Compression of Deep Convolutional Neural Networks

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Our team



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- presentation
- report



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Problem Statement

Why? Deep convolutional neural networks tend to be overparameterized, therefore training and testing procedures might be time and energy consuming.

What? One way to reduce computation costs is to compress the whole convolutional neural network or just a single convolutional layer.

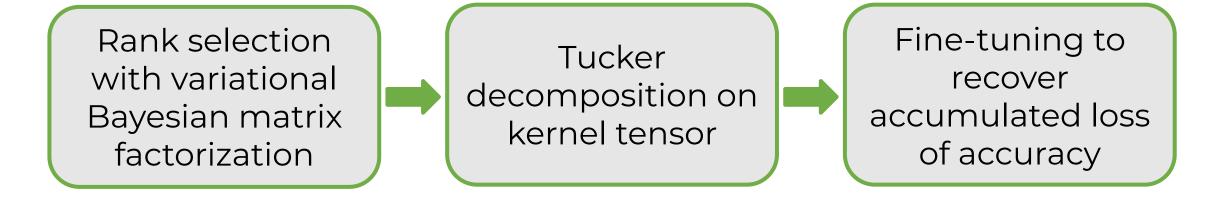
Hypothesis We want to implement Tucker decomposition on convolution kernel tensor to compress the <u>whole</u> CNN.

Application One of the possible applications is to allocate deep CNNs for complex tasks such as ImageNet classification on mobile devices.

How to measure quality We estimate number of model parameters and model accuracy after compression

Methods

In our work we present a scheme to compress the entire CNN:



We conducted our experiments on **CIFAR10** dataset.

Mathematical Description

Convolution Kernel Tensor

In CNNs the **Convolution kernel tensor** maps an input tensor \mathcal{X} of size $H \times W \times S$ into an output tensor \mathcal{Y} of size $H' \times W' \times T$ using the following linear mapping:

$$\mathcal{Y}_{h',w',t} = \sum_{i=1}^{D} \sum_{j=1}^{D} \sum_{s=1}^{S} \mathcal{K}_{i,j,s,t} \, \mathcal{X}_{h_i,w_j,s}$$

$$h_i = (h'-1)\Delta + i - P$$

$$w_j = (w'-1)\Delta + j - P$$

where \mathcal{K} is a 4-way dimensional tensor of size $D \times D \times S \times T$, Δ is stride and P is zero-padding size.

Mathematical Description

Tucker Decomposition

The rank- (R_1, R_2, R_3, R_4) Tucker decomposition of 4-way kernel tensor has the form:

$$\mathcal{K}_{i,j,s,t} = \sum_{r_1=1}^{R_1} \sum_{r_2=1}^{R_2} \sum_{r_3=1}^{R_3} \sum_{r_4=1}^{R_4} \mathcal{C}'_{r_1,r_2,r_3,r_4} U^{(1)}_{i,r_1} U^{(2)}_{j,r_2} U^{(3)}_{s,r_3} U^{(4)}_{t,r_4}$$

where C' is a core tensor of size $R_1 \times R_2 \times R_3 \times R_4$ and $U^{(1)}, U^{(2)}, U^{(3)}$ and $U^{(4)}$ are factor matrices of size $D \times R_1, D \times R_2, S \times R_3$ and $T \times R_4$.

Under the variant called Tucker-2 decomposition the kernel tensor is decomposed to:

$$\mathcal{K}_{i,j,s,t} = \sum_{r_3=1}^{R_3} \sum_{r_4=1}^{R_4} \mathcal{C}_{i,j,r_3,r_4} U_{s,r_3}^{(3)} U_{t,r_4}^{(4)}$$

with the core vector of size $D \times D \times R_3 \times R_4$.

Mathematical Description

Rank selection with variational Bayesian matrix factorization

The rank- (R_3, R_4) are hyper-parameters which control both accuracy loss and performance improvement. They are determined by applying global analytic VBMF on mode-3 matricization and mode-4 matricization of kernel tensor.

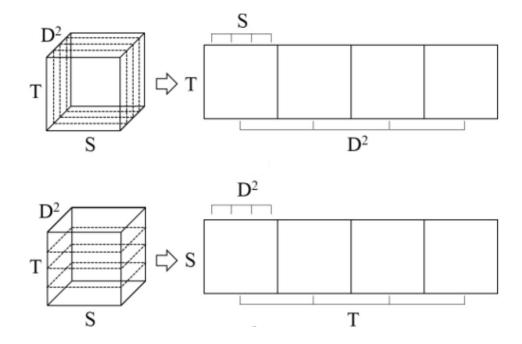


Figure 1. Tensor matricization

Complexity analysis

The convolution operation requires D^2ST parameters (kernel size). With Tucker decomposition compression ratio is given by:

$$\frac{D^2 ST}{SR_3 + D^2 R_3 R_4 + TR_4}$$

Experiments

model	ratio	accuracy_before	accuracy_after	fine_tune
AlexNet	1.037	0.7469	0.286	0.7827
ResNet 18	1.18	0.8065	0.8126	0.8045
VGG 16	1.11	0.8663	0.1496	0.8034
ShuffleNet V2	1.81	0.8542	0.8684	0.90
DenseNet 161	1.08	0.8611	0.8828	0.91

Summary

As a result we obtained reductions in model size often without loosing in quality.

Potentially, we can conduct more experiments testing different models and datasets, for example, **ImageNet**.

Bibliography

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Appendix

Tucker decomposition

The Tucker decomposition decomposes a tensor $\mathcal{Y} \in \mathbb{R}^{I_1 \times I_2 \times I_3}$ into a smaller tensor, called the *core tensor*, and *factor matrices*. The principle is illustrated in Figure 3. The core tensor $\mathcal{G} \in \mathbb{R}^{R_1 \times R_2 \times R_3}$ is multiplied by matrices $\mathbf{A} \in \mathbb{R}^{I_1 \times R_1}$, $\mathbf{B} \in \mathbb{R}^{I_2 \times R_2}$ and $\mathbf{C} \in \mathbb{R}^{I_3 \times R_3}$ along the first, second and third mode, respectively. Mode-1 and mode-2 multiplication are equivalent to left and right multiplication in case of matrices. In general, mode-n multiplication will be indicated by \times_n . Hence, the Tucker decomposition in Figure 3 can be written as:

$$\mathcal{Y} = \mathcal{G} \times_1 \mathbf{A} \times_2 \mathbf{B} \times_3 \mathbf{C}$$

