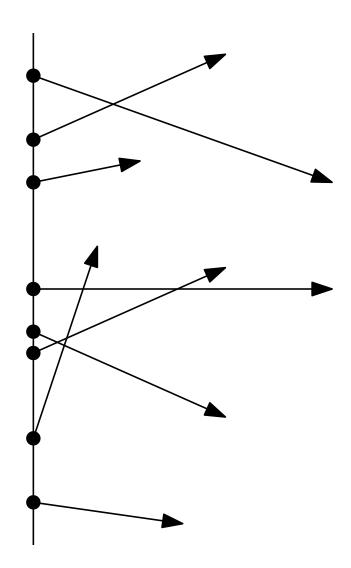
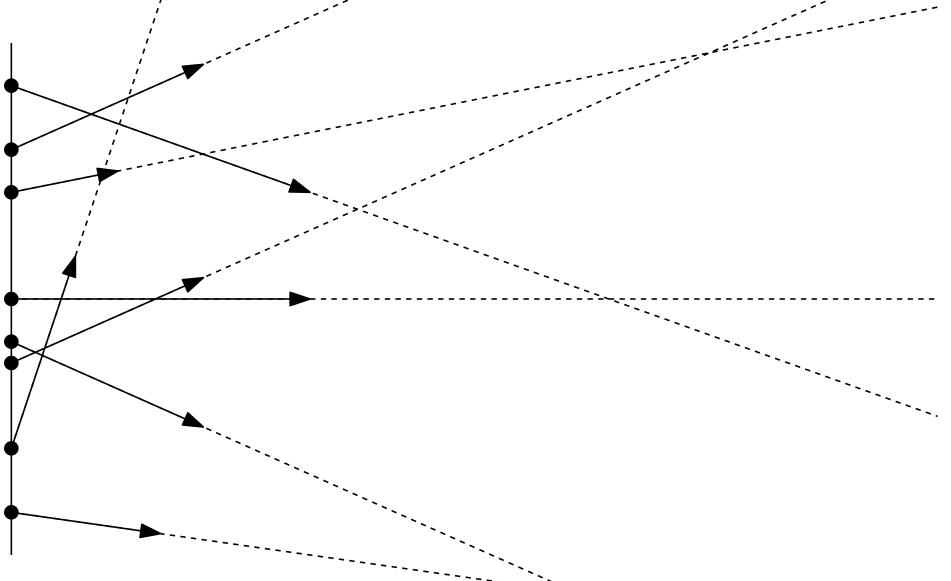


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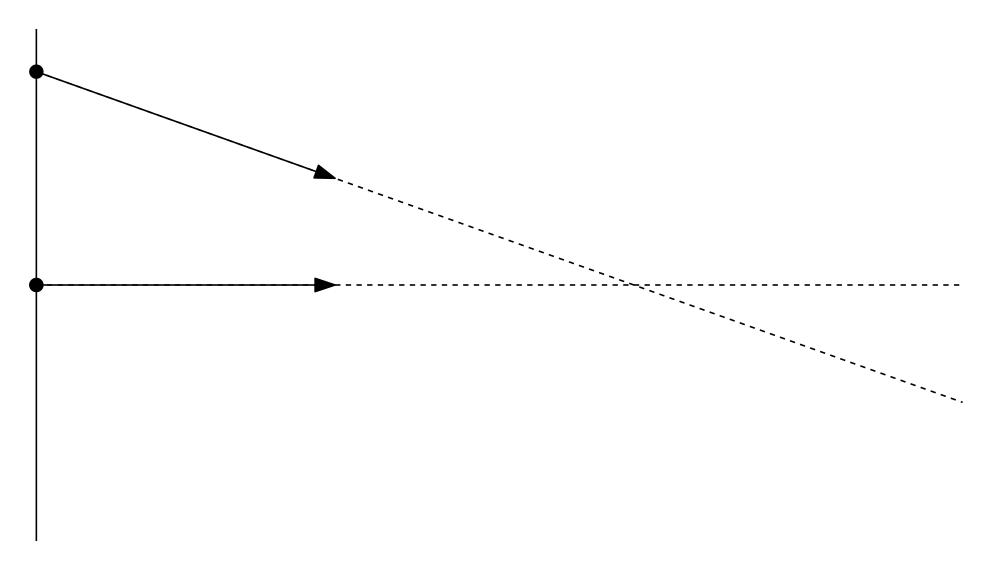




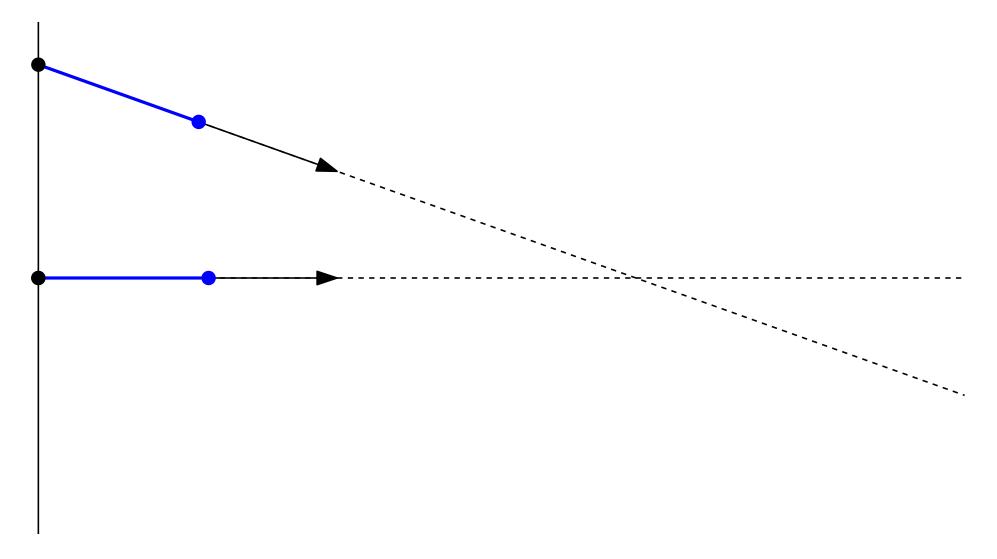
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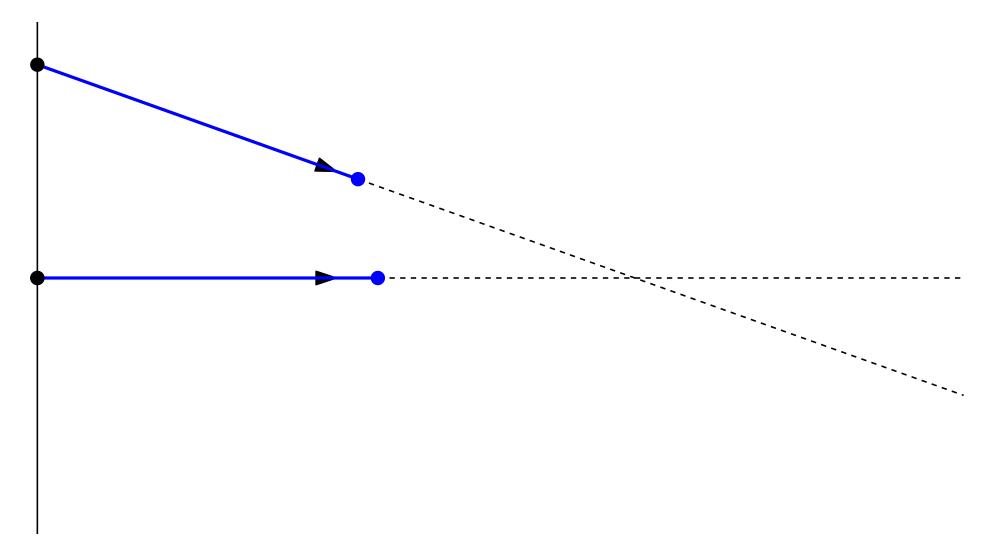




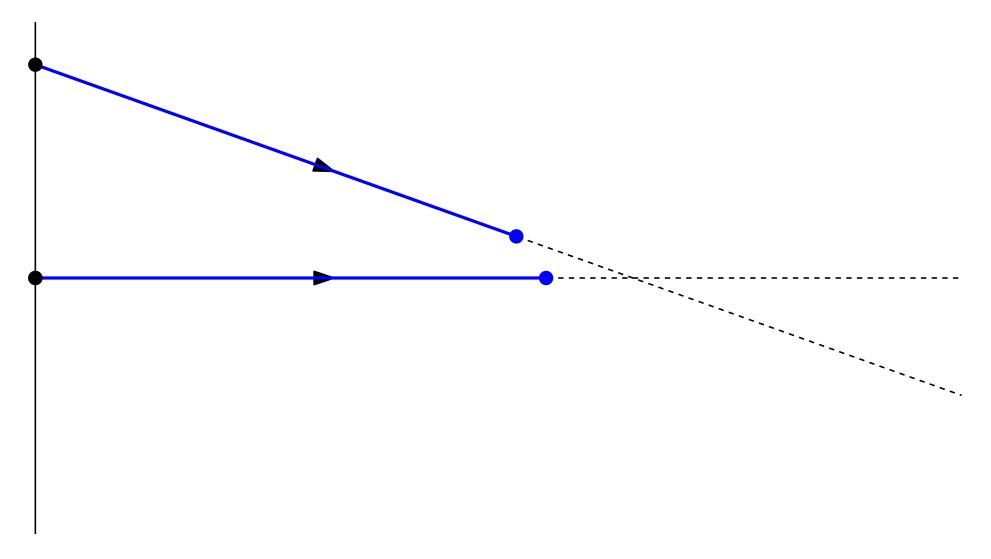




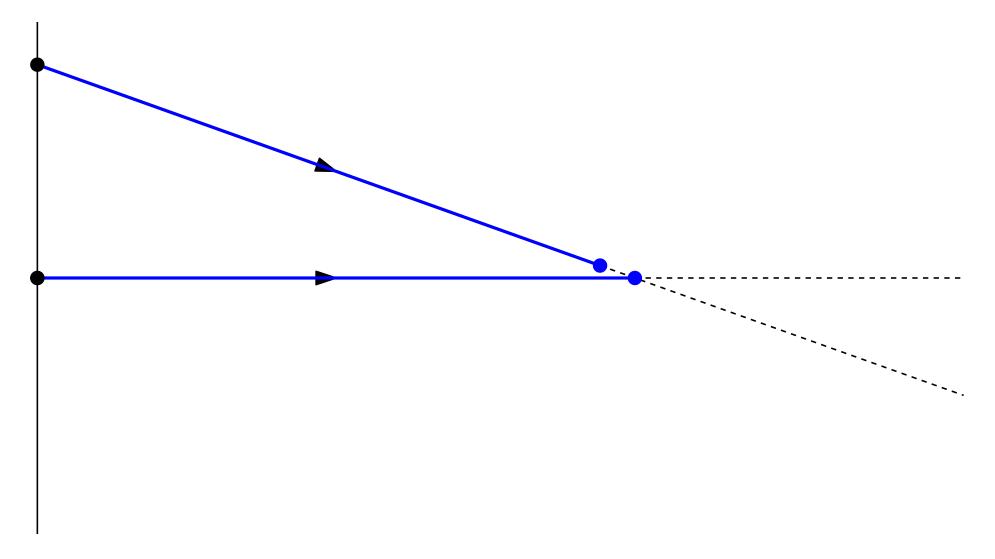




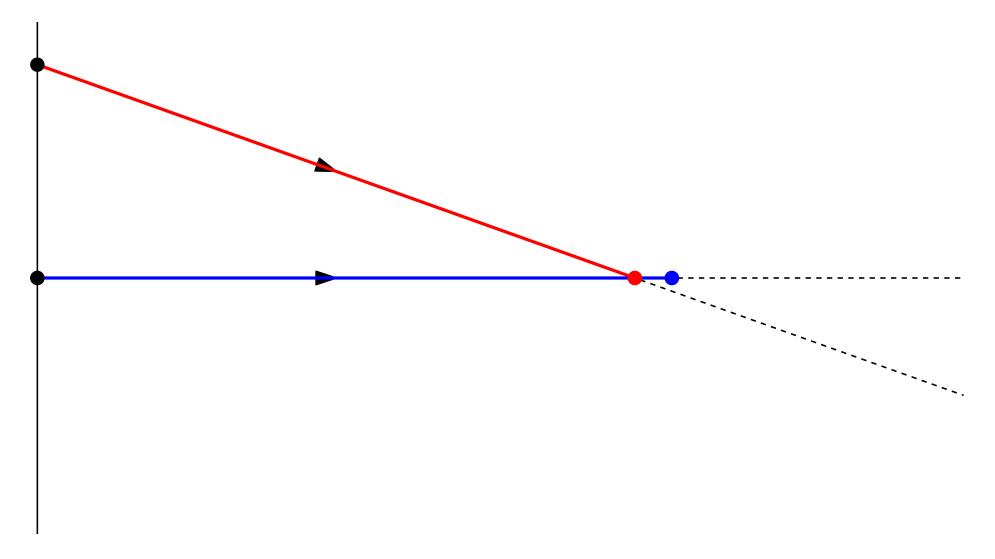




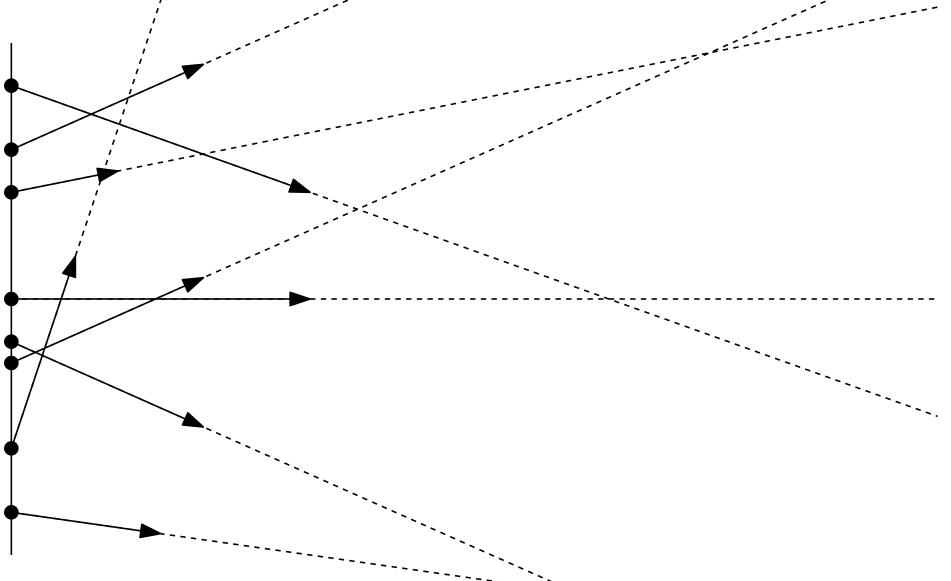








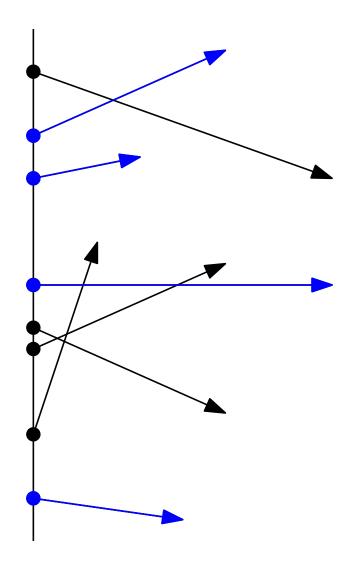




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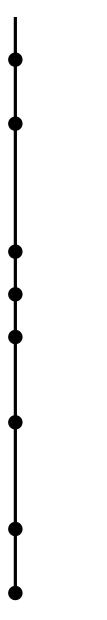
X. Zou, N. Zucchet Algolab, Dec. 7, 2022





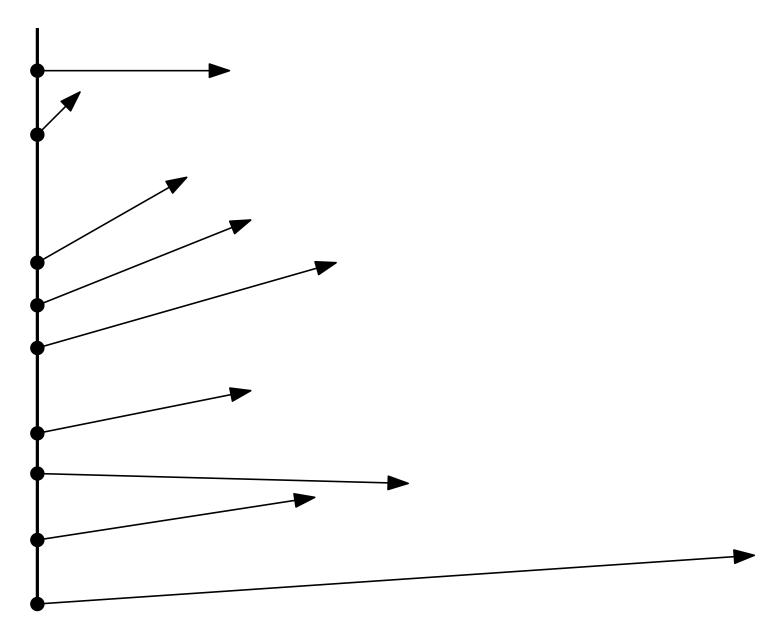
Which bikers get to ride forever?



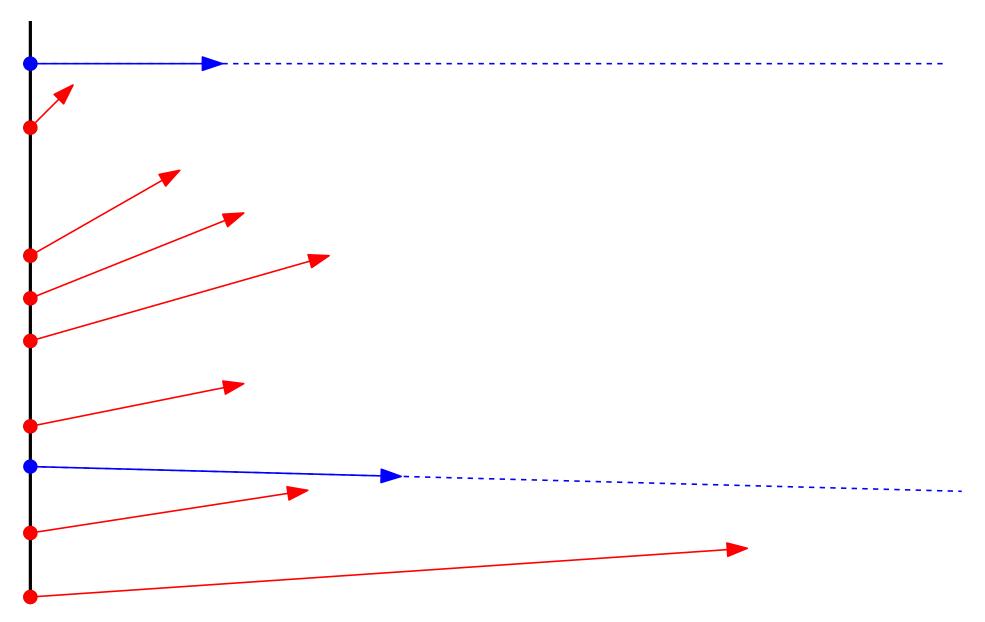


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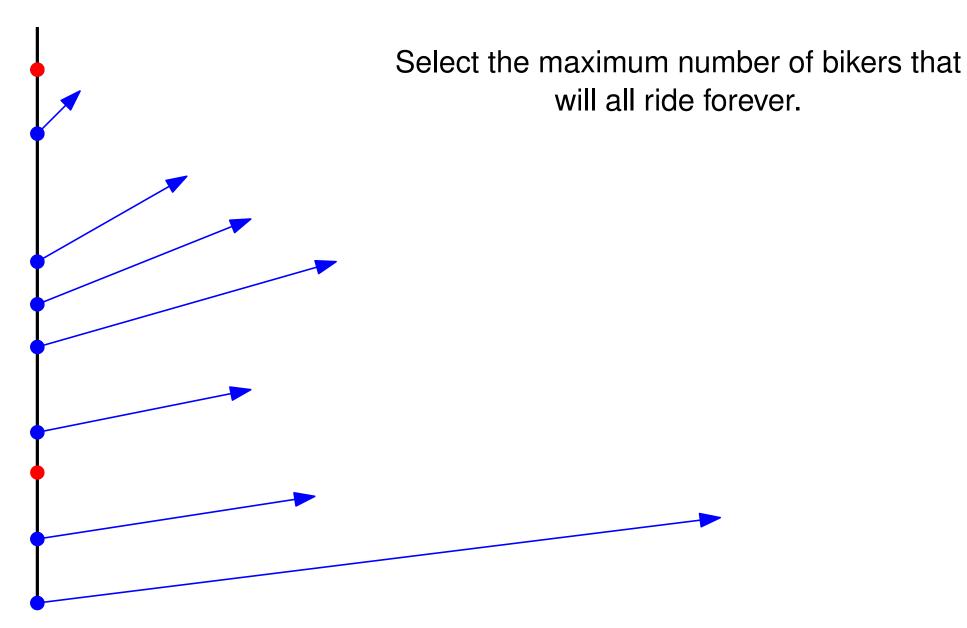






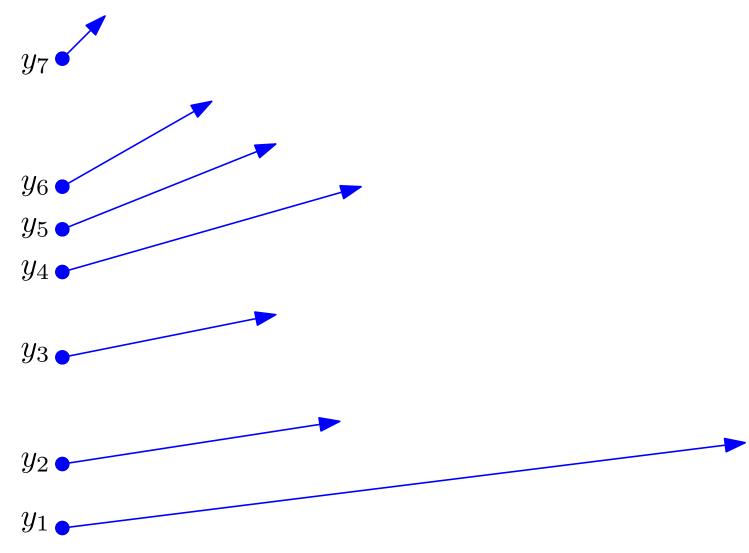






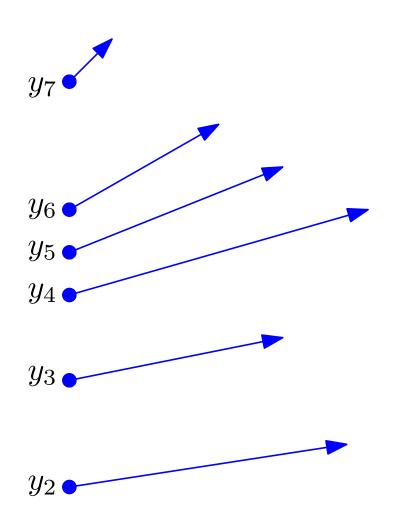
Slides by Luis Barba





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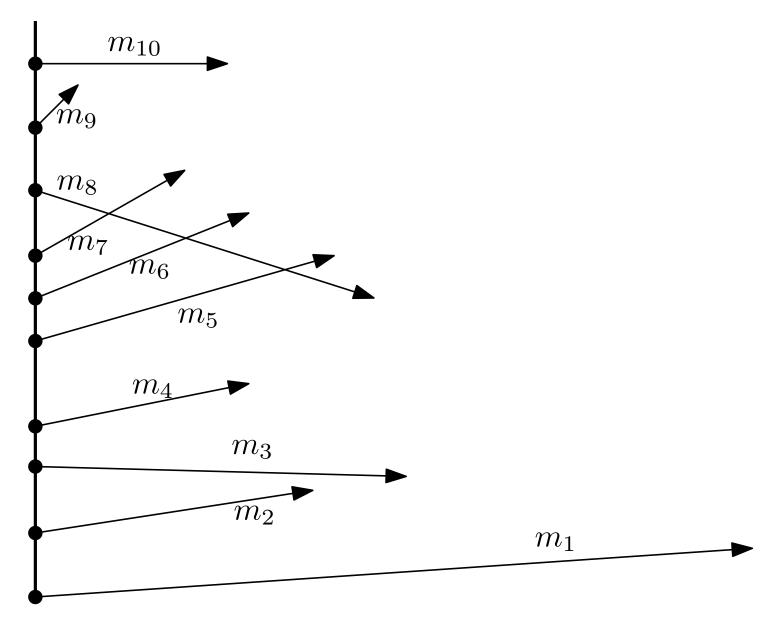




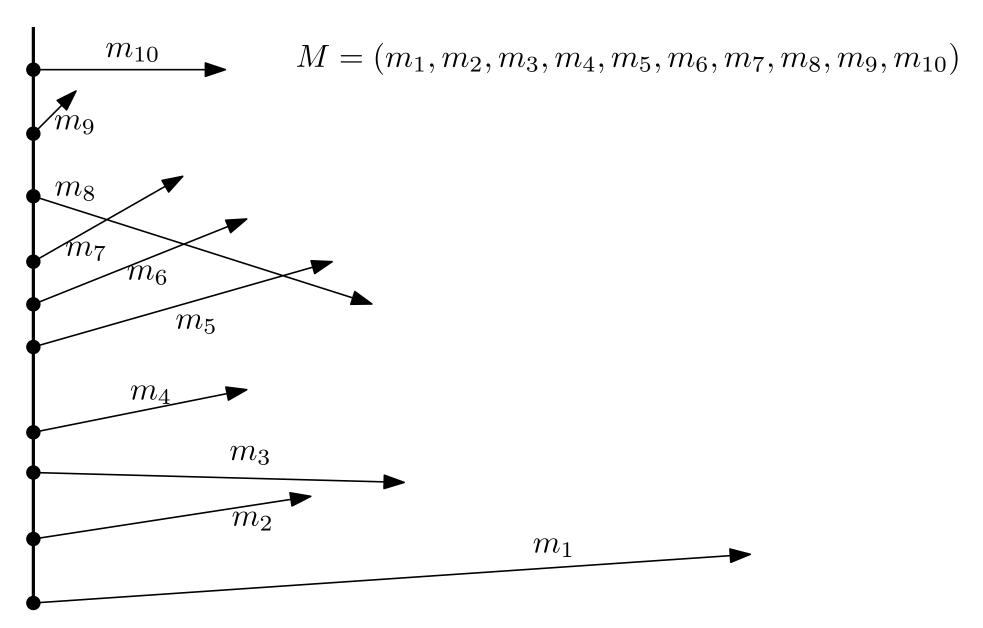
Two bikers do not interfere with each other if and only if the one with higher starting point has higher (or equal) slope.

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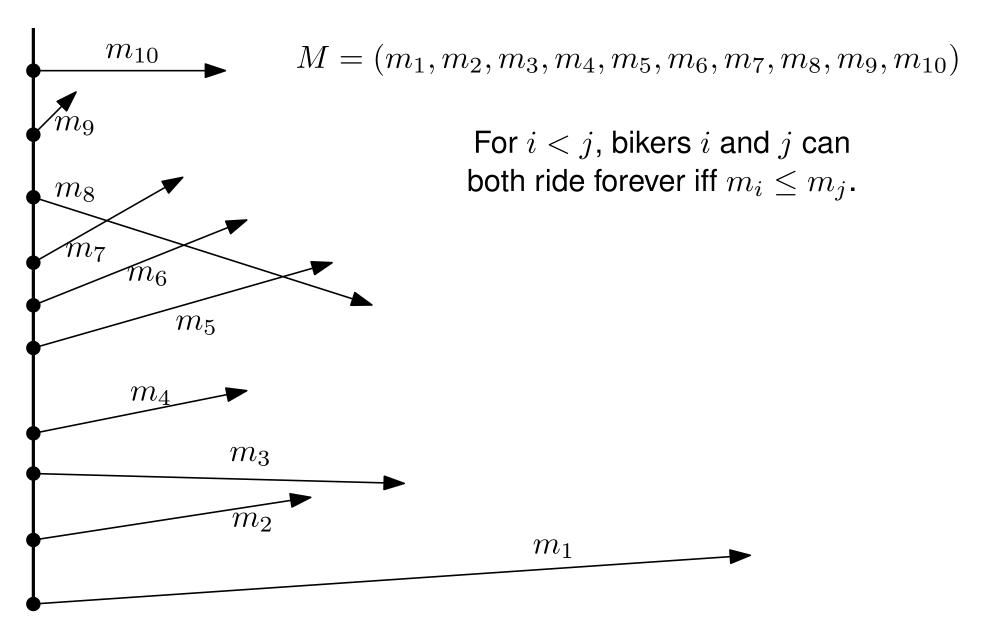




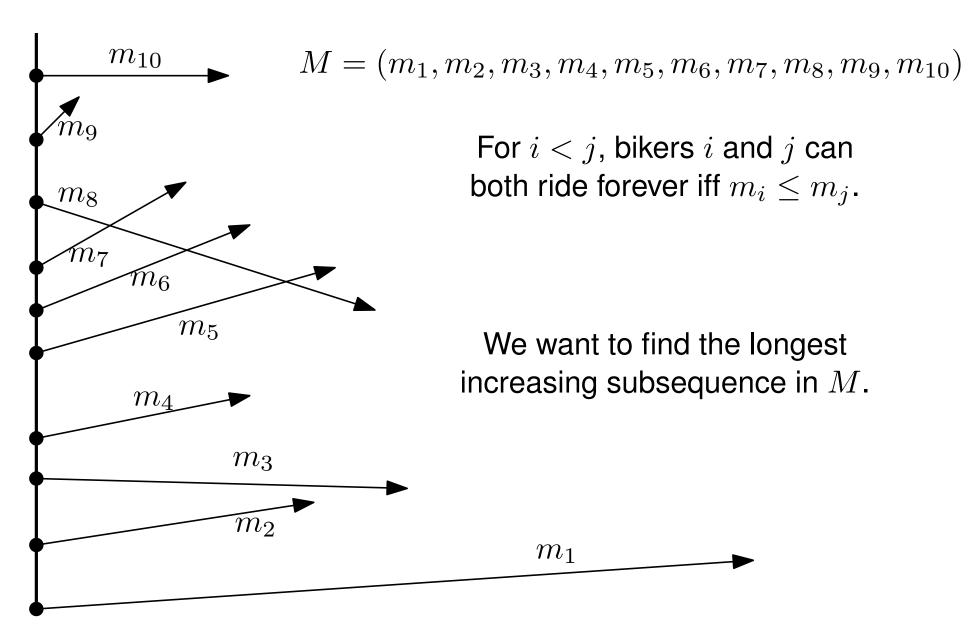












- Classic Dynamic programming leads to  $O(n^2)$  time.
- Possible in  $O(n \log n)$  time, however.

M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)

L1

L2

L3

L4

L5

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

← increasing subsequence of length 1

L2

L3

L4

L5

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $L2 \ 0.8$ 

L3

L4

L5

L6

← increasing subsequence of length 2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $L2 \ 0,4$ 

L3

L4

L5

L6

increasing subsequence of length 2 (with smallest possible last entry)

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $L2 \ 0,4$ 

L3 0, 4, 12

L4

L5

L6

← increasing subsequence of length 3

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

L2 0, 4

L3 0, 4, 12

L4

L5

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $\leftarrow$  cannot improve since L1 ends in 0 (< 2)

 $L2 \ 0,4$ 

L3 0, 4, 12

L4

L5

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $\leftarrow$  cannot improve since L1 ends in 0 (< 2)

 $L2 \ 0,4$ 

L3 0, 4, 12

 $\leftarrow$  cannot improve since L2 ends in 4 (> 2)

L4

L5

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

 $L2 \ 0,4$ 

L3 0, 4, 12

L4

L5

L6

 $\leftarrow$  cannot improve since L1 ends in 0 (< 2)

 $\leftarrow$  improves by adding 2 at the end of L1

 $\leftarrow$  cannot improve since L2 ends in 4 (> 2)

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

 $L2 \ 0, 2$ 

L3 0, 4, 12

L4

L5

L6

 $\leftarrow$  cannot improve since L1 ends in 0 (< 2)

 $\leftarrow$  improves by adding 2 at the end of L1

 $\leftarrow$  cannot improve since L2 ends in 4 (> 2)

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $L2 \ 0, 2$ 

L3 0, 4, 12

L4

L5

L6

 $\leftarrow$  improves by adding 10 at the end of L2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $L2 \ 0, 2$ 

L3 0, 2, 10

L4

L5

L6

 $\leftarrow$  improves by adding 10 at the end of L2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $L2 \ 0, 2$ 

L3 0, 2, 10

L4

L5

L6

 $\leftarrow$  improves by adding 6 at the end of L2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $L2 \ 0, 2$ 

L3 0, 2, 6

L4

L5

L6

 $\leftarrow$  improves by adding 6 at the end of L2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

 $L2 \ 0, 2$ 

L3 0, 2, 6

L4

L5

L6

 $\leftarrow$  "improves" by adding 14 at the end of L3

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

L1 0

 $L2 \ 0, 2$ 

L3 0, 2, 6

L4 0, 2, 6, 14

 $\leftarrow$  "improves" by adding 14 at the end of L3

L5

L6

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

 $L2 \ 0, 2$ 

L3 0, 2, 6

L4 0, 2, 6, 14

L5

L6

 $\leftarrow$  improves by adding 1 at the end of L1

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

 $L2 \ 0, 1$ 

L3 0, 2, 6

L4 0, 2, 6, 14

L5

L6

 $\leftarrow$  improves by adding 1 at the end of L1

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

 $L2 \ 0, 1$ 

L3 0, 2, 6

L4 0, 2, 6, 14

 $\leftarrow$  improves by adding 9 at the end of L3

L5

L6

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

 $L2 \ 0, 1$ 

L3 0, 2, 6

L4 0, 2, 6, 9

L5

L6

 $\leftarrow$  improves by adding 9 at the end of L3

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

 $L2 \ 0, 1$ 

L3 0, 2, 6

L4 0, 2, 6, 9

L5

L6

 $\leftarrow$  improves by adding 5 at the end of L2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

L2 0, 1

L3 0, 1, 5

L4 0, 2, 6, 9

L5

L6

 $\leftarrow$  improves by adding 5 at the end of L2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

L2 0, 1

L3 0, 1, 5

L4 0, 2, 6, 9

L5

L6

 $\leftarrow$  "improves" by adding 13 at the end of L4

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

```
L1 \quad 0
```

$$L5 \quad 0, 2, 6, 9, 13$$

L6

 $\leftarrow$  "improves" by adding 13 at the end of L4

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

L2 0, 1

L3 0, 1, 5

L4 0, 2, 6, 9

 $L5 \quad 0, 2, 6, 9, 13$ 

L6

 $\leftarrow$  improves by adding 3 at the end of L2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

L2 0, 1

L3 0, 1, 3

L4 0, 2, 6, 9

 $L5 \quad 0, 2, 6, 9, 13$ 

L6

 $\leftarrow$  improves by adding 3 at the end of L2

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

```
L1 \quad 0
```

$$L5 \quad 0, 2, 6, 9, 13$$

L6

 $\leftarrow$  improves by adding 11 at the end of L4

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

```
L1 \quad 0
```

$$L5 \quad 0, 2, 6, 9, 11$$

L6

 $\leftarrow$  improves by adding 11 at the end of L4

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

L2 0, 1

L3 0, 1, 3

L4 0, 2, 6, 9

L5 0, 2, 6, 9, 11

L6

 $\leftarrow$  improves by adding 7 at the end of L3

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

L2 0, 1

L3 0, 1, 3

L4 0, 1, 3, 7

L5 0, 2, 6, 9, 11

L6

 $\leftarrow$  improves by adding 7 at the end of L3

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

```
L1 \quad 0
```

L6

 $\leftarrow$  "improves" by adding 15 at the end of L5

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

 $L1 \quad 0$ 

L2 0, 1

L3 0, 1, 3

L4 0, 1, 3, 7

L5 0, 2, 6, 9, 11

 $L6 \quad 0, 2, 6, 9, 11, 15 \qquad \leftarrow$  "improves" by adding 15 at the end of L5

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

```
egin{array}{cccc} L1 & 0 & & & & & \\ L2 & 0, 1 & & & & \\ L3 & 0, 1, 3 & & & \\ L4 & 0, 1, 3, 7 & & & \\ L5 & 0, 2, 6, 9, 11 & & \\ L6 & 0, 2, 6, 9, 11, 15 & & \\ \end{array}
```

In every iteration, exactly one row changes  $\Rightarrow$  time  $O(n^2)$ 

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

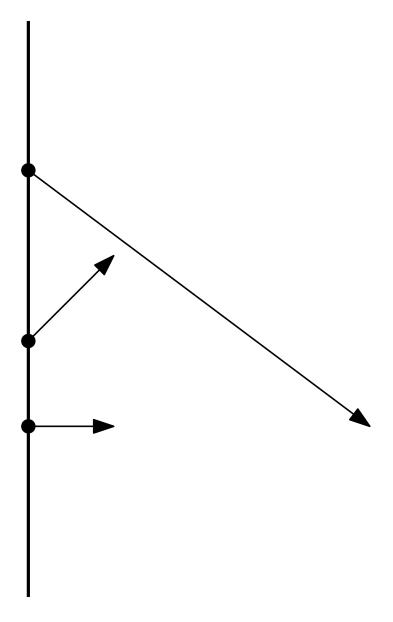
```
L1 \quad 0
```

$$L5 \quad 0, 2, 6, 9, 11$$

$$L6 \quad 0, 2, 6, 9, 11, 15$$

In every iteration, exactly one row changes  $\Rightarrow$  time  $O(n^2)$ 

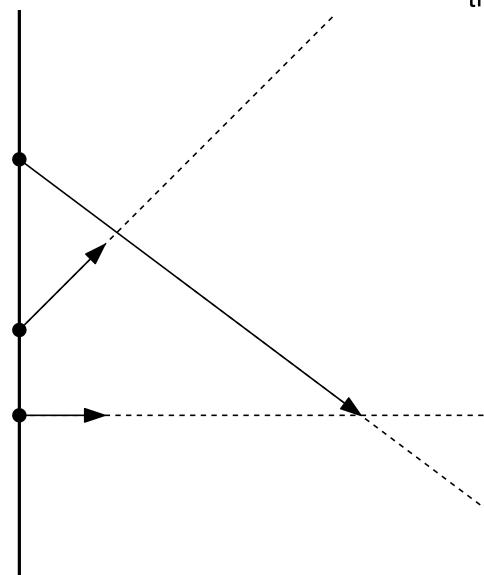
We can also compute only the main diagonal  $\Rightarrow$  time  $O(n \log n)$ 



We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

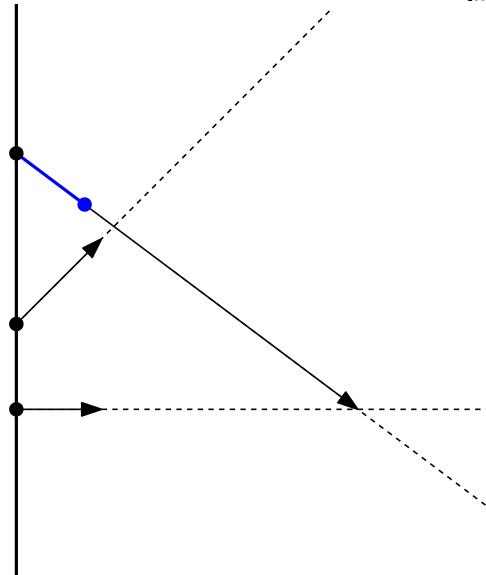


We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .



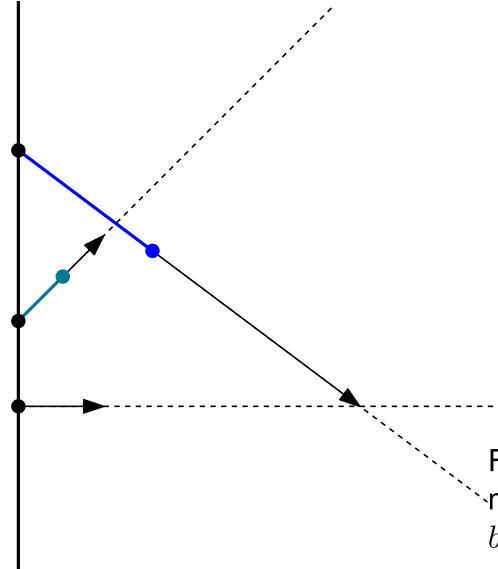


We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .



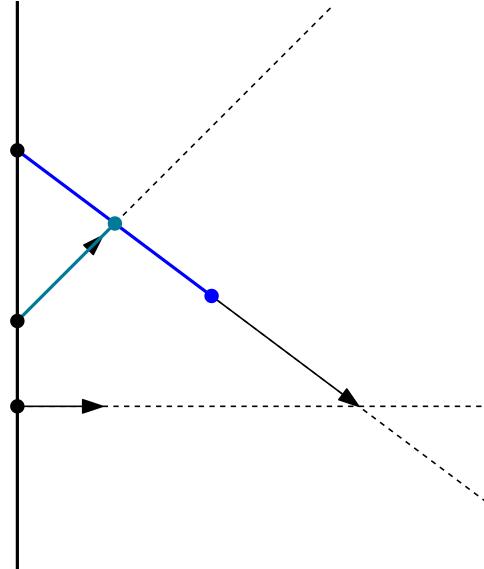


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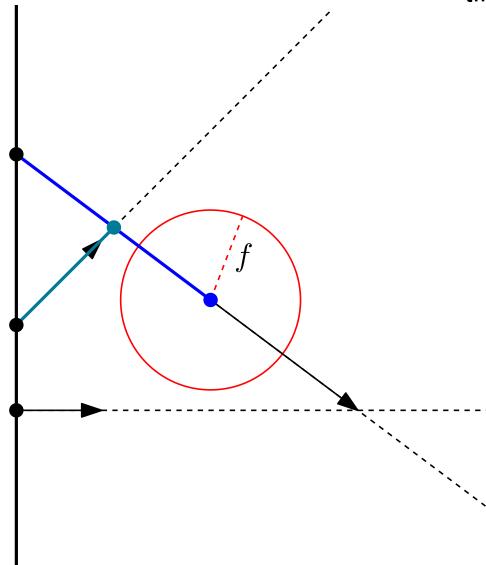


We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .





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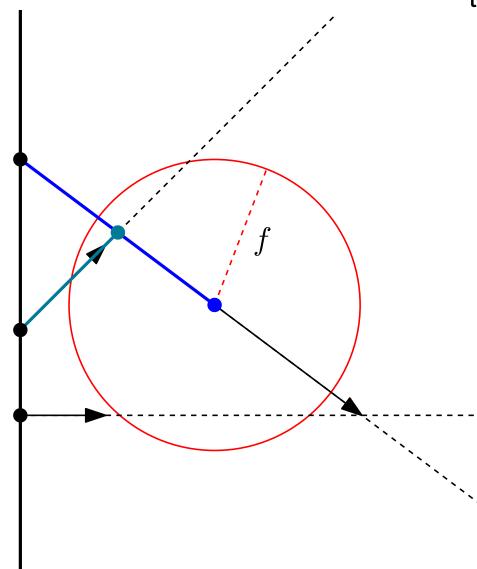


We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

First biker passed more than f time units ago, so the second must stop.



We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .



We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

First biker passed no more than f time units ago, so the second keeps riding.

We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

First biker passed no more than f time units ago, so the second keeps riding.

We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

Claim: We can solve this instance with f=0.

We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

Claim: We can solve this instance with f = 0.

There is no dependency between these two.

We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

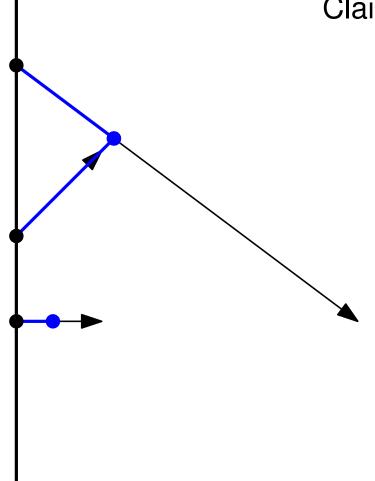
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We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

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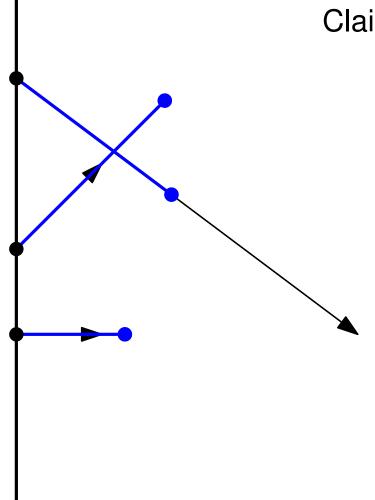
We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

Claim: We can solve this instance with f = 0.



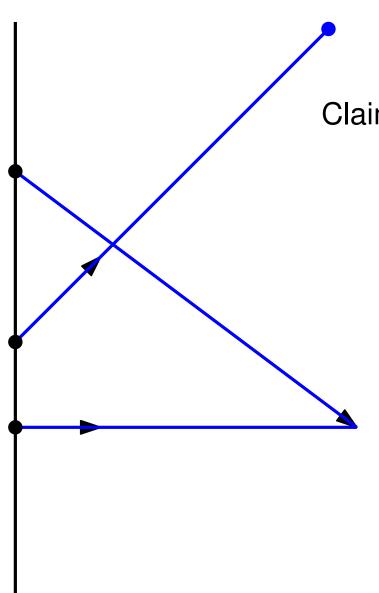
We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .

Claim: We can solve this instance with f = 0.



#### Starting Schedules

We are allowed to modify the starting time  $s_i$  of each bike  $b_i$ .



Claim: We can solve this instance with f = 0.

Frustration tolerance f: Whenever  $b_i$  meets the tracks of  $b_j$ , it stops unless  $b_j$  was there no more than f time units ago.



What are the variables?



What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance *f*

What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance f

From the specification, we know there are at most 101 variables, which is still OK for linear programming.

• It starts with a line that contains a single integer n so that  $1 < n < 10^2$ . Here n denotes the number of bikers.



What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance *f*

What are the constraints?

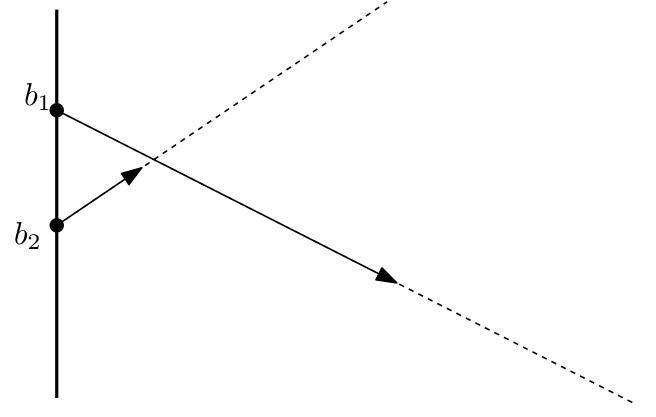


What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance f

What are the constraints?

One constraint for each pair  $b_i, b_j$  with crossing paths.



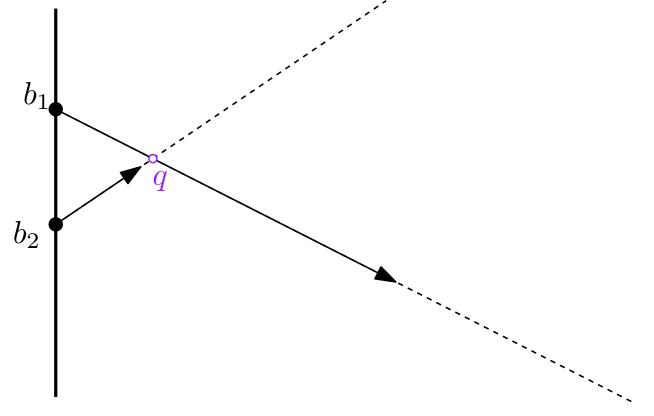


What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance f

What are the constraints?

One constraint for each pair  $b_i, b_j$  with crossing paths.





What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance f

What are the constraints?

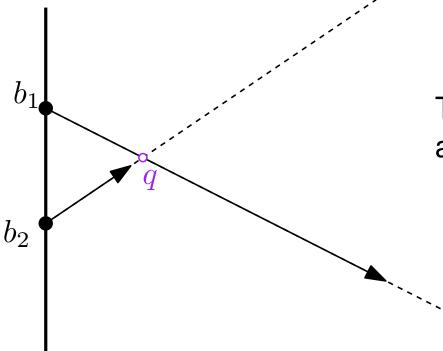
One constraint for each pair  $b_i$ ,  $b_j$  with crossing paths.

- $b_i$  needs  $||b_i q||$  time to reach q.
- $b_i$  is at position q at time  $s_i + ||b_i q||$ .

What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance f

What are the constraints?



One constraint for each pair  $b_i, b_j$  with crossing paths.

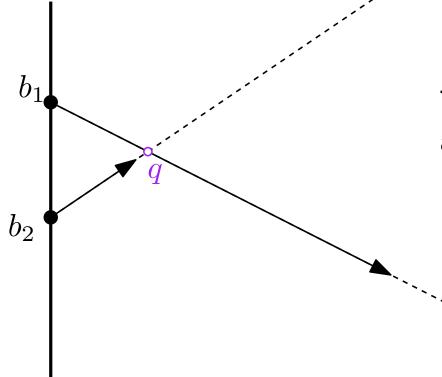
- $b_i$  needs  $||b_i q||$  time to reach q.
- $b_i$  is at position q at time  $s_i + ||b_i q||$ .

Thus, the difference between  $s_1 + ||b_1 - q||$  and  $s_2 + ||b_2 - q||$  can be at most f.

What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance f

What are the constraints?



One constraint for each pair  $b_i, b_j$  with crossing paths.

- $b_i$  needs  $||b_i q||$  time to reach q.
- $b_i$  is at position q at time  $s_i + ||b_i q||$ .

Thus, the difference between  $s_1 + ||b_1 - q||$  and  $s_2 + ||b_2 - q||$  can be at most f.

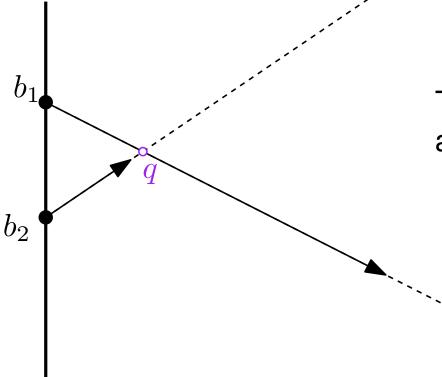
$$|s_1 + ||b_1 - q|| \le |s_2 + ||b_2 - q|| + f,$$

$$|s_2 + ||b_2 - q|| \le |s_1 + ||b_1 - q|| + f$$

What are the variables?

- Starting time  $s_i$  of each biker
- Frustration tolerance f

What are the constraints?



One constraint for each pair  $b_i, b_j$  with crossing paths.

- $b_i$  needs  $||b_i q||$  time to reach q.
- $b_i$  is at position q at time  $s_i + ||b_i q||$ .

Thus, the difference between  $s_1 + ||b_1 - q||$  and  $s_2 + ||b_2 - q||$  can be at most f.

$$|s_1 + ||b_1 - q|| \le |s_2 + ||b_2 - q|| + f,$$

$$|s_2 + ||b_2 - q|| \le |s_1 + ||b_1 - q|| + f$$

 $O(n^2)$  constraints, which is at most 10,000.

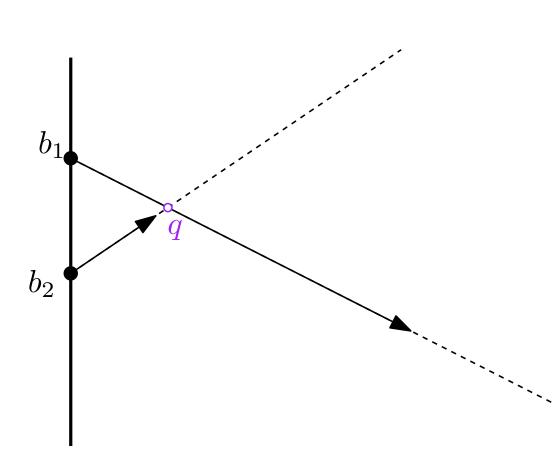


 $b_2$ 

One constraint for each pair  $b_i, b_j$  with crossing paths.

What are these terms?

$$|s_1 + ||b_1 - q|| \le |s_2 + ||b_2 - q|| + f,$$
  
 $|s_2 + ||b_2 - q|| \le |s_1 + ||b_1 - q|| + f.$ 



One constraint for each pair  $b_i$ ,  $b_j$  with crossing paths.

What are these terms?

$$|s_1 + ||b_1 - q|| \le |s_2 + ||b_2 - q|| + f$$

$$|s_2 + ||b_2 - q|| \le |s_1 + ||b_1 - q|| + f$$

One needs square roots to compute these constants.

In addition, all variables are nonnegative.

One constraint for each pair  $b_i, b_j$  with crossing paths.

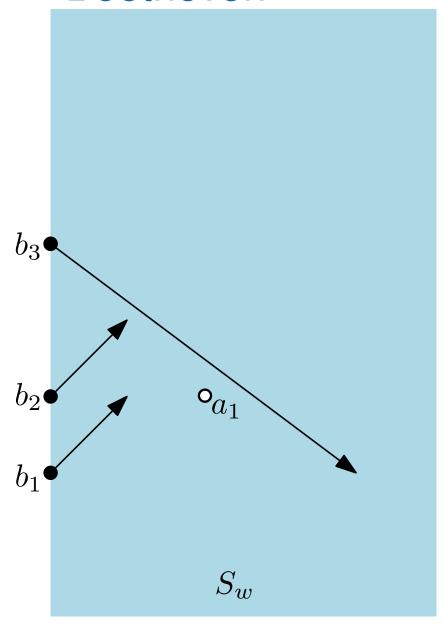
What are these terms?

$$s_1 + ||b_1 - q|| \le s_2 + ||b_2 - q|| + f,$$
  
 $s_2 + ||b_2 - q|| \le s_1 + ||b_1 - q|| + f$ 

One needs square roots to compute these constants.

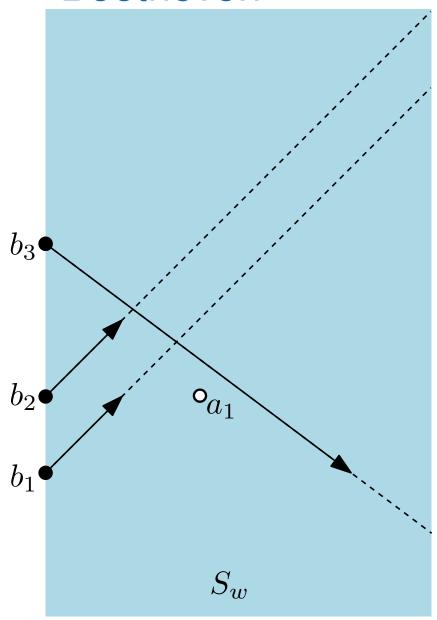
 $b_2$ 





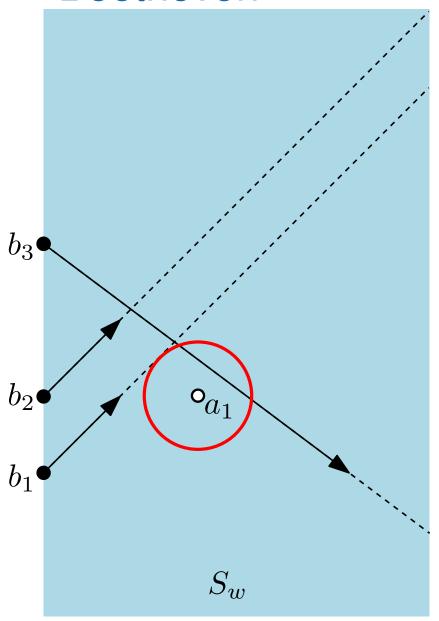


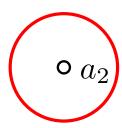




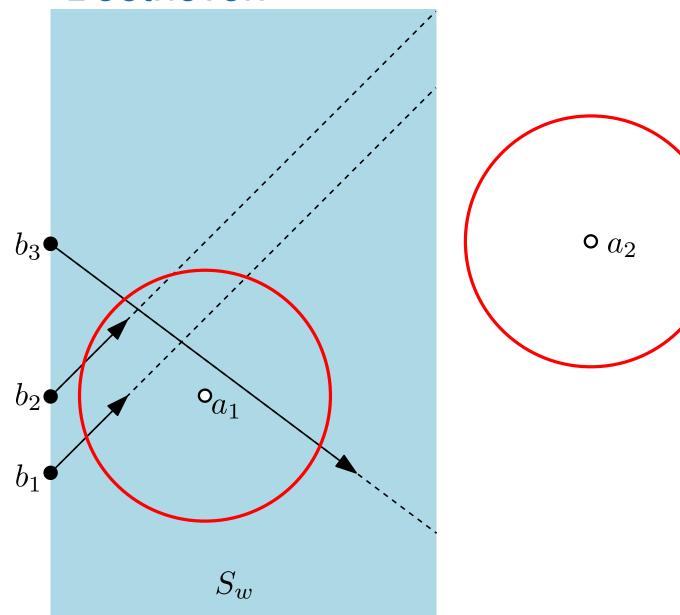
 $\circ a_2$ 



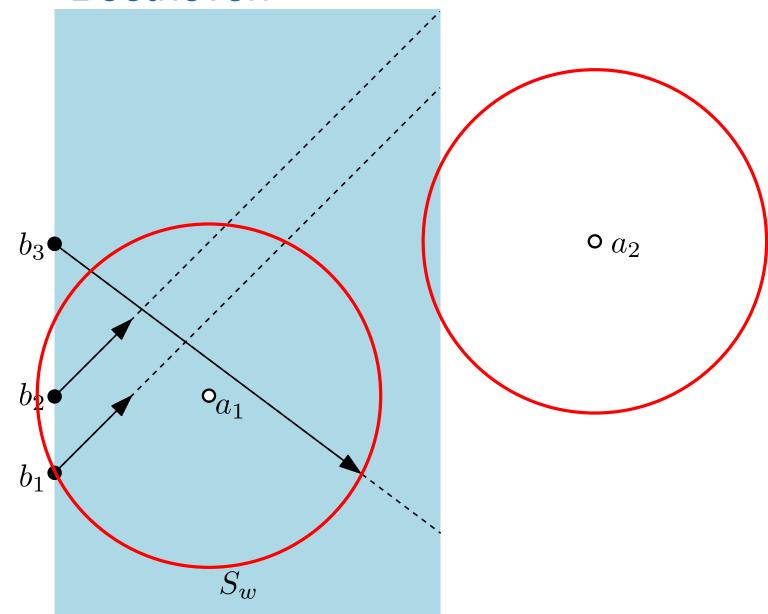




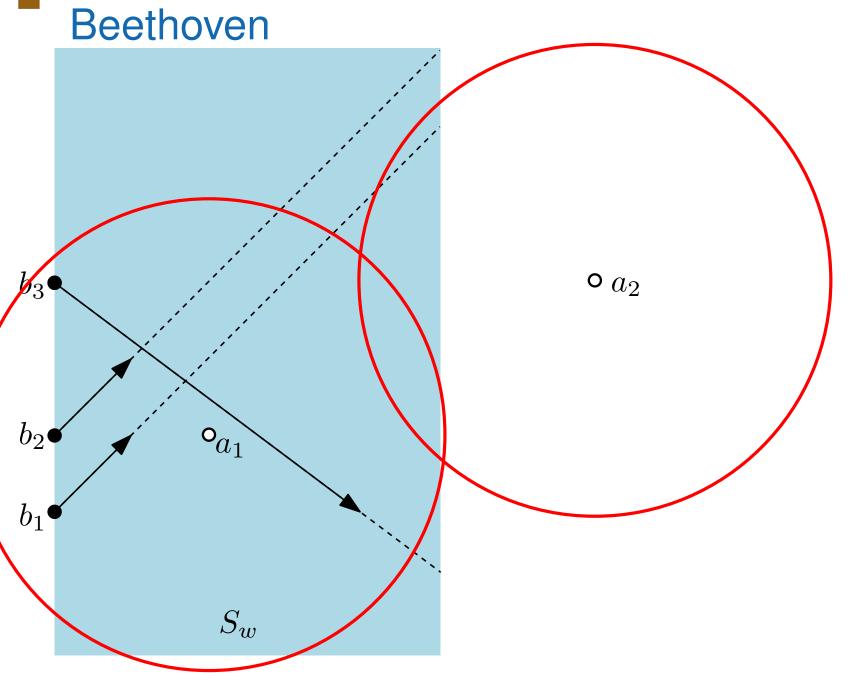




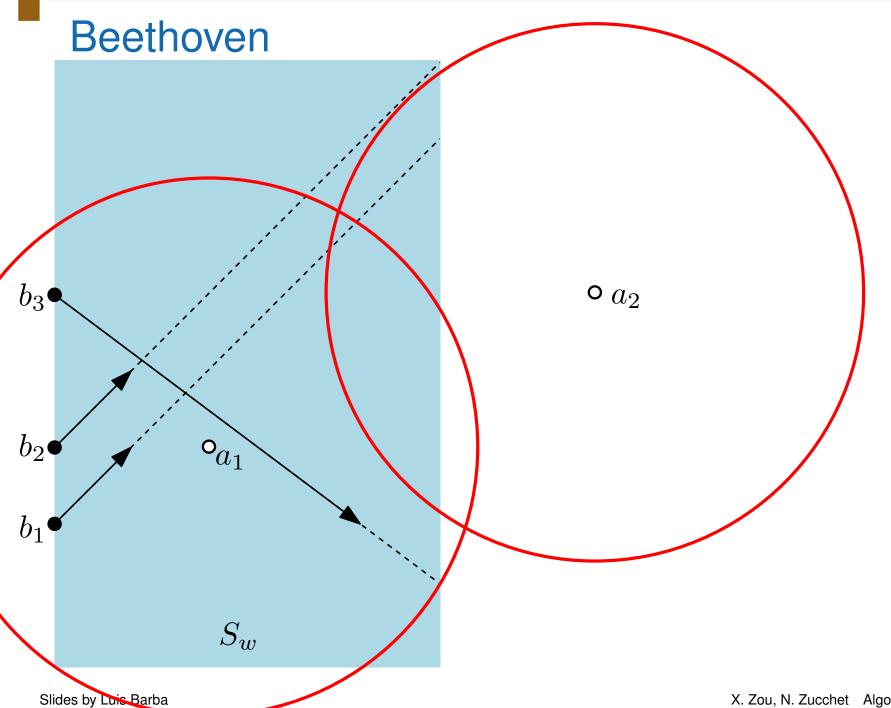


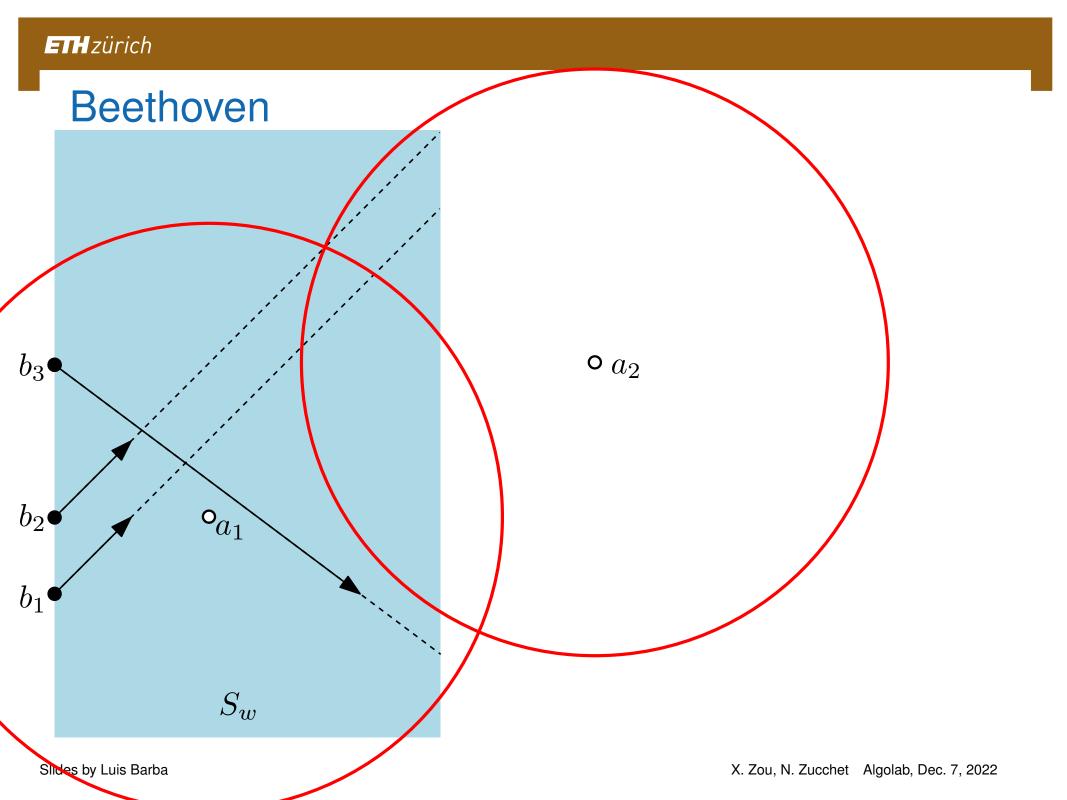






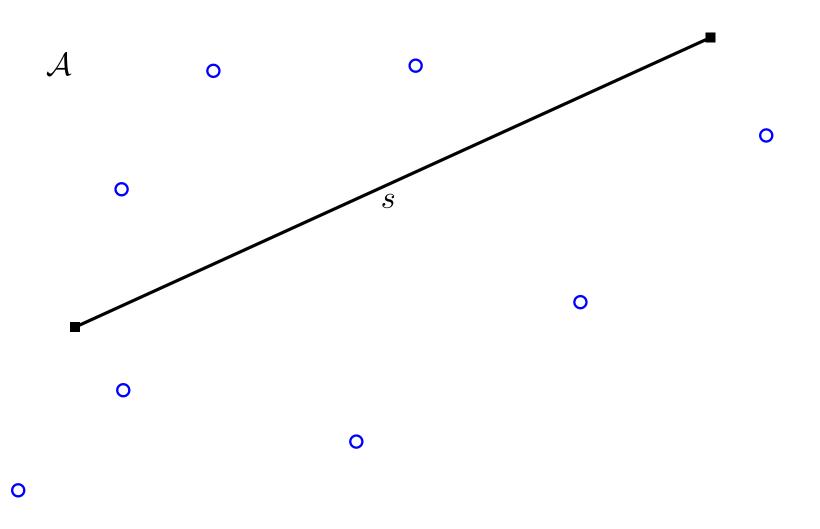
Slides by Luis Barba





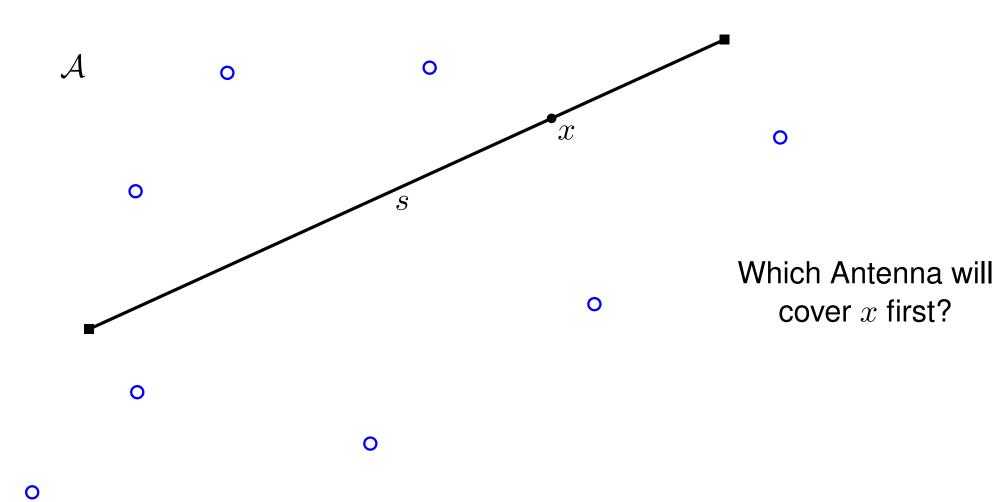


# Working with a single segment



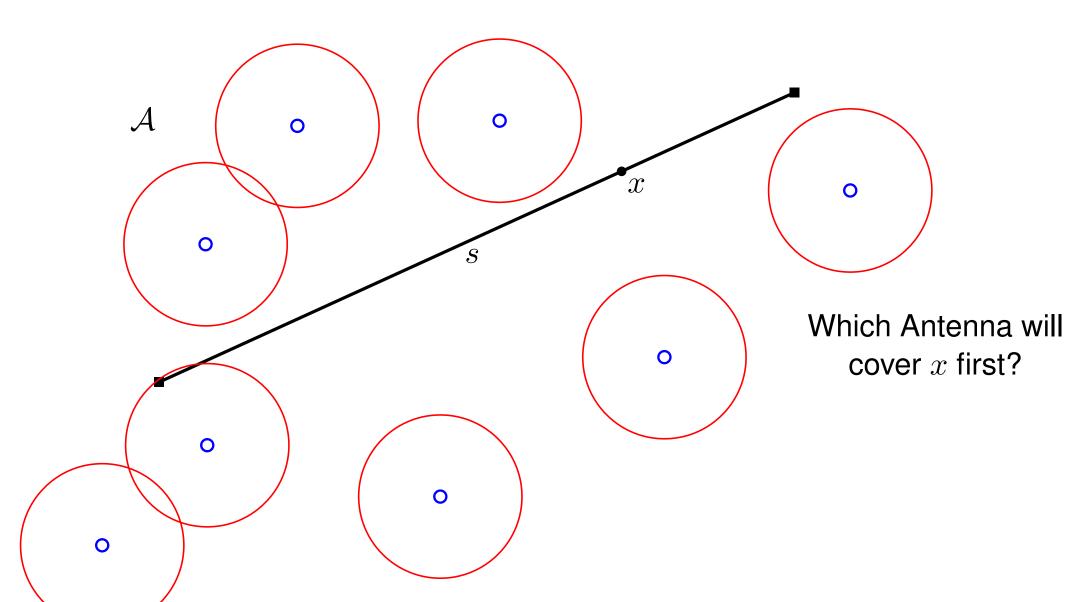


# Working with a single segment

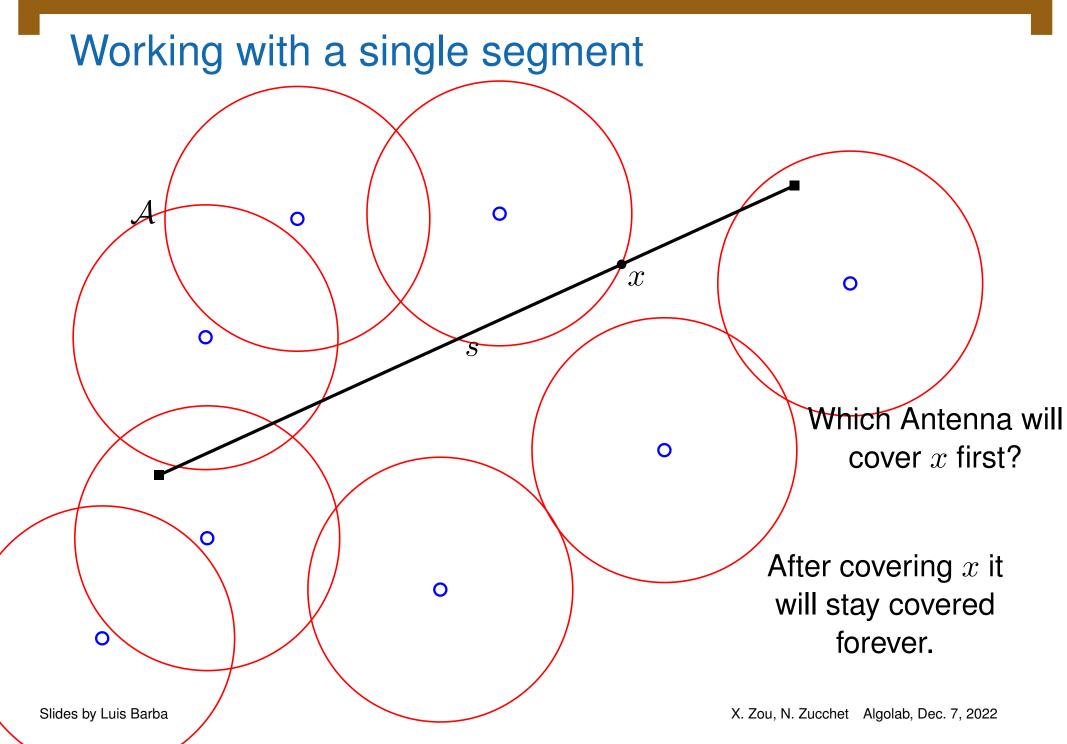


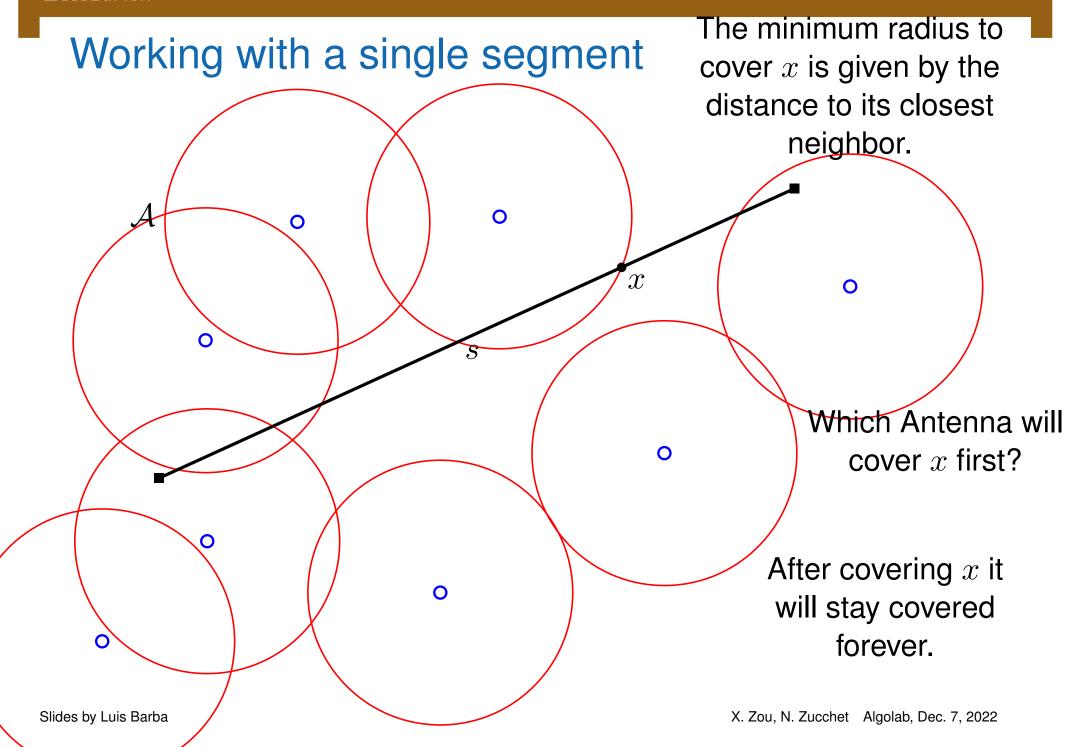
Slides by Luis Barba

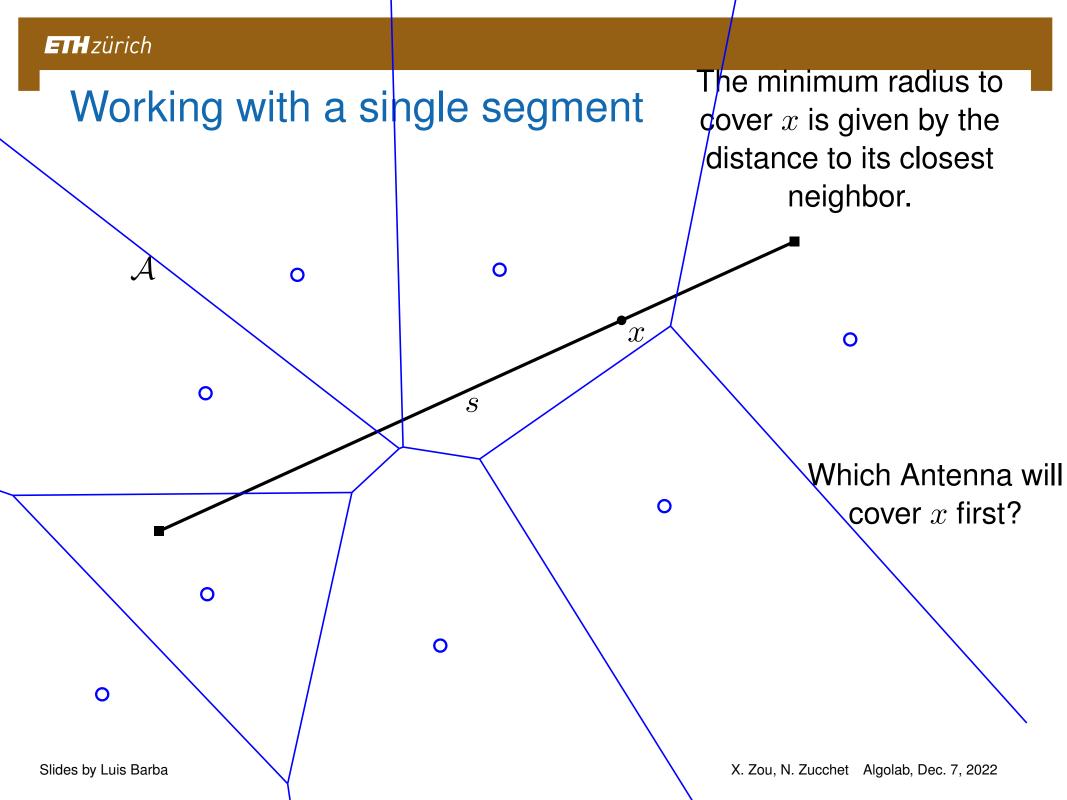
# Working with a single segment

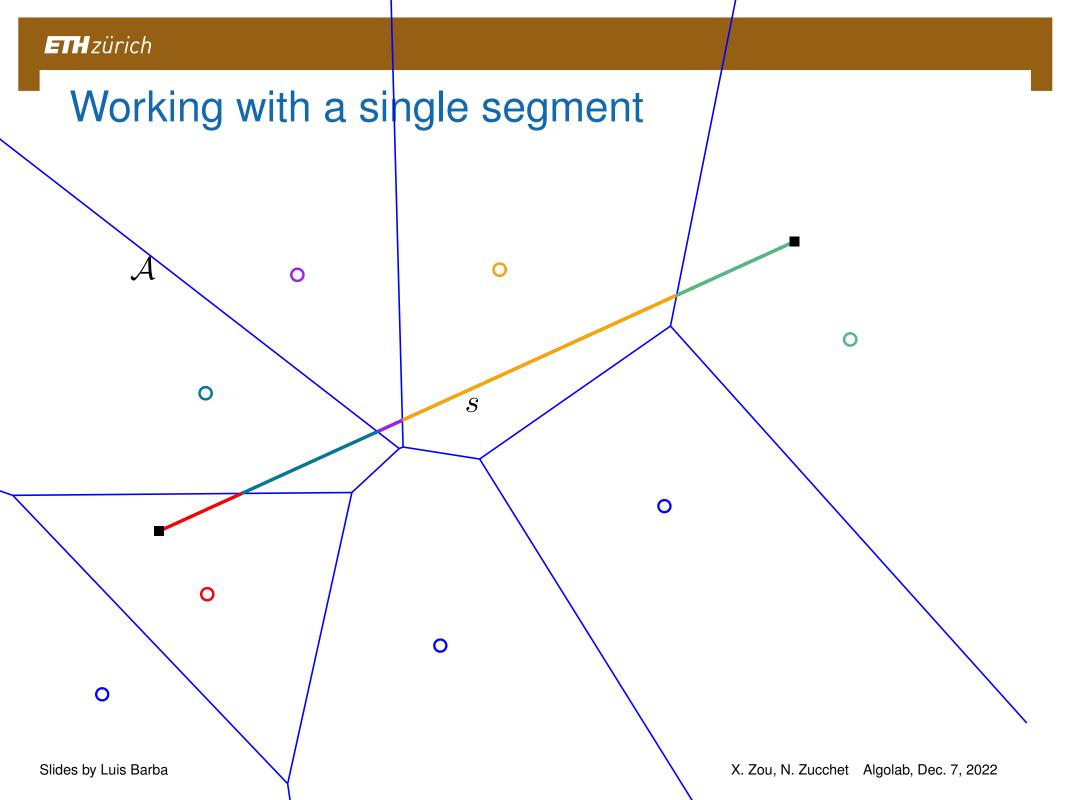


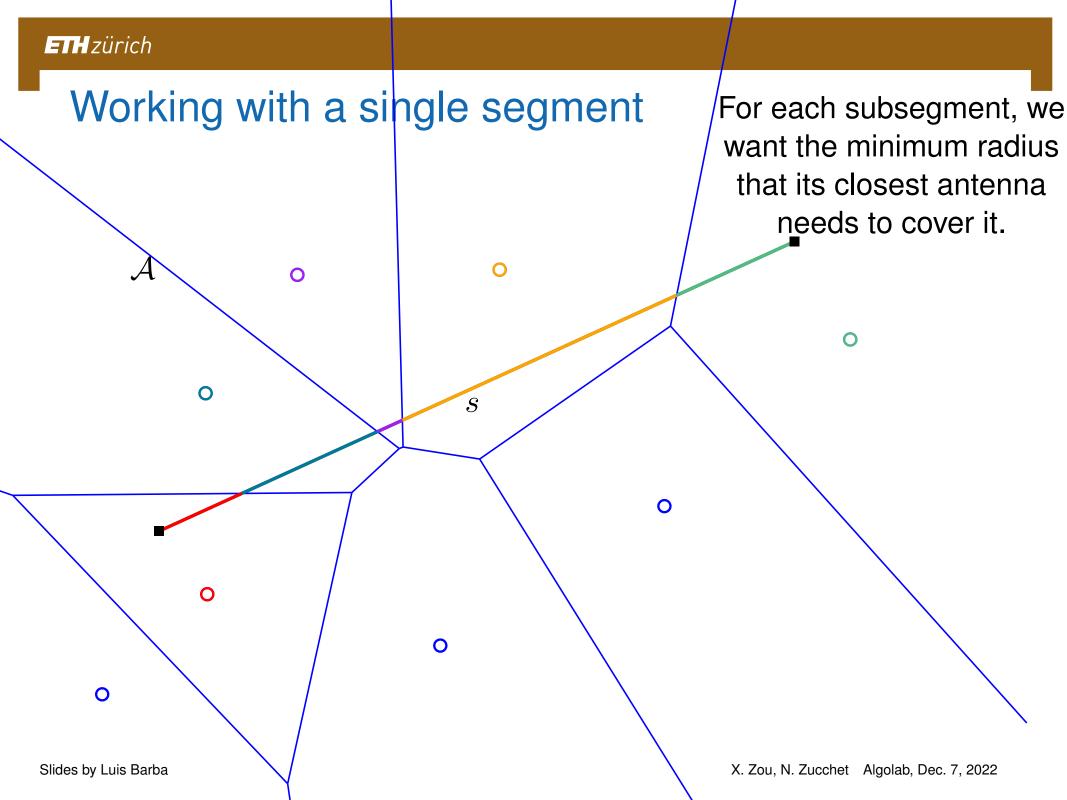
# Working with a single segment 0 0 Which Antenna will 0 cover x first? Slides by Luis Barba X. Zou, N. Zucchet Algolab, Dec. 7, 2022

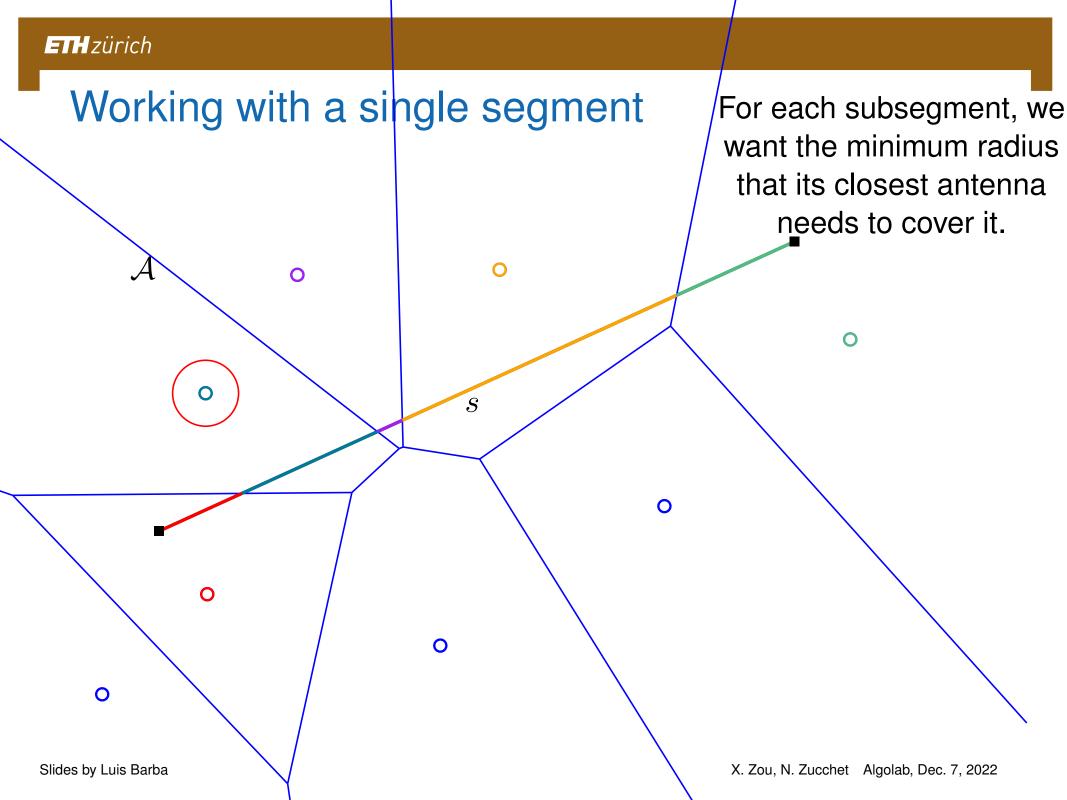


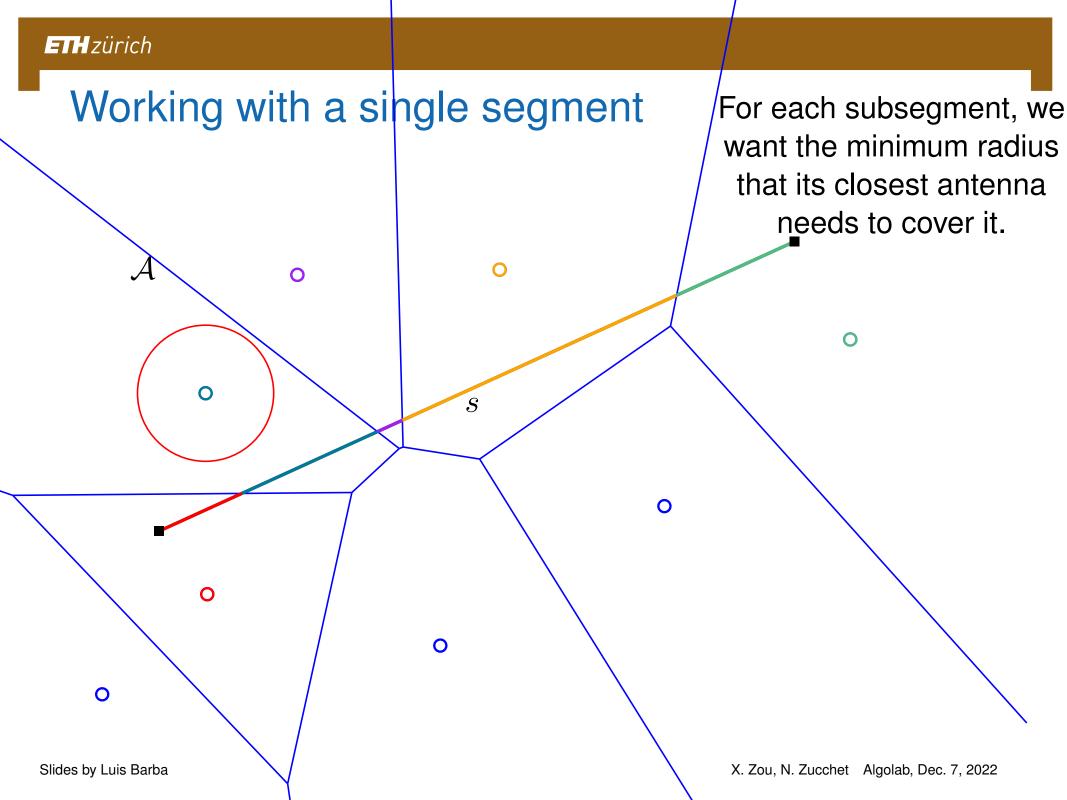


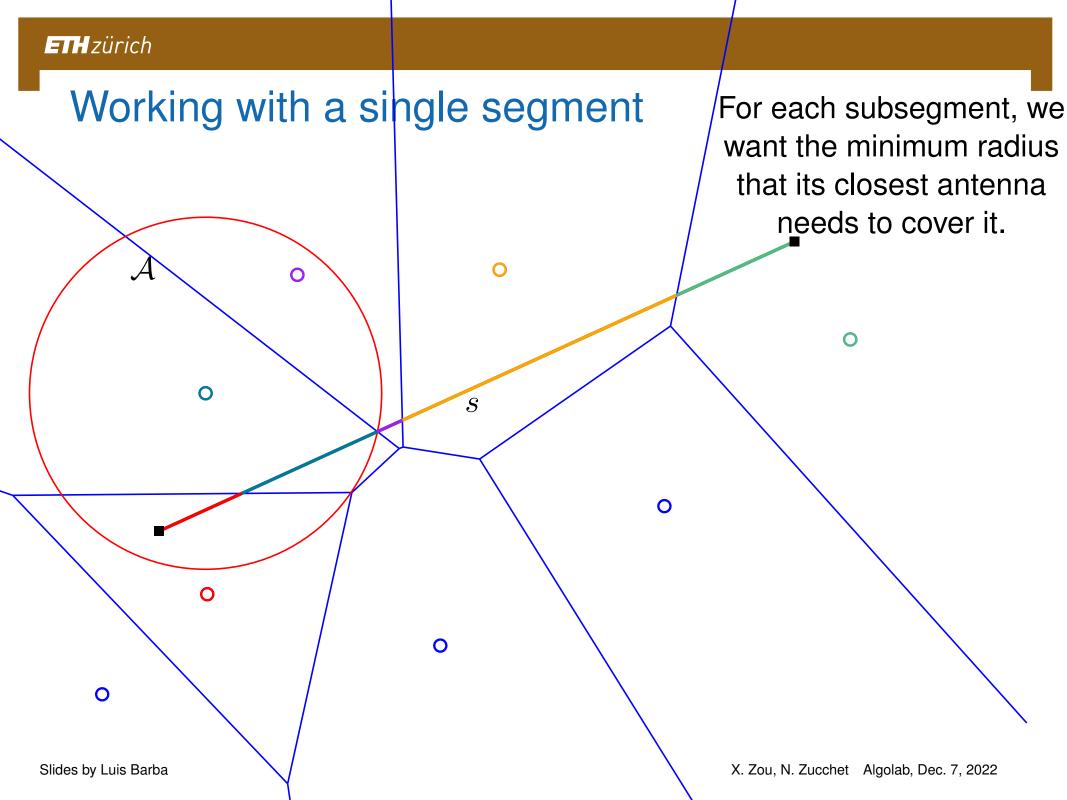






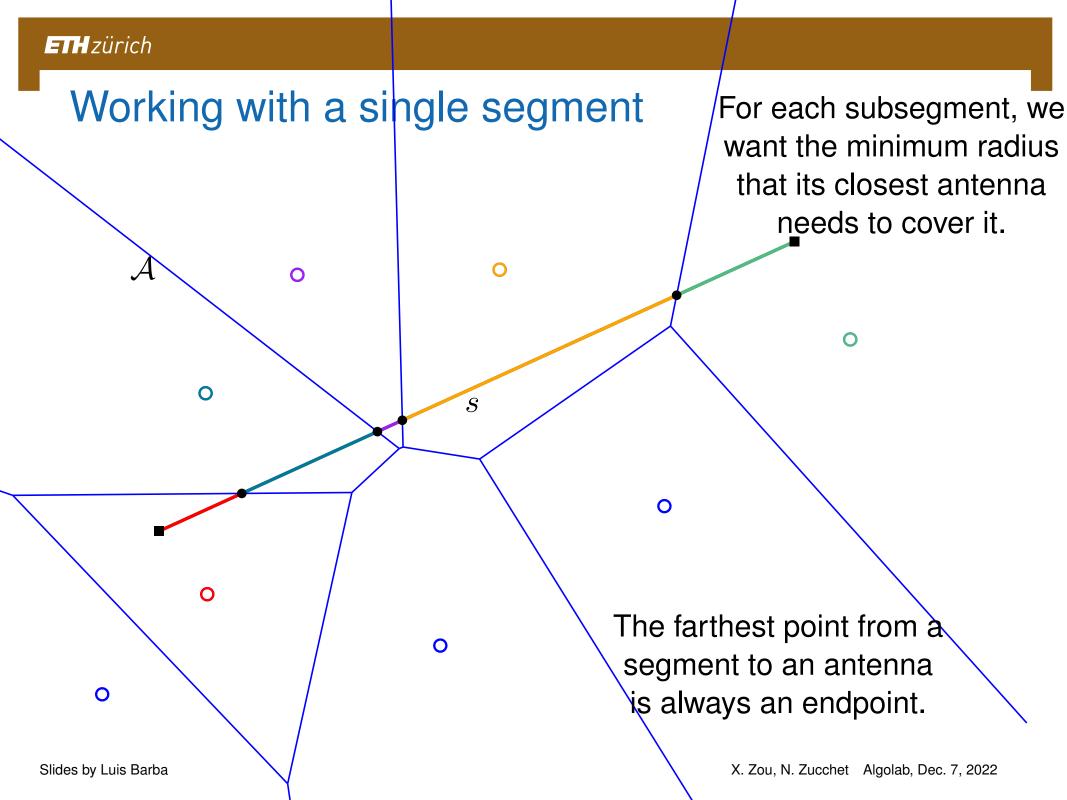






X. Zou, N. Zucchet Algolab, Dec. 7, 2022

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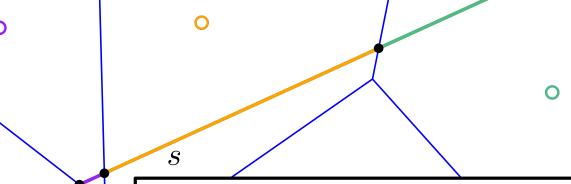


X. Zou, N. Zucchet Algolab, Dec. 7, 2022

Slides by Luis Barba

0

### Working with a single segment



### Algorithm:

- Find all intersections of  $VD(\mathcal{A})$  with the segment.
- For each intersection, compute distance to a closest antenna.
- Maintain the maximum distance considered, and report it.
- Repeat for each segment.

0

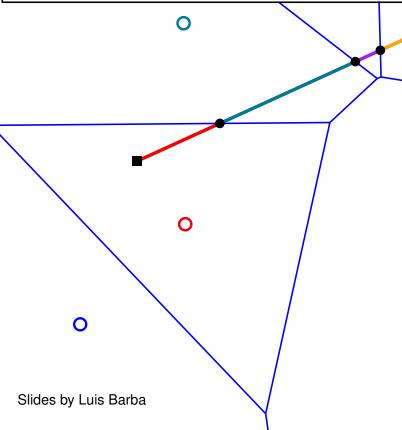
# Working with a single segment

- n, the number of bikers  $(1 \le n \le 3 \cdot 10^3)$ ;
- m, the number of antennas  $(1 \le m \le 3 \cdot 10^3)$ ;
- w, the width of the strip  $(0 \le w \le 2^{51})$ .

S

#### Algorithm:

- Find all intersections of  $VD(\mathcal{A})$  with the segment.
- For each intersection, compute distance to a closest antenna.
- Maintain the maximum distance considered, and report it.
- · Repeat for each segment.



# Working with a single segment

- n, the number of bikers  $(1 \le n \le 3 \cdot 10^3)$ ;
- m, the number of antennas  $(1 \le m \le 3 \cdot 10^3)$ ;
- w, the width of the strip  $(0 \le w \le 2^{51})$ .

- $O(m \log m)$  time to Compute VD(A).
- $\bullet$  O(m) time per segment.
- O(nm) time in total.

0

#### Algorithm:

- Find all intersections of  $VD(\mathcal{A})$  with the segment.
- For each intersection, compute distance to a closest antenna.
- Maintain the maximum distance considered, and report it.
- Repeat for each segment.

