Paul Adeya-Martins padevama@ttu.edul(469)-672-7975

OBJECTIVE

To obtain an entry level software internship or junior position in the tech industry utilizing my relevant experience, technical expertise, and problem solving skills.

EDUCATION

Texas Tech University, Lubbock, TX

Major: Bachelor of Science in Computer Science GPA: 3.0

Selected Coursework: Data Structures (Java), Web Design, Database Applications, Distributed Systems, Computer Systems (Cland Unix), and Game Development.

SKILLS

Coding:

- C/C++, JavaScript, HTML, CSS, Three.js, Ruby, GSAP. Technologies/Environment:
- Windows, Win32 API/GUI, Linux, MySQL, OpenGL, ASP.NET
 What a result of Middle and April 1988

Photography/Videography and VFX:

Blender (3D), Premier Pro, After Effects, Photoshop

EXTRACURRICULR

Music Production/Audio Engineer 2018-

> Have an extensive list of projects with 3 separate professional studios, turning my hobby into a professional career.

PROJECTS

<u>Paul's Port</u> (Summer 2022)

An HTML5 website portfolio designed with CSS.

<u>Luvlyap.com</u> (Fall 2021)

• A website designed for a streetwear fashion brand.

Pong with Unity (Spring 2022)

A game of pong made in unity coded in C#

Snake with Python (Summer 2022)

A classic game of snake coded with Python.