Comparions Lab

Lab 1: SequenceEqual() Method

Open the **Program.cs** file and replace the code with the following:

```
using LINQLab.EntityClasses;
using LINQLab.RepositoryClasses;

// Declare variables and fill data
List<Song> songs1 = SongRepository.GetAll();
List<Song> songs2 = SongRepository.GetAll();
bool value = false;

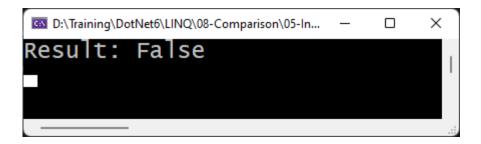
// TODO: Write Your Query Here

// Display the Results
Console.WriteLine($"Result: {value}");

// Pause for results
Console.ReadKey();
```

Write a query to compare these two song collections using the SequenceEqual() method.

Try it Out



Lab 2: Sequence Equal with Comparer

Open the **Program.cs** file and add an instance of a SongComparer class.

```
SongComparer sc = new();
```

Write a query to use the SongComparer class with the SequenceEqual() method to compare the **SongId** properties from the two collections.

Try it Out

Run the application and view the results:

Lab 3: Except() Method

Open the **Program.cs** file and replace the code with the following:

```
using LINQLab.EntityClasses;
using LINQLab.RepositoryClasses;

// Declare variables and fill data
List<Song> songs = SongRepository.GetAll();
List<MusicGenre> genres = MusicGenreRepository.GetAll();
List<int> list = new();

// TODO: Write Your Query Here

// Display the Results
foreach (var value in list) {
   Console.WriteLine(value);
}

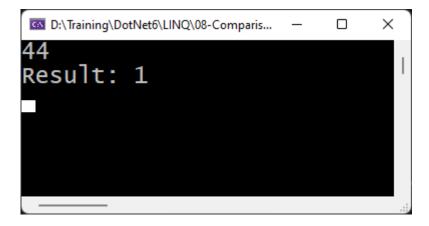
// Display Count
Console.WriteLine($"Result: {list.Count}");

// Pause for results
Console.ReadKey();
```

Write a query to select all *Genreld* properties that are not assigned to any songs.

Try it Out

Run the application and view the results:



Lab 4: Except using Comparer

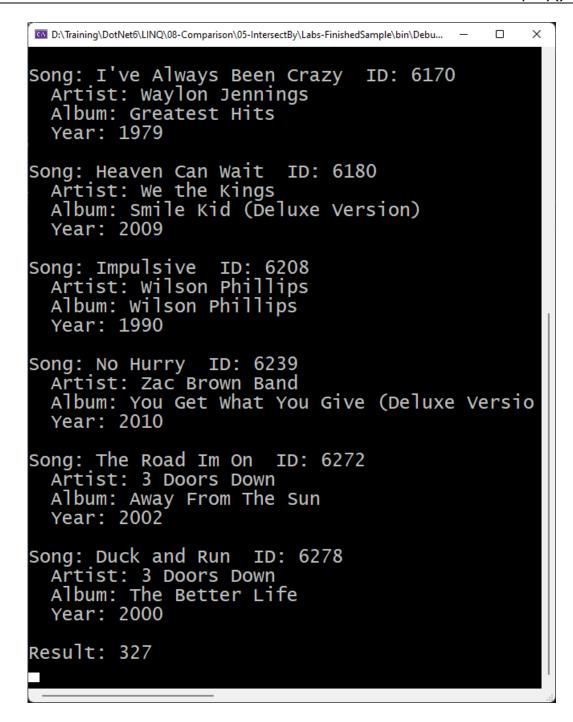
Open the **Program.cs** file and replace the code with the following:

```
using LINQLab.EntityClasses;
using LINQLab.RepositoryClasses;
// Declare variables and fill data
List<Song> songs1 = SongRepository.GetAll()
         .Where(row => row.TrackNumber == "3").ToList();
List<Song> songs2 = SongRepository.GetAll()
         .Where(row => row.GenreId == 30).ToList();
SongComparer sc = new();
List<Song> list = new();
// TODO: Write Your Query Here
// Display the Results
foreach (var value in list) {
 Console.WriteLine(value);
// Display Count
Console.WriteLine($"Result: {list.Count}");
// Pause for results
Console.ReadKey();
```

The above code creates one variable to hold all songs where the TrackNumber property is equal to 3. It creates another variable to hold all songs where the Genreld property is equal to 30.

Write a query using the Except() method and the SongComparer class to determine those songs that have *TrackNumber* equal to 3, and *Genreld* not equal to 30.

Try it Out



Lab 5: ExceptBy() Method

Write a query to use the ExceptBy() method to determine those songs that have *TrackNumber* equal to 3 and *Genreld* not equal to 30.

Try it Out

Run the application and view the results:

```
D:\Training\DotNet6\LINQ\08-Comparison\05-IntersectBy\Labs-FinishedSample\bin\Debu...
                                                 ×
Song: I've Always Been Crazy ID: 6170
  Artist: Waylon Jennings
  Album: Greatest Hits
  Year: 1979
Song: Heaven Can Wait ID: 6180
  Artist: We the Kings
  Album: Smile Kid (Deluxe Version)
  Year: 2009
Song: Impulsive ID: 6208
  Artist: Wilson Phillips
  Album: Wilson Phillips
  Year: 1990
Song: No Hurry ID: 6239
  Artist: Zac Brown Band
  Album: You Get What You Give (Deluxe Versio
  Year: 2010
Song: The Road Im On ID: 6272
  Artist: 3 Doors Down
  Album: Away From The Sun
  Year: 2002
Song: Duck and Run ID: 6278
  Artist: 3 Doors Down
  Album: The Better Life
  Year: 2000
Result: 327
```

The results are the same as the last lab but was accomplished without using the SongComparer class.

Comparisons Lab
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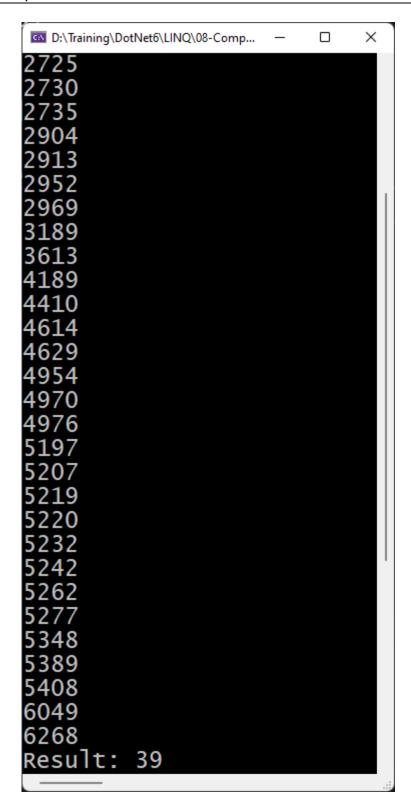
Lab 6: Intersect() Method

Open the **Program.cs** file and replace the declaration for the *list* variable to a list of integers.

```
List<int> list = new();
```

Write a query to use the Intersect() method to determine those songs that have *TrackNumber* equal to 3 and *Genreld* equal to 30.

Try it Out



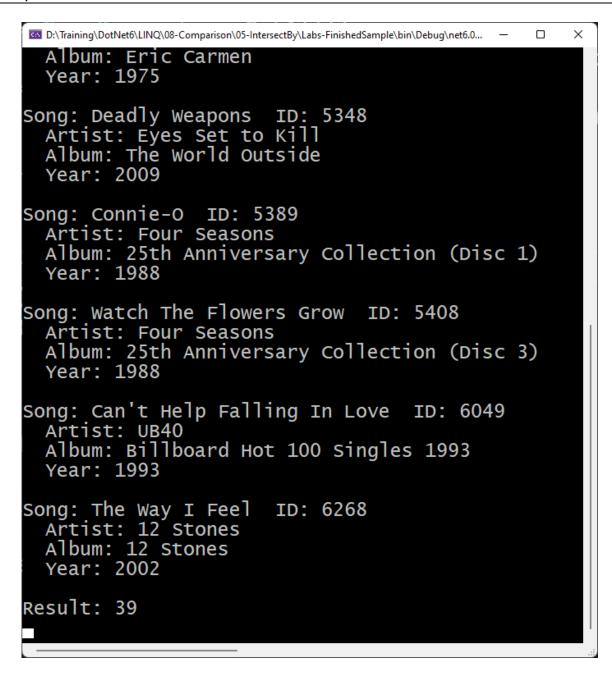
Lab 7: Intersect using Comparer

Open the **Program.cs** file and change the list of integers to a list of Song objects.

```
List<Song> list = new();
```

Write a query using the Intersect() method and the SongComparer class to determine those songs that are in common between the two song collections.

Try it Out



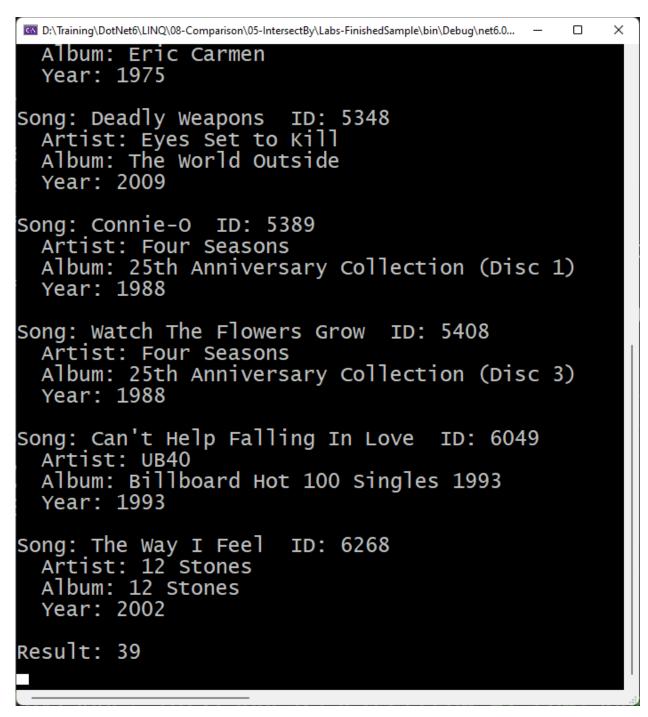
Lab 8: IntersectBy() Method

Write a query to use the IntersectBy() method to determine those songs that are in common between the two song collections based on the **Songld** property.

Try it Out

Run the application and view the results:

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These results should match the previous lab.