



# **Loops Control Structure**

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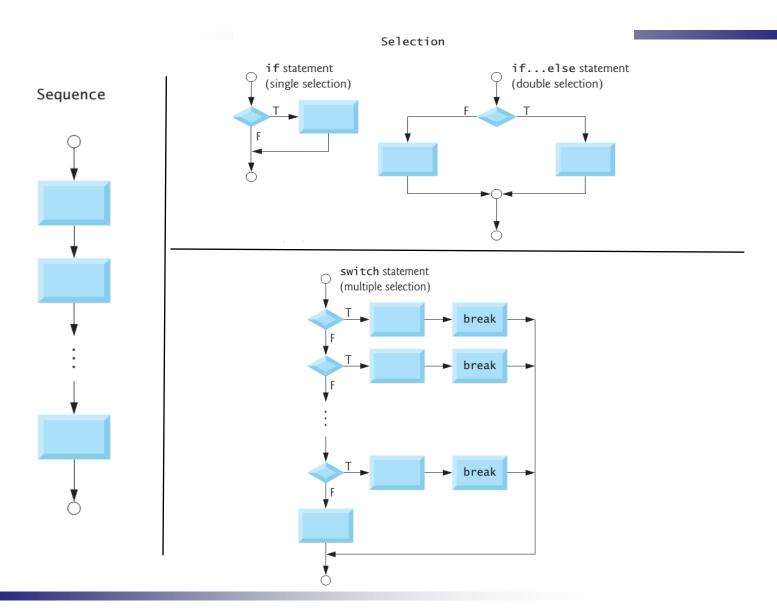
#### DCS

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#### Loops

- The programs that we have developed so far used either a sequential or a decision control instruction.
  - In the first one, the calculations were carried out in a fixed order.
  - While in the second, an appropriate set of instructions were executed depending upon the outcome of the condition being tested (or a logical decision being taken).







#### Loops

- The versatility of the computer lies in its ability to perform a set of instructions repeatedly.
  - This repetition operation is done through loop structure.
  - There are three structure through which we can repeat the part of a program.
    - While loop
    - For loop
    - Do while loop

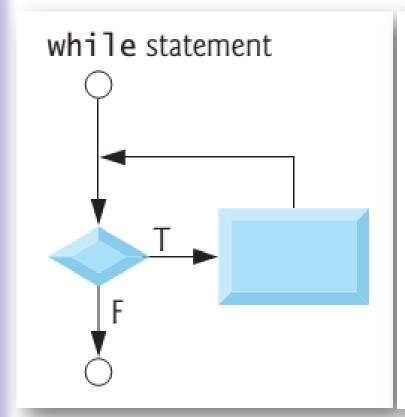


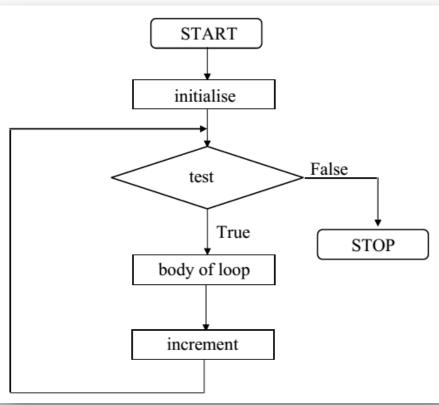
- The while loop continues to loop while some condition is true.
  - When the condition becomes false, the looping is discontinued.
  - The general from of while loop is,

```
initialize loop counter;
while(test loop counter using a condition)
{
  do this;
  and this;
increment loop counter;
}
```



# Flow chart of while loop







# Important points

- In place of the condition there can be any other valid expression.
  - So long as the expression evaluates to a non-zero value the statements within the loop would get executed.
  - The condition being tested may use relational or logical operators as shown in the following examples:

```
while ( i <= 10 ) while ( i >= 10 && j <= 15 ) while ( j > 10 && ( b < 15 \parallel c < 20 ) )
```



The statements with in the loop may be one or multiple. Braces are optional, for example,

```
while ( i <= 10 )
    i = i + 1;

is same as

while ( i <= 10 )
{
    i = i + 1;
}</pre>
```



As a rule the while must test a condition that will eventually become false, otherwise the loop would be executed forever, indefinitely.

```
main()
{
    int i = 1;
    while (i <= 10)
        printf("%d\n", i);
}
```

■ This is an indefinite loop since i=1 remains forever.



The correct form would be as under,

```
#include<stdio.h>
#include<conio.h>
main()
int i=0;
   while (i<10)
   printf("%d\n", i);
   i++;
getche();
```



 Instead of incrementing, we can decrement the counter as well, for example,

```
#include<stdio.h>
#include<conio.h>
main()
{
  int i = 5;
   while (i>=1)
    {
      printf ("%d\n", i);
      i = i - 1;
    }
getche();
}
```



It is not necessary that a loop counter must only be an int. it can be even float.

```
#include<stdio.h>
#include<conio.h>
main()
{
  float a = 10.0;
    while(a<=10.5)
    {
      printf ("\n %f Hmmmm rain !!!", a);
      printf (" Enjoy the awsome weather ....");
      a = a + 0.1; //increament counter
    }
getche();
}</pre>
```



# More operators

```
(a) main()
    {
        int i = 1;
        while (i <= 10)
        {
            printf("%d\n", i);
            i = i + 1;
        }
}</pre>
```

```
(b) main()
    {
        int i = 1;
        while (i <= 10)
        {
            printf("%d\n", i);
            i++;
        }
    }</pre>
```

```
(c) main()
    {
        int i = 1;
        while (i <= 10)
        {
            printf("%d\n", i);
            i += 1;
        }
}</pre>
```

```
(e) main()
    {
        int i = 0;
        while ( ++i <= 10 )
            printf ( "%d\n", i );
        }</pre>
```



A class of ten students took a quiz. The grades (integers in the range 0 to 100) for this quiz are available to you. Determine the class average on the quiz.





```
/* Fig. 3.6: fig03_06.c
       Class average program with counter-controlled repetition */
 2
    #include <stdio.h>
    /* function main begins program execution */
    int main( void )
 7
       int counter; /* number of grade to be entered next */
       int grade; /* grade value */
                                                              Enter grade: 98
       int total; /* sum of grades input by user */
10
                                                              Enter grade: 76
       int average; /* average of grades */
ш
                                                              Enter grade: 71
12
                                                              Enter grade: 87
       /* initialization phase */
13
       total = 0; /* initialize total */
                                                              Enter grade: 83
14
       counter = 1; /* initialize loop counter */
15
                                                              Enter grade: 90
16
                                                              Enter grade: 57
       /* processing phase */
17
                                                              Enter grade: 79
       while ( counter <= 10 ) { /* loop 10 times */</pre>
18
                                                              Enter grade: 82
          printf( "Enter grade: " ); /* prompt for input */
19
          scanf( "%d", &grade ); /* read grade from user */
20
                                                              Enter grade: 94
          total = total + grade; /* add grade to total */
21
                                                              Class average is 81
          counter = counter + 1; /* increment counter */
22
       } /* end while */
23
24
       /* termination phase */
25
       average = total / 10; /* integer division */
26
27
       printf( "Class average is %d\n", average ); /* display result */
28
       return 0: /* indicate program ended successfully */
29
    } /* end function main */
```



Find out the factorial of a given number using while loop???





```
//Factorial of a number
#include<stdio.h>
#include<conio.h>
main()
int number, factorial;
clrscr();
printf("\nEnter a number. ");
scanf("%d", &number);
factorial=1;
while (number>0) //while loop continues util test condition number>0 is true
factorial=factorial*number;
                                                             Output !!!
--number;
                                                             Enter a number. 5
printf("Factorial= %d", factorial);
                                                             Factorial = 120
getche();
```



Find the sum of all the digits from 1 to given number???





```
//sum of all the digits (from 1 to given number)
#include<stdio.h>
#include<conio.h>
main()
int number, sum;
clrscr();
printf("\nEnter a number. ");
scanf ("%d", &number);
sum=0:
while (number>0) //while loop continues util test condition number>0 is true
sum=sum+number:
                                                            Output !!!
number = number - 1;
printf("Sum = %d", sum);
                                                            Enter a number. 5
getche();
                                                            Sum = 15
```



Write a program that find the even upto a given number and add all the those even numbers?





```
//Find the even upto a given number and add all the even upto given number)
#include<stdio.h>
#include<conio.h>
main()
                                           Output !!!
int n=0, number;
                                           Enter a number. 10
int total=0;
clrscr();
printf("\nEnter a number. ");
scanf("%d", &number);
   while (n<=number)</pre>
      if (n%2==0)
                                           10
      printf("%d\n", n);
                                           Sum of all the even from 1 to 10 is 30
      total=total + n;
          //End of if
   n++;
   } // End of while loop
printf("\nSum of all the even from 1 to %d is %d", number, total);
getche();
```



Generate the following output using while loop?

(table of 2)



```
Output !!!
Enter a number. 16
1 \times 2 = 2
2 \times 2 = 4
3 \times 2 = 6
4 \times 2 = 8
5 \times 2 = 10
6 \times 2 = 12
7 \times 2 = 14
8 \times 2 = 16
9 \times 2 = 18
10 \times 2 = 20
11 \times 2 = 22
12 \times 2 = 24
13 \times 2 = 26
14 \times 2 = 28
15 \times 2 = 30
16 \times 2 = 32
```



```
//Table of 2 using while loop
#include<stdio.h>
#include<conio.h>
main()
int n=1, number;
clrscr();
printf("\nEnter a number. ");
scanf("%d", &number);
   while (n<=number)</pre>
   printf("%d x 2 = %d\n", n, n*2);
   n++ ;
getche();
```



Write a program that print ASCII 8 table against the (letters, number, symbols etc) using while loop???





```
//ASCII 8 Table using while loop
#include<stdio.h>
#include<conio.h>
main()
 int x = 0;
 printf(" \n---- ASCII 8 Table ----\n");
while (x \le 255)
 printf ( "%c --- > %d\n", x, x) ;
 x++;
getche();
                         Analyze the output???
```





