

# Introduction to Java and Eclipse



## **CONTENTS**

## Objectives

- To introduce Java Technologies and the Java language
- Take a look around Eclipse

#### Contents

- The Java story
- Basic code construction
- Your first application

#### Hands on Labs

Create and build a simple program

## What is Java?

- Originally named 'Oak' (1991)
  - Sun (MicroSystems) project lead by James Gosling
- Created for enabling devices with different CPUs to share s/w
- Java was used for web pages with multi-media components



- So, what is Java?
  - A programming language

Java Development Kit (JDK)

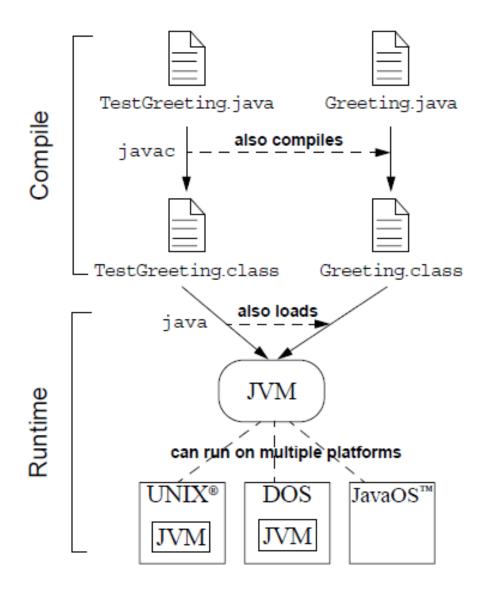
- A development environment
- An application environment

Java runtime Environment (JRE)

A deployment environment

Java's Framework Class Library for all apps

# Compiling and Running a Java App



```
public class Greeting {
  public static void main(String[] args) {
   // end of main method
                Greeting.class
                 Byte code
```

# Java Packages

#### Used to group types and avoid naming conflicts

Affects location of the compiled code

```
package qa.hr;

public class Timetable {
   // code
}

package qa.apprentice;

public class Timetable {
   // code
}
```

## Java Packages and import statements

```
package qa.apprentice;
import java.io.*;
public class Program {
  public static void main(String[ ] args)
   TimeTable qaaTimetable;
   FileReader fr;
    ... using 'fr' and qaaTimeTable ...
```

- Java
- Basic code construction in Java
  - packages
- How programs are compiled and run



## HANDS ON LABS

### In this lab you will learn:

- How to create and build and run a program
- How to use an IDE to create an application
- Compile code in Command line
- Naming convention
- The role of the main() method
- The role of packages

This lab forms the foundation for all the other labs. Please make sure you complete this lab and understand each step

