



CS472 WAP

Event Driven Programming

JavaScript for Modern Web Apps

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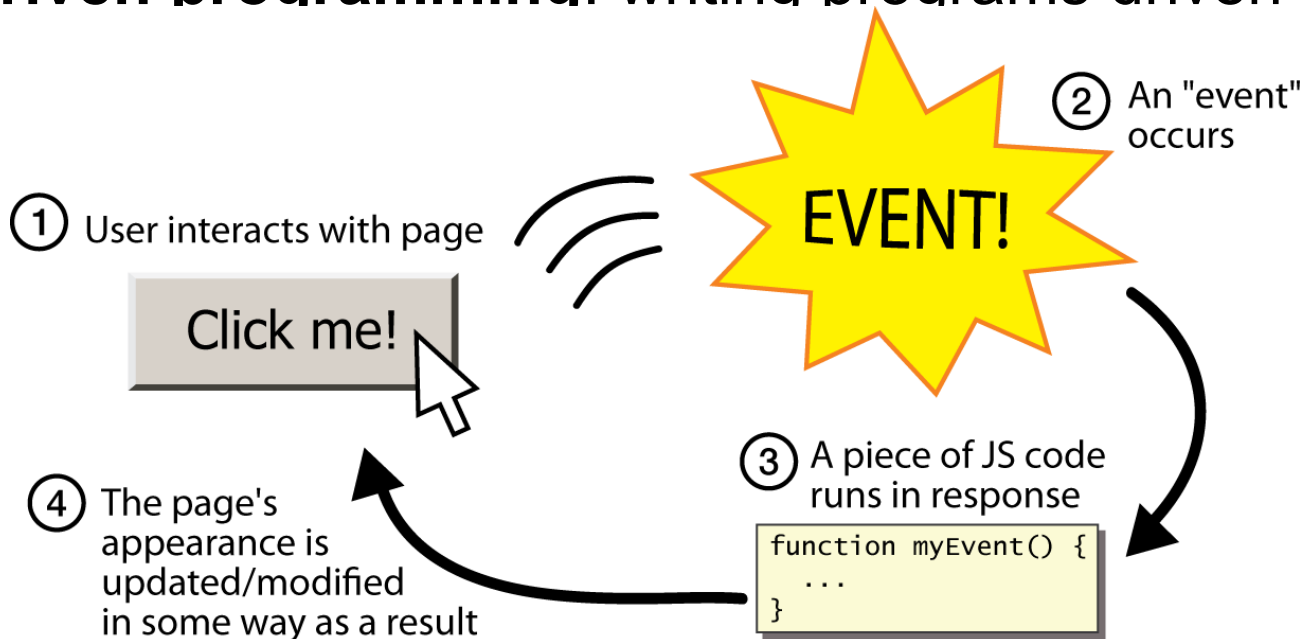
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Main Point Preview

- JavaScript programs have no main. They respond to user actions called events.
- *JavaScript was designed as a language that could effectively respond to browser and DOM events. We respond most effectively to events in our environment if our awareness is settled and alert.*

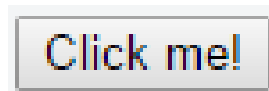
Event-driven programming

- JS programs have no main; they respond to user actions called **events**
- **event-driven programming**: writing programs driven by user events



Button: <button>

<button>Click me!</button>



- To make a responsive button or other UI control:
 - choose the control (e.g. button) and event (e.g. mouse click) of interest
 - write a JavaScript function to run when the event occurs
 - attach the function to the event on the control



Event handlers

`<element attributes onclick="function() ;">...`

`<button onclick="myFunction() ;">Click me!</button>`

- JavaScript functions can be set as **event handlers**
 - when you interact with the element, the function will execute
- onclick is just one of many event HTML attributes we'll use
- but popping up an alert window is disruptive and annoying
 - A better user experience would be to have the message appear on the page...

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