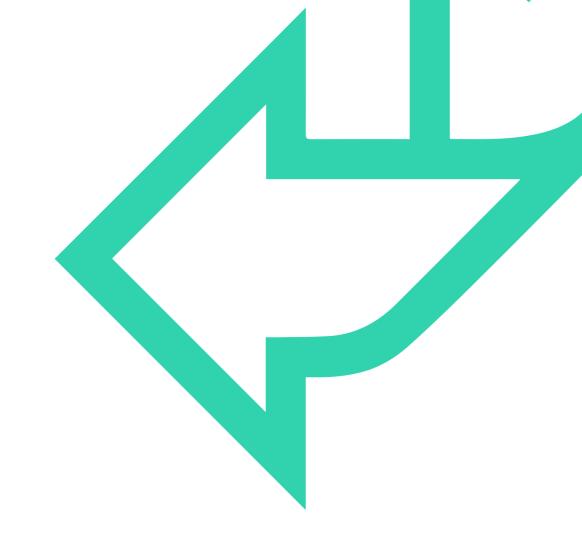


**Operators** 

→ JavaScript Fundamentals





### **INTRODUCTION**

In this module, you will learn about:

- Operators
  - Using operators
  - Type conversion



## **Operators – Assignment and Arithmetic**

- Operators allow us to work with types in tasks such as
  - Mathematic operations
  - Comparisons
- They include
  - Assignment:

Arithmetic:

Assignment	=
Shorthand Assignment	+=, -=, *=, /=, %=

Arithmetic	
Addition, subtraction	+ , -
Multiplication, division, modulus	* , / , %
Negation	-
Increment, decrement	++ ,
Power	**



## **Operators - Relational and Boolean**

- Relational and Boolean operators evaluate to true or false
  - Relational:

Relational	
Less than, greater than	< , >
Less than or equal, greater than or equal	<= , >=
Equals, not equals	==, ===, !=

Boolean:

Boolean	
AND, OR	&& ,
NOT	!

- The Boolean logical operators short-circuit
  - Operands of && and || are evaluated strictly left to right and are only evaluated as far as necessary

# **QA** Type checking

JavaScript is a loosely-typed language

```
let a = 2;
let b = "two";
let c = "2";
alert(typeof a);// alerts "number"
alert(typeof b);// alerts "string"
alert(typeof c);// alerts "string"
```

JavaScript types can mutate and have unexpected results

```
alert(a * a);// alerts 4
alert(a + b);// alerts 2two
alert(a * c);// alerts 4
alert(typeof (a * a));// alerts "number"
alert(typeof (a + b));// alerts "string"
alert(typeof (a * c));// alerts "number"
```

## QA Quick exercise - checking for equality and type

Type in a type-insensitive language can be 'interesting'

```
let a = 2;
let b = "2";
let c = (a == b);
```

• What is the value of **c**? **true** or **false**?

```
let a = 2 ;
let b = "2";
let c = (a === b); //returns ?
```

There is a strict equality operator, shown as ===

```
let a = true; let b = 1;
alert(a == b); // ???
alert(a === b); // ???
alert(a != b); // ???
alert(a !== b); // ???
```

## **QA** Type conversion

- Implicit conversion is risky better to safely convert
- You can also use explicit conversion
  - eval ( ) evaluates a string expression and returns a result
  - parseInt() parses a string and returns an integer number
  - parseFloat ( ) parses a string, returns a floating-point number

```
let s = "5";
let i = 5;
let total = i + parseInt(s); //returns 10 not 55
```

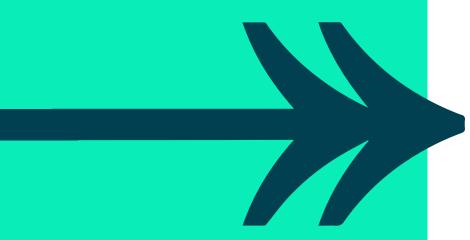
• You can also check if a value is a number using isnan()

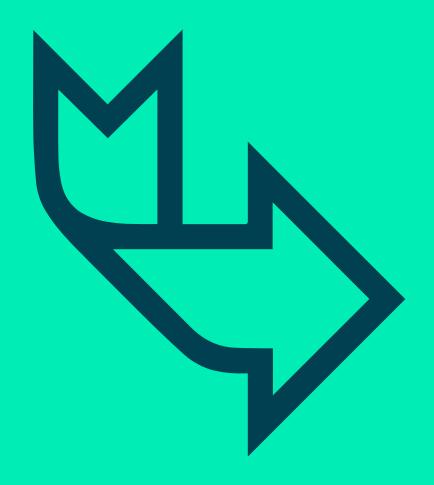
```
isNaN(s); // returns true
!isNaN(i); //returns true
```



## **REVIEW**

- Operators
  - You use operators to manipulate data, including its type





# **QuickLab 14 - Operators**

- → Exploring operators and types
- → Arithmetic types
- → Relational operators
- → Assignment operations
- → Type mismatching and conversion