

Paul Barrett

Tel: 07779 345869 Email: paulbarrett79@gmail.com

I am a UX Designer and Researcher with previous extensive experience in front end development, wireframing and prototyping. I use my development knowledge to inform design decisions and create usable, intuitive interfaces which can be easily translated into code and design systems. I am at home when carrying out one-to-one and group research sessions and am an excellent facilitator.

Key Skills

Figma for wireframing, prototyping and design system creation
Excellent verbal and written communications
Knowledge and experience of design systems and atomic design
Experience of highly technical environments and applications
Able to connect, explain and evangelise UX best practice to different stakeholders at all levels
Knowledge and practical experience of HTML, Javascript, VueJS and CSS and how this affects design

UX and Development Work

My personal portfolio: <http://paulbarrett.co.uk>
Digital Youth Index - <https://digitalyouthindex.uk/>

CareCompanion - www.carecompanion.org.uk
The SGC - <https://www.thesgc.org>

Employment

UI Engineer at evaluagent

08/2024 - 05/2025

- Improved UX strategy to include user testing, user interviews, analytics, building a design system and prototyping with Figma
- Used wireframing and iterative design within Miro to convey complex requirements for management of contact centre insights and data management, including AI conversation analysis and staff management.
- Attended monthly Voice of the Customer meetings to get a deep dive into user frustrations and help develop user journeys
- Identified internal UX deficiencies and outlined a strategy to improve consistency for users, sales and developers alike
- Worked directly with developers in VueJS and CSS, getting buy in from senior engineering staff for strategic UX changes
- Assisted with Agile ceremonies, specifically running whole-team retrospectives

UX Lead at Nominet Registry & Public Benefit

04/2022 - 04/2024

- Improved UX strategy to include user testing, user interviews, analytics, building a design system and prototyping with Figma
- Used wireframing and iterative design within Miro to convey complex requirements for management of domain registrations by Nominet staff and external domain registration companies, which gave a consistent experience for whoever was using the apps and helped with support
- Worked directly with stakeholders of Nominet's Social Impact program to get user feedback and with digital agency representatives to maximise available funds and resource
- Interviewed internal users to discover pain points and frustrations of internal tools to improve efficiency

- Worked directly with developers around UI and UX to give quick decisions and shorten development time
- Assisted with Agile ceremonies, specifically running whole-team retrospectives

Front End Developer at *Nominet Cyber*

09/2020 - 04/2022

- Built React web interfaces for a large cybersecurity product in use at the government level
- Involved at all stages of project development - database, data modelling, API construction, front end scaffolding, render, continuous integration systems using Gitlab, Docker and Kubernetes.
- Wireframing using Miro and Figma.
- UX analysis of new functionality and iterating on feedback to improve developer experience
- Used Agile based methodology and actively contributed to ceremonies
- Mentored junior developers and new starters to improve their confidence
- Ran a UX community of practice within the company to improve awareness of UX function.

Web Developer at *Global Initiative*

07/2016 - 08/2020

- Built websites, web apps and mobile apps using Drupal 7&8, Laravel and Ionic with Angular
- Involved at all stages of development - database, data modelling, API construction, front end scaffolding, CSS rendering and testing
- Wireframing using Axure and UX analysis of new functionality
- Used Agile and Lean based methodology
- Worked closely with designers to implement wireframes and designs via handover tools such as Zeplin
- Meeting with clients and working to tight deadlines, which needed fantastic time management skills
- Mentored junior developers to improve their confidence and help them become more T shaped

ChemBio Hub Developer at *Structural Genomics Consortium*

04/2014 - 06/2016

- Built chemical and biological research tools using Python Django, and Angular using Agile
- Met chemical and biological researchers from throughout the University to assess workflow issues
- Wireframing using Balsamiq Mockups and UX research to assess suitability of designs
- Presented at international conferences and chemistry software user groups
- Developed and maintained the project website (chembiohub.ox.ac.uk)
- Organised and hosted a series of lunchtime seminars for other technology-focused or non-scientific members of the department to help with knowledge sharing

Senior Web Developer at *Structural Genomics Consortium*

04/2011 - 04/2014

- Built the departmental CMS website in Drupal 7 (www.thesgc.org) to allow easier maintenance by academic staff
- Worked on highly technical copy materials with senior academics to populate into the site to further awareness of their research in an easy to read format
- Maintained and developed in house biological research tools
- Used molecular modelling tools to create structural images for the website

Java Developer at *GTI Media Ltd*

09/2008 - 04/2011

eScience Applications Developer at *Evotec UK*

04/2006 - 09/2008

Research Associate at *Dept. of Pharmacology and Therapeutics, University of Liverpool*

04/2001 - 04/2004

Research Technician at *Dept. of Genetics, University of Liverpool*

09/2000 - 04/2001

Education

MRes Bioinformatics and Computational Biology - Pass With Distinction

University of Leeds **2004 – 2005**

BSc (Hons.) Biochemistry - 2:II

University Of Liverpool **1997 – 2000**

Interests

I have a keen interest in live music – I have played drums in a number of bands in the last 20 years; I also play guitar and bass guitar.