# Paul Danielsons

#### **Information Technology Major**

Software Development Focus | Certification in Cybersecurity

2671 Bellevue Ave, Cincinnati Ohio, 45219 Danielpc@mail.uc.edu 513 - 478 - 4260

#### **EXPERIENCE**

# **Toyota Industrial Equipment Manufacturing** Columbus Indiana | *Software Engineer*

May 2018 - August 2018

Creation of an Angular2 system for management and more efficient monitoring of the factory productions through data visualization.

Brief: Docker, Angular, Node.js, SQL, HTML, CSS, C#, Typescript, HTML, SASS

Manager: Steven Norman

## University of Cincinnati Information Technology Department Mobile App Division | Software Development Engineer in Test

September 2016 - May 2018

**Technical Support** | Facilitated user management for the UC Institutional Review Board, and provided users with technical and customer support.

**Quality Assurance** | Tested new university sites and mobile applications to ensure the quality of the UC brand was upheld, as well as the monitoring and testing of new features in established projects.

Brief: Selenium, Hailstorm, SQL, Client Support, Automation, Quality Assurance

Manager: Bjorg Prodan

# **Starbucks Corporation**

Kings Island | Assistant Team Lead, Management

May 2015 - August 2015

Oversaw placement of workers, handled corporate-employee financials, maintained health codes, and structured employee break times.

#### **EDUCATION**

### University of Cincinnati | Cincinnati Ohio

2014 - Present | Bachelor of Science Information Technology

# Bishop Fenwick High School | Franklin Ohio

2010 - 2014 | High School Diploma

#### Languages

Duck + Dynamic

Javascript Typescript SASS

Static + Strong

C sharp Java Swift

Relational

**SQL** 

#### **Skills**

Selenium Automation

Android Development

iOS Development

Angular

Agile Methodology

Project Management

#### **Projects**

**IACUC** 

Responsible for creating test cases, and lead the testing of the new system.

Delivered presentations to team managers, Human Protection Administrators, and other system users to demonstrate functionality of the new system and improvements.

Wordy A mobile word game written in native iOS.