Exceptions

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Objectives

To explain exception handling in Java

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- Throwing exceptions
- Understanding execution flow with exceptions
- The try-with-resources statement

Hands on Labs

Working with exceptions

Simple example of exception being thrown

Coding error

```
public static void main(String[] args) {
  int[] ages = new int[7];
  ages[7] = 34;
}
```

Console output

```
Exception in thread "main"
   ArrayIndexOutOfBoundsException: 7
```

A few unpredictable exceptions



Accessing a file

- AccessDeniedException
- FileNotFoundException

Accessing objects

NullReferenceException

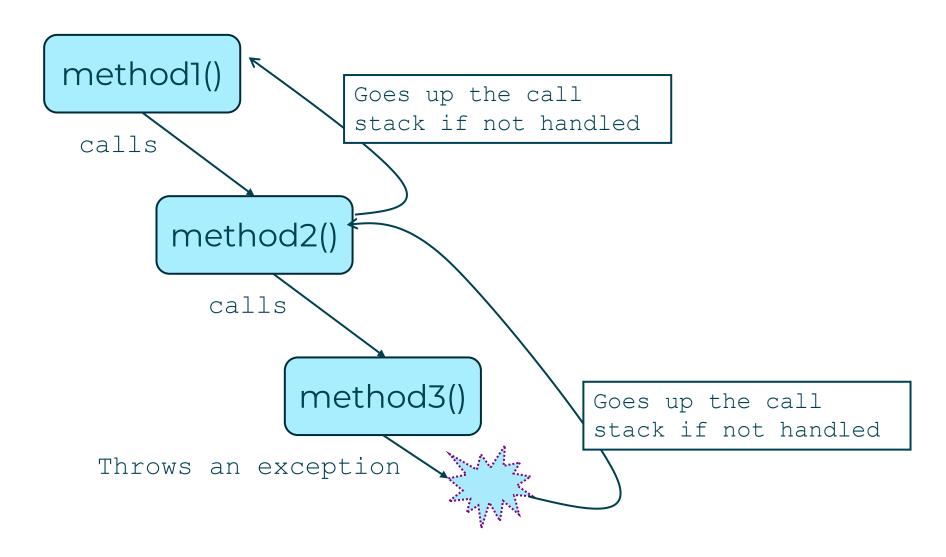
Networking

- SSLException
- ConnectException
- SocketTimeoutException

TYPES OF EXCEPTIONS AND ERRORS

- class Throwable is the base class of all Exceptions and Errors. Three main types:
 - Error
 - Typically unrecoverable external error
 - Out of memory, stack overflow etc.
 - Unchecked by compiler
 - RuntimeException
 - Typically programming error
 - Unchecked by compiler
 - Exception
 - Recoverable error (Database/File IO etc.)
 - Checked by Java compiler (must be caught or thrown)

Exceptions bubble up the call stack



Example of Exception bubbling up

Same coding error but exception thrown in called method

```
public static void main(String[] args) {
    int[] ages = new int[7];
    processAges(ages);
}

public static void processAges(int[] ages) {
    print("Last age is" + ages[7]);
}
exception
```

Console output

```
Exception in thread "main"
ArrayIndexOutOfBoundsException: 7
```

try/catch/finally syntax

```
try {
  // guarded block
  execute code();
catch( SomeSpecificExceptionType exn) {
       print("....: " + exn.getMessage());
                                                Clean up and/or abort
catch( Exception exn ) { // catch everything else
       print("General error: " + exn.getMessage());
finally {
                                                   Execute this
  // closing files/connections
                                                whatever happens
//remainder of containing method
```

Multiple Exceptions example

METHOD THROWING AN EXCEPTION .. 'THROWS'

If a method:

- Contains a statement that throws a checked exception
- Calls a method that throws an unhandled checked exception
- Then it must 'declare itself' as throwing a checked exception
 - Enables the compiler to see that a catch clause is needed

Let's see a code example...

Method throwing checked exceptions

```
public static void main(String[] args) {
    try {
       readFile();
    } catch (FileNotFoundException e) {
       // code to handle exception
    } catch (IOException e) {
       // code to handle exception
    }
}
```

```
private static void readFile() throws FileNotFoundException, IOException {
    File file = new File("test.txt");
    BufferedReader br = new BufferedReader(new FileReader(file));

    String st;
    while ((st = br.readLine()) != null) {
        System.out.println(st);
    }
}

    throws FileNotFoundException
    throws IOException
}
```

readFile() should either catch or throw the exceptions

Java SE 7: Try-with-Resource

A new try-statement that releases resources on termination

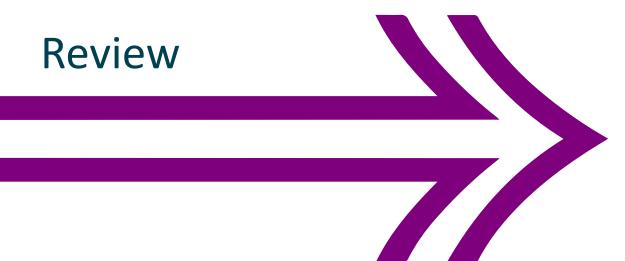
```
try (FileInputStream fis = new FileInputStream(file)) {
   ...
} //fis will be closed() here
catch (Exception ex) {
   ...
}
```

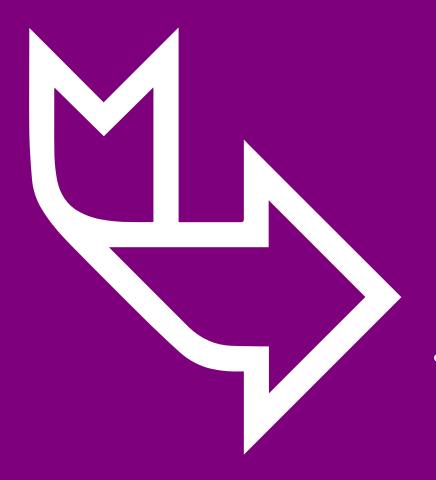
- Resource must implement the java.lang.AutoCloseable interface
 - close() method releases the resource

Best Practice Guidance

- Don't only catch class Throwable or Exception
- Don't try to catch every possible exception type
 - Have a 'final' catch of Exception
- You don't need try {} catch {} in every method
- You will use finally blocks to ensure resources freed
- Only use exceptions for exceptional circumstances
- Be wary of just reporting back large error message
 - Might contain system information
 - Might be better with "Sorry, we couldn't find those credentials"

- Java uses exceptions to report errors
 - Use try / catch / finally blocks to encapsulate such code
 - You can throw (or re-throw caught) exceptions
- Unhandled exceptions will be caught by the Java runtime





Hands-On Labs

Working with exceptions

Understanding Execution Flow – 1

```
public class Program {
  static void main(String[] args) {
     try {
        Task.f1( 0 );
        Task.f2();
     catch( Exception exn )
        System.out.println(exn.getMessage() ); public class Task {
                                                   public static void f1( int a ) {
                                                     f3(a);
                                                     f4();
                                                   public static void f2() { ... }
                                                   public static void f3( int y ) {
                                                     int x = 10 / y;
                                                   public static void f4() { ... }
                Step
```

Understanding Execution Flow – 2

```
public class Program {
    static void main() {
        try {
            Task.f1( 0 );
            Task.f2();
        }
        catch( Exception exn )
        {
            Syetem.out.println
            exn.getMessage() );
        }
    }
}
```

```
public class Task {
  public static void f1( int a ) {
     f3(a);
     f4();
  public static void f2() { ... }
  public static void f3( int y ) {
     int x;
     try {
        x = 10 / y;
         ... // Does not run
     catch( ArithmeticException exn )
      {...}
      // Rest of method
  public static void f4() { ... }
```

Understanding Execution Flow – 3

```
public class Task {
   public static void f1( int a ) {
     f3(a);
     f4();
   public static void f2() { ... }
   public static void f3( int y ) {
     int x;
     try {
       x = 10 / y;
       System.out.println( "AAA" );
     finally {
        System.out.println( "BBB" );
     // does not run if try fails
   public static void f4() { ... }
```

Throwing Exceptions

- To 'raise' an exception, we throw (an instance of) it
 - Pass information through constructor arguments

```
void printReport( Report rpt ) {
   if( rpt == null ) {
      throw new IllegalArgumentException(
        "'Report' parameter null, can't print null report");
   }
   ...
}
Don't forget 'new'
```

- You can re-throw a caught exception
 - This maintains original stack location where exception thrown

```
catch(IllegalArgumentException exn )
{
    ...
    throw exn;
}
Re-throw!
```

Finally clause – revisited

```
InputStream in = null;
try {
    System.out.println("We are opening a file");
    in = new FileInputStream("ThisFileIsMissing.txt");
    System.out.println("File open");
    int data = in.read();
} catch (IOException ioe) {
    System.out.println(ioe.getMessage());
} finally {
                                       Runs regardless
   trv
        if(in != null) in.close();← Must close resources
    } catch(IOException e) {
        System.out.println("Failed to close file");
```

Java: try-with-resources –another example

Java SE 7 introduced a new statement that 'auto closes' resources

Can eliminate the need for a lengthy finally block

```
try (InputStream in = new FileInputStream("ThisFileIsMissing.txt"))
{
    System.out.println("File open");
    int data = in.read();
} catch (FileNotFoundException fnfe) {
    System.out.println(fnfe.getMessage());
} catch (IOException ioe) {
    System.out.println(ioe.getMessage());
}
```

Suppressed Exceptions

If exception occurs in try block of try-with-resources

- An exception occurs while closing the resources
- The resulting (close) exception is suppressed

(So original exception of the 'try' is the one that a catch would handle)

```
} catch (Exception e) {
    System.out.println(e.getMessage());
    for(Throwable t : e.getSuppressed()) {
        System.out.println(t.getMessage());
    }
}
```