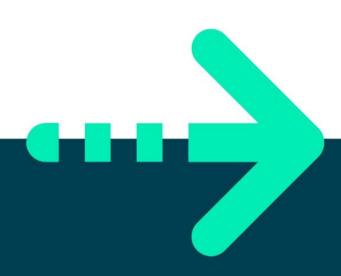


LAB 1, INTRODUCTION TO JAVA AND ECLIPSE

JAVA FUNDAMENTALS





Lab 1, Introduction to Java and Eclipse

Objective

In this lab you will

- Create a Console program using the Eclipse IDE
- Run the program

Overview

Eclipse is the development tool used by many Java developers and throughout this course. This lab will show you how to create and run a Java program.

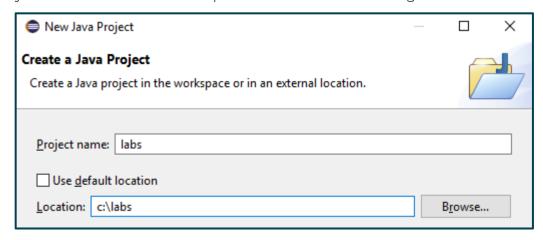
Step by step

Creating a new Java application

- 1. Launch Eclipse and type C:\Labs as the location for your 'workspace'. (You may choose a different location but make a note of where it is.)
- 2. Dismiss the Welcome window if it appears.
- 3. Choose menu option File > New > Java Project



4. Type the following project name. If the default location is the one you want to use, leave it as it is; otherwise, uncheck 'Use default location' and enter your choice of folder. Accept the other default settings::



5. Click 'Finish'



6. Right click on the labs folder in your project explorer and then select

New > Package

name this package lab01

Click 'Finish'. (This step will be left out from now on.)

7. Right click on the lab01 node and then select New > Class

Name this class **Program**

Na <u>m</u> e:	Program	
And make si	ure vou select	public static void main(String[] args)

Writing the Code

8. In the Program class's main method type the following:

```
public static void main(String[] args) {
System.out.println("Hello, world!");
}
```

9. In the line below the System.out.println, type 'sys' and hit **Ctrl-Space** you'll find that *Content Assist* pops up a list of candidates.

Choose the entry **syso** 'and then hit **Ctrl-Space**. The first entry in the context menu will type System.out.println.

Inside the parentheses type the String "My name is --" fill the -- with your name

Make sure you make full use of this time saving editor command.

Building and running the program

- 10. Compiling the program is done by saving your code (Ctrl-s)
- 11. Press Ctrl+F11 to run the program or click the green Run icon.

A Console window will become active at the bottom of Eclipse. Please view the output for the *println* messages.

^{**} End **

