

Week 8 — Git On

Z620: Quantitative Biodiversity, Indiana University

March 6, 2015

OVERVIEW

A major goal of Quantitative Biodiversity is to provide you with tools to conduct reproducible science. One of these tools is GitHub. GitHub helps ensure the integrity of a research project by managing changes to data and code. The version-control features of GitHub are useful for an individual working on a “solo” project, but also greatly facilitate collaboration among researchers.

This semester we’ve been using an Enterprise version of GitHub (<https://github.iu.edu/>), which is restricted to people with an IU affiliation. Although useful for teaching and development, there are a few downsides to using Enterprise versions of GitHub. First, you may lose access to data or code that is stored in an Enterprise repository upon graduating from IU. Second, your ability to collaborate with colleagues at other institutions will be hindered if you rely on an Enterprise version of GitHub. Last, Enterprise versions of GitHub do not help us meet the requirements of many journals and funding agencies that our data and code be freely accessible and freely available.

In this handout, we present a workflow that will assist you with conducting reproducible science upon “graduation” from Quantitative Biodiversity.

After completing this exercise you will know how to:

1. Create a GitHub repository
2. Make a source-code file
3. Create and modify a README file
4. Properly license your work
5. Create a github.com account (not restricted to IU)
6. Migrate repositories from IU’s GitHub to github.com

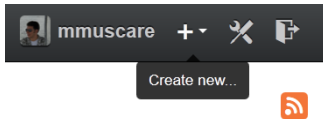
1) CREATING AN IU ENTERPRISE GITHUB RESPOSITORY

If you adopt GitHub as a part of your scientific workflow, you are going to want to create a new repository when you start a new project. A repository holds your files and records the history of changes that have been made throughout the life of your project.

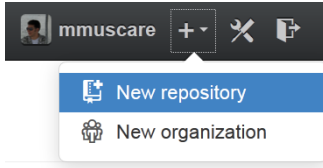
This semester, you have been working with a repository that the instructors created for you (2015-QuantitativeBiodiversity). On the first day of class, you forked and cloned this repository to your local computer. After modifying the files on your local computer, you saved, added, and committed changes, which were then pushed to your origin. The origin is the version of the repository (e.g. QB2015_Smith) on your IU GitHub account. Last, you created a pull request that the instructors could merge into the “upstream” repository.

In the following section, we are going to walk through the steps involved in creating a repository in your IU Enterprise account. You will be responsible for managing this repository, which can serve as the ‘hub’ for the code, text, and data of any project you wish.

1. Open a web browser and navigate to <https://github.iu.edu/>
2. At the top of page there is black banner. On the right-hand side there is + symbol. If you hover over this symbol, it will say “Create new...”.



3. Click on the + symbol and select “New Repository”



4. Give your repository a name. For this exercise, name your repository “QBTools”.
5. Decide if you want the repository to be accessible to all IU affiliates (Public) or not (Private)
6. Click the button that says “Initialize this repository with a README”
7. An additional option is to click on the “Add .gitignore” button and then select R. This allows you to identify certain files (e.g., .Rhistory) that will be ignored by Git when it looks for modified files to commit.

Owner: mmuscare / Repository name: QBTools

Great repository names are short and memorable. Need inspiration? How about [secret-octo-lana](#).

Description (optional)

☒ **Public**
Any logged in user can see this repository. You choose who can commit.

☐ **Private**
You choose who can see and commit to this repository.

☒ **Initialize this repository with a README**
This will allow you to `git clone` the repository immediately. Skip this step if you have already run `git init` locally.

Add .gitignore: **R**

Create repository

8. Click on the green “Create repository” button



9. Now, we are going to clone the newly created repository to your local machine. Open a Terminal window and type the following:

```

```sh
cd ~/GitHub
git clone https://github.iu.edu/User_Name/QBTools
cd ./QBTools
git status
```

```

10. Congratulations on successfully creating your first repo! Before we move on, it is good practice to check your remotes. You should have just one remote: origin. Open a Terminal window, `cd` to the correct directory, and type the code below to confirm.

```
```sh
git remote -v
```
```

2) CREATE A SOURCE-CODE FILE

Over the past eight weeks, we have created a number of functions in R. Some of them took a long time to write. In this part of the handout, we are going to compile some of these user-defined functions into an R source-code file. As you will recall, the benefit of a source file is that it contains “vetted” code, which can be used across multiple projects. Once created, you will be able to load your source-file into a new project and use all of the functions that you created in Quantitative Biodiversity. Moreover, you can add new functions to this source-code file and effectively create a library of commonly used functions. The instructions below will guide you through the steps needed to create an R source-code file:

A. Create a Blank R File

Go to your menu bar in RStudio and choose: File > New File > R Script. Alternatively, you can use the following shortcut key: Ctrl + Shift + N. Note: you want this to be a .R file, not a .Rmd file. Save this blank file as `QBTools.R` in your QBTools repository directory.

B. Add a File Header

The header of your source-code file should provide necessary information that will allow others to use your script. What follows is an example header:

```
#####
#                                                                    #
# Quantitative Biodiversity Functions Source Code                    #
#                                                                    #
# Written by: Student X                                            #
#                                                                    #
# Last update: 2015/03/06                                           #
#                                                                    #
# Notes:                                                            #
#                                                                    #
#####
```

There are a few things to note about the header. First, the comment character (`#`) prevents R from interpreting the information in the header. Second, the header is formatted for stylistic purposes. In our example, the header is 80 characters wide. As a rule of thumb, this is an appropriate width for both your header and code. We use the comment character (`#`) to box-off the top and sides of the header.

C. Nuts and Bolts of the Source-Code File

i. Require commands

In order for function in a source-code file to properly work, we need to make sure that the contributed packages are installed. By default, the following code will try to load a specified package. If that package is

not found, R will install the package.

```
require("vegan")||install.packages("vegan");require("vegan")
```

You can cusotmize this code for any package that you want loaded for our source file.

ii. Functions

We are now going to populate our source-code file with functions that we have written this semester. Go through your assignments and find the functions that you want to save. Copy those functions into the new source-code file. Add comments about each function before the code. This annotation will help you and others understand how the functions operate. Here is a hypothetical example:

```
# My_Function: returns estimate of beta biodiversity
# Inputs: x, y, z

My_Function <- function(x, y, z){
  ...
}
```

When you are done copying functions over, save your QBTools.R file to your new repository. In a Terminal window, add and commit the file using Git:

```
git status
git add ./QBTools.R
git commit -m "Initial commit"
git status
```

3) CREATE A README FILE

You may recall that early in the semester we had you add some personal inforamtion to a README file. README files are commonly used and contain important documentation about the files (code, data, etc.) contained in a directory. It's good practice to include a README file for all of your GitHub respositories. A basic README file should contain the following:

1. General information on the content of the repository
2. The version of programs and software that are needed to run the code in the repository
3. Contact information for the owner of the repository (e.g., name and email)
4. A description of any potential bugs

When you initialized your new repository above, you created a blank README.md file. Now, we are going to open this file in RStudio and make changes to the README file to include the information needed for your QBTools repository. We have provided an example of a README.md file in the GitOn directory of your QB_2015. You may want to check this out as a reference.

Before moving on, save the modified README.md file in your new repository. In a Terminal window, add and commit the file using Git:

```
git status
git add ./README.md
git commit -m "Initial commit"
git status
```

4) LICENSING YOUR CODE AND CONTENTS

Licensing allows you to establish the rights, privileges, and liabilities that you want to assume or waive for the work that you make available to scientists, journals, funding agencies, and the public. Licensing also allows you to establish intellectual primacy by putting your ideas and work into the academic or public domain while maintaining rights and restrictions to use and redistribution. To this end, we want to make you aware of how to license your code and data, and will walk you through the process of adding a license to your repository.

What can you license? In short, you can license the code you develop, data you collect, photos you take, and any intellectually novel or creative work. The trade-off in choosing a license is that the more privileges you retain, the less freedom you give to others. This is important to consider if you have discovered a new algorithm, metric, model, or generated a dataset that you would like others to use.

Licensing your IU-GitHub repository: We will obtain a license from a github.com hosted site (<http://choosealicense.com>). This site has been setup to allow users to quickly learn about and choose a license. We will then add the license as a file to our repo.

For this exercise, we suggest the GNU General Public License version 3. This is a free and widely-trusted *copyleft* license. The definition of *copyleft* is an arrangement whereby software or artistic work may be used, modified, and distributed freely on condition that anything derived from it is bound by the same condition. Unless you plan to charge a fee for others to use your work, the GPL v3.0 comes highly recommended. Later, you can change the license to anything you like or, remove it altogether.

Add the GNU GPL v3.0 license by following these steps:

1. Create a text file in your QBTools repository and name it “license.md”
2. Go to this website: <http://choosealicense.com/licenses/gpl-3.0/>
3. Read about the GNU GPL v3.0 license.
4. Click on the “Copy license text to clipboard” button.
5. Open the license.md file in RStudio, and paste the license contents.
6. Save and close the file.

Note, that if you eventually include code from another project, e.g., if you borrowed code from R or used code you found online, then you will need attribute what you used to the owner, including the date that you added their code. This can be as easy as making a small statement in your source code or it may entail including or abiding by the license of the original project.

Licensing data and creative works: You can also license novel datasets or most any intellectual work (videos, music, art, photos). Licensing these less software-like products can be done through creative commons licensing: <https://creativecommons.org/licenses/>. This website: <https://creativecommons.org/choose/> will help you determine what license is right for you.

Do due diligence: When it comes to licensing, copyright, or copyleft, be sure of your rights and the rights of others, and conduct due diligence. Additional information on licensing, storing, and sharing your data can be found in the White et al. (2013) paper, “9 Simple ways to make it easier to (re)use your data”, which can be found here: <http://library.queensu.ca/ojs/index.php/IEE/article/view/4608>. The writing of this paper was managed through a public **github.com** repository, where anyone in the public could see it as it was being written: <https://github.com/weecology/data-sharing-paper>.

5) CREATE A GITHUB.COM ACCOUNT

In the overview section of this document, we described some of the advantages that are afforded by using github.com. If you don’t already have a github.com account, let’s create one now:

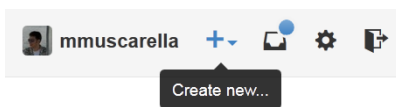
1. Open up a new browser and navigate to <https://github.com/>
2. After supplying a username, your email, and a password, click the green button that says “Sign up for GitHub”

3. You will then be asked to fill out some additional information: *Step 1: Set up a personal account* – You may be asked to add personal information again (username and password). *Step 2: Choose your plan* – Here, you will most likely want to select the free plan (\$0/month).
4. Last, click the green “Finish sign up” button at the bottom of the page. You will then be taken to the main page of your github.com account. The interface should be nearly identical to that of IU’s Enterprise GitHub.

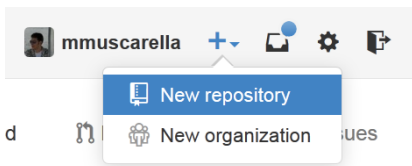
6) MIGRATE YOUR REPOSITORY TO GITHUB.COM

In this part of the exercise, we are going to migrate the QBTool repository from the Enterprise system to our newly created github.com account. However, first we need to create the online repository in github.com. The directions for this are almost identical to above:

1. At the top of page there is gray banner. On the right-hand side there is + symbol. If you hover over this symbol, it will say “Create new. . .”.



2. Click on the + symbol and select “New Repository”



3. Give your repository a name. For this exercise, name your repository “QBTools”, the same as on github.iu.edu.
4. Decide if you want the repository to be Public or Private. Likely, you do not have choice, but see below *
5. Since we already have a README.md file, **DO NOT** click the button that says “Initialize this repository with a README”
7. Additionally, **DO NOT** add a “.gitignore” or “license”. Note: github.com can automatically add a license to your repository when you create it. At this point your screen should look something like this:

Owner: mmuscarella / Repository name: QBTools

Great repository names are short and memorable. Need inspiration? How about [secret-bugfixes](#).

Description (optional):

Public: Anyone can see this repository. You choose who can commit.

Private: You choose who can see and commit to this repository.

Initialize this repository with a README: This will let you immediately clone the repository to your computer. Skip this step if you're importing an existing repository.

Add .gitignore: None | Add a license: None

Create repository

8. To finish, click on the green “Create repository” button

Create repository

Now that you have the online component of your GitHub repo, we can migrate our files. First, you need to add a new remote to your repository:

1. Open a Terminal window and `cd` to the `QBTools` repository
2. Add `github.com` to your remotes using the following code

```
git status
git remote -v
git remote add outside [url for github.com repo]
git remote status
```

3. Now that you have added a new remote, simply push your repo to `github.com` using the following code.

```
git push outside
```

You have now successfully migrated your IU closed-source repository to `github.com`. Feel free to do the same for any additional projects you want to share (e.g, content in “QB2015_Smith”). However, please be sure to document (i.e., add a `README`) and license appropriately.

- Many scientists who seriously engage in reproducible science elect to make their repositories public. If for whatever reason you prefer not to do this, you have a few options:

- 1) You don’t have to migrate your files
- 2) Choose to make your repository private, at which time `github.com` is likely to ask for your credit card information (it generally costs money to maintain private repositories)

3) Make your repository public for now, and then request private repositories from github.com (see here: https://education.github.com/guide/private_repos)

4) Make your repository public for now, and then delete the repo (or github.com account) after class

github.com offers a broad selection of licenses for code that range from short and tidy (the MIT license) to the thorough and lengthy (General Public License V3). These can be easily added with the click of a button.