Competencies and Research

This document aims to provide a broad summary of my research and competencies within cloud technologies and core Java.

Cloud Native Development

Monolith
- Advantages
- Disadvantages

Microservices
- Advantages
- Disadvantages
- Characteristics
- Inter-Communication
  - Request/Response
  - Event Driven
    - Event Messaging
    - Event Streaming
- Design Patterns
  - Backend-for-frontend (BFF)
  - Entity and Aggregate
  - Service Discovery
  - Adapter
- Design Anti-Patterns

Serverless
- Advantages
- Disadvantages
- Abstraction Chain

Compute Models
- On-Prem
- IaaS
- PaaS
- FaaS
- SaaS

Cloud Service Providers
- Amazon
  - AWS
  - AWS Elastic Beanstalk
  - AWS Lambda
- Microsoft
  - Azure
  - Microsoft Windows Azure
  - Azure Functions
- Google
  - Google Cloud/GCP
  - Google App Engine
  - Google Cloud Functions
- IBM
  - IBM Cloud
  - IBM Cloud Code Engine
- Oracle
- Heroku
- VMWare

Kubernetes

Cluster
- Control Plane
  - cloud-controller-manager
  - kube-controller-manager
  - kube-apiserver
  - kube-scheduler
  - etcd
- Node(s)
  - kubelet
  - k-proxy
  - Container Runtime
    - Docker Engine
    - CRI-O
    - Containerd
    - Mirantis Container Runtime
  - Objects
    - Configuration: *.yml
    - Pod
    - Deployment
      - Pod Template
    - StatefulSet
    - ReplicaController
    - Volume
    - PersistentVolume
    - PersistentVolumeClaim
    - Secret
    - Service
      - ClusterIP
      - NodePort
      - Load Balancer
      - Ingress
  - Label Selector System
  - Environment Variables
  - Role Based Access Control

Cluster Admistration:
- kubectl
- kubeadm
- minikube

Controller(s)
- Node Controller
- Job Controller
- Endpoints Controller
- Service Account Controller
- Token Controller

Cloud Integration
- CI/CD Workflow
  - Local > GitHub > Test Suite > DockerHub > Cloud Service Provider
- Travis CI
  - .travis.yml
- Cloud Service Provider
  - Configuration
  - Integration
  - Account Verification
  - Environment Variables
  - Logs/Monitoring
- Declarative/Imperative

Docker

Core
- docker-server
- docker-client
- docker-compose
- dockerHub

Container
- Resource Segmentation
- Start/Stop
- Status/Monitoring
- Logging
- Communication Channels
- Environment Variables
- Exiting

Image
- File System
- Startup Command

Image Build
- DockerFile
  - Base Image
  - Dependencies
  - Startup Command
  - Development
  - Production
- docker-compose
  - docker-compose.yml
  - Build Context
  - Build Cache
  - Networking
  - Port Mapping
  - Restart Policy
  - Volumes

Spring

IoC Container
- Bean Declaration/Instantiation
- Bean Management
- Metadata
  - via XML File
  - via Annotations
    - @Autowired
    - @Bean (Bean Methods)
    - @Component
      - @Service
      - @Repository
      - @Controller
      - @Configuration
    - @ComponentScan
    - @Import
  - via Property File
    - @PropertySource
    - @Value
  - via Custom Annotations
    - @Qualifier
    - @Retention
    - @Target

Maven Multimodule Project
- Module Intercommunication
- Module Versioning
- Build, Compile and Run
- Console Output
  - Logging (Slf4j/Logback)
  - Exceptions/Notification Flags

Bean Callback Methods
- @PostConstruct
- @PreDestroy

Dependency Injection
- via Constructor
- via Setter
- via Field

Events
- via ApplicationListener
- via @EventListner

Spring Boot
- Initializr

Spring MVC
- Maven WAR
- Maven Cargo
- Application Structure
- Spring Container
- Tomcat Application Server
- Dispatcher Servlet
- Controller Class
- @Controller
- @ModelAttribute
- @ResponseBody
- @RequestMapping
- @GetMapping
- @PostMapping
- @PutMapping
- @DeleteMapping
- @PatchMapping

XML HTTP REST

XML
- Purpose
- Standards
- XML Document
  - Prologue
  - Elements
    - Tags
    - Attributes
    - Root
    - Siblings
    - Entity Reference
  - Well Formed
  - Comments
  - Namespaces
- XMLHttpRequest
- XML Parser
- XML DOM
- XPath
- XSLT
- XQuery
- XLink
- XPointer
- DTD/XML Schema

HTTP
- Purpose
- Properties
  - Connectionless
  - Media Independent
  - Stateless
  - Versions

MIME Type
- Format
- Components
  - Type
  - Tree/Subtype
  - Suffix
  - Parameters
- Registration Trees
  - Standards Tree
  - Vendor/Producer Tree
  - Personal/Vanity Tree
  - Unregistered Tree

REST API
- Purpose
- Client/Server
- Stateless
- Uniform Interface
  - Resource Identification: URI
  - Resource Manipulation: GET, PUT, POST, DELETE...
  - Resource Description: Content-Type: application/json

Workflows

Continuous Integration > Continuous Delivery/Deployment
- Low Risk
- Automation
- Progress
- User Feedback

Test Automation
- Unit Test Suite
- Regression Test Suite
- Performance Test Suite

DevOps
- Purpose
- Advantages
- Pipeline
  - Idea > Code > Build > Deploy > Manage > Learn > Idea...
  - Velocity
  - Quality
- Value Stream Map

Maven/Gradle
- Purpose
- Project Structure
  - *.pom/build.gradle
  - Modules
  - Dependencies
  - Plugins
    - Maven WAR
    - Maven Cargo
- Build Lifecycle
- mvnrepository.com
- Goals/Tasks

Scrum
- Purpose
- Team/Roles
  - Product Owner
  - Scrum Master
  - Developers
- Artifacts
  - Product Goal
  - Product Backlog
  - Sprint Backlog
    - Sprint Goal
    - Items
    - Plan of Delivery
    - Burndown Chart
  - Increment (of Value)
- Sprint Events/Workflow
  - Plan
  - Development
  - Review
  - Retrospective

TDD
- Cycle: Red > Green > Refactor > Red...
- Unit Tests
  - Solution Space
  - Output Space
  - Constraint
  - Certainty/Flexibility
  - Uncertainty Principle
  - Value/Property Testing
- Test Patterns
  - Self Shunt
  - Humble Object
- Test Doubles
  - Dummy
  - Stub
  - Spy
  - Mock
  - Fake

Java SE

Top Level

- Class
- Abstract Class
- Interface
- Enum

Nested Types

- Types
  - Local Class
  - Inner Class
  - Static Nested Class
  - Anonymous Class
  - Lambda Expressions
  - Method Reference
- Members
  - Permitted Members
  - Access to Outer Scopes
  - Shadowing
  - Final or Effective Final
- Nesting Principles
- Memory Depiction
- Instantiation From External Scopes

Static Nested Class

- Effective Top Level Class
- Internal Memory Depiction
- Permitted Access to Outer Scopes
- Instantiation From External Scopes

Anonymous Class

- Header/Body Syntax
- Anonymous Object
  - Extended Class
  - Inline Implementation
- Access to Outer Scopes

Lambda Expression

- Purpose/Intended Use
- Functional Interface
- Parameters/Body Syntax
  - Zero Parameters
  - Multiple Parameters
  - Explict Parameters
  - Implicit Target Type
- Access to Outer Scopes

Enum

Declaration/Definition

- Header/Body Syntax
- Enum Constants
- Enum Constructor
- Memory Compostion

Instantiation

- Declaration
- Referencing
- Restrictions

Class

Declaration/Definition

- Header/Body Syntax
- Access Modifiers
- Memory Compostion
  - Static
  - Non-Static
- Overloading
- Overriding
- Shadowing
- Fields
  - Instance
  - Class
  - Constants
- Constructors
  - Default No Argument
  - Super Constructor
  - Constructor Chaining
- Initialisation Blocks
  - non-Static
  - Static
- Methods
  - Signature
  - Parameter List
  - Parameter Type
    - [ByValue]
    - Primitive
    - Arrays
    - VarArgs
    - Object Variable
    - Interface Variable
    - Method Ref.
    - Lambda Expression
  - Ambiguity
  - Scope/Access
  - Covariant Return Type
- Extending
  - Compatibility
- Interface Implementation
  - Single
  - Multiple
  - Generic

Instantiation

- Declaration
- Allocation
- Initialisation
- Variable Referencing
- Member Referencing
- Garbage Collection

Interface

Declaration/Definition

- Header/Body
  - Structure
  - Syntax
- Memory Composition
  - Implicit Access Modifiers
- Members
  - Permitted
  - Unpermitted
- Fields
  - Constants Only
- Methods
  - Abstract
  - Static
  - Default
- Exending
  - Multiple Inheritance
  - non-Static Members
    - Aggregation
    - Non-Ambiguity
    - Non-Clashing
  - Consolidation

Class Implementation

- Abstract Method Implementation
- Abstract Method Aggregation
- No Ambiguity

Interface Variables

- Polymorphism
- Anonymous Objects
- Compatibility

Types

- Normal
- Functional
- Semantic
- Annotation

Arrays

- Declaration/Allocation/Initialisation
- Multidimensions
- Utility Classes
  - System
  - java.util.Arrays
- Utility Methods
  - Sorting
  - Collection Conversion
  - Searching
  - Copying
  - Comparison

Static / non-Static Memory

Component

- Memory Composition
- Memory Depiction
- Memory Decpiction within nested components
- Memory Scope
- Memory Properties
  - Internal Composition
  - Location

Static Memory

- Permitted Members
  - Static Member Initialisation
  - Static Member Default Values
  - Static Member Referencing
- Permitted Referencing
- Nested Components
  - Nested Referencing
  - Outer Scope Referencing
  - Shadowing

non-Static Memory

- Permitted Members
- Permitted Referencing
- Default Values
- Nested Components
  - Nested Referencing
  - Outer Scope Referencing
  - Shadowing

Annotations

- Declaration
  - Elements
- Deployment
  - Single
  - Multiple/Repeated
- Types
  - Annotation [Predefined]
  - Annotation Type [Custom]
  - Container Annotation Type
  - Meta-Annotations
  - Type Annotation

Blocks

- Permitted Usage
- Permitted Members
- Unpermitted Members
- Initialisation Blocks [Static]
- Initialisation Blocks [non-Static]
- Labelled Blocks

Exceptions

- Checked/unchecked
- Chained exceptions
- Catch/specify requirement
- try-catch-finally
- try-with-resources
- Throwable
- Exception
- RuntimeException
- Error

Pipelines/Streams

- Aggregate Operations:
  - Source
  - Intermediate Operations
  - Terminal/Reduction Operations
- Ordering
- Laziness
- Interference
- Aggregate Operators v Iterators
- Collection Traversal
- Low Level Operation
- Side Effects

Generics

Application

- Class
- Interface
- Constructor
- Method
- Abstract Class
- Enum (Constructor)

Scope

- Local
- Class/Interface

Generic Class

- Declaration
  - Header/Body Syntax
  - Class Type Parameters
  - Local Type Parameters
  - Extension and Type Pass Up
  - Multiple Type Parameters
  - Hardcoded Type Parameters
  - Hierarchical Compatibility
- Invocation, Instantiation and Initialisation
  - Syntax
  - Parameterised Types
  - Type Inference
    - Diamond Operator
    - Raw Types (Object)

Generic Constructor/Method

- Class Type Parameter Referencing
- Local Type Parameter Referencing
- Type Parameter Scope
- Invocation
  - Type Witness Omission
  - Type Inference

Generic Interface

- Declaration
  - Header/Body Syntax
  - Interface Type Parameters
  - Local Type Parameters
  - Extension and Type Pass Up
    - Aggregation, Override and Overload
    - Multiple Inheritance
    - Generic/Non-Generic Inheritance
    - Non-Ambiguity
  - Interface Consolidation
    - Multiple Inheritance/Extension/Implementation
- Class Implementation
  - Class Header/Body Syntax
  - Multiple Interface Consolidation
  - Non-Ambiguity
  - Type Argument Specification
    - Generic Type
    - Hardcode
    - Object

Type Arguments

- Bounding
  - Wildcards
  - Upper
  - Lower
  - Unbounded
- Restrictions
- Compatibility
- Extension Substituition

Restrictions

- No Primitive Types
- No Instantiation
- No Static Fields
- No Arrays
- No Overloading (ambiguity)
- No Relational Operators
- No Casting (unless valid)

Type Parameters

- Bounding
  - Upper
  - Unbounded
  - Minimum Implementation
  - Multiple Bounds
- Restrictions
  - Erasure
  - Type Naming Convention

Collections

Interface

- Collection
- List
- Set
- Comparable
- Comparator
- Iterator
- ListIterator
- Map
- Queue
- Deque

Class

- ArrayList
- LinkedList
- HashSet
- LinkedHashSet
- TreeSet
- HashMap
- LinkedHashMap
- TreeMap
- ArrayDeque

- Overview/Benefits
- Interface Properties/Characteristics
- Modifiable/Unmodifiable
- Mutable/Unmutable
- Optional/Unsupported Methods
- View Collection
- Serializability
- Restrictions
- Optional/Unsupported Methods
- View Collection
- Traversal
  - Streams/Pipelines
  - For-Each/Iterators
- Bulk Operations
- Conversions
  - Collection/Array
  - Conversion Constructors

Design Patterns

- Abstract Factory
- Adapter
- Bridge
- Builder
- Ch. Responsibility
- Command
- Composite
- Decorator
- Facade
- Factory Method
- Flyweight
- Interpreter
- Iterator
- Mediator
- Memento
- Observer
- Prototype
- Proxy
- Singleton
- State
- Strategy
- Template Method
- Visitor

Techniques and Data Structures

- Dynamic Programming
  - 1D
  - 2D
  - Top-Down Memoisation
  - Bottom-Up Tabulation
- Divide and Conquer
- Greedy
- Backtracking
- Path/Level Tracking
- Sliding Window
- Binary Search
- Big O (Time/Space)
- Linked List
- Stack
- Queue
- Deque
- Heap
  - Min Heap
  - Max Heap
  - Priority Queue
- Recursion
  - Recursive Method Structure
  - Preprocessing
  - Postprocessing
  - Base/Ongoing Case
  - Call Tree
  - Tail Recursion
- Hash Table/Map
- Prefix Array
- Suffix Array
- Disjoint Set/Union Find
- Graphs/Trees
  - Binary Tree
  - Binary Search Tree
  - Balanced Binary Search Tree
  - Minimum Spanning Tree
  - n-ary Tree
  - Trie
- Graph/Tree Traversal
  - Directed
  - Undirected
  - Acyclic
  - Edge List
  - Adjacency List
  - BFS/DFS
  - preOrder
  - inOrder
  - postOrder

Multithreading/Concurrency

Interface

- Runnable
- Callable
- Future
- Lock
- Condition
- ExecutorService
  - SingleThreadExecutor
  - FixedThreadPool
- ScheduledExecutorService
  - ScheduledThreadPool
- BlockingQueue<E>
- ConcurrentMap<K,V>

Class

- Thread
- ReentrantLocks
- Semaphore
- Executors
- CountDownLatch
- CyclicBarrier
- AtomicInteger
- ConcurrentHashMap<K,V>
- Exchanger<V>
- PriorityBlockingQueue<E>
- PriorityBlockingQueue<E> with Comparable Element

Techniques

- Synchronisation Blocks
- Wait/Notify
- Volatile Memory
- Object Locks
- Object Locks with Conditions
- Producer/Consumer

Fork/Join

- Class
  - ForkJoinPool
  - RecursiveAction
  - RecursiveTask<V>
- Sequential v Parallel (via Fork/Join)
  - Find Max
  - Mergesort

Serial v Parallel

- Mergesort
- Find Sum
- Streams

States

- Livelock
- Deadlock

SOLID Principles

- Single Responsibility
- Open-Closed
- Liskov Substitution
- Interface Segregation
- Dependency Inversion

Infrastructure

- JDK
  - SE: Standard Edition
  - EE: Enterprise Edition
  - ME: Micro Edition
- JRE/JVM
  - JIT Compiler
    - CLASSPATH
    - Source Directory
    - Java API Library
  - Class Loaders
    - Bootstrap
    - Extension
    - System/Application
  - Memory Allocation
    - Heap
    - Stack
    - Program Counter

Miscellaneous

- final
- null
- super
- this
- instanceOf
- .equals()
- .hashCode()
- Constructor Chaining
- Local Reference
- Method Argument/Return
- Statements/Expressions/Blocks
  - Composition
  - Types
  - Hierachy
  - Concatenation
- Composition v Aggregation

Packages

- Management/Organisation
- Naming Conventions
- Referencing
- Importing Static Members
- Import Wildcards
- Importing Top Level Components

Research Materials

Please find a summary of the primary resource materials used for the research and study of the above subject areas:

Primary Online Resources

Kubernetes	Online Documentation	https://kubernetes.io/docs/home/
Docker	Online Documentation	https://docs.docker.com/
Spring	Online Documentation	https://docs.spring.io/spring-framework/docs/current/reference/
Java SE	Oracle Java Tutorials	https://docs.oracle.com/javase/tutorial/index.html
	Oracle Java API	https://docs.oracle.com/javase/8/docs/api/index.html

Udemy Courses

Docker and Kubernetes: The Complete Guide
Java Spring Tutorial Masterclass – Spring Framework 5
Java Programming Masterclass
Design Patterns in Java
Concurrency, Multithreading and Parallel Computing in Java
Java Memory Management
Java Application Performance and Memory Management
Java Reflection
The Complete Oracle SQL Bootcamp
Dynamic Programming and Data Structures
Test Driven Development

Bibliography

Java The Complete Reference	8th Ed.	Herbert Shildt	Oracle Press
Java Cookbook	4th Ed.	Ian F Darwin	O'Reilly
Cloud Native Java	1st Ed.	Josh Long and Kenny Bastani	O'Reilly
Pro Git	2nd Ed.	S.Chacon B.Straub	Apress
Design Patterns	1st Ed.	E.Gamma R.Helm R.Johnson J.Vlissides	Addison Wesley
Clean Architecture	1st Ed.	R.C.Martin	Prentice Hall
Clean Craftsmanship	1st Ed.	R.C.Martin	Prentice Hall
The Clean Coder	1st Ed.	R.C.Martin	Prentice Hall