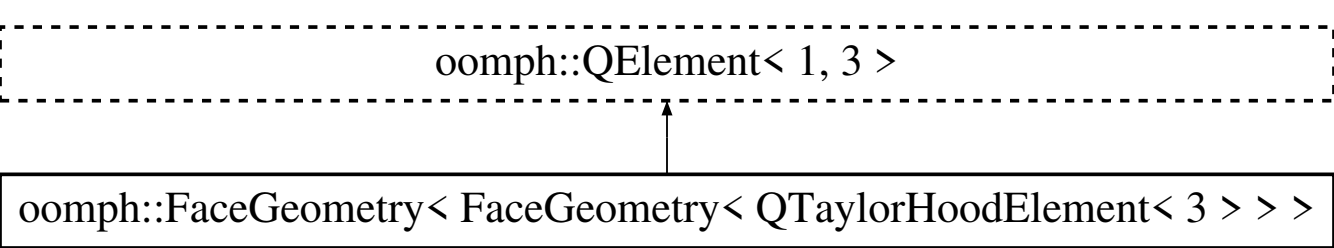
oomph::QElement< 1, 3 >
oomph::FaceGeometry< FaceGeometry< QTaylorHoodElement< 3 > > >