Paul Barthe

Education

2020–2022 **Master degree, Computer engineering**, *EPF engineering school*, Sceaux, France.

2017–2020 **Bachelor degree, General engineering**, *EPF engineering school*, Sceaux, France.

2014–2017 Highscool diploma, Mathematics speciality, Allende, Caen, France.

Experiences

2022/10–Now **R&D engineer**, *Datexim*, Caen, France.

Training and starting work on research issues.

Development Backend and Frontend.

Using Python, Vue3 and Django.

2022 End of study internship (6 months), Cytomine, Liège, Belgium.

Integration of machine learning solutions in the open source platform Cytomine, allowing the analysis of very large medical images.

Development Backend and Frontend.

Using Python, Java (Spring Boot), VueJS and Docker.

2021 Front end development, Gaming Squad, Paris, France.

Development of a heavy client for the company Gaming Squad, a social gaming and ethical network.

Developing in ReactJS.

2020 Intern in web development (6 months), Actility, Caen, France.

Developing a web application to drive a LoRaWAN network.

Developing backend in Golang and frontend in Angular.

Projects

2021 Sushi classification and generation.

Development of a machine learning model for sushi classification into 50 types.

Convolutional neural network for information extraction followed by random forests.

Using a generative adversial network for generation.

Using Python, Tensorflow and Sklearn.

2021 Minesweeper Al.

Development of two machine learning models playing the minesweeper game, the first by constraint satisfaction and logic and the second by a deep reinforcement learning method. Using Python and Tensorflow.

2021 My website.

Developing a website to introduce myself.

Using HTML/CSS, JavaScript and NodeJs.

Technical Experiences

Proficient With

Languages Python, Java, Typescript, JavaScript, HTML, CSS

Technologies Tensorflow, Keras, Sklearn, Matplotlib, Numpy, Angular, Docker

Have Experience With

Languages C++, C Sharp, Golang, Kotlin, SQL, PHP, Matlab, LateX

Technologies Airflow, Prefect, MySQL, Android Studio, Echo, Symfony, Unity

Main courses

EPF engineering school, Sceaux

Data science Big Data, Artificial intelligence, Machine learning, Neurals networks, Logic and proba-

bilities, Statistics.

Computer science Python, C++, Java, Python, Advanced software engineering, Computer Network

Fundamentals, Cryptography, Introduction to quantum computing, Internet of things,

Cybersecurity.

Others Calculating processes, Electromagnetics, Physics, Thermodynamics, Mechanics, English,

Spanish.

Certifications

2022 Machine Learning - Standford University.

2021 **TOEIC - 895/990**.

Activities

2019 Eloquence Association.

Head of communication of the EPF engineering Eloquence association

2019 Gaming Office Association.

Head of the poker part of the EPF engineering Gaming Office association

Current Hobbies.

Artificial Intelligence, Machine learning, Programming, Running, Swimming, Biking, Piano, Go game.