

Software craft





COURSE TOPICS



- 1. OO Design using UML**
- 2. Pair programming**
- 3. Software design patterns**
- 4. Unit Testing**
Readable tests and Code coverage
- 5. Testing patterns and Test Doubles**



COURSE TOPICS

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6. **Test-driven development (TDD)**
7. **Behaviour driven development (BDD)**
8. **Code smells!**
9. **Coding Standards and Guidelines**
10. **Refactoring with existing tests**

Safety, Health and Environment

- Fire exits
- Security
- Internet access
- Phones / mobiles
- Helpdesk
- Timings
- Breaks
- Lunch
- Toilets



Meet & Greet

- Name
- Your role and experience
GIT, BDD, Testing, Jenkins
- Expectation



Let's start!



Learn. To Change.

