Base Router Lab

Perform these labs on your own computer using Visual Studio 2022 to ensure you understand the lessons presented in the corresponding videos and lectures.

Lab 1: Update Base Router Class

Open the RouterBase.cs file and add three more properties

```
public string InfoMessage { get; set; }
public string ErrorLogMessage { get; set; }
protected readonly ILogger _Logger;
```

Modify the constructor to look like the following:

```
public RouterBase(ILogger logger)
{
   UrlFragment = string.Empty;
   TagName = string.Empty;
   InfoMessage = string.Empty;
   ErrorLogMessage = string.Empty;
   _Logger = logger;
}
```

Fix up all Router Classes

Open the **CustomerRouter.cs** file Remove the **readonly** field **_Logger** Modify the constructor

```
public CustomerRouter(IRepository<Customer> _repo,
   ILogger<CustomerRouter> logger) : base(logger)
{
   UrlFragment = "api/Customer";
   TagName = "Customer";
   _Repo = _repo;
}
```

Open the **ErrorRouter.cs** file and add a constructor

```
public ErrorRouter(ILogger<ErrorContext> logger) :
  base(logger)
{
}
```

Open the LogTestRouter.cs file

Remove the **readonly** field **_Logger**

Modify the constructor

```
public LogTestRouter(ILogger<LogTestRouter> logger) :
base(logger)
{
   UrlFragment = "api/LogTest";
   TagName = "LogTest";
}
```

Open the **SettingsRouter.cs** file and modify the constructor

```
public SettingsRouter(ILogger<SettingsRouter> logger) :
base(logger)
{
   UrlFragment = "api/Settings";
   TagName = "Settings";
}
```

Compile

Compile the application and make sure everything still works as it did before.

Demo 2: Add Exception Handling Method

Open the **RouterBase.cs** file and add a new method to log an exception to the log and return a status code of 500 with a generic message appropriate for the caller of this API.

```
/// <summary>
/// Call this method to return a '500 Internal Server
Error' and log an exception.
/// </summary>
/// <param name="ex">An Exception object</param>
/// <param name="infoMsg">The info message to display to
the user<param>
/// <param name="errorMsg">The error message to
log</param>
/// <returns>A Status Code of 500</returns>
protected IResult HandleException (Exception ex, string
infoMsg, string errorMsg)
  // Set properties from parameters passed in
  InfoMessage = infoMsg;
  ErrorLogMessage = errorMsg;
 return HandleException(ex);
}
/// <summary>
/// Call this method to return a '500 Internal Server
Error' and log an exception.
/// Prior to calling this method...
///
      Fill in the InfoMessage property with the value
to display to the caller.
      Fill in the ErrorLogMessage property with the
value to place into the log file.
/// </summary>
/// <param name="ex">An Exception object</param>
/// <returns>A Status Code of 500</returns>
protected IResult HandleException(Exception ex)
  IResult ret;
  // Create status code with generic message
  ret = Results.Problem(InfoMessage);
  // Add Message, Source, and Stack Trace
  ErrorLogMessage += $"{Environment.NewLine}Message:
{ex.Message}";
  ErrorLogMessage += $"{Environment.NewLine}Source:
{ex.Source}";
  ErrorLogMessage += $"{Environment.NewLine}Stack Trace:
{ex.StackTrace}";
  // Log the exception
```

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```
_Logger.LogError(ex, "{ErrorLogMessage}",
ErrorLogMessage);

return ret;
}
```

Open the **CustomerRouter.cs** file and modify the Get() method.

```
protected virtual IResult Get()
  IResult ret;
  List<Customer> list;
  InfoMessage = "No Customers Found.";
  try {
    // Intentionally Cause an Exception
    throw new ApplicationException("ERROR!");
    list = Repo.Get();
    //list.Clear();
    if (list == null || list.Count == 0) {
      ret = Results.NotFound(InfoMessage);
    }
    else {
      ret = Results.Ok(list);
    }
  catch (Exception ex) {
    InfoMessage = "Error in Customer API. Please Contact
the System Administrator.";
    ErrorLogMessage = "Error in CustomerRouter.Get()";
    ret = HandleException(ex);
  }
  return ret;
}
```

Try it Out

Run the application and click on the **GET /api/Customer** button.

Make sure still get the same exception message as before.

Demo 3: Serialize an Object

Open the **RouterBase.cs** file and add a new property.

```
public string EntityAsJson { get; set; }
```

Modify the constructor

```
public RouterBase(ILogger logger)
{
   UrlFragment = string.Empty;
   TagName = string.Empty;
   InfoMessage = string.Empty;
   ErrorLogMessage = string.Empty;
   EntityAsJson = string.Empty;
   _Logger = logger;
}
```

Add a method named SerializeEntity().

```
/// <summary>
/// Serialize an object into a JSON string
/// </summary>
/// <typeparam name="T">The type to
serialize</typeparam>
/// <param name="entity">An instance of the type</param>
/// <returns>A JSON string</returns>
protected string SerializeEntity<T>(T entity)
  EntityAsJson = "Nothing serialized";
  try {
    // Attempt to serialize entity
    EntityAsJson = JsonSerializer.Serialize(entity);
  }
  catch {
   // Ignore the error
  return EntityAsJson;
```

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Open the **LogTestRouter.cs** file and locate the LogCustomer() method and change the line of code shown in **bold** below.

```
protected virtual IResult LogCustomer()
  // Log a Customer Object
 Customer entity = new()
   CustomerID = 999,
   FirstName = "Bruce",
   LastName = "Jones",
   Title = "Mr.",
   CompanyName = "Beach Computer Consulting",
   EmailAddress =
"Jones.Bruce@beachcomputerconsulting.com",
   Phone = "(714) 555-555",
   ModifiedDate = DateTime.Now
  };
  string json = base.SerializeEntity<Customer>(entity);
  Logger.LogInformation("Customer = {json}", json);
 return Results.Ok("Check Console Window");
}
```

Try it Out

Delete all Log*.txt files in the **Logs** folder.

Run the application and click on the GET /api/LogTest button.

Check the log file to see the customer is still serialized.