

Main Point

- Both Rest and Spread allow the programmer to treat multiple items as one
- This lets us get things done more easily do less and accomplish more.

