

Paul Huynh

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EDUCATION

Portland State University

Portland, OR

Bachelor of Science in Computer Science

March, 2017

Notable Courses: Full Stack Web Development, Machine Learning, & A.I.

GPA: 3.19

SKILLS

- Programming languages: Java, JavaScript, C/C++ & Python.
- Proficient with web development: HTML, CSS, jQuery, AJAX, Node.js & various APIs.
- Experience with machine learning algorithms such as Support Vector Machines, Neural Networks, Naïve Bayes & K-Means Clustering.
- Familiar with mobile application development and trends.
- Comfortable in Windows & UNIX/Linux environments.
- Fluent in Vietnamese & conversational in French.

EXPERIENCE

InboundRx

Tualatin, OR

Intern/PSU Capstone Team UI lead

Oct 2016 - Current

- Worked in a seven person team to develop an iOS application.
- Designed the UI and wire frame of the iOS application.
- Continued working as an intern after graduation to help launch the iOS application.
- Tools & Languages: Xcode, Estimote Beacons, GitLab & Swift.

Portland State University

Portland, OR

Research Lab Assistant

Oct 2012 - June 2015

- Worked in three to four person teams to collect data for research on killifish.

PROJECTS

Seattle VR Hackathon 5 – VR Cultural Tutorial

- Worked in an eight person team to create a virtual reality learning aid.
- Tools & Languages: Unity, Visual Studio, HTC VIVE & C#.

Full Stack Project – Geo-location Diary

- Web application that allow users to leave messages on a map.
- Tools & Languages: HTML, CSS, JavaScript, Google Map API, Bootstrap & Firebase.

AT&T VR/AR Hackathon – VR Pac-man

- Tools & Languages: Unity, Visual Studio, HTC VIVE & C#.