## Instruction Set Reference

Mostly an extension of Dr. Bruce Jacob's RiSC-16 ISA: https://user.eng.umd.edu/blj/risc/RiSC-isa.pdf

- 3 Bit opcodes, 8 registers, 4 flags (Zero, Sign, Carry, Overflow)
- reads from r0 always return 0, writes to r0 are ignored
- Memory is word addressable, each address contains contains a 16 bit word

#### **ALU Instructions**

Opcode: 000

Format: 000aaabbbxxxxccc

rA is the destination, rB and rC are sources.

Binary Pattern	Instruction	Description
000aaabbb0000ccc	nand rA, rB, rC	Bitwise NAND
000aaabbb0001ccc	add rA, rB, rC	Addition
000aaabbb0010ccc	addc rA, rB, rC	Add with carry
000aaabbb0011ccc	or rA, rB, rC	Bitwise OR
000aaabbb0100ccc	subc rA, rB, rC	Subtract with carry
000aaabbb0101ccc	and rA, rB, rC	Bitwise AND
000aaabbb0110ccc	sub rA, rB, rC	Subtraction
000aaabbb0111ccc	xor rA, rB, rC	Bitwise XOR
000aaabbb1000ccc	not rA, rC	Bitwise NOT
000aaabbb1001ccc	shl rA, rC	Logical shift left
000aaabbb1010ccc	shr rA, rC	Logical shift right
000aaabbb1011ccc	rotl rA, rC	Rotate left
000aaabbb1100ccc	rotr rA, rC	Rotate right
000aaabbb1101ccc	sshr rA, rC	Arithmetic shift right
000aaabbb1110ccc	shrc rA, rC	Shift right with carry
000aaabbb1111ccc	shlc rA, rC	Shift left with carry

### Immediate Instructions

## addi – Add Immediate

Opcode: 001

Format: 001aaabbbiiiiiii

i is a 7-bit immediate, sign-extended.

rA = rB + i

## lui – Load Upper Immediate

Opcode: 011

Format: 011aaaiiiiiiiii

i is a 10-bit immediate left-shifted by 6.

rA = (i << 6)

# **Memory Instructions**

sw - Store Word

Opcode: 100

Format: 100aaabbbiiiiiii

Store rA at address rB + i

#### lw - Load Word

Opcode: 101

Format: 101aaabbbiiiiiii Load into rA from address rB + i

## **Branch Instructions**

Opcode: 110

Format: 110ccccclllllll

i is a 7-bit immediate, sign-extended.

Branch target = pc + 1 + i

Binary Pattern	Mnemonic(s)	Condition
110000000iiiiii	bz, beq	Branch if zero / equal
110000001iiiiii	bp	Branch if positive
110000010iiiiii	bn	Branch if negative
110000011iiiiiii	bc	Branch if carry
110000100iiiiiii	bo	Branch if overflow
110000101iiiiiii	bnz, bne	Branch if nonzero / not equal
110000110iiiiiii	jmp	Unconditional jump
110000111iiiiiii	bnc	Branch if not carry
110001000iiiiiii	bg	Branch if greater (signed)
110001001iiiiiii	bge	Branch if $\geq$ (signed)
110001010iiiiiii	bl	Branch if less (signed)
110001011iiiiiii	ble	Branch if $\leq$ (signed)
110001100iiiiiii	ba	Branch if above (unsigned)
110001101iiiiii	bae	Branch if above or equal
110001110iiiiiii	bb	Branch if below (unsigned)
110001111iiiiiii	bbe	Branch if below or equal
110010000iiiiiii	bno	Branch if not overflow

## Other Instructions

## jalr – Jump and Link Register

**Opcode:** 111, bottom 7 bits must be 0

Format: 111aaabbb0000000

rA = pc + 1, jump to address in rB

#### halt - Halt Execution

 ${\tt jalr}$  with any  ${\tt nonzero}$  immediate in the bottom 7 bits

Format: 111xxxyyy1110000

#### Unused

Opcode 010 is currently unused.