

MonoBehaviour

```
graph BT; SimpleProjectile --> Projectile; Projectile --> MonoBehaviour
```

The diagram illustrates a class hierarchy with three levels. At the top is the 'MonoBehaviour' class. Below it is the 'Projectile' class, which inherits from 'MonoBehaviour' as indicated by an upward-pointing arrow. At the bottom is the 'SimpleProjectile' class, which inherits from 'Projectile' as indicated by another upward-pointing arrow. All three classes are represented by rectangular boxes with black borders and black text.

Projectile

SimpleProjectile