

## Activity Name #6 - CPE 009 Lab Activity 6 - GUI Design\_ Layout and Styling

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CPE009 - CPE21S4

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### GUIgrid1.py

Python

```
import sys
from PyQt5.QtWidgets import (QWidget, QApplication, QLabel, QLineEdit,
                              QPushButton, QGridLayout, QGroupBox, QHBoxLayout, QVBoxLayout, QTextEdit)
from PyQt5.QtGui import QIcon
class App(QWidget):
    def __init__(self):
        super().__init__()
        self.title = "PyQt Login Screen"
        self.x = 200
        self.y = 200
        self.width = 300
        self.height = 300
        self.initUI()

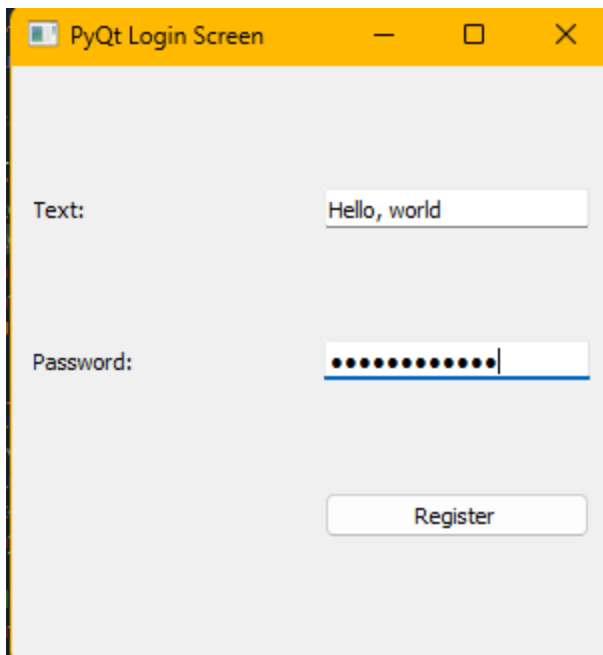
    def initUI(self):
        self.setWindowTitle(self.title)
        self.setGeometry(self.x, self.y, self.width, self.height)
        self.setWindowIcon(QIcon('pythonico.ico'))
        self.createGridLayout()
        self.setLayout(self.layout)
        self.show()

    def createGridLayout(self):
        self.layout = QGridLayout()
        self.layout.setColumnStretch(1, 2)
        self.textboxlbl = QLabel("Text: ", self)
        self.textbox = QLineEdit(self)
        self.passwordlbl = QLabel("Password: ", self)
        self.password = QLineEdit(self)
        self.password.setEchoMode (QLineEdit.Password)
        self.button = QPushButton('Register', self)
        self.button.setToolTip("You've hovered over me!")
        self.layout.addWidget(self.textboxlbl, 0, 1)
        self.layout.addWidget(self.textbox, 0, 2)
        self.layout.addWidget(self.passwordlbl, 1, 1)
        self.layout.addWidget(self.password, 1, 2)
        self.layout.addWidget(self.button, 2, 2)

if __name__ == '__main__':
    app = QApplication(sys.argv)
```

```
ex = App()
sys.exit(app.exec_())
```

```
1 import sys
2 from PyQt5.QtWidgets import (QWidget, QApplication, QLabel, QLineEdit, QPushButton, QGridLayout, QGroupBox, QHBoxLayout, QV
3 from PyQt5.QtGui import QIcon
4 class App(QWidget):
5     def __init__(self):
6         super().__init__()
7         self.title = "PyQt Login Screen"
8         self.x = 200
9         self.y = 200
10        self.width = 300
11        self.height = 300
12        self.initUI()
13
14    def initUI(self):
15        self.setWindowTitle(self.title)
16        self.setGeometry(self.x, self.y, self.width, self.height)
17        self.setWindowIcon(QIcon('pythonico.ico'))
18        self.createGridLayout()
19        self.setLayout(self.layout)
20        self.show()
21
22    def createGridLayout(self):
23        self.layout = QGridLayout()
24        self.layout.setColumnStretch(1,2)
25        self.textboxlbl = QLabel("Text: ", self)
26        self.textbox = QLineEdit(self)
27        self.passwordlbl = QLabel("Password: ", self)
28        self.password = QLineEdit(self)
29        self.password.setEchoMode(QLineEdit.Password)
30        self.button = QPushButton('Register', self)
31        self.button.setToolTip("You've hovered over me!")
32        self.layout.addWidget(self.textboxlbl,0,1)
33        self.layout.addWidget(self.textbox, 0,2)
34        self.layout.addWidget(self.passwordlbl, 1, 1)
35        self.layout.addWidget(self.password, 1, 2)
36        self.layout.addWidget(self.button, 2, 2)
37
38    if __name__ == '__main__':
39        app = QApplication(sys.argv)
40        ex = App()
41        sys.exit(app.exec_())
```



## GUIGRID2.PY

Python

```
import sys
from PyQt5.QtWidgets import QGridLayout, QLineEdit, QPushButton, QHBoxLayout,
QVBoxLayout, QWidget, QApplication

class GridExample(QWidget):
    def __init__(self):
        super().__init__()
        self.initUI()

    def initUI(self):
        grid = QGridLayout()
        self.setLayout(grid)
        names = [
            '7', '8', '9', '/', '',
            '4', '5', '6', '*', '',
            '1', '2', '3', '-', '',
            '0', '', '=', '+', ''
```

```

        ' ', ' ', ' ', ' ', ' '
    ]
    self.textLine = QLineEdit(self)
    grid.addWidget(self.textLine, 0, 1, 1, 5)

    positions = [(i,j) for i in range(1,7) for j in range(1,6)]
    for position, name in zip (positions, names):
        if name==' ':
            continue
        button=QPushButton(name)
        grid.addWidget (button, *position)
    self.setGeometry (300,300,300,150)
    self.setWindowTitle('Grid Layout')
    self.show()

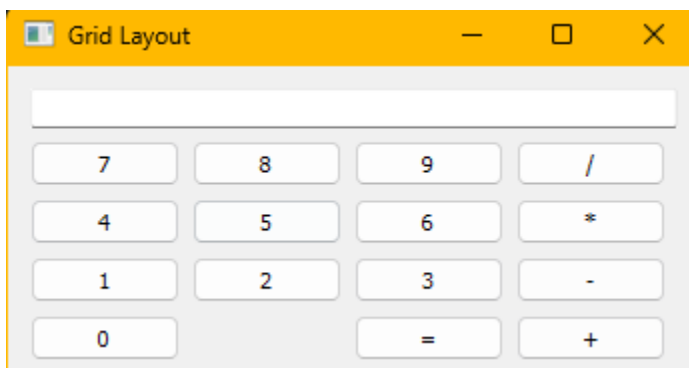
if __name__ == '__main__':
    app = QApplication(sys.argv)
    ex = GridExample()
    sys.exit(app.exec_())

```

```

1 import sys
2 from PyQt5.QtWidgets import QGridLayout, QLineEdit, QPushButton, QHBoxLayout, QVBoxLayout, QWidget, QApplication
3
4 class GridExample(QWidget):
5     def __init__(self):
6         super().__init__()
7         self.initUI()
8
9     def initUI(self):
10        grid = QGridLayout()
11        self.setLayout(grid)
12        names = [
13            '7', '8', '9', '/', '',
14            '4', '5', '6', '*', '',
15            '1', '2', '3', '-', '',
16            '0', '', '=', '+', ''
17        ]
18
19        self.textLine = QLineEdit(self)
20        grid.addWidget(self.textLine, 0, 1, 1, 5)
21
22
23
24        positions = [(i,j) for i in range(1,7) for j in range(1,6)]
25        for position, name in zip(positions, names):
26            if name == '':
27                continue
28            button = QPushButton(name)
29            grid.addWidget(button, *position)
30        self.setGeometry(300, 300, 300, 150)
31        self.setWindowTitle('Grid Layout')
32        self.show()
33
34
35 if __name__ == '__main__':
36     app = QApplication(sys.argv)
37     ex = GridExample()
38     sys.exit(app.exec_())

```



simplenotepad.py

Python

```
import sys
from PyQt5.QtWidgets import *
from PyQt5.QtGui import QIcon

class MainWindow(QMainWindow):
    def __init__(self):
        super().__init__()
        self.setWindowTitle("Notepad")
        self.setWindowIcon(QIcon('pythonico.ico'))
        self.loadmenu()
        self.loadwidget()
        self.show()
```

Python

```
def loadmenu(self):
    mainMenu = self.menuBar()
    fileMenu = mainMenu.addMenu('File')
    editMenu = mainMenu.addMenu('Edit')

    editButton= QAction('Clear', self)
    editButton.setShortcut('ctrl+M')
    editButton.triggered.connect(self.cleartext)
    editMenu.addAction(editButton)

    fontButton= QAction('Font', self)
    fontButton.setShortcut('ctrl+D')
    fontButton.triggered.connect(self.showFontDialog)
    editMenu.addAction(fontButton)

    saveButton= QAction('Save', self)
    saveButton.setShortcut('Ctrl+S')
    saveButton.triggered.connect(self.saveFileDialog)
    fileMenu.addAction(saveButton)
```

Python

```
openButton = QAction('Open', self)
openButton.setShortcut('Ctrl+O')
openButton.triggered.connect(self.openFileNameDialog)
fileMenu.addAction(openButton)

exitButton = QAction('Exit', self)
exitButton.setShortcut('Ctrl+Q')
```

```

        exitButton.setStatusTip('Exit application')
        exitButton.triggered.connect(self.close)
        fileMenu.addAction(exitButton)

    def showFontDialog(self):
        font, ok = QFontDialog.getFont()
        if ok:
            self.notepad.text.setFont(font)

```

Python

```

    def saveFileDialog(self):
        options = QFileDialog.Options()

        fileName, = QFileDialog.getSaveFileName(self, "Save notepad file", "",
        "Text Files (.txt);; Python Files (.py);; All files (*)",
options=options)
        if fileName:
            with open(fileName, 'w') as file:
                file.write(self.notepad.text.toPlainText())

    def openFileNameDialog(self):
        options = QFileDialog.Options()

        fileName, = QFileDialog.getOpenFileName(self, "Open notepad file", "",
        "Text Files (.txt);; Python Files (.py); ; All files (*)",
options=options)
        if fileName:
            with open(fileName, 'r') as file:
                data = file.read()
                self.notepad.text.setText(data)

```

Python

```

    def cleartext(self):
        self.notepad.text.clear()

    def loadwidget(self):
        self.notepad = Notepad()
        self.setCentralWidget(self.notepad)

```

Python

```

class Notepad (QWidget):

```

```

def __init__(self):
    super(Notepad, self).__init__()
    self.text = QTextEdit(self)
    self.clearbtn = QPushButton("Clear")
    self.clearbtn.clicked.connect(self.cleartext)
    self.initUI()
    self.setLayout(self.layout)
    windowLayout = QVBoxLayout()
    windowLayout.addWidget(self.horizontalGroupBox)
    self.show()

def initUI(self):
    self.horizontalGroupBox = QGroupBox("Grid")
    self.layout = QHBoxLayout()
    self.layout.addWidget(self.text)

    self.horizontalGroupBox.setLayout(self.layout)
def cleartext(self):
    self.text.clear()

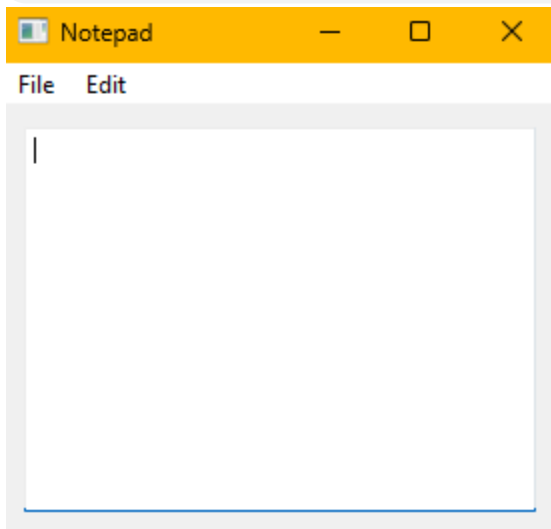
```

Python

```

if __name__ == '__main__':
    app = QApplication(sys.argv)
    ex = MainWindow()
    sys.exit(app.exec_())

```



SUPPLEMENTARY ACTIVITY



Python

```
import sys
import math
from PyQt5.QtWidgets import (QGridLayout, QLineEdit, QPushButton,
                             QVBoxLayout, QWidget, QApplication, QMessageBox)
from PyQt5.QtCore import Qt

class Calculator(QWidget):
    def __init__(self):
        super().__init__()
        self.initUI()

    def initUI(self):
        self.setWindowTitle('Calculator')
        self.setGeometry(300, 300, 400, 300)

        self.textLine = QLineEdit(self)
        self.textLine.setReadOnly(True)

        grid = QGridLayout()
        grid.addWidget(self.textLine, 0, 0, 1, 4)

        buttons = [
            ('7', 1, 0), ('8', 1, 1), ('9', 1, 2), ('/', 1, 3),
            ('4', 2, 0), ('5', 2, 1), ('6', 2, 2), ('*', 2, 3),
            ('1', 3, 0), ('2', 3, 1), ('3', 3, 2), ('-', 3, 3),
            ('0', 4, 0), ('C', 4, 1), ('=', 4, 2), ('+', 4, 3),
            ('sin', 5, 0), ('cos', 5, 1), ('^', 5, 2)
        ]

        for (text, row, col) in buttons:
            button = QPushButton(text)
            button.clicked.connect(self.onButtonClick)
            grid.addWidget(button, row, col)

        self.setLayout(grid)

        self.history_file = "calculator_history.txt"

        self.setFocusPolicy(Qt.StrongFocus)

    def onButtonClick(self):
        sender = self.sender()
        text = sender.text()

        if text == '=':
            self.calculate()
```

```

elif text == 'C':
    self.textLine.clear()
elif text in ['sin', 'cos']:
    self.calculate_trig(text)
else:
    self.textLine.setText(self.textLine.text() + text)

def calculate(self):
    try:
        expression = self.textLine.text().replace('^', '**')
        result = eval(expression)
        self.textLine.setText(str(result))
        self.save_to_file(expression, result)
    except Exception as e:
        QMessageBox.warning(self, 'Error', 'Invalid expression')

def calculate_trig(self, func):
    try:
        angle = float(self.textLine.text())
        if func == 'sin':
            result = math.sin(math.radians(angle))
        elif func == 'cos':
            result = math.cos(math.radians(angle))
        self.textLine.setText(str(result))
        self.save_to_file(f"{func}({angle})", result)
    except ValueError:
        QMessageBox.warning(self, 'Error', 'Invalid input for
trigonometric function')

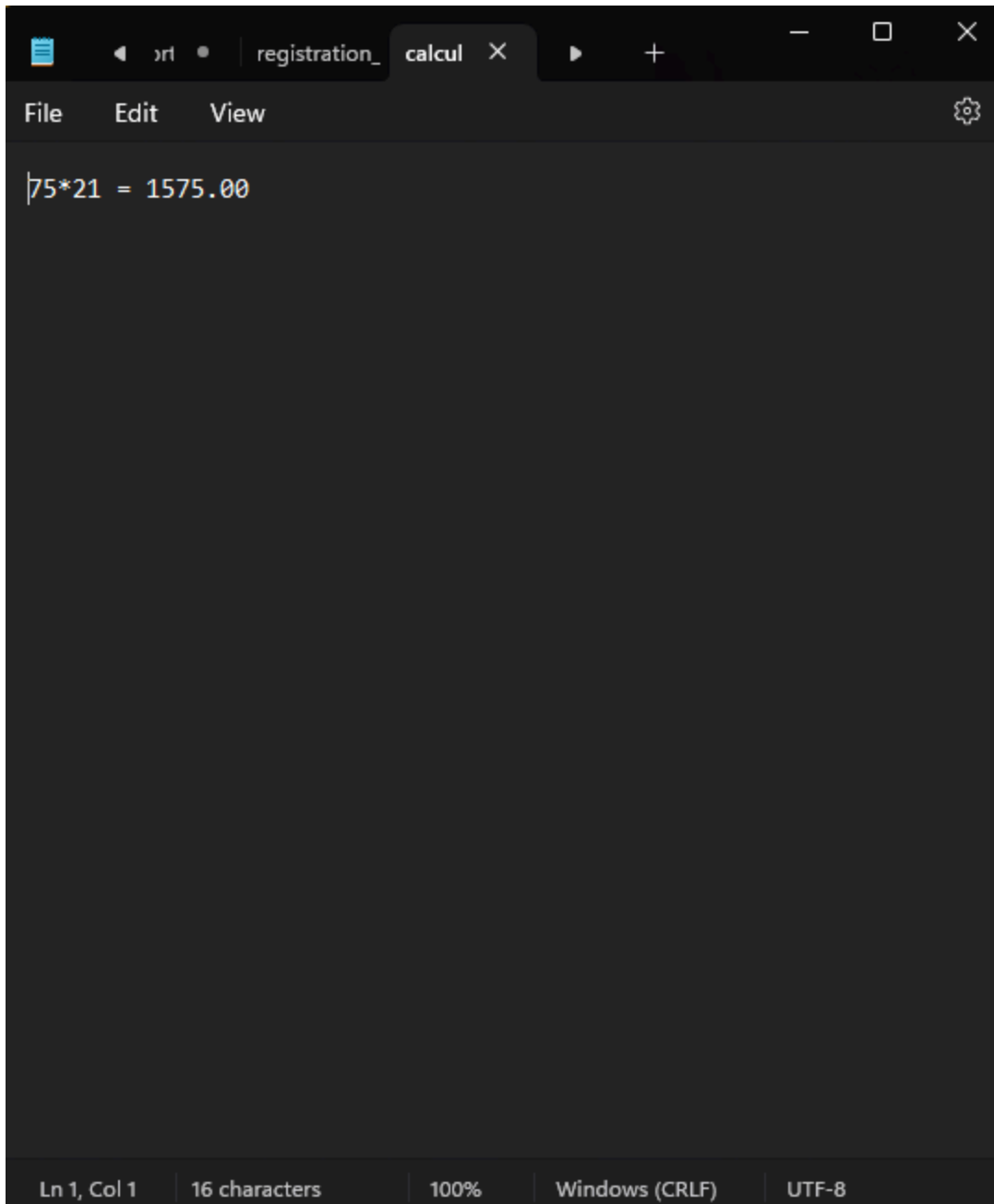
def save_to_file(self, operation, result):
    with open(self.history_file, 'a') as file:
        file.write(f"{operation} = {result:.2f}\n")

def keyPressEvent(self, event):
    if event.key() == Qt.Key_Q and event.modifiers() ==
Qt.ControlModifier:
        self.close()

if __name__ == '__main__':
    app = QApplication(sys.argv)
    calculator = Calculator()
    calculator.show()
    sys.exit(app.exec_())

```





#### CONCLUSION:

There are multiple PyQt5 programs included in this code, each with a distinct function. The first is a straightforward login screen with text fields for the password and username. The second is a simple calculator with trigonometric and arithmetic functions. The third is a notepad program that lets you make, save, and access text documents. Every application employs buttons for interaction and has an easy-to-use interface. Additionally, they gracefully handle mistakes by displaying notifications when something goes wrong. All things considered, these examples show how to use PyQt5 to create basic

GUI applications.