
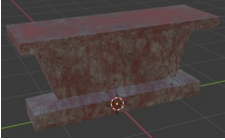
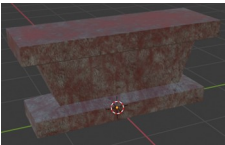
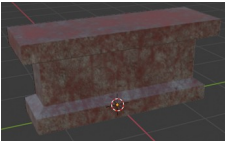
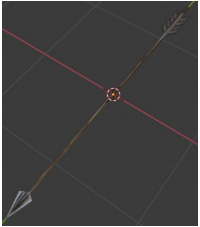


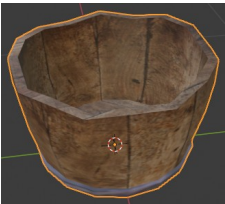







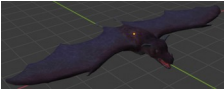
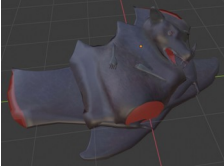
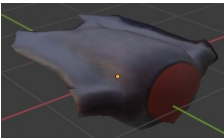
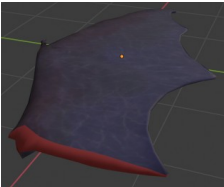
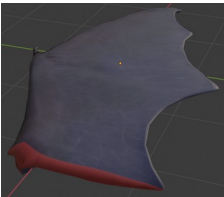
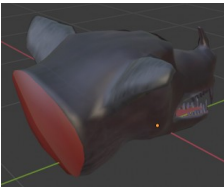
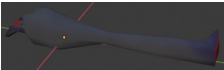
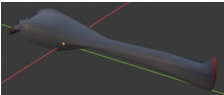


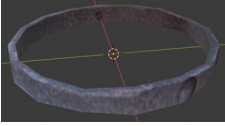




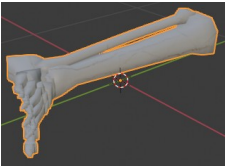

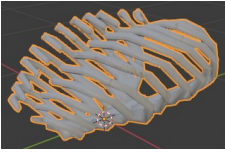
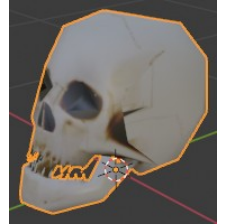
Resource information: models


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	altar_1_003.obj	CC0	Paul Wortmann	https://opengameart.org/content/bloody-altar
	arrow_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-props-pack
	bar_counter_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack
	barrel_1_001.obj	CC0	DeadKir	https://opengameart.org/content/simple-3d-props
	barrel_1_debris_001.txt	CC0	loafbrr_1	https://opengameart.org/content/breakable-boxes


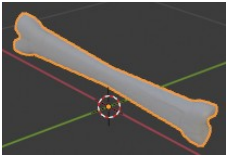







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	barrel_2_001.obj	CC0	System G6	https://opengameart.org/content/medieval-props-pack
	barrel_3_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack
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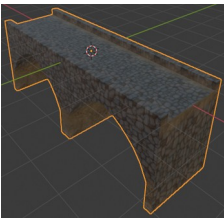
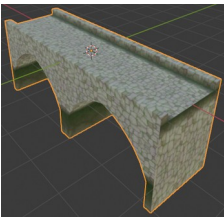

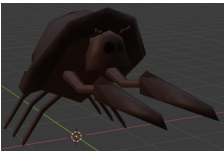
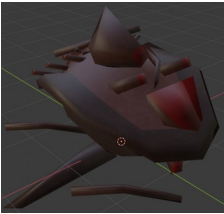
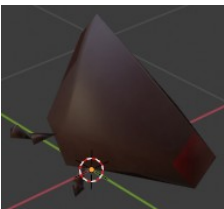


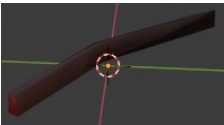
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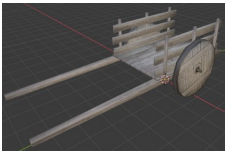

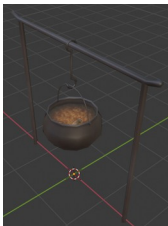
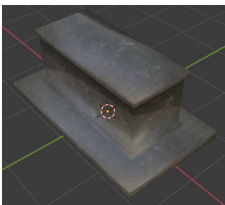
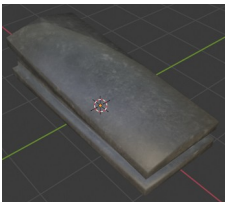

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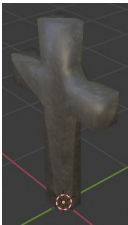

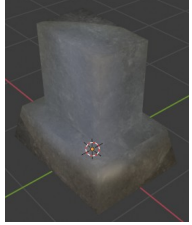




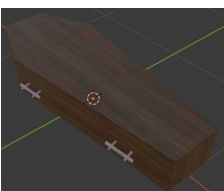
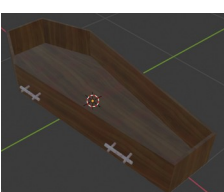
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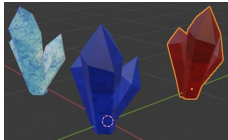
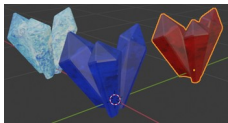
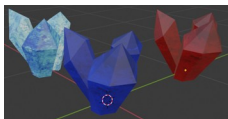
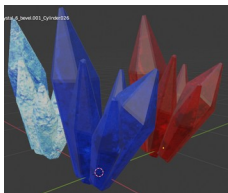
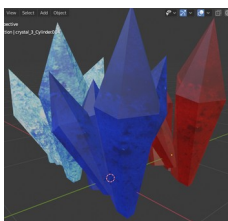
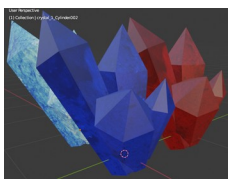
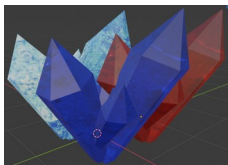
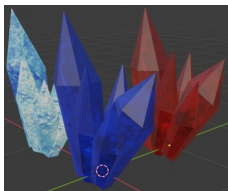
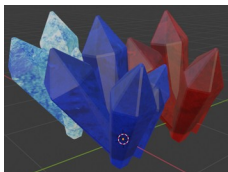
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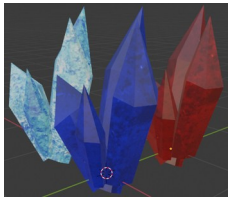
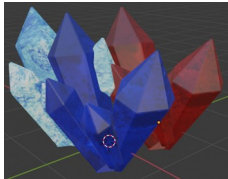
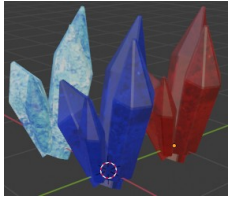
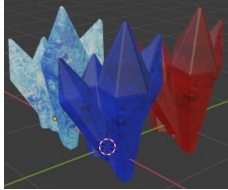
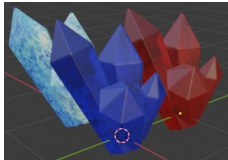
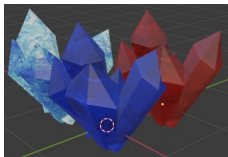

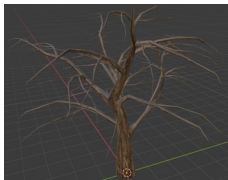
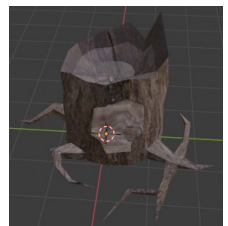
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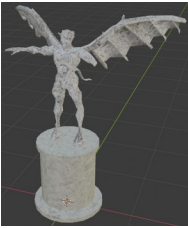

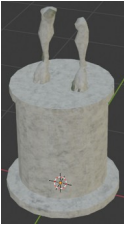
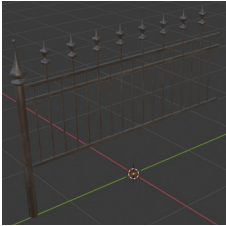


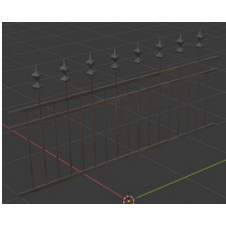


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	cemetery_object_6_001.obj	CC0	AnyRPG Savino	https://opengameart.org/content/cemetery https://opengameart.org/content/cemetery
	cemetery_object_7_001.obj	CC0	AnyRPG Savino	https://opengameart.org/content/cemetery https://opengameart.org/content/cemetery
	cemetery_object_8_001.obj	CC0	zerberros	https://opengameart.org/content/cemetery-gate
	chair_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack
	chair_2_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack
	coffin_1_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/coffin-0
	coffin_1_002.obj	CC0	Paul Wortmann	https://opengameart.org/content/coffin-0







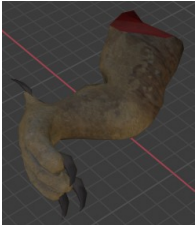


	coffin_1_003.obj	CC0	Paul Wortmann	https://opengameart.org/content/coffin-0
	coins_1_001.obj	CC0	rubberduck	https://opengameart.org/content/free-mine-assets-pack
	coins_1_002.obj	CC0	rubberduck	https://opengameart.org/content/free-mine-assets-pack
	coins_1_003.obj	CC0	rubberduck	https://opengameart.org/content/free-mine-assets-pack
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	coins_1_006.obj	CC0	rubberduck	https://opengameart.org/content/free-mine-assets-pack
	coins_1_007.obj	CC0	rubberduck	https://opengameart.org/content/free-mine-assets-pack
	coins_1_008.obj	CC0	rubberduck	https://opengameart.org/content/free-mine-assets-pack

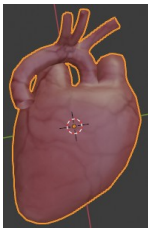
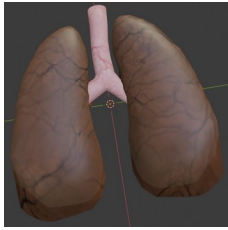
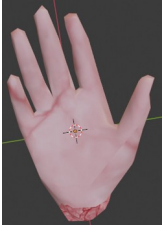


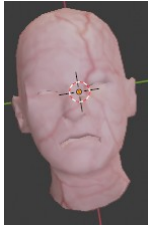



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	coins_2_001.obj	CC0	bart	https://opengameart.org/content/pile-coins-w-procedural-node-material-blender-25
	crate_1_001.obj	CC0	DeadKir	https://opengameart.org/content/simple-3d-props
	crate_1_001.obj	CC0	DeadKir	https://opengameart.org/content/simple-3d-props
	crate_2_002.obj	CC0	loafbrr_1	https://opengameart.org/content/breakable-boxes
	crate_2_003.obj	CC0	loafbrr_1	https://opengameart.org/content/breakable-boxes
	crossbow_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-weapon-pack
	crucifixion_1_001.obj	CC0	Paul Wortmann	
	crystal_1_001.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture


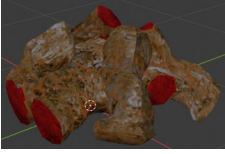
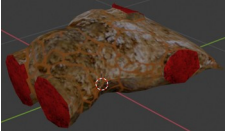

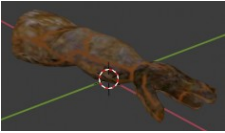

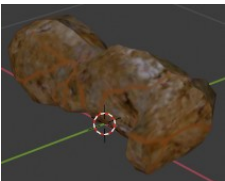
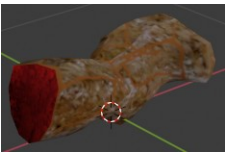

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	crystal_1_003.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_004.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_005.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_006.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_007.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_008.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_009.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
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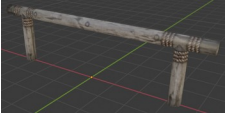
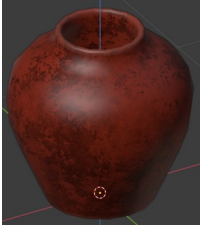
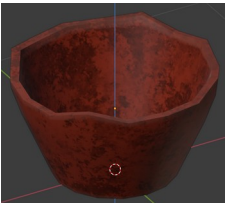
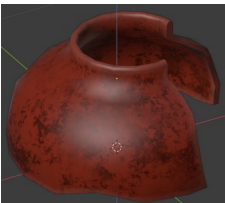
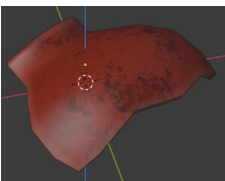
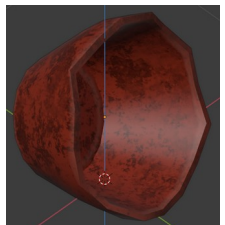
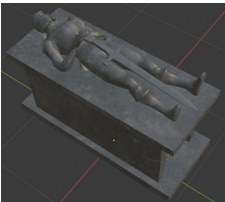

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	crystal_1_012.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_013.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_014.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_015.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	crystal_1_016.obj	CC0	rubberduck	https://opengameart.org/content/simple-3d-crystals-unwrapped-simple-texture
	dagger_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-weapon-pack
	dead_tree_1_001.obj	CC0	alexwbc	https://opengameart.org/content/grass-patch
	dead_tree_stump_1_001.obj	CC0	eugeneloza	https://opengameart.org/content/stomp-opendungeons

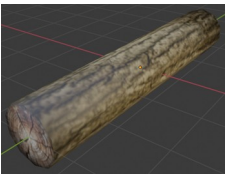


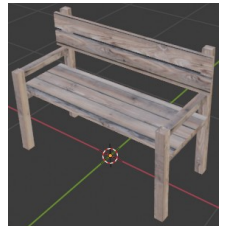

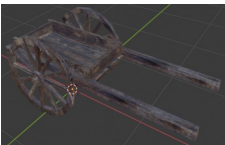



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	deamon_statue_1_003.obj	CC0	yd	https://opengameart.org/content/demon-statue
	fence_metal_1_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/old-metal-fence
	fence_metal_1_002.obj	CC0	Paul Wortmann	https://opengameart.org/content/old-metal-fence
	fence_metal_1_003.obj	CC0	Paul Wortmann	https://opengameart.org/content/old-metal-fence
	fence_metal_1_004.obj	CC0	Paul Wortmann	https://opengameart.org/content/old-metal-fence
	fence_metal_1_005.obj	CC0	Paul Wortmann	https://opengameart.org/content/old-metal-fence
	fireplace_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack


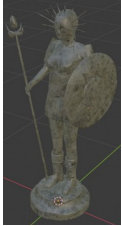

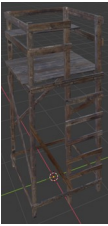


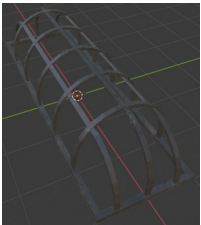


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	forest_monster_1_corpse_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/forest-monster-gibs
	forest_monster_1_debris_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/forest-monster-gibs
	forest_monster_1_debris_002.obj	CC0	Paul Wortmann	https://opengameart.org/content/forest-monster-gibs
	forest_monster_1_debris_003.obj	CC0	Paul Wortmann	https://opengameart.org/content/forest-monster-gibs
	forest_monster_1_debris_004.obj	CC0	Paul Wortmann	https://opengameart.org/content/forest-monster-gibs
	forest_monster_1_debris_005.obj	CC0	Paul Wortmann	https://opengameart.org/content/forest-monster-gibs
	forest_monster_1_debris_006.obj	CC0	Paul Wortmann	https://opengameart.org/content/forest-monster-gibs


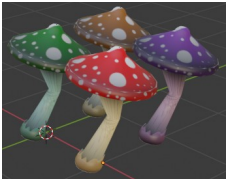
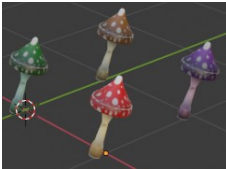

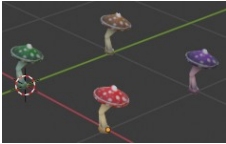
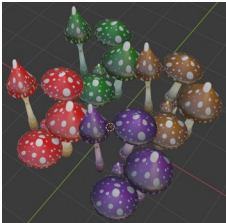
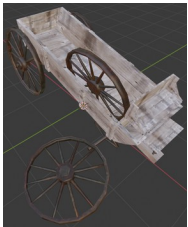


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	gibs_1_002.obj	CC0	Paul Wortmann	https://opengameart.org/content/3d-dungeon-debris-gibs
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	gibs_1_004.obj	CC0	Paul Wortmann	https://opengameart.org/content/3d-dungeon-debris-gibs
	gibs_1_005.obj	CC0	Paul Wortmann	https://opengameart.org/content/3d-dungeon-debris-gibs
	gibs_1_006.obj	CC0	Paul Wortmann	https://opengameart.org/content/3d-dungeon-debris-gibs
	gibs_1_007.obj	CC0	Paul Wortmann	https://opengameart.org/content/3d-dungeon-debris-gibs
	gibs_1_008.obj	CC0	Paul Wortmann	https://opengameart.org/content/3d-dungeon-debris-gibs
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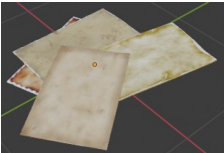
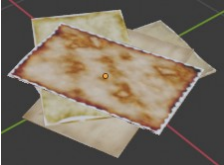




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	golem_1_debris_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/golem-gibs
	golem_1_debris_002.obj	CC0	Paul Wortmann	https://opengameart.org/content/golem-gibs
	golem_1_debris_003.obj	CC0	Paul Wortmann	https://opengameart.org/content/golem-gibs
	golem_1_debris_004.obj	CC0	Paul Wortmann	https://opengameart.org/content/golem-gibs
	golem_1_debris_005.obj	CC0	Paul Wortmann	https://opengameart.org/content/golem-gibs
	golem_1_debris_006.obj	CC0	Paul Wortmann	https://opengameart.org/content/golem-gibs
	grimoire_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-weapon-pack

	hay_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack
	hitching_post_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack
	jar_1_001.obj	CC0	loafbrr_1	https://opengameart.org/content/breakable-boxes
	jar_1_002.obj	CC0	loafbrr_1	https://opengameart.org/content/breakable-boxes
	jar_1_003.obj	CC0	loafbrr_1	https://opengameart.org/content/breakable-boxes
	jar_1_004.obj	CC0	loafbrr_1	https://opengameart.org/content/breakable-boxes
	jar_1_005.obj	CC0	loafbrr_1	https://opengameart.org/content/breakable-boxes
	knight_statue_1_001.obj	CC0	yd	https://opengameart.org/content/knight-lying
	lamp_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack

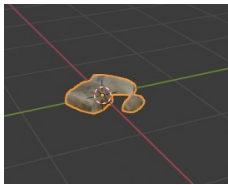
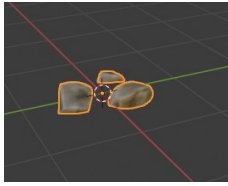
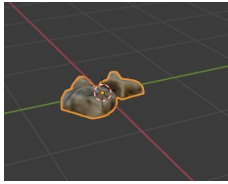
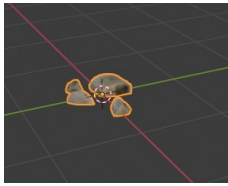
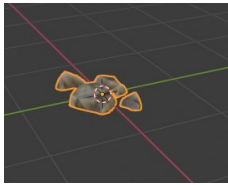
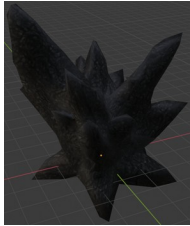



	log_1_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack
	log_2_001.obj	CC0	System G6	https://opengameart.org/content/medieval-tavern-props-pack
	mausoleum_1_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/mausoleum1
	medieval_bench_1_001.obj	CC0	Daniel74	https://blendswap.com/blend/6695
	medieval_blacksmith_1_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/medievalblacksmith1
	medieval_cart_1_001.obj	CC0	Daniel74	https://blendswap.com/blend/6695
	medieval_house_1_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/medievalhouse1
	medieval_house_2_001.obj	CC0	Spiral	https://opengameart.org/content/old-medieval-house
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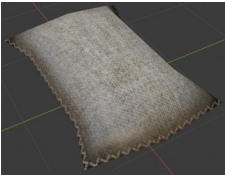





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	medieval_statue_1_001.obj	CC0	Daniel Andersson	https://opengameart.org/content/medieval-statue
	medieval_stool_1_001.obj	CC0	Daniel74	https://blendswap.com/blend/6695
	medieval_watch_tower_1_001.obj	CC0	Daniel74	https://blendswap.com/blend/6695
	medieval_well_1_001.obj	CC0	josepharaoh99	https://opengameart.org/content/medieval-well-0
	medieval_wheelbarrow_1_001.obj	CC0	Daniel74	https://blendswap.com/blend/6695
	mort_safe_1_001.txt	CC0	Paul Wortmann	https://opengameart.org/content/mort-safe
	mushroom_1_001.obj	CC0	Phelippeau Rudy STKudy85	https://opengameart.org/content/plants
	mushroom_1_002.obj	CC0	Phelippeau Rudy STKudy85	https://opengameart.org/content/plants

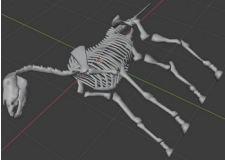
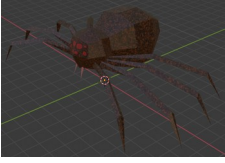
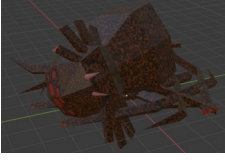
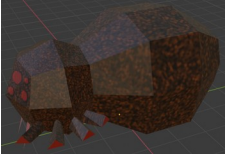
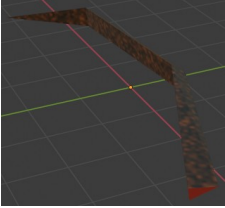

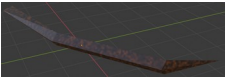
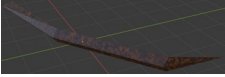
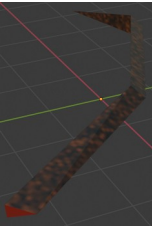
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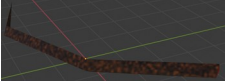

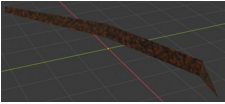
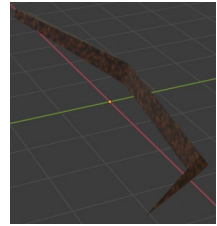
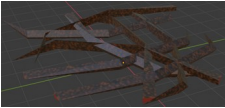
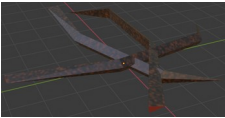



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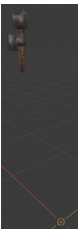
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	rock_13_001.obj	CC0	Rubberduck	https://opengameart.org/content/more-handpainted-rocks
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	rune_2_001.obj	CC0	Paul Wortmann	https://opengameart.org/content/runes-3d
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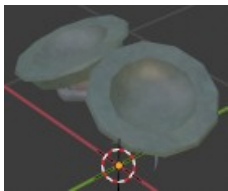

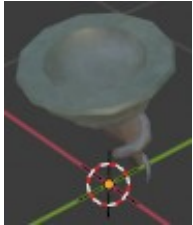
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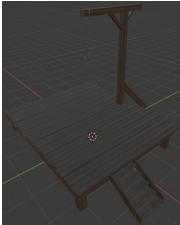

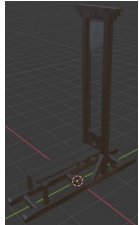
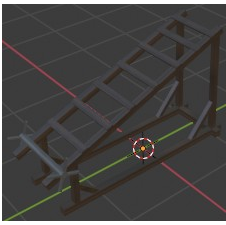

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	spider_1_debris_005.obj	CC0	Paul Wortmann	https://opengameart.org/content/spider-gibs
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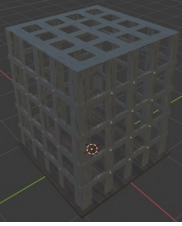



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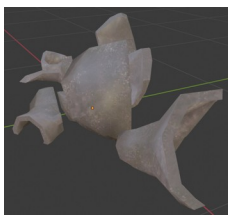
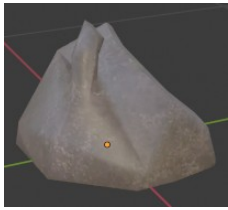
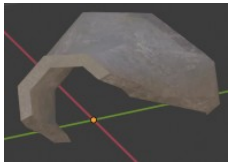


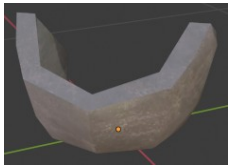
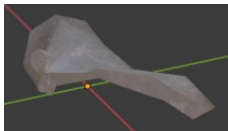


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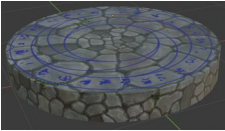

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