# **ADVANCED PYTHON IMPORT TECHNIQUES**



#### **YOU WILL LEARN ABOUT:**

- 1. All the variations of the **import** statement
- 2. The difference between modules, packages, and namespaces
- 3. How to create installable packages
- 4. What the import system does when you load a module
- 5. The problems with circular imports
- 6. How to dynamically load modules
- 7. A way to bundle your code as a runnable zip file



## **VERSIONS**



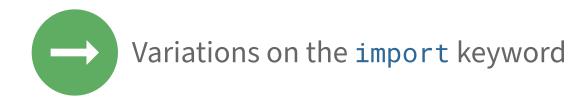
#### Note:

- Sample code tested using:
  - Python 3.12

#### **OVERVIEW**

- For anything but the smallest program you want to organize your code
- Python uses the file system to define a hierarchy of modules and packages
- The import keyword can be used in a variety of ways to load modules and objects
- Your scripts can be bundled up for re-use as installable packages or as runnable zip files
- Modules and packages can be dynamically loaded





- 1. Overview
- 2. Importing Fundamentals
  - **a.** Common Importing
    - b. Packages
    - c. Shadowing
    - d. Installable Packages
- 3. More Complex Importing
- 4. Import Mechanisms
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### MODULES, PACKAGES, AND NAMESPACES

- To organize your code you want to group it together
- Namespace (general): abstract container for holding logical groupings
  - Prevents name clashes
- Python mostly uses directory structure to define groupings
- Module: organizational unit in Python
  - Typically corresponds to a single Python file
- Package: a module with submodules or recursively sub-packages
  - Directory with a \_\_init\_\_.py file
  - Bundled for installation and re-use
- Namespace Package (specific): virtual package that can be split into parts



## MODULES, PACKAGES, AND NAMESPACES

- Python ships with many modules and packages
- Packages can be installed as third-party containers
- The import keyword brings a package or module into your namespace
  - Namespace of a Python file (module)
  - Namespace of a REPL session





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#### **PACKAGES**

- A directory structure containing a \_\_init\_\_.py file
- By default submodules or sub-packages don't get imported when the parent does
- The \_\_init\_\_.py file can contain code
  - Importing submodules or sub-packages into the parent namespace





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#### **SHADOWING**

- Python uses references to point at objects
- You can create a new reference with the same name and point it elsewhere
- Overrides the existing definition: "shadowing" it
- Even modules are objects, and in most cases they can be shadowed





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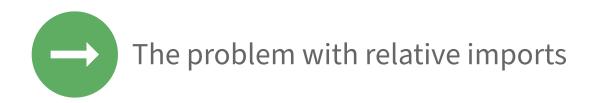
#### **INSTALLABLE PACKAGES**

- You can bundle up a package in order to share or re-use it
- Includes the Python package directory and metadata
- These same bundles are what you install from PyPI
- You can install a bundle locally
- Packaging in Python has been historically complicated



#### **INSTALLABLE PACKAGES**

- Current best practices (2024):
  - pyproject.toml
  - Put your modules in a src directory
  - Third party tools:
    - setuptools==72.1.0
    - build==1.2.1
    - twine==5.1.1



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#### **ABSOLUTE VS RELATIVE IMPORTS**

- An absolute import use a fully qualified module name
- A relative import references things locally
  - Through a dot:

```
# inside americas.north
from . import canada
```

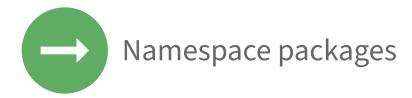
Through the local name:

```
# inside americas
from north import canada
```



### **RELATIVE IMPORTS**

- Relative imports:
  - Mean less typing
  - Are problematic within packages or zip files
  - Aren't recommended



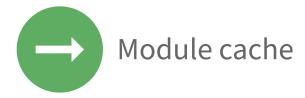
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#### NAMESPACE PACKAGES

- Not all programming languages use a file based packaging mechanism
- Some languages are more declarative
  - Example: all network related modules can go in a package named "network" even from different distributors
- Python 3.3 introduced implicit namespace packages
  - A way to group things that aren't in the same bundle
  - No \_\_init\_\_.py file!





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#### **MODULE CACHE**

- When you import a module, Python caches it
- Subsequent imports for the same module do nothing
- Whole module gets imported and cached even when you are adding a single item into the namespace



### **RELOAD**

- Modules are cached
- Changes to a module won't take effect
- You can explicitly reload a module



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### **MODULES THAT IMPORT MODULES**

- Modules can import other modules
- A imports B which imports A
- Circular imports
- Mostly not a problem since modules are cached
- Corner cases can causes issues





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#### **DYNAMIC IMPORTS**

- Sometimes you want to import a module based on input from the user
  - Conditionally import based on data
  - Plugins
- importlib.import\_module()



#### **IMPORTING RESOURCES**

- Complex programs often ship with data
  - Internal configuration files
  - Assets (sounds, images, etc)
  - Data
- You can use \_\_file\_\_ to find them, or
- You can use importlib.resources



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# **PYTHON RUNS ZIPS**

- Python can run code inside a zip file
- The zipapp utility helps you create a runnable zip file
  - Automatically creates a \_\_main\_\_.py in the zip



#### **RUNNING YOUR ZIP**

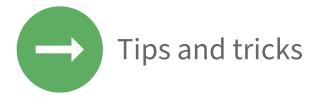
- In Windows, the .pyz extension is already considered runnable and associated with the Python interpreter
- On \*nix systems you need to associate a runnable
  - Like a shebang (#!)

```
$ python -m zipapp goodbye -m talk:main -p "/usr/bin/env python"
```

This does not include Python in the zip!



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#### HANDLING PACKAGES ACROSS VERSIONS

- Some built-in packages have been back-ported as third party libraries
- Depending on what Python version a user is running they may need different modules

```
from importlib import resources
except ModuleNotFoundError:
   import importlib_resources as resources
```

```
import sys
if sys.version_info >= (3, 7):
    from importlib import resources
else:
    import importlib_resources as resources
```



#### PACKAGE ALTERNATIVES

Some packages are drop-in replacements for built-in packages

```
import ujson as json
except ModuleNotFoundError:
   import json
```

Use a mock instead



#### **SCRIPTS VS LIBRARIES**

- Loading a module runs any bare code in the module
- Scripts are modules

```
def main():
    print("Do something!")

if __name__ == "__main__":
    main()
```



#### PROFILING IMPORTS

- The CPython interpreter will give you performance information about import load times
- Use -X importtime

```
$ python -X importtime -c "import math"
import time: self [us] | cumulative | imported package
import time:
                 223 |
                             223 | io
                              28 | marshal
import time:
            28
                             188
import time:
            188
                                    posix
import time:
                 250
                             687 | _frozen_importlib_external
import time:
                 564 |
                             564 |
                                  math
```



#### **IMPORTS STYLE GUIDE**

- PEP 8 has recommendations about imports:
  - Keep imports at the top of the file
  - Write imports on separate lines
  - Organize imports into groups:
    - first standard library imports, then
    - third-party imports, and
    - finally local application or library imports
  - Order imports alphabetically within each group
  - Prefer absolute imports over relative imports
  - Avoid wildcard imports like from module import \*
- Some linters apply these style guidelines



# **IMPORTS STYLE GUIDE**

```
# Standard library imports
import sys
from typing import Dict, List
# Third party imports
import feedparser
import html2text
# Reader imports
from reader import URL
```



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# **SUMMARY**

- You organize your code in Python into modules and packages
- The namespace is where everything currently defined lives
- To use a module you invoke the import keyword bringing it into the namespace
- A package is a directory with a \_\_init\_\_.py file
- A \_\_init\_\_.py file is still Python
  - Can be used to import other modules or objects into the namespace



# **SUMMARY**

- You can replace an item in the namespace with another using the same name
  - Shadow built-ins
- You can name a module the same as a built-in and use it instead
- Packages can be bundled for re-use
  - Provide metadata using a pyproject.toml file
  - Install locally using pip install -e



# **SUMMARY**

- Relative importing is connected to your current location
  - Problematic with bundled packages or pyz files
- Imports are cached:
  - Importing something twice does nothing
  - Changing the code and re-importing it doesn't work
  - You can reload a module using tools in importlib
- Modules and resources can be loaded dynamically
- Python can run code inside a zip file



#### MORE FROM REAL PYTHON

- Python import: Advanced Techniques and Tips https://realpython.com/python-import/ (tutorial)
  - Examples:
    - Using namespace packages as interfaces
    - Reading resources (x2)
    - Factory methods for plugins
    - Using modules as singletons
  - Finders and loaders



# MORE FROM REAL PYTHON

- How to Publish an Open-Source Python Package to PyPI
   https://realpython.com/courses/pypi-publish-python-package/ (course)
   https://realpython.com/pypi-publish-python-package/ (tutorial)
- What's a Python Namespace Package, and What's It For?
   https://realpython.com/python-namespace-package/ (tutorial)
- Python 3.8: Cool New Features for You to Try
   https://realpython.com/python38-new-features/#importlibmetadata (tutorial)
   https://realpython.com/lessons/importlibmetadata/ (course)
- Python Zip Imports: Distribute Modules and Packages Quickly https://realpython.com/python-zip-import/ (tutorial)



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