

XAML Control Binding Lab - MAUI

Perform these labs on your own computer using Visual Studio 2022 or later to ensure you understand the lessons presented in the corresponding videos and lectures.

Lab 1: Bind Text Box to Label

Create a **NEW** .NET MAUI application named **XamlBindingMAUI**.

Open the **MainPage.xaml** file and replace the `<VerticalStackLayout>` with the following XAML code.

```
<Border Stroke="Black"
        StrokeThickness="2"
        HorizontalOptions="Start"
        VerticalOptions="Start"
        MinimumHeightRequest="200"
        MinimumWidthRequest="300">
    <VerticalStackLayout Margin="10">
        <Label Text="Enter some Text Below" />
        <Entry x:Name="DataEntry" />
        <Label BindingContext="{x:Reference Name=DataEntry}"
              Text="{Binding Path=Text}" />
    </VerticalStackLayout>
</Border>
```

Try It Out

Run the application and type a value into the Entry control. What you type should be displayed in the Label.

Lab 2: Bind Slider to Label

The slider is used to illustrate a numeric scale.

NOTE: Place the **Maximum** attribute first, then the minimum attribute after to avoid an error.

The **Value** property is a double data type, so if you want to increment by whole numbers, you must change the value in the code-behind.

Replace the previous code you wrote in the **MainPage.xaml** file with the following XAML code.

```
<Border Stroke="Black"
        StrokeThickness="2"
        HorizontalOptions="Start"
        VerticalOptions="Start"
        MinimumHeightRequest="200"
        MinimumWidthRequest="300">
    <VerticalStackLayout Margin="10">
        <!-- NOTE: Set the Maximum property before the
        Minimum Property -->
        <Slider x:Name="slider"
                ValueChanged="slider_ValueChanged"
                Maximum="100"
                Minimum="1" />
        <Label BindingContext="{x:Reference Name=slider}"
                Text="{Binding Path=Value}" />
    </VerticalStackLayout>
</Border>
```

Write the **ValueChanged** event procedure.

```
private void slider_ValueChanged(object sender,
ValueChangedEventArgs e)
{
    // Only increment by whole numbers
    if (slider != null) {
        slider.Value = Convert.ToInt32(e.NewValue);
    }
}
```

Try It Out

Run the application and try moving the Slide thumb to the right and left to see the value displayed in the Label.

Lab 3: Bind Picker to Label

Replace the previous code you wrote in the **MainPage.xaml** file with the following XAML code.

```
<Border Stroke="Black"
        StrokeThickness="2"
        HorizontalOptions="Start"
        VerticalOptions="Start"
        MinimumHeightRequest="200"
        MinimumWidthRequest="300"
        Margin="10">
  <VerticalStackLayout Margin="10">
    <Picker x:Name="Language">
      <Picker.ItemsSource>
        <x:Array Type="{x:Type x:String}">
          <x:String>C#</x:String>
          <x:String>Visual Basic</x:String>
          <x:String>C++</x:String>
          <x:String>F#</x:String>
        </x:Array>
      </Picker.ItemsSource>
    </Picker>
    <Label Text="{Binding Path=SelectedItem}"
           BindingContext="{x:Reference Language}" />
  </VerticalStackLayout>
</Border>
```

Try It Out

Run the application and select a value from the Picker and you should see the value selected appear in the label.

Lab 4: Bind CheckBox IsEnabled Property

Replace the previous code you wrote in the **MainPage.xaml** file with the following XAML code.

```
<Border Stroke="Black"
        StrokeThickness="2"
        HorizontalOptions="Start"
        VerticalOptions="Start"
        MinimumHeightRequest="200"
        MinimumWidthRequest="300"
        Margin="10">
    <VerticalStackLayout Margin="10">
        <HorizontalStackLayout>
            <Label Text="Has Benefits?" />
            <CheckBox x:Name="hasBenefits" />
        </HorizontalStackLayout>
        <HorizontalStackLayout>
            <Label Text="401k" />
            <CheckBox IsEnabled="{Binding Path=IsChecked}"
                    BindingContext="{x:Reference
hasBenefits}" />
        </HorizontalStackLayout>
        <HorizontalStackLayout>
            <Label Text="Health Care" />
            <CheckBox IsEnabled="{Binding Path=IsChecked}"
                    BindingContext="{x:Reference
hasBenefits}" />
        </HorizontalStackLayout>
    </VerticalStackLayout>
</Border>
```

Try It Out

Run the application check and uncheck the Has Benefits? checkbox to see the other two checkboxes become enabled and disabled respectively.

Lab 5: Bind IsVisible Property

Replace the previous code you wrote in the **MainPage.xaml** file with the following XAML code.

```
<Border Stroke="Black"
        StrokeThickness="2"
        Margin="10">
    <Grid Margin="10"
        RowDefinitions="Auto,Auto,Auto"
        ColumnDefinitions="Auto,*">
        <Label Grid.Row="0"
            Text="Has Benefits?" />
        <CheckBox Grid.Row="0"
            Grid.Column="1"
            x:Name="HasBenefits" />
        <Label Grid.Row="1"
            Grid.Column="0"
            IsVisible="{Binding Path=IsChecked}"
            BindingContext="{x:Reference HasBenefits}"
            Text="401k" />
        <CheckBox Grid.Row="1"
            Grid.Column="1"
            IsVisible="{Binding Path=IsChecked}"
            BindingContext="{x:Reference HasBenefits}"
        />
        <Label Grid.Row="2"
            Grid.Column="0"
            IsVisible="{Binding Path=IsChecked}"
            BindingContext="{x:Reference HasBenefits}"
            Text="Health Care" />
        <CheckBox Grid.Row="2"
            Grid.Column="1"
            IsVisible="{Binding Path=IsChecked}"
            BindingContext="{x:Reference HasBenefits}"
        />
    </Grid>
</Border>
```

Try It Out

Run the application check and uncheck the Has Benefits? checkbox to see the other two checkboxes become visible and invisible respectively.

Lab 6: Stepper

Replace the previous code you wrote in the **MainPage.xaml** file with the following XAML code.

```
<HorizontalStackLayout VerticalOptions="Start">
  <Label Text="Your Age"
        VerticalTextAlignment="Center" />
  <Entry BindingContext="{x:Reference theStepper}"
        Text="{Binding Path=Value}" />
  <Stepper x:Name="theStepper"
        Minimum="18"
        Maximum="99"
        Increment="1" />
</HorizontalStackLayout>
```

Try It Out

Run the application and click the up and down arrows in the Stepper to see the value in the Entry control change.

Lab 7: Binding to Radio Buttons

Right mouse-click on the project and add a new folder named **Converters**.

Right mouse-click on the **Converters** folder and add a new class named **InvertBooleanConverter**. Replace all the template code in this file with the following code.

```
using System.Globalization;

namespace XamlBindingMAUI.Converters
{
    public class InvertBooleanConverter : IValueConverter
    {
        public object Convert(object value, Type targetType,
            object parameter, CultureInfo culture)
        {
            return !(bool)value;
        }

        public object ConvertBack(object value, Type
            targetType, object parameter, CultureInfo culture)
        {
            return null;
        }
    }
}
```

Open the **MainPage.xaml.cs** file and add a property named **IsActive**.

```
public bool IsActive { get; set; }
```

Modify the constructor to set the **BindingContext** for the whole **ContentPage** to itself. Set the **IsActive** property to a true value.

```
public InvertBooleanPage()
{
    InitializeComponent();

    this.BindingContext = this;
    IsActive = true;
}
```

Open the **MainPage.xaml** file and add a new namespace.

```
xmlns:converters="clr-
namespace:SimpleDataBindingSamples.Converters"
```

Add the following code to the **<ContentPage.Resources>** section.

```
<ContentPage.Resources>
    <converters:InvertBooleanConverter
x:Key="invertBoolean" />
</ContentPage.Resources>
```

Replace the previous code you wrote in the **MainPage.xaml** file with the following XAML code.

```
<Border Stroke="Black"
        StrokeThickness="2"
        HorizontalOptions="Start"
        VerticalOptions="Start"
        MinimumHeightRequest="200"
        MinimumWidthRequest="300"
        Margin="10">
    <Grid Margin="10"
        RowDefinitions="Auto,Auto,Auto"
        ColumnDefinitions="Auto,*">
        <Label Grid.Row="0"
            Grid.Column="0"
            Text="Still Employed?" />
        <Label Grid.Row="1"
            Grid.Column="0"
            Text="Yes" />
        <RadioButton Grid.Row="1"
            Grid.Column="1"
            IsChecked="{Binding Path=IsActive}" />
        <Label Grid.Row="2"
            Grid.Column="0"
            Text="No" />
        <RadioButton Grid.Row="2"
            Grid.Column="1"
            IsChecked="{Binding Path=IsActive,
Converter={StaticResource invertBoolean}}" />
    </Grid>
</Border>
```

Try It Out

Run the application and you should see the Yes radio button is selected. This is because you set the `IsActive` property on the `ContentPage` to a true value. Stop the application and change the `IsActive` property to a **false** and run the view again to see the **No** radio button is now selected.

Lab 8: Switch

Replace the previous code you wrote in the **MainPage.xaml** file with the following XAML code.

```
<HorizontalStackLayout HorizontalOptions="Start"
                        VerticalOptions="Start">
  <Label Text="Employee Status"
        VerticalOptions="Center" />
  <Switch />
</HorizontalStackLayout>
```

Try It Out

Run the application on Windows and see that the <Switch> element has hard-coded labels **On** and **Off**.

Run the application on the Android Emulator and see that the <Switch> element does NOT have the hard-coded labels.

Add a Converter Class

Right mouse-click on the **Converters** folder and add a new class named **SwitchTextConverter**. Replace all the template code in this file with the following code.

```
using System.Globalization;

namespace XamlBindingMAUI.Converters
{
    public class SwitchTextConverter : IValueConverter
    {
        public string TrueText { get; set; } = "Yes";
        public string FalseText { get; set; } = "No";

        public object Convert(object value, Type targetType,
            object parameter, CultureInfo culture)
        {
            if ((bool)value) {
                return TrueText;
            }
            else {
                return FalseText;
            }
        }

        public object ConvertBack(object value, Type
            targetType, object parameter, CultureInfo culture)
        {
            throw new NotImplementedException();
        }
    }
}
```

Replace the previous code you wrote in the **MainPage.xaml** file with the following XAML code.

```
<HorizontalStackLayout HorizontalOptions="Start"
                        VerticalOptions="Start">
  <Label Text="Employee Status"
        VerticalOptions="Center" />
  <Switch Margin="0,0,-5,0"
        x:Name="activeEmployee" />
  <Label Margin="-100,10,10,10"
        BackgroundColor="White">
    <Label.Text>
      <Binding Source="{x:Reference activeEmployee}"
              Path="IsToggled">
        <Binding.Converter>
          <converters:SwitchTextConverter
TrueText="Active"

FalseText="Inactive" />
        </Binding.Converter>
      </Binding>
    </Label.Text>
  </Label>
</HorizontalStackLayout>
```

Try It Out

Run the application and show the new text based on what you have entered in to the SwitchTextConverter **TrueText** and **FalseText** property values. Try different values in here to get a feel for how this converter works.