Part II

Process: Conducting a Usability Study with a Paper Prototype

The chapters in this section describe the process of using a paper prototype to conduct usability tests for an interface. This is all the "how-to" material, and it assumes that you've made a decision to try paper prototyping on a real project. If you still haven't made up your mind whether paper prototyping is an appropriate technique for your interface and situation, read Part III and then come back here when you're ready to try it.