

Shiny App Workshop (I)

ISSS 616 Applied Statistical Analysis with R (ASAR)

August 2022

SMU School of Computing and Information Systems
Masters of IT in Business AY 2022-2023 – Term 1



Concept + Introduction

Create app directory and file

Shiny app architecture



Your first Shiny app

Adding UI control

Adding behavior in server



Basic UI

Inputs

Outputs



Layout Design

Wireframing

layouts



Debugging

Reading tracebacks

Error handling





Basic UI







1. Concept + Introduction



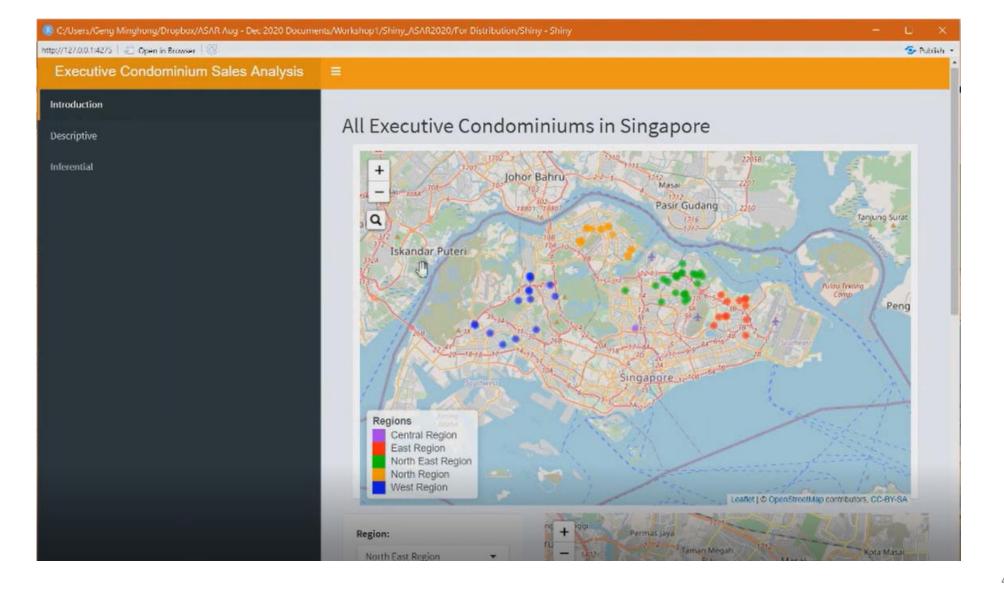
Showcase



Basic UI

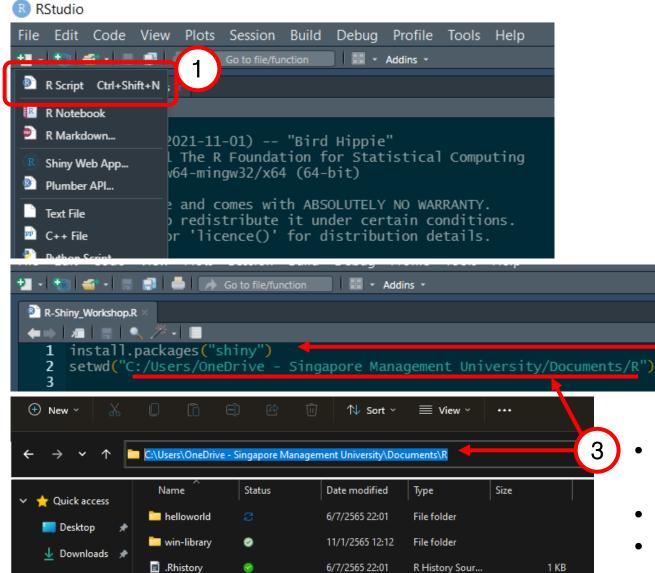








Create app directory and file



- 1. Create new R Script
- 2. Install Shiny package
- 3. Set up working directory

- Copy the path where you want to use as directory
- Paste the path in the command setwd
- · Change <mark>\</mark> to <mark>/</mark>



Documents 🖈

1st code

Basic UI

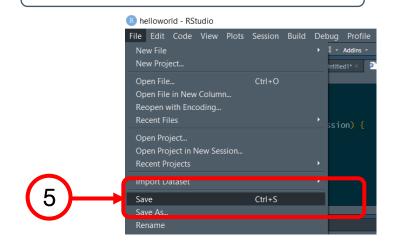
E8

Layout





- 4. Type following code
- 5. Save the file



This app.R does four things:

- 1. It calls library(shiny) to load the shiny package.
- 2. It defines the user interface, the HTML webpage that humans interact with. In this case, it's a page containing the words "Hello, world!".
- 3. It specifies the behavior of our app by defining a server function. It's currently empty, so our app doesn't do anything, but we'll be back to revisit this shortly.
- 4. It executes shinyApp(ui, server) to construct and start a Shiny application from UI and server.



Concept

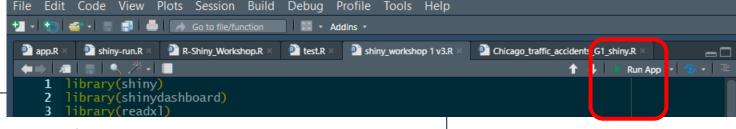








Running and Stopping



1st code

Basic UI



Debugging

Running

There are a few ways you can run this app:

- 1. Click the Run App button in the document toolbar.
- 2. Use a keyboard shortcut: Ctrl + Shift + Enter.

Stopping

Notice that R prompt isn't visible, and the console toolbar displays a stop sign. While a Shiny app is running, it "blocks" the R console means that you can't run new commands at the R console until the Shiny app stops.

There are a few ways you can stop this app:

- 1. Click the stop sign icon on the R console toolbar.
- 2. Close the Shiny app window.

The Shiny App architecture

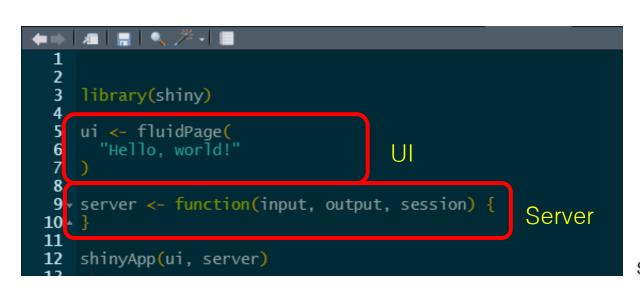


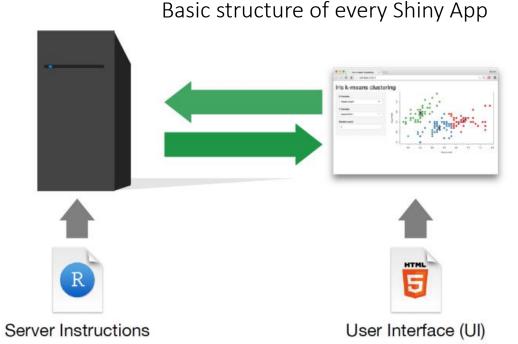












Server

- The Back-end of your app
- Where all the formulas, the coding run

UI (User Interface)

- The HTML of Shiny
- Front-end
- Imagine building a webpage, how do you want to build your layout, what kind of items you want to put, in what position, what tabs
- What kind of buttons and interactivity?













Adding UI control

Concept

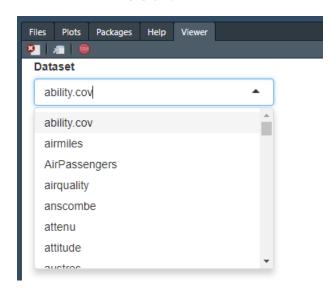


Basic UI

Layout

Debugging ***

Result



we'll add some inputs and outputs to our UI.

Make a very simple app that shows you all the built-in dataset.

selectInput() -- an input control that lets the user interact with the app by providing a value. In this case, it's a select box with the label "Dataset" and lets you choose one of the built-in datasets that come with R.

verbatimTextOutput() and **tableOutput()** -- output controls, tell Shiny where to put rendered output.

verbatimTextOutput() displays code
tableOutput() displays tables





Basic UI

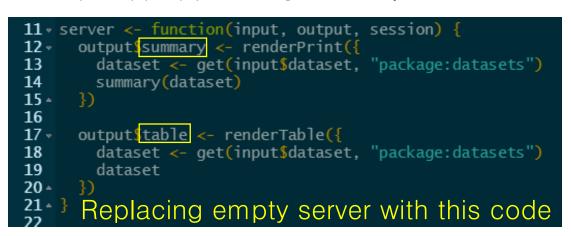




Adding behavior in server

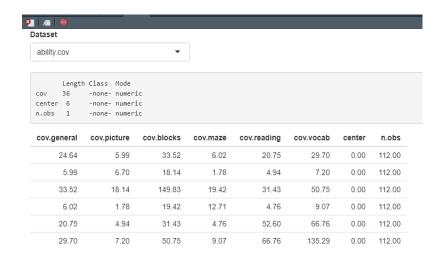
It involves telling Shiny how to perform a computation, not ordering Shiny to actually go do it. It's like the difference between giving someone a recipe versus demanding that they go make you a sandwich.

We'll tell Shiny how to fill in the summary and table outputs in the sample app by providing the "recipes" for those outputs.



- The left-hand side of <-, output\$ID, indicates that you're providing the recipe for the Shiny output with that ID.
- The right-hand side of <- uses a specific render function to wrap some code that you provide.





Learn from our first Shiny app

```
library(shiny)
    ui <- fluidPage(
      selectInput("dataset", label = "Dataset", choices = ls("package:datasets")),
      verbatimTextOutput("summary"),
      tableOutput("table")
 8
 9
10
11 • server <- function(input, output, session) {
      output$summary <- renderPrint({</pre>
13
        dataset <- get(input$dataset, "package:datasets")</pre>
14
        summary(dataset)
15 -
                                                                                               Server
16
      output stable <- render Table ({
17 -
        dataset <- get(input$dataset, "package:datasets")</pre>
18
19
        dataset
20 -
21 4
22
   shinyApp(ui, server)
```

- Each render{Type} function is designed to produce different types of output (e.g. text, tables, and plots), and is often paired with a {type}Output function.
- For example, in this app,
- renderPrint() is paired with verbatimTextOutput() to display a statistical summary with fixed-width (verbatim) text
- renderTable() is paired with tableOutput() to show the input data in a table.





















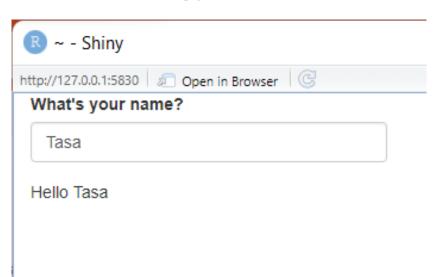
Concept Exercise

Create an app that greets the user by name. You don't know all the functions you need to do this yet, so I've included some lines of code below. Think about which lines you'll use and then copy and paste them into the right place in a Shiny app.

```
tableOutput("mortgage")
output$greeting <- renderText({
  paste0("Hello ", input$name)
})
numericInput("age", "How old are you?", value = NA)
textInput("name", "What's your name?")
textOutput("greeting")
output$histogram <- renderPlot({
  hist(rnorm(1000))
}, res = 96)</pre>
```

I want something just like this











3. Basic UI







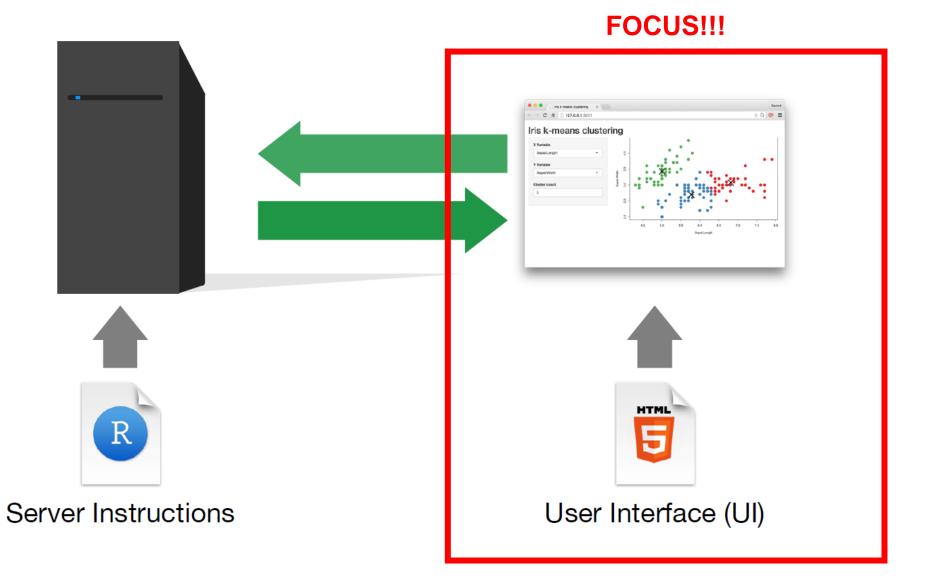
Basic UI (User Interface)





















```
Inputs
                                                                               Small QUIZ!
                                     Label
                                                            ~ - Shiny
    library(shiny)
    ui <- fluidPage(
                                                        http://127.0.0.1:5830 🔊 Open in Browser 🕝
      textInput("names", "What's your name?"),
      textOutput("greeting")
                                                         What's your name?
 7
 8
                                                           Tasa
 9 v server <- function(input, output, session) {
      output$greeting <- renderText({
  paste0("Hello ", input$name)</pre>
10
11
                                                         Hello
12 -
13
                                                                      Eh!! it's not working!!
14 -
15 shinyApp(ui, server)
                                                                      What happen?
```

1. inputID

Identifier used to connect the front end with the back end: if your UI has an input with ID, the server function will access it with that ID.

2. Label (Front-end)

Create a human-readable label for the control.

No restrictions on this string, but you'll need to make sure that your app is usable by humans!

Inputs widgets

Link for widget

Cheat sheet













Action	✓ Choice A	2014-01-01	2017-06-21 to 2017-06-21
actionButton(inputId, label, icon, width,)	checkboxInput(inputId, label, value, width)	dateInput(inputId, label, value, min, max, format, startview, weekstart, language, width, autoclose, datesdisabled, daysofweekdisabled)	dateRangeInput(inputId, label, start, end, min, max, format, startview, weekstart, language, separator, width, autoclose)
Browse No file selected	1 🗘	Choice 1 ▼	Enter text
fileInput(inputId, label, multiple, accept, width, buttonLabel, placeholder)	numericInput(inputId, label, value, min, max, step, width)	selectInput(inputId, label, choices, selected, multiple, selectize, width, size)	textInput(inputId, label, value, width, placeholder)
Choice 1 Choice 2 Choice 3	Choice 1Choice 2Choice 3	0 50 100 0 10 20 30 40 50 60 70 80 90 100	Choice 1 Choice 2
checkboxGroupInput(inputId, label, choices, selected, inline, width, choiceNames, choiceValues)	radioButtons (inputId, label, choices, selected, inline, width, choiceNames, choiceValues)	sliderInput(inputId, label, min, max, value, step, round, format, locale, ticks, animate, width, sep, pre, post, timeFormat, timezone, dragRange)	selectInput(inputId, label, choices, selected, multiple, selectize, width, size)

UI Input Exercise

Concept









Let's create an app to collect information

What's your name?

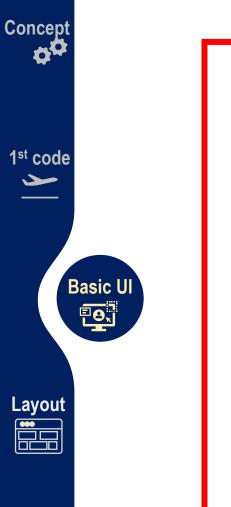
Your birthday

2022-07-07

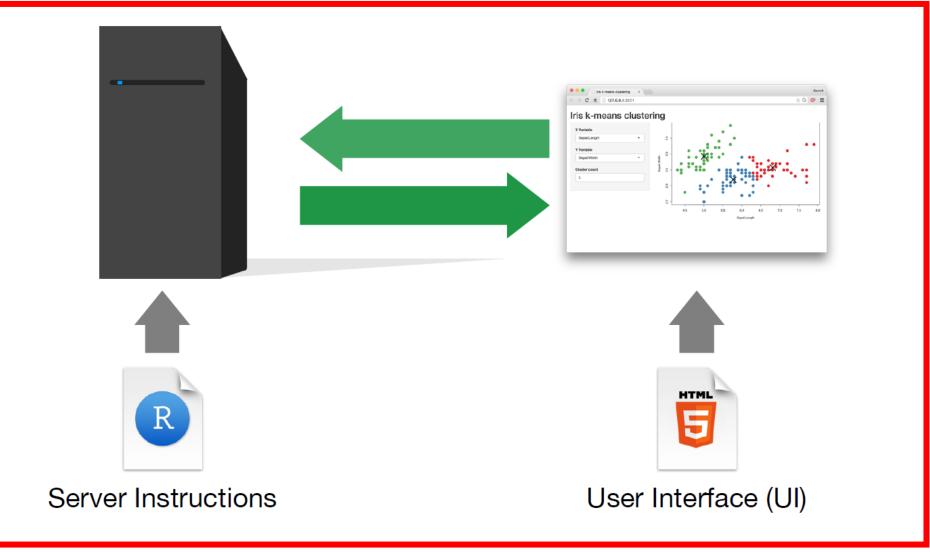
Want to subscribe us?

Submit

Basic UI (User Interface) and Server



Debugging ****













Outputs

- If your UI specification creates an output with ID "plot", you'll access it in the server function with output\$plot.
- Each output function on the front end is coupled with a render function in the back end.
- Each render{Type} function is often paired with a {type}Output function.

Matching command

Commands in UI	Commands in server
dataTableOutput()	DT::renderDataTable(
imageOutput()	renderImage()
plotOutput()	renderPlot()
verbatimTextOutput()	renderPrint()
tableOutput()	renderTable()
textOutput()	renderText()
uiOutput() htmlOutput()	RenderUI()
leafletOutput()	renderLeaflet()

```
library(shiny)
    ui <- fluidPage(
      selectInput("dataset", label = "Dataset", choices = ls("package:datasets")),
      verbatimTextOutput("summary"),
      tableOutput("table")
11 * server <- function(input, output, session) {</pre>
      output\summary <- renderPrint(-
        dataset <- get(input$dataset, "package:datasets")</pre>
        summary(dataset)
15 -
      output$table <- renderTable({</pre>
        dataset <- get(input$dataset, "package:datasets")</pre>
        dataset
20 -
21 -
23 shinyApp(ui, server)
```

Outputs widgets

Cheat sheet













Commands in UI	Commands in server
DT::renderDataTable(expr, options, searchDelay, callback, escape, env, quoted, outputArgs)	dataTableOutput(outputId)
renderImage(expr, env, quoted, deleteFile, outputArgs)	imageOutput(outputId, width, height, click, dblclick, hover, brush, inline)
renderPlot(expr, width, height, res,, alt, env, quoted, execOnResize, outputArgs)	plotOutput(outputId, width, height, click, dblclick, hover, brush, inline)
renderPrint(expr, env, quoted, width, outputArgs)	verbatimTextOutput(outputId, placeholder)
renderTable(expr, striped, hover, bordered, spacing, width, align, rownames, colnames, digits, na,, env, quoted, outputArgs)	tableOutput(outputId)
renderText(expr, env, quoted, outputArgs, sep)	textOutput(outputId, container, inline)
renderUI(expr, env, quoted, outputArgs)	uiOutput(outputId, inline, container,) htmlOutput(outputId, inline, container,)







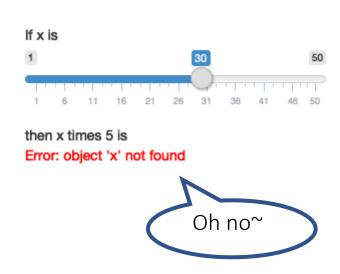




Server concept Exercise

Suppose your friend wants to design an app that allows the user to set a number (x) between 1 and 50, and displays the result of multiplying this number by 5. This is their first attempt: Unfortunately it has an error. Can you help them find and correct the error?

```
library(shiny)
ui <- fluidPage(</pre>
  sliderInput("x", label = "If x is", min = 1, max = 50, value = 30),
  "then x times 5 is",
  textOutput("product")
server <- function(input, output, session) {</pre>
  output$product <- renderText({</pre>
    x * 5
  })
shinyApp(ui, server)
```



Putting what we've learned together

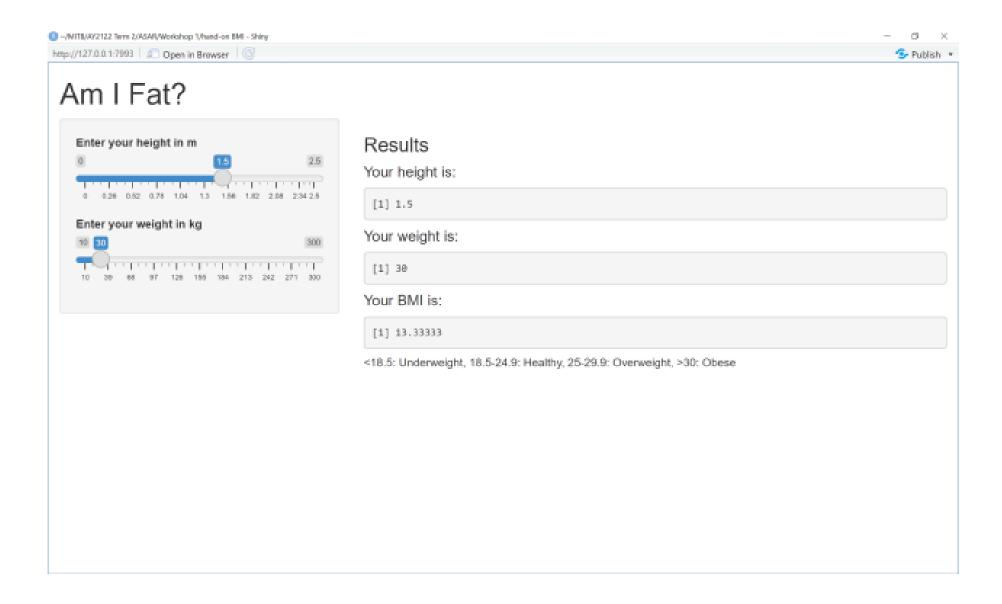
















Basic UI

4. Layout design





UI Wireframe

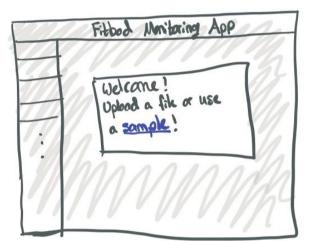
Concept

1st code

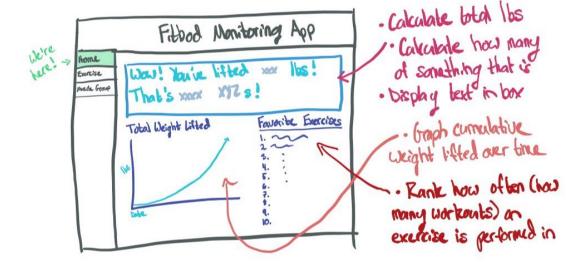
Basic UI







Pap-up box to choose a data source.



- Controlling the overall appearance of your app.
- In the 1st code, I didn't talk about how to lay them out on the page, and instead I just used fluidPage() to slap them together as quickly as possible.
- While this is fine for learning Shiny, it doesn't create usable or visually appealing apps, so now it's time to learn some more layout functions.

Concept









Layout with Shiny grid layout system

Layout functions provide the high-level visual structure of an app. Layouts are created by a hierarchy of function calls, where the hierarchy in R matches the hierarchy in the generated HTML.

In general, you start with **fluidPage()** as a big frame. The you use **fluidRow()** to create sections inside. And inside the fluidRow(), you can add columns with **column()**.

```
fluidPage(
 fluidRow(
    column(4,
   column(8,
 fluidRow(
   column(6,
   column(6,
```

```
fluidPage()
fluidRow()
                  column(8)
 column(4)
fluidRow()
                         column(6)
 column(6)
```

Multi-page layout









```
BMR Calculator
                                    Results
                                    Your gender is:
                                     [1] "male"
                                    Your height is:
                                     [1] 45
                                    Your weight is:
                                     [1] 120
                                    Your age is:
                                     [1] 20
                                    Your BMR is:
                                     [1] 1249.1
                                    Your Target Daily Calorie Needs
                                    Little or no exercise: BMR * 1.2
                                    Light Exercise: BMR * 1.375
                                    Medium Exercise: BMR * 1.55
                                    Intense Exercise: BMR * 1.9
```

```
ui <- fluidPage(
tabsetPanel(
tabPanel("BMI calculator",
...
...
)
tabPanel("BMR calculator",
...
...
)
```

The simple way to break up a page into pieces is to use tabsetPanel() and tabPanel().



Multi-page layout



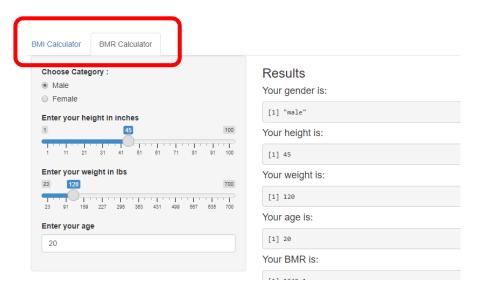
1st code

Basic UI

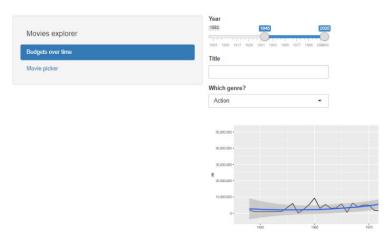




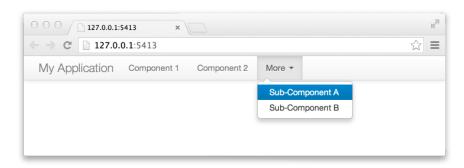
tabsetPanel() + tabPanel()



navlistPanel() + tabPanel()



navbarMenu() + tabPanel()



Putting what we've learned together



1st code

Basic UI





MI Calculator	BMR Calculator
Choose Categ Male Female	ory:
Enter your he	ght in inches 45 100 31 41 51 81 71 81 91 100
Enter your we 23 120 23 91 159	700 227 295 383 431 499 567 635 700
Enter your age	

Results

Your gender is:

[1] "male"

Your height is:

[1] 45

Your weight is:

[1] 120

Your age is:

[1] 20

Your BMR is:

[1] 1249.1

Your Target Daily Calorie Needs

Little or no exercise: BMR * 1.2 Light Exercise: BMR * 1.375 Medium Exercise: BMR * 1.55 Intense Exercise: BMR * 1.9





Basic UI

5. Debugging















1. Debugging

Pausing execution of your program, at a place you choose, to inspect its state as each following statement is executed. Best used when you suspect where a problem lies or need to verify the state around a particular section of code.

Solving before execution

2. Tracing

Collecting information as your program runs, without pausing it, for later analysis. Best used when you're diagnosing systemic issues (for instance, reactivity), when you can't debug, or when frequent interruption is inappropriate.

Finding the errors during execution.

3. Error handling

Finding the source of errors (both on the client and server side) and ascertaining their cause.











1. Debugging

Pausing execution of your program, at a place you choose, to inspect its state as each following statement is executed. Best used when you suspect where a problem lies or need to verify the state around a particular section of code.

Solving before execution

```
dbl (4): participantia, nousenolaSize, age, joviality
lgl (1): haveKids

i Use `spec()` to retrieve the full column specification for this data.
i Specify the column types or set `show_col_types = FALSE` to quiet this message.

Error in readRDS(con, refhook = refhook) : error reading from connection
>
```



Such errors occur when we fail to import a file, or any syntax errors in the code. It doesn't provide output







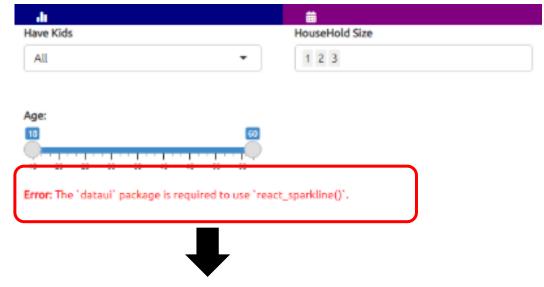




2. Tracing

Collecting information as your program runs, without pausing it, for later analysis. Best used when you're diagnosing systemic issues (for instance, reactivity), when you can't debug, or when frequent interruption is inappropriate.

Finding the errors during execution.



Such errors allow the system to produce output yet the error appears in the specific place of graph.

3. Error handling

Finding the source of errors (both on the client and server side) and ascertaining their cause.

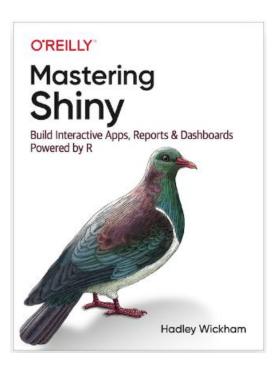


It doesn't produce any error. But the functionality may not be satisfied. It has to be verified by comparing ui and server functions.

Reference

Mastering Shiny, 2020, Hadley Wickham

https://mastering-shiny.org/index.html















Resources for future dive in RShiny

Concept

1st code

Basic UI



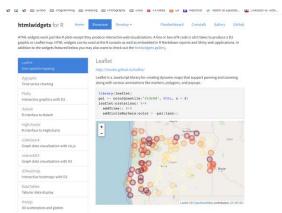


Shiny Website



https://shiny.rstudio.com/articles/basics.html

Widgets and libraries

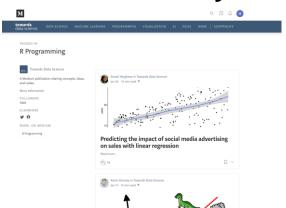


http://www.htmlwidgets.org/showcase_leaflet.html



https://otexts.com/fpp2/

R Community



https://towardsdatascience.com/tagged/r-programming





Basic UI





Example for self-study

Loading of data

- Place the files within your working directory
- Call the following packages (install them if they have not been installed)
- Use the command read.csv (your working directory path) to run the files
- Pass them through the following:
 - EC Data for ec_data_workshop.csv
 - Geo Location Coordinates for ec_geo2.xlsx
 - Transaction Data for ec_data_v6_mlr.csv

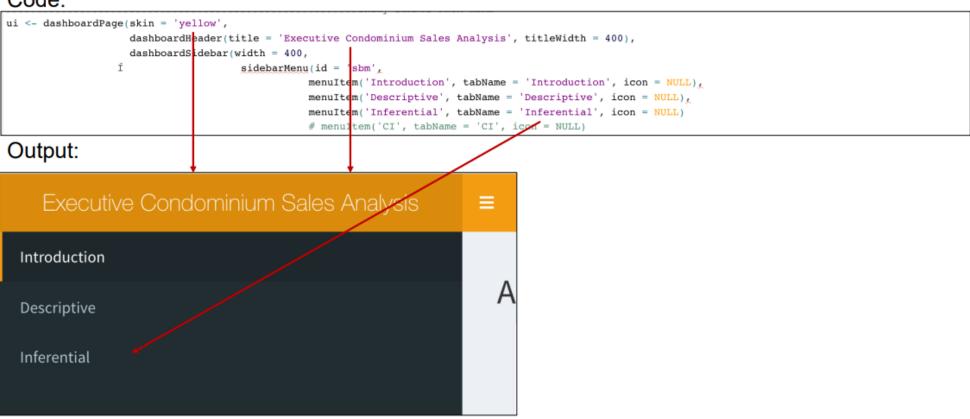
```
library(shiny)
library(shinydashboard)
library(readxl)
library(readr)
library(dplyr)
library(ggplot2)
library(leaflet)
library(leaflet.extras)

setwd("/Users/harrytsang/Dropbox/ASAR 2019-2020 Term 2/Workshops/2020 term 2 Workshop1")
ec_geo2 <- read_excel("ec_geo2.xlsx")
ec_data <- read_csv('ec_data_workshop.csv')
ec_data_mlr <- read_csv('ec_data_v6_mlr.csv')</pre>
```

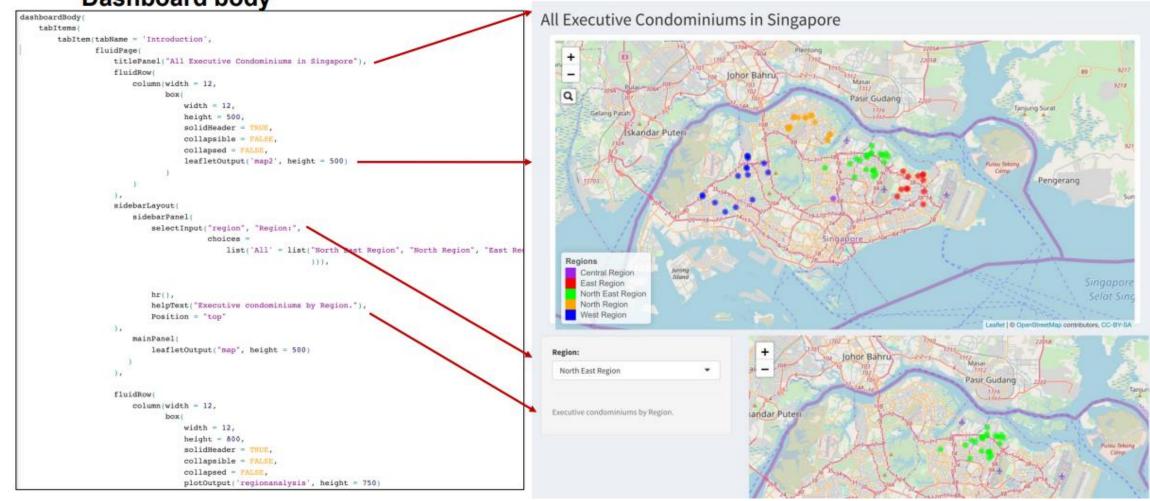
Dashboard header and sidebar

Dashboard header and sidebar

Code:

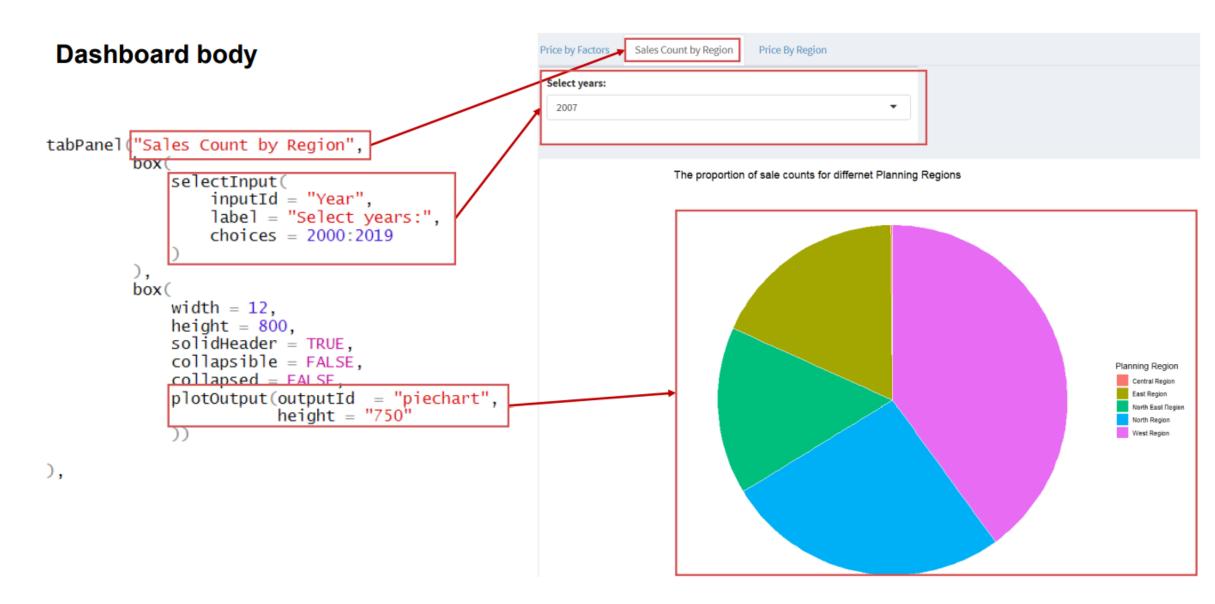


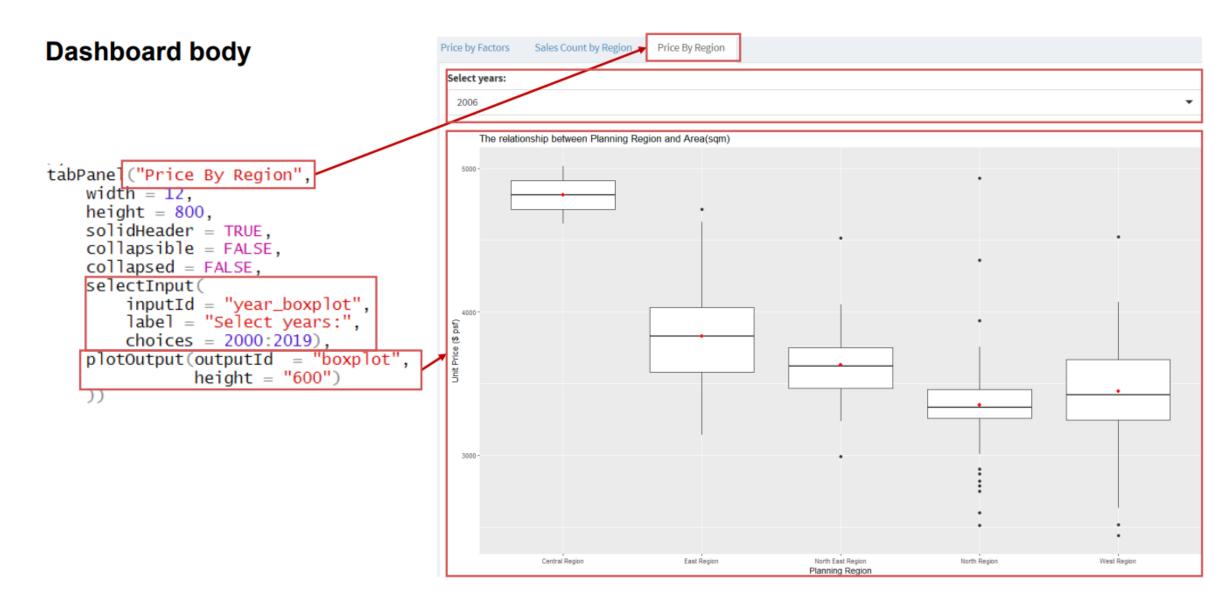
Dashboard body

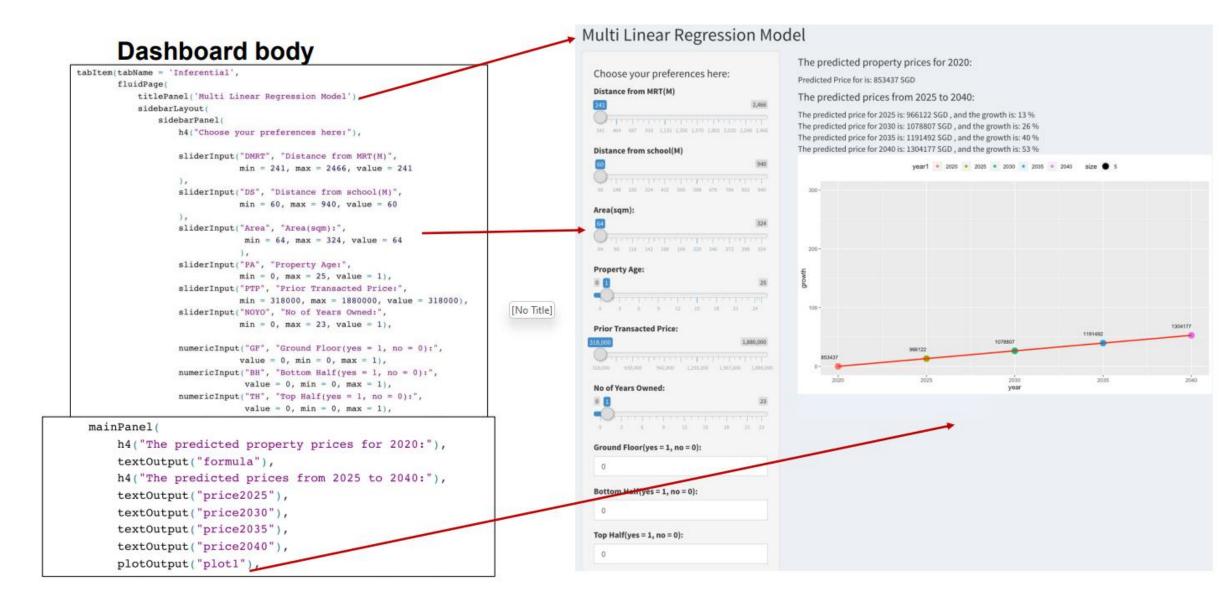


Dashboard body









Leaflet

UI:

Server:

```
output$map2 <-
    ec_geo2 %>

    leaflet() %>%

    setView(lng = 103.8522, lat = 1.347510, zoom = 11) %>%

    addTiles() %>%

    addCircleMarkers(label = ~ pjname, color = ~ pal(`Planning Region`), radius = 3, fillOpacity = 0.5) %>%

    addSearchOSM() %>%

    addLegend(
        "bottomleft",
        pal = pal,
        values = ~`Planning Region`,
        opacity = 1, #color transparency
        title = "Regions")

})
```

Notes:

- If you name it map2, output as map2
- 2. When you using leafletoutput in UI, you have to renderleaflet() in server. Another Example will be PlotOutput + RenderPlot etc.
- Fluid page, fluidrow are built-in functions in Shiny



ggplot

UI:

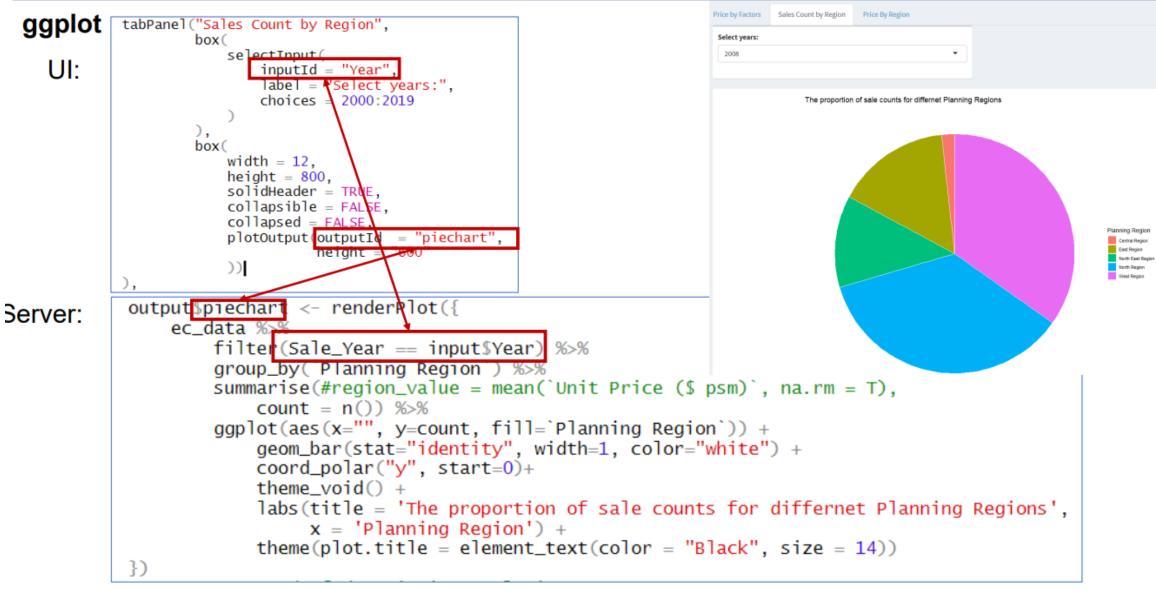
Server:

```
radiobuttons ( xcor
                            late = tags$strong('Analyse Sales By:'),
                             choices = c('Floor level' = 'Floor Level',
                                         'Distance from MRT' = 'mrt distance grp',
                                         'Completion date' = '`Completion Date`'),
                             inline =
           )) #end of box
),
fluidRow
    column(width = 12,
           box (
               width = 12,
               height = 800,
               solidHeader =
               collapsible =
               collapsed
               plotOutput('descriptiveAnalysis'
                                                  height = 750)
```

Notes:

- Group_by_ input, from radio buttons
- %>% are pipe connectors from package **dplyr**, used to connect lines of codes to be neater.
- ggplot Graphs in descriptive





```
tabPanel("Price By Region",
  ggplot
                                                                         Price by Factors Sales Count by Region Price By Region
                width = 12,
                height = 800,
    UI:
                solidHeader = TRUE.
                                                                           The relationship between Planning Region and Area(sqn
                collapsible = FALSE,
                collapsed = FALSE,
                selectInput(
                     inputId = "vear_boxplot".
                     label = "Select years:",
                     choices = 2000:2019)
                plotOutput(outputId = "boxplot",
                            <- renderPlot(
          loutput$boxplot
Server:
                    filter(Sale_Year == input$year_boxplot) %>%
                    ggplot(aes(y = `Unit Price ($psm)`, x = `Planning Region`))+
                         geom_boxplot()+
                         stat_summary(geom = 'point',
                                        fun = 'mean',
                                        colour = 'red',
                                        size = 2) +
                         labs(title = 'The relationship between Planning Region and Area(sqm)',
                              x = 'Planning Region', y = 'Unit Price ($ psf)')
               })
```

Data transformation in dplyr and RShiny

In dplyr

```
output$regionanalysis <- renderPlot({
    data ry <- ec data %>%
       group_by(`Planning Region`, Sale_Year) %>%
        summarise(region_value = mean(`Unit Price ($ psm)`, na.rm = T))
    data rv$Sale Year <- as.numeric(data rv$Sale Year)</pre>
    p <- ggplot(data_rv_aes(y = region_value, x = Sale_Year)) +
        geom_smooth(aes[col = data_rv$`Planning Region`), method = 'lm', se = FALSE) +
        geom_point(aes(col = data_rv$`Planning Region`), size = 2.5) +
        labs(title = 'Sales Price by Year', subtitle = paste('by', 'Region'),
             col = 'Planning Region', x = 'Sales Year', y = 'Sales Price ($)',
             fill = data rv$`Planning Region`)
    return(p)
})
```

Data transformation in dplyr and RShiny

In RShiny(interactive)

```
output$descriptiveAnalysis <- renderPlot({</pre>
    analysis <- ec data %>%
        group_by_(.dots = input$xcol) %>%
        filter(`Completion Date` != 'Uncompleted', `Completion Date` != 'Unknown') %>%
        summarise(basket_value = mean(`Unit Price ($ psm)`, na.rm = T))
    p <- ggplot(analysis, aes_string(y = 'basket_value', x = input$xcol)) +</pre>
        geom_bar(aes_string(fill = input$xcol), stat = 'identity') +
        labs(title = 'Average Sales Price', subtitle = paste('by', input$xcol),
             x = input$xcol, y = 'Sales Price ($)',
             fill = input$xcol)
    return(p)
    })
```