

Software Proficiencies and Research

For clarity please find below a summary of the research/works completed and general level of proficiency within respective technologies:

Crestron and AMX		Advanced	
Experience	<p>12 years, 500+ systems, 300+ clients.</p> <p>Design, develop and commissioned systems throughout the UK, Europe and worldwide.</p> <p>Delivered systems within all sectors including banking, law, advertising, government, education, health, retail, manufacturing and broadcast.</p> <p>Clients include HSBC, NHS, BP, Ford, BBC and 10 Downing St.</p> <p>Systems range from simple audio visual and video conference systems through to auditoriums and large-scale global rollouts.</p> <p>Developer of a successful series of video conference and presentation systems for HSBC which were accepted to be their global standard and deployed in 22 countries.</p> <p>One of strongest engineers in industry.</p> <p>Tablet/iPad-based platforms using a C++ based language using both onsite and cloud-based technologies.</p> <p>Modular, event driven, multithreaded environments handling asynchronous events, API calls and intercommunication within a service-based architecture.</p> <p>Screenshots are available for review from:</p> <p>https://github.com/Paul-Surridge/Sample-Works/tree/main/Screenshots</p>		
Certifications	<p>Crestron (CAP)</p> <p>AMX (ACE)</p>		
Java SE		Advanced	
Books	<p>Java The Complete Reference (8th Ed)</p> <p>Java Cookbook (4th Ed)</p>	<p>Herbert Schildt</p> <p>Ian F Darwin</p>	<p>Oracle Press</p> <p>O'Reilly</p>
Udemy Courses	<p>Java Programming Masterclass</p> <p>Design Patterns in Java</p> <p>Concurrency, Multithreading and Parallel Computing in Java</p> <p>Java Memory Management</p> <p>Java Application Performance and Memory Management</p> <p>Java Reflection</p> <p>Dynamic Programming and Data Structures</p> <p>Test Driven Development</p>		
Online Resources	<p>Oracle Java Tutorials</p> <p>Oracle Java API</p>	<p>https://docs.oracle.com/javase/tutorial/index.html</p> <p>https://docs.oracle.com/javase/8/docs/api/index.html</p>	
Projects	<p>Bank Accounts Manager</p> <p>Sample Code</p> <p>Classic Games</p>	<p>Advanced monitoring and chart analysis of personal bank account history.</p> <p>Tree based source code and research notes repository for quick reference and retrieval.</p> <p>Poker, space invaders, pong and missile command.</p>	
	<p>Above x3 projects are available for download/review/demonstration from:</p> <p>https://github.com/Paul-Surridge/Sample-Works/tree/main/Projects</p>		
Leetcode	<p>150+ questions completed</p>		
Research	<p>Please find below in this document a detailed breakdown of research and general areas of proficiency within this subject.</p>		
Kotlin		Intermediate	
Coursera Courses	<p>Kotlin for Java Developers by JetBrains</p>		
Online Resources	<p>https://kotlinlang.org/docs/home.html</p>		
Research	<p>Please find below in this document a detailed breakdown of research and general areas of proficiency within this subject.</p>		
Android		Intermediate	
Books	<p>Android Development (Head First) (3rd Ed)</p>	<p>Dawn and David Griffiths</p>	<p>O'Reilly</p>
Online Resources	<p>https://developer.android.com/</p>		
Research	<p>Please find below in this document a detailed breakdown of research and general areas of proficiency within this subject.</p>		
Spring		Intermediate	
Books	<p>Spring in Action (6th Ed)</p> <p>Cloud Native Java (1st Ed)</p>	<p>Craig Walls</p> <p>Josh Long and Kenny Bastani</p>	<p>Manning</p> <p>O'Reilly</p>
Udemy Courses	<p>Java Spring Tutorial Masterclass – Spring Framework 5</p>		
Online Resources	<p>https://docs.spring.io/spring-framework/docs/current/reference/</p>		
Research	<p>Please find below in this document a detailed breakdown of research and general areas of proficiency within this subject.</p>		
SQL		Intermediate	
Udemy Courses	<p>The Complete Oracle SQL Bootcamp</p>		
Projects	<p>Bank Accounts Manager</p> <p>Sample Code</p> <p>Download:</p>	<p>Advanced chart analysis of personal bank account history using embedded JavaDB.</p> <p>Tree based source code and research notes repository using embedded JavaDB.</p> <p>https://github.com/Paul-Surridge/Sample-Works/tree/main/Projects</p>	

Kubernetes / Docker		Basic
Udemy Courses	Docker and Kubernetes: The Complete Guide	
Online Resources	https://kubernetes.io/docs/home/ https://docs.docker.com/	
Research	Please find below in this document a detailed breakdown of research and general areas of proficiency within this subject.	
XML		Basic
W3Schools Course	XML Tutorial	
Research	Please find below in this document a detailed breakdown of research and general areas of proficiency within this subject.	
Workflows / Build Tools		Basic
Books	Pro Git (2nd Ed) Design Patterns Clean Architecture Clean Craftsmanship The Clean Coder	S.Chacon B.Straub E.Gamma R.Helm R.Johnson J.Vlissides R.C.Martin R.C.Martin R.C.Martin Apress Addison Wesley Prentice Hall Prentice Hall Prentice Hall
Research	Please find below in this document a detailed breakdown of research and general areas of proficiency within this subject.	

Detailed Breakdown

Please find below a detailed breakdown of the research and general areas of proficiency within Java SE, Kotlin, Android and cloud technologies. The below corresponds to a concise summary of the compiled research contained within the 'Research' folder in this repository.

Java SE

Top Level	Class
Class Interface Enum	Declaration / Definition <div> Header / Body Syntax Access Modifiers Memory Composition Static Non-Static Overloading Overriding Shadowing Fields Instance Class Constants Constructors Default No Argument Super Constructor Constructor Chaining Initialisation Blocks non-Static Static </div> Instantiation <div> Declaration Allocation Initialisation Variable Referencing </div>
Nested Types <div> Types Local Class Inner Class Static Nested Class Anonymous Class Lambda Expressions Method Reference Members Permitted Members Access to Outer Scopes Shadowing Final or Effective Final Nesting Principles Memory Depiction Instantiation From External Scopes </div>	Methods <div> Signature Parameter List Parameter Type [ByValue] Primitive Arrays VarArgs Object Variable Interface Variable Method Ref. Lambda Expression Ambiguity Scope / Access Covariant Return Type </div> Extending Compatibility Interface Implementation Single Multiple Generic
Static Nested Class	Interface
Effective Top Level Class Internal Memory Depiction Permitted Access to Outer Scopes Instantiation From External Scopes	Declaration / Definition <div> Header / Body Structure Syntax Memory Composition Implicit Access Modifiers Members Permitted Unpermitted Fields Constants Only Methods Abstract Static Default </div> Class Implementation <div> Abstract Method Implementation Abstract Method Aggregation No Ambiguity </div> Interface Variables <div> Polymorphism Anonymous Objects Compatibility </div> Types <div> Normal Functional Semantic Annotation </div>
Anonymous Class	
Header / Body Syntax Anonymous Object Extended Class Inline Implementation Access to Outer Scopes	
Lambda Expression	
Purpose / Intended Use Functional Interface Parameters / Body Syntax Zero Parameters Multiple Parameters Explicit Parameters Implicit Target Type Access to Outer Scopes	

<div>Enum</div> <div><div>Declaration / Definition</div><div>Header / Body Syntax</div><div>Enum Constants</div><div>Enum Constructor</div><div>Memory Composition</div></div>	<div>Extending</div> <div><div>Multiple Inheritance</div><div>non-Static Members</div><div>Aggregation</div><div>Non-Ambiguity</div><div>Non-Clashing</div><div>Consolidation</div></div>
<div>Enum</div> <div><div>Instantiation</div><div>Declaration</div><div>Referencing</div><div>Restrictions</div></div>	<div>Arrays</div> <div><div>Declaration / Allocation / Initialisation</div><div>Utility Classes</div><div>System</div><div>java.util.Arrays</div></div> <div><div>Utility Methods</div><div>Sorting</div><div>Collection Conversion</div><div>Searching</div></div> <div><div>Copying</div><div>Comparison</div></div>
<div>Blocks</div> <div><div>Permitted Usage</div><div>Permitted Members</div><div>Unpermitted Members</div></div> <div><div>Initialisation Blocks</div><div>Initialisation Blocks</div><div>Labelled Blocks</div></div>	<div>Annotations</div> <div><div>Declaration</div><div>Elements</div><div>Deployment</div><div>Single</div><div>Multiple / Repeated</div></div> <div><div>Types</div><div>Annotation [Predefined]</div><div>Annotation Type [Custom]</div><div>Container Annotation Type</div><div>Meta-Annotations</div><div>Type Annotation</div></div>
<div>Static / non-Static Memory</div> <div><div>Component</div><div>Memory Composition</div><div>Memory Depiction</div><div>Memory Depiction within nested components</div><div>Memory Scope</div><div>Memory Properties</div><div>Internal Composition</div><div>Location</div></div> <div><div>Static Memory</div><div>Permitted Members</div><div>Static Member Initialisation</div><div>Static Member Default Values</div><div>Static Member Referencing</div><div>Permitted Referencing</div><div>Nested Components</div><div>Nested Referencing</div><div>Outer Scope Referencing</div><div>Shadowing</div></div> <div><div>non-Static Memory</div><div>Permitted Members</div><div>Permitted Referencing</div><div>Default Values</div><div>Nested Components</div><div>Nested Referencing</div><div>Outer Scope Referencing</div><div>Shadowing</div></div>	
<div>Exceptions</div> <div><div>Checked / unchecked</div><div>Chained exceptions</div><div>Catch / specify requirement</div><div>Throwable</div><div>Exception</div><div>try-catch-finally</div><div>try-with-resources</div><div>RuntimeException</div><div>Error</div></div>	<div>Pipelines / Streams</div> <div><div>Aggregate Operations:</div><div>Source</div><div>Intermediate Operations</div><div>Terminal / Reduction Operations</div><div>Ordering</div><div>Laziness</div><div>Interference</div><div>Aggregate Operators v Iterators</div><div>Collection Traversal</div><div>Low Level Operation</div><div>Side Effects</div></div>
<div>Generics</div> <div><div>Application</div><div>Class</div><div>Interface</div><div>Constructor</div><div>Method</div><div>Abstract Class</div><div>Enum (Constructor)</div></div> <div><div>Scope</div><div>Local</div><div>Class / Interface</div></div> <div><div>Generic Class</div><div>Declaration</div><div>Header / Body Syntax</div><div>Class Type Parameters</div><div>Local Type Parameters</div><div>Extension and Type Pass Up</div><div>Multiple Type Parameters</div><div>Hardcoded Type Parameters</div><div>Hierarchical Compatibility</div><div>Invocation, Instantiation and Initialisation</div><div>Syntax</div><div>Parameterised Types</div><div>Type Inference</div><div>Diamond Operator</div><div>Raw Types (Object)</div></div> <div><div>Generic Interface</div><div>Declaration</div><div>Header / Body Syntax</div><div>Interface Type Parameters</div><div>Local Type Parameters</div><div>Extension and Type Pass Up</div><div>Aggregation, Override and Overload</div><div>Multiple Inheritance</div><div>Generic / Non-Generic Inheritance</div><div>Non-Ambiguity</div><div>Interface Consolidation</div><div>Multiple Inheritance / Extension / Implementation</div></div> <div><div>Class Implementation</div><div>Class Header / Body Syntax</div><div>Multiple Interface Consolidation</div><div>Non-Ambiguity</div><div>Type Argument Specification</div><div>Generic Type</div><div>Hardcode</div><div>Object</div></div> <div><div>Type Arguments</div><div>Bounding</div><div>Wildcards</div><div>Upper</div><div>Lower</div><div>Unbounded</div><div>Restrictions</div><div>Compatibility</div><div>Extension Substitution</div></div> <div><div>Restrictions</div><div>No Primitive Types</div><div>No Instantiation</div><div>No Static Fields</div><div>No Arrays</div><div>No Overloading (ambiguity)</div><div>No Relational Operators</div><div>No Casting (unless valid)</div></div> <div><div>Generic Constructor / Method</div><div>Class Type Parameter Referencing</div><div>Local Type Parameter Referencing</div><div>Type Parameter Scope</div></div>	

Invocation	Type Parameters	
Type Witness Omission	Bounding	Restrictions
Type Inference	Upper	Erasure
	Unbounded	Type Naming Convention
	Minimum Implementation	
	Multiple Bounds	

Collections			
Interface		Class	
Collection	Map	ArrayList	HashMap
List	Queue	LinkedList	LinkedHashMap
Set	Deque	HashSet	TreeMap
Comparable		LinkedHashSet	ArrayDeque
Comparator		TreeSet	
Iterator			
ListIterator			
Overview / Benefits		Optional / Unsupported Methods	
Interface Properties / Characteristics		View Collection	
Modifiable / Unmodifiable		Traversal	
Mutable / Immutable		Streams / Pipelines	
Optional / Unsupported Methods		For-Each / Iterators	
View Collection		Bulk Operations	
Serializability		Conversions	
Restrictions		Collection / Array	
		Conversion Constructors	

Design Patterns	
Abstract Factory	State
Adapter	Strategy
Bridge	Template Method
Builder	Visitor
Ch. Responsibility	
Command	
Composite	
Decorator	
Facade	
Factory Method	
Flyweight	
Interpreter	
Iterator	
Mediator	
Memento	
Observer	
Prototype	
Proxy	
Singleton	

Techniques and Data Structures			
Dynamic Programming	Linked List	Hash Table / Map	Graphs / Trees
1D	Stack	Prefix Array	Binary Tree
2D	Queue	Suffix Array	Binary Search Tree
Top-Down	Deque	Disjoint Set / Union Find	Balanced Binary Search Tree
Bottom-Up / Tabulation	Heap		Minimum Spanning Tree
	Min Heap		n-ary Tree
Divide and Conquer	Max Heap		Trie
Greedy	Priority Queue		
Backtracking			Graph / Tree Traversal
Path / Level Tracking	Recursion		Directed
Sliding / Dynamic Window	Recursive Method Structure		Undirected
Binary Search	Preprocessing		Acyclic
Big O (Time / Space)	Postprocessing		Edge List
	Base / Ongoing Case		Adjacency List
	Call Tree		
	Tail Recursion		

Multithreading / Concurrency	
Interface	Fork / Join
Runnable	Class
Callable	ForkJoinPool
Future	RecursiveAction
Lock	RecursiveTask<V>
Condition	
ExecutorService	Sequential v Parallel (via Fork / Join)
SingleThreadExecutor	
FixedThreadPool	Find Max
ScheduledExecutorService	Mergesort
ScheduledThreadPool	
BlockingQueue<E>	Serial v Parallel
ConcurrentMap<K,V>	Mergesort
	Find Sum
	Streams
Class	States
Thread	Livelock
ReentrantLocks	Deadlock
Semaphore	
Executors	
CountDownLatch	
CyclicBarrier	
AtomicInteger	
ConcurrentHashMap<K,V>	
Exchanger<V>	
PriorityBlockingQueue<E>	
PriorityBlockingQueue<E> with Comparable Element	
Techniques	
Synchronisation Blocks	Object Locks
Wait / Notify	Object Locks with Conditions
Volatile Memory	Producer / Consumer

SOLID Principles
Single Responsibility
Open-Closed
Liskov Substitution
Interface Segregation
Dependency Inversion

Infrastructure
JDK
SE: Standard Edition
EE: Enterprise Edition
ME: Micro Edition
JRE / JVM
JIT Compiler
CLASSPATH
Source Directory
Java API Library
Class Loaders
Bootstrap
Extension
System / Application
Memory Allocation
Heap
Stack
Program Counter

Miscellaneous	
final	instanceOf
null	.equals()
super	.hashCode()
this	
	Constructor Chaining
	Local Reference

Packages		Method Argument / Return	
Management / Organisation	Importing Static Members	Statements / Expressions / Blocks	
Naming Conventions	Import Wildcards	Composition	Hierarchy
Referencing	Importing Top Level Components	Types	Concatenation
		Composition v Aggregation	

Spring

Projects		Spring Initializr	
Spring Boot	Spring Batch / Integration	Project Creation / Structure	
Spring MVC	Spring Security	Source Code	Manifest File
Spring Validation	Spring Security For OAuth	Resources	Executable *.jar / *.war
Spring Data	Spring Security Authorisation Server	Test	Maven / Gradle Build
		application.properties	
		application.yml	
Bean Declaration / Definition		Starter Dependency Selection	
via XML		Spring Tool Suite	
via Annotation		IDE Plugin	
via Bean Method (@Bean)		Spring Boot Dashboard	
via Component Scanning (@Component)		Configuration	
via Configuration Classes (@Configuration)		DSL Configuration	
Dependency / Bean Injection		Configuration Properties	
via Constructor		Profiles	
via Setter		Lombok	
via Field		@Data (Data Class)	
via Autowiring		Getter / Setter Auto Populate	
Spring MVC Web Application / REST Endpoint		Logging	
Embedded Tomcat Server		@Slf4j	
Thymeleaf Templates		Logback	
@Controller		Persistence	
@RestController		Spring Data JDBC/JPA/...	
@RequestMapping		JDBCTemplate	
@GetMapping		Schema (via *.sql)	
@PostMapping		SpEL	
@PutMapping		@Repository	
@DeleteMapping		@Table	
@PatchMapping		@Data	
@SessionAttributes		@Id	
@ModelAttribute		@Query	
RestTemplate		Security	
ResponseBody		User Authentication	
ResponseEntity		Security Filter Chains	
Object Mapping		3rd Party Authentication	
JSON / XML Payload		OAuth2	
Pagination		JWT	
Cross Origin Resource Sharing		OpenIDConnect	
Path Variables		Cross Site Request Forgery	
HATEOAS		Client Repositories	
Testing		Messaging	
@SpringBootTest		Asynchronous Brokers	
@WebMvcTest		JMS	
@Test		RabbitMQ	
Dev Tools		Kafka	
Auto Restart		Push / Pull Models	
Auto Refresh		Message Converters	
No Caching		Message Header / Payload	
H2 Console		Message Listeners	

XML HTTP REST

XML		HTTP	
Purpose		Purpose	
Standards		Properties	
XML Document		Connectionless	
Prologue		Media Independent	
Elements		Stateless	
Tags		Versions	
Attributes		MIME Type	
Root		Format	
Siblings		Components	
Entity Reference		Type	
Well Formed		Tree / Subtype	
Comments		Suffix	
Namespaces		Parameters	
XMLHttpRequest		Registration Trees	
XML Parser		Standards Tree	
XML DOM		Vendor / Producer Tree	
XPath		Personal / Vanity Tree	
XSLT		Unregistered Tree	
XQuery		REST API	
XLink		Purpose	
XPointer		Client / Server	
DTD / XML Schema		Stateless	
		Uniform Interface	
		Resource Identification:	
		Resource Manipulation:	
		Resource Description:	
		URI	
		GET, PUT, POST, DELETE...	
		Content-Type: application/json	

Workflows / Build Tools

Continuous Integration > Continuous Delivery / Deployment		DevOps	
Low Risk	Automation	Purpose	
Progress	User Feedback	Advantages	
		Pipeline	
		Idea > Code > Build > Deploy > Manage > Learn > Idea...	
		Velocity	
		Quality	
		Value Stream Map	
Test Automation			
Unit Test Suite			
Regression Test Suite			
Performance Test Suite			
Scrum			
Purpose			
Team / Roles	Sprint Events / Workflow	Artifacts	Sprint Backlog
Product Owner	Plan	Product Goal	Sprint Goal
Scrum Master	Development	Product Backlog	Items
Developers	Review	Increment (of Value)	Plan of Delivery
	Retrospective		Burndown Chart
Maven / Gradle		TDD	
Purpose		Cycle: Red > Green > Refactor > Red...	
Project Structure		Unit Tests	Test Patterns
*.pom / build.gradle		Solution Space	Self Shunt
Modules		Output Space	Humble Object
Dependencies		Constraint	
Plugins		Certainty / Flexibility	
	Maven WAR	Uncertainty Principle	
	Maven Cargo	Value / Property Testing	
Build Lifecycle		Test Doubles	
mvnrepository.com		Dummy	Mock
Goals / Tasks		Stub	Fake
		Spy	

Kotlin

Class		Collections	
Declaration / Definition		List Map Set	
Data Class		Mutable / Read-Only Casting	
Constructors	Purpose	Extension Functions	
Primary	Creation		
Secondary	Built-In Implementations		
Init Block	.toString()		
Properties	.equals / ==	.filter()	.any()
Member Functions	.hashCode()	.map()	.all()
	.copy()	.mapNotNull()	.none()
Extension	.println()		
Interface Implementation	.component1()...	.find()	.associate()
Delegation (by)		.first()	.associateBy()
Operator Overloading	Copying	.firstOrNull()	
	Destruction Declarations		
Properties			
Backing Field	Enum Class	.count()	.flatten()
get() set()	Sealed Class	.partition()	.flatMap()
value field	Nested / Inner Class	.groupBy()	
Lazy	Generics	.groupingBy()	.zip
lateinit		.maxBy()	.zipWithNext()
val var	Classes	.minBy()	
Default value	Interfaces		
Delegation (by)	Functions	.getOrPut()	
	Extension Functions	.sortByDescending()	
Extension Properties		Objects	
Creating	Type Arguments / Parameters	Purpose	Declaration
Referencing	Bound / Unbounded	Singleton / static	Referencing
Receiver (via this)	Nullable / non-Nullable	Object Expressions	Companion

Language

History	OOP / Functional Styling		equals() / == / ===	Inlining
Purpose	Statically Typed		Constants	Arrays
Java / JVM Interoperability	Concision		Pairs	
Java Interpretation	Modules / Packages			
Java Equivalents	Top Level			
Access Modifiers		Loops		Types
private	internal	in	downTo	Type Inference
protected	public	until	step	is / as / as?
			Range	Type Casting
			..	Smart Casting
				Unit / Nothing
				val / var
				Any
Conditionals		Strings		Common Library Functions
Expressions		Templates		.takeIf()
Comparisons		Multiline		.takeUnless()
when		Data Type Conversion		.repeat()
	if-else chain	Concatenation		
	Type Checking			.use()
	Ranges			.with()
	Enum			.run()
	Pairs			.withLock()
				.apply() / .also()

Nullable / non-Nullable		Exceptions	Common Annotations	
Purpose	Elvis Operator	Structure / Form / @Throws	@JvmName	@JvmStatic
Safe Call	non-Null Assertion !!	try catch	@JvmOverloads	@JvmField
		Assignable		
Java / Kotlin Interoperability		Function Wrappers		
via Annotation		.require()		
via Explicit Type Specification				
via Intrinsic Checks				
NPE Safety				
Platform Types				

Functions				Sequences	
Top-Level Member	Anonymous Local	Extending Overriding			Purpose
Forms		Member References		Stream Equivalent	
As Variable	Named Parameters	Bound / Unbound		Collection Alternative	
As Parameter	Default Arguments			Intermediate Operations	
As Return	Function Expressions	Extension Functions		Terminal Operations	
Function Types		Purpose	Limitations	Lazy	
Implicit / Explicit	nullable / non-nullable	Creating	Invocation from Java	Yield	
		Managing	infix	.asSequence()	
				.generateSequence()	

Lambda Expressions			
Purpose	Trailing Lambda		
Structure { }	Destruction Declaration		
Chained Statements (Functional Styling)	.run()		
Forms	Return Control	Parameters	Lambda (with Receiver)
As Variable	via Labelling	None	Purpose
As Argument	Whole Function	Blanked _	Structure / Difference
As Return		Single / it	Extension Function / this
As Run / Invocation		Multiple	

Android

Android Studio					
Project Structure / Files		UI			
Source Code	Gradle	Layout XML	Composable	ConstraintLayout	
Resources	Manifest File	LinearLayout	CoordinatorLayout	Constraints	
Libraries	APK file	FrameLayout	AppBarLayout	Bias	
UI / Layouts		ScrollView	CollapsingToolbarLayout	Guidelines	
Code Editor	Emulation	Padding/Margin	Blueprints	Barriers	
Design Editor	USB Direct	Weighting	Layout Inflation	Chains	
Architectures		Gravity	Layout Nesting	Flows	
MVC	Intents	Themes	Collapsing Toolbar		
MVVM	Broadcasts	AppBar	Scrolling Toolbar		
MPC	Services	Toolbar	Material Design		
Views		Activity		Navigation Bar	
TextView	Radio Button/Groups	Lifecycle State / Methods	Save / Restore State	Navigation Drawer	
Button	Floating Action Button	Lifecycle (Visibility)	Bundle		
Checkbox	Toast	Lifecycle (Foreground)	Device Rotation		
Chip/Groups	Snackbars	Multiscreen			
Spinner	View Groups	Fragments	FragmentContainerView		
View Binding	Compose	Fragment Lifecycle	Actions		
View Models	Live Data	Navigation Component	Safe Args / Directions / Args		
View Model Factories	Mutable Live Data	Navigation Graphs	Back Stack		
View Model Provider	Data Binding	Navigation Host			
		Navigation Controller			

Cloud

Architectures			
Monolith		Compute Models	
Advantages		On-Prem	FaaS
Disadvantages		IaaS	SaaS
Microservices		PaaS	
Advantages		Cloud Service Providers	
Disadvantages		Amazon	
Characteristics		AWS	
Inter-Communication		AWS Elastic Beanstalk	
Request / Response		AWS Lambda	
Event Driven		Microsoft	

Cluster	Cluster Administration
Control Plane	kubectl kubeadm minikube
cloud-controller-manager kube-controller-manager kube-apiserver kube-scheduler etcd	
Node(s)	Controller(s) Node Controller Job Controller Endpoints Controller Service Account Controller Token Controller
kubelet k-proxy Container Runtime Docker Engine CRI-O Containerd Mirantis Container Runtime	Cloud Integration CI / CD Workflow Local > GitHub > Test Suite > DockerHub > Cloud Service Provider
Objects	Travis CI .travis.yml Cloud Service Provider Configuration Integration Account Verification Environment Variables Logs / Monitoring Declarative / Imperative
Configuration: *.yaml Pod Deployment Pod Template StatefulSet ReplicaController Volume PersistentVolume PersistentVolumeClaim Secret Service ClusterIP NodePort Load Balancer Ingress	
Label Selector System Environment Variables Role Based Access Control	

Core	docker-server docker-client	docker-compose dockerHub	Container	Resource Segmentation Start / Stop Status / Monitoring Logging Communication Channels Environment Variables Exiting
Image Build	DockerFile Base Image Dependencies Startup Command Development Production	docker-compose docker-compose.yml Build Context Build Cache Networking Port Mapping Restart Policy Volumes	Image	File System Startup Command