

Paul Ly

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Seeking a Front-End Developer entry-level opportunity.

Skills

Languages	JavaScript, HTML, CSS, Python,
Frameworks	React, NextJS, Node.js, Express.js, StripeJS, Chakra UI, Material UI, React-Redux
Database	Mongo, MySQL, SQL Server, Sanity
Tools	Postman, Adobe Photoshop, Git
Competencies	Graphic Design, User Experience

Projects

My Portfolio Website

Current

[PAUKKY.GITHUB.IO](https://paukky.github.io)

May 2022 - Current

- ▶ Developed an interactive portfolio website with clean design and user-friendly navigation to showcase professional projects
 - Leveraged Three.js to import and render 3D models

Rollraiders

2023

[ROLLRAIDER.CARRD.CO](https://rollraider.carrd.co)

April 2023 - May 2023

- ▶ Revamped website design, creating original assets, enhancing visual appeal, improving navigation, reducing misdirected queries by 30%, and enhancing overall user flow
 - Utilized Adobe Photoshop to create custom assets, including graphics and illustrations, ensuring a cohesive visual identity.
 - Created initial drafts for the website overhaul using Figma, actively incorporating valuable user feedback and iterating on design concepts to achieve an optimal user experience.

BanterBox

2023

[ZINGY-VALKYRIE-606701.NETLIFY.APP](https://zinky- Valkyrie-606701.netlify.app)

March 2023 - April 2023

- ▶ During an intense week-long hackathon, I collaborated with a team and played a pivotal role in configuring the backend of this chat application
 - Proficiently setting up and linking Firebase to the front end using clean code and TypeScript.
 - Leveraged my problem-solving skills to troubleshoot technical issues and optimize the performance of the chat application, resulting in reduced response time

Choi Toronto

2022

[CHOITORONTO.VERCEL.APP](https://choitoronto.vercel.app)

November 2022 - December 2022

- ▶ Achieved a 50% increase in revenue by optimizing the website's SEO and integrating it with multiple food delivery outlets. Effectively redirected consumers to these outlets, resulting in significant growth in sales and revenue for the business
 - Created accessible, fully responsive user interfaces

Plushies

2022

[ECOMMERCE-PROJECT-EIGHT.VERCEL.APP](https://ecommerce-project-eight.vercel.app)

July 2022 - September 2022

- ▶ Designed and developed features including payment-processing and carousel for e-commerce business within three months, meeting all the requirements agreed upon by business owners
 - Used Sanity as a relational database to store product information
 - Developed a micro-service for receiving user payments using Stripe API
 - Developed user interfaces with modern JavaScript frameworks, HTML5 and CSS3

Experience

Quality Assurance Tester

Remote

[DAQA](#)

May 2022 - Current

- Tested a wide range applications, employing various testing techniques and methodologies
- Drafted bug reports with clear and detailed steps to reproduce it

Education

Humber College

Etobicoke, Ontario

ADVANCED DIPLOMA IN GAME PROGRAMMING

September 2018

- Engaged in 8-member community projects requiring high commitment, persistence, teamwork, and communication skills