

## Week 6 - part 2

Machine Learning System design: Prioritizing what to work on: Spam classification example

Supervised learning.  $x$  = features of email  
 $y$  = spam (1)  
not spam (0)

Features  $x$ : Choose 100 words indicative of spam/not spam.

e.g. deal, buy, discount... = spam

Andrew, now... = not spam

$$x = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \\ \vdots \end{bmatrix} \begin{array}{l} \text{Andrew} \\ \text{Buy} \\ \text{deal} \\ \text{discount} \\ \vdots \\ \text{now} \\ \vdots \end{array} \quad x \in \mathbb{R}^{100}$$

example email  
from:  
to:  
subject: ~~buy~~ now!  
Deal of the week!

Note: In practice, take most frequency occurring  $n$  words (10000 to 50000) in training set, rather than manually pick 100 words.

$$x_j = \begin{cases} 1 & \text{if word } j \text{ appears in email} \\ 0 & \text{otherwise} \end{cases}$$

### Building a spam classifier

How to spend your time to make it have low error?

- Collect lots of data
  - e.g. "honeypot" project.
- Develop sophisticated features based on email routing information. (from email header)
- develop sophisticated features for message body
  - e.g. should "discounts" and "discount" be treated as the same word.
- develop sophisticated algorithms to detect misspellings

## Week 6

### Machine learning: Error Analysis

#### Recommended approach

- Start with a simple algorithm that you can implement quickly. Implement it and test it on your cross-validation ~~error~~ data.   
↳ "Quick and dirty"
- [Plot learning curves] to decide if more data, more features, etc are likely to help.
- error analysis: Manually examine the examples (in cross validation set) that your algorithm made errors on. See if you spot any systematic trend ~~on~~ in what type of examples it is making errors on.  
↳ ways of avoiding "premature - optimization" ✓  
↳ let evidence decide on where to spend our time rather than use gut feeling.

#### error analysis

$M_w = 500$  examples in cross validation set

Algorithm misclassifies 60 emails

Manually examine the 60 errors and categorize them based on:

- What type of email it is (pharma, replica, steal passwords)
- What cues (features) you think would have helped the algorithm classify correctly.

Pharma: 12

Replica/fake: 4

steal passwords: 53

other: 31

deliberate misspellings: 5

(misgaga, medicine etc)

Unusual email routing: 16

→ unusual (spamming) punctuation: (32)

strong signal, maybe worth the time working on this problem.

## Week 6

### Machine learning: error analysis

#### The importance of numerical evaluation

should discount/discounts/discounted/discounting be treated as the same word?

Can use "stemming" software (e.g. "porterstemmer")

universe/university: - potential error here.

error analysis may not be helpful for deciding if this is likely to improve performance. Only solution is to try and see if it works.

Need numerical evaluation (e.g. cross validation error) of algorithm's performance with and without stemming

without stemming: 5% error

with stemming: 3% error.

Distinguish upper vs lower case (Mom/mom) : 3.2% error

if we use this as another parameter, by evaluating the error that the algorithm produces, we can see if the choice of the feature was correct.

Recommend implementing a "quick & dirty" implementation of your learning algorithm.

## Week 6

# Machine learning system design - error metrics for skewed classes

## Cancer Classification example

Train logistic regression model  $h_0(x)$  ( $y=1$  if cancer,  $y=0$  otherwise)

Find that you got 1% error on test set  
(99% correct diagnoses)

Only 0.50% of patients have cancer

skewed classes

i.e. hardly ever 1  
(the patient has cancer)  $\therefore$   
data is "skewed"

function  $y = \text{predictCancer}(x)$

$y=0$ ; ignore  $x$ !

return

0.5% error?

99.2% accuracy (0.8% error)

99.5% accuracy (0.5% error)

## Precision / Recall

$y=1$  in presence of rare class that we want to detect

Actual class

	1	0
Predicted class	True positive	False positive
	False Negative	True negative

Predicted class

0

## Precision

(Of all the patients that we predicted  $y=1$ , what fraction actually has cancer?)

$$\text{Precision} = \frac{\text{True positives}}{\# \text{ predicted positive}} = \frac{\text{True positive}}{\text{True pos} + \text{False pos}}$$

## Recall

(Of all patients that actually have cancer, what fraction did we correctly detect having cancer?)

$$\text{Recall} = \frac{\text{True positives}}{\# \text{ actual positives}} = \frac{\text{True positives}}{\text{True pos} + \text{False neg.}}$$

high recall is a good thing

Computing precision and recall will give us a good sense of how well our classifier is doing.

$y=0$   
recall=0

not a good classifier

# Week 6

## Machine learning: trading off precision and recall

Trading off precision and recall

Logistic regression:  $0 \leq h_{\theta}(x) \leq 1$

Predict 1 if  $h_{\theta}(x) \geq 0.5$  / 0.7 / 0.9  
 Predict 0 if  $h_{\theta}(x) < 0.5$  / 0.7 / 0.9

$$\text{precision} = \frac{\text{true positives}}{\text{no. of predicted positives}}$$

$$\text{recall} = \frac{\text{true positives}}{\text{no. of actual positives}}$$

Suppose we want to predict  $y=1$  (cancer)

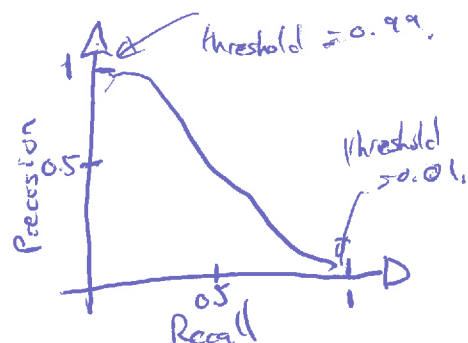
only if very confident

→ higher precision, (lower recall?) → one way of doing this

Suppose we want to avoid missing too many cases of cancer (avoid false negatives)

higher recall, lower precision

more generally: Predict 1 if  $h_{\theta}(x) \geq \text{threshold}$ .



## F<sub>1</sub> Score (F score)

How to compare precision/recall numbers?

	Precision (P)	Recall (R)	Average	F <sub>1</sub> score
Algorithm 1	0.5	0.4	0.45	0.444
Algorithm 2	0.7	0.1	0.4	0.175
Algorithm 3	0.02	1.0	0.51	0.0392

Average:  $\frac{P+R}{2}$  & this is one way

F<sub>1</sub> score:  $2 \frac{PR}{P+R}$  →  $P=0$  or  $R=0 \Rightarrow F_{\text{score}} = 0$   
 $P=1$  &  $R=1 \Rightarrow F_{\text{score}} = 1$

Predict  $y=1$  all the time

not a good algorithm  
 get high average

→ averaging is not a good method of evaluating the algorithm's overall performance.

## Week 6

### Machine learning system design: data for machine learning

#### Design a high accuracy learning system

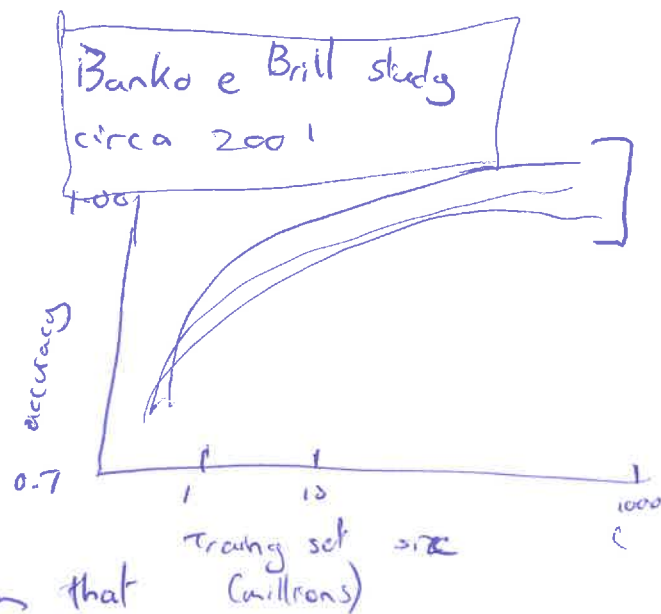
e.g. Classify between confusable words.

{to, two, too} / {then, than}

For breakfast I ate two eggs.

#### Algorithms

- Perceptron (logistic regression)
- Winnow
- Memory based
- Naive based.



"It's not who has the best algorithm that wins,  
it's who has the most data"

#### Large data Rationale

Assume feature  $x \in \mathbb{R}^{n+1}$  has sufficient information to predict  $y$  accurately

example: for breakfast I ate two eggs

Counter example: Predict housing price from only size (feet<sup>2</sup>) and no other features. ~~Not true~~ → this is an example where it would be very difficult to predict the price accurately.

Useful test: Given the input  $x$ , can a human expert confidently predict  $y$ ?

○ So ask a human expert if the chosen parameter is "good enough" to make the prediction.

## Large data rationale

Use a learning algorithm with many parameters (e.g. logistic regression, linear regression with many features, neural network with many hidden units) Low bias algorithms.

→  $J_{\text{train}}(\theta)$  will be small.

Use a very large training set (unlikely to overfit) ← because we have such a massive training set.

→  $J_{\text{train}}(\theta) \approx J_{\text{test}}(\theta)$

low variance

set.

→ (hopefully)  $J_{\text{test}}(\theta)$  will be small