

ASSIGNMENT 5

16/03/23

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GROUP : CS4D
TOPIC : ANALYSIS OF
ALGORITHM LAB
CODE : CS-14202

Q1

// Analysis of CountSort over 100K entries

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>

clock_t begin;
clock_t end;

int findMax(int arr[], int n) {
    int i, mx = -16777216;
    for (i = 0; i < n; i++) {
        if (arr[i] > mx)
            mx = arr[i];
    }
    return mx;
}

void cSort(int arr[], int n) {
    int mx = findMax(arr, n);
    int i, j, *c;
    c = (int *) malloc(sizeof(int) * mx + 1);

    for (i = 0; i < mx + 1; i++)
        c[i] = 0;
    for (i = 0; i < n; i++)
        c[arr[i]]++;

    i = 0;
    j = 0;
    while (j < mx + 1) {
        if (c[j] > 0) {
            arr[i++] = j;
            c[j]--;
        } else j++;
    }
}

void writeTable(int size, double time, char *filename)
{
    int i;
    FILE *fp = fopen(filename, "a+");
```

```

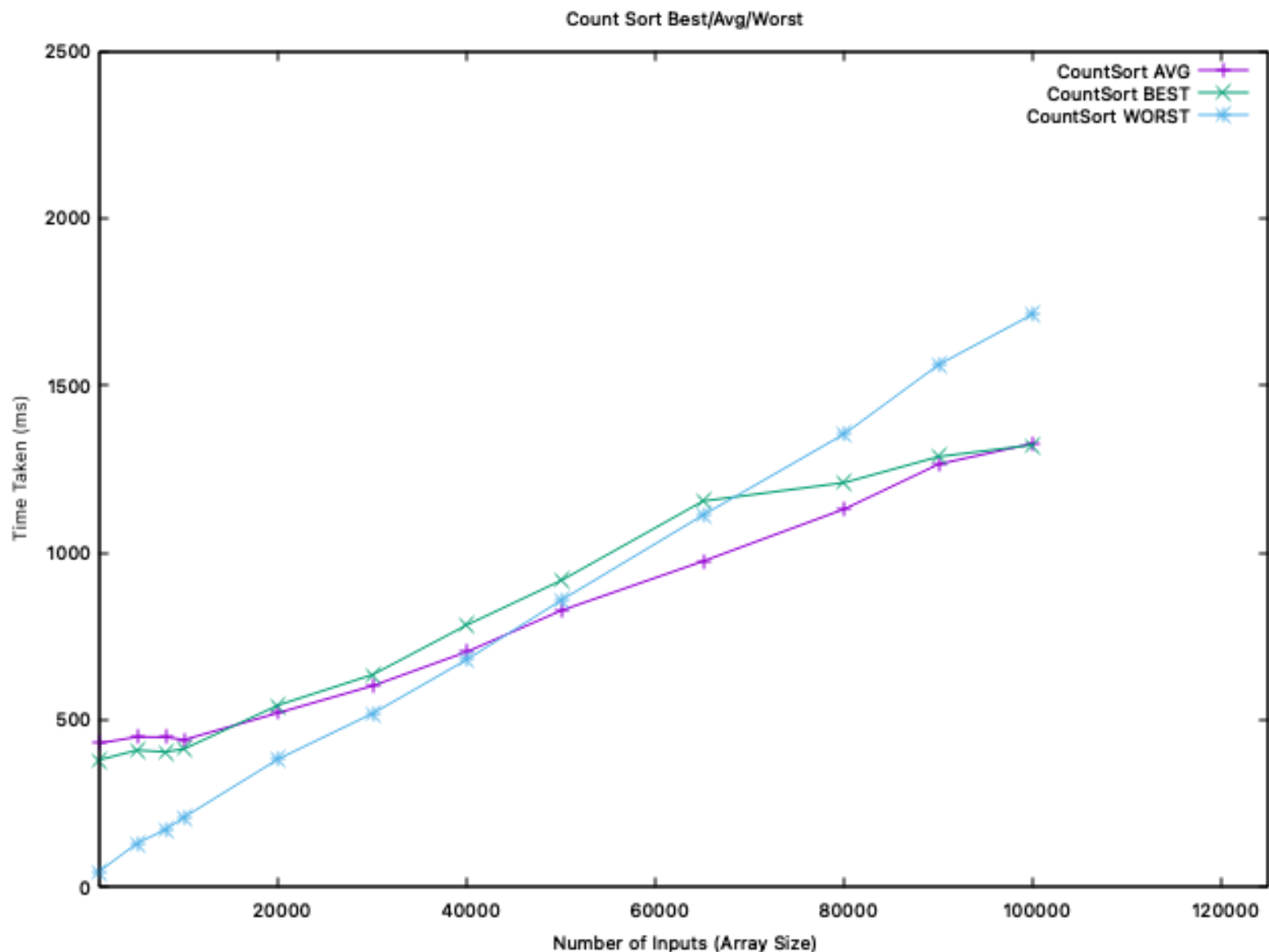
    if (fp == NULL) printf("FILE CANNOT BE OPENED\n");
    else {
        fprintf(fp, "%d %lf", size, time);
        fprintf(fp, "\n");
    }
    fclose(fp);
}

void readData(int arr[], char *filename) {
    FILE *fp = fopen(filename, "r+");
    char x[16];
    int i, k = 0;

    if (fp == NULL) printf("FILE CANNOT BE OPENED\n");
    else {
        while (fgets(x, 16, fp) != NULL) {
            int num = 0;
            fscanf(fp, "%d", &num);
            if (num == 0) break;
            arr[k++] = num;
        }
    }
    fclose(fp);
}

int main(int argc, char **argv) {
    int arr[100000];
    int size[] = {1000, 5000, 8000, 10000, 20000,
30000, 40000, 50000, 65000, 80000, 90000, 100000};
    int i = 0;
    for (i = 0; i <= 11; i++) {
        readData(arr, argv[1]);
        begin = clock();
        cSort(arr, size[i]);
        end = clock();
        writeTable(size[i], (end - begin), argv[2]);
    }
    return 0;
}

```



```

set autoscale                # scale axes automatically
unset log                    # remove any log-scaling
unset label                  # remove any previous labels
set xtic auto                # set xtics automatically
set ytic auto                # set ytics automatically
"Helvetica,10"              set tics font
set title "Count Sort Best/Avg/Worst"
set xlabel "Number of Inputs (Array Size)"
set ylabel "Time Taken (ms)"

#set key 0.01,100
#set label "Yield Point" at 0.003,260
#set arrow from 0.0028,250 to 0.003,280

set xr [1000:125000]
set yr [0:2500]
plot "cTableAVG.txt" using 1:2 title 'CountSort AVG' with linespoints, \
      "cTableBST.txt" using 1:2 title 'CountSort BEST' with linespoints, \
      "cTableWST.txt" using 1:2 title 'CountSort WORST' with linespoints

```

Q2

// Analysis of RadixSort over 100K entries

```
#include <iostream>
#include <stdlib.h>
#include <stdio.h>
#include <math.h>
#include <ctime>

using namespace std;

clock_t st;
clock_t en;

template<class T>
void Print(T &vec, int n, string s) {
    cout << s << ": [" << flush;
    for (int i = 0; i < n; i++) {
        cout << vec[i] << flush;
        if (i < n - 1) {
            cout << ", " << flush;
        }
    }
    cout << "]" << endl;
}

int Max(int A[], int n) {
    int max = -32768;
    for (int i = 0; i < n; i++) {
        if (A[i] > max) {
            max = A[i];
        }
    }
    return max;
}

class Node {
public:
    int value;
    Node *next;
};

int countDigits(int x) {
    int count = 0;
```

```

        while (x != 0) {
            x = x / 10;
            count++;
        }
        return count;
    }

    void initializeBins(Node **p, int n) {
        for (int i = 0; i < n; i++) {
            p[i] = nullptr;
        }
    }

    void Insert(Node **ptrBins, int value, int idx) {
        Node *temp = new Node;
        temp->value = value;
        temp->next = nullptr;

        if (ptrBins[idx] == nullptr) {
            ptrBins[idx] = temp;
        } else {
            Node *p = ptrBins[idx];
            while (p->next != nullptr) {
                p = p->next;
            }
            p->next = temp;
        }
    }

    int Delete(Node **ptrBins, int idx) {
        Node *p = ptrBins[idx];
        ptrBins[idx] = ptrBins[idx]->next;
        int x = p->value;
        delete p;
        return x;
    }

    int getBinIndex(int x, int idx) {
        return (int) (x / pow(10, idx)) % 10;
    }

    void rSort(int A[], int n) {
        int max = Max(A, n);
        int nPass = countDigits(max);
        Node **bins = new Node *[10];
    }

```

```

initializeBins(bins, 10);

for (int pass = 0; pass < nPass; pass++) {
    for (int i = 0; i < n; i++) {
        int binIdx = getBinIndex(A[i], pass);
        Insert(bins, A[i], binIdx);
    }

    int i = 0;
    int j = 0;
    while (i < 10) {
        while (bins[i] != nullptr) {
            A[j++] = Delete(bins, i);
        }
        i++;
    }
    initializeBins(bins, 10);
}
delete[] bins;
}

void writeTable(int size, double time, char *filename)
{
    int i;
    FILE *fp = fopen(filename, "a+");

    if (fp == NULL) printf("FILE CANNOT BE OPENED\n");
    else {
        fprintf(fp, "%d %lf", size, time);
        fprintf(fp, "\n");
    }
    fclose(fp);
}

void readData(int arr[], char *filename) {
    FILE *fp = fopen(filename, "r+");
    char x[16];
    int i, k = 0;

    if (fp == NULL) printf("FILE CANNOT BE OPENED\n");
    else {
        while (fgets(x, 16, fp) != NULL) {
            int num = 0;
            fscanf(fp, "%d", &num);
            if (num == 0) break;
        }
    }
}

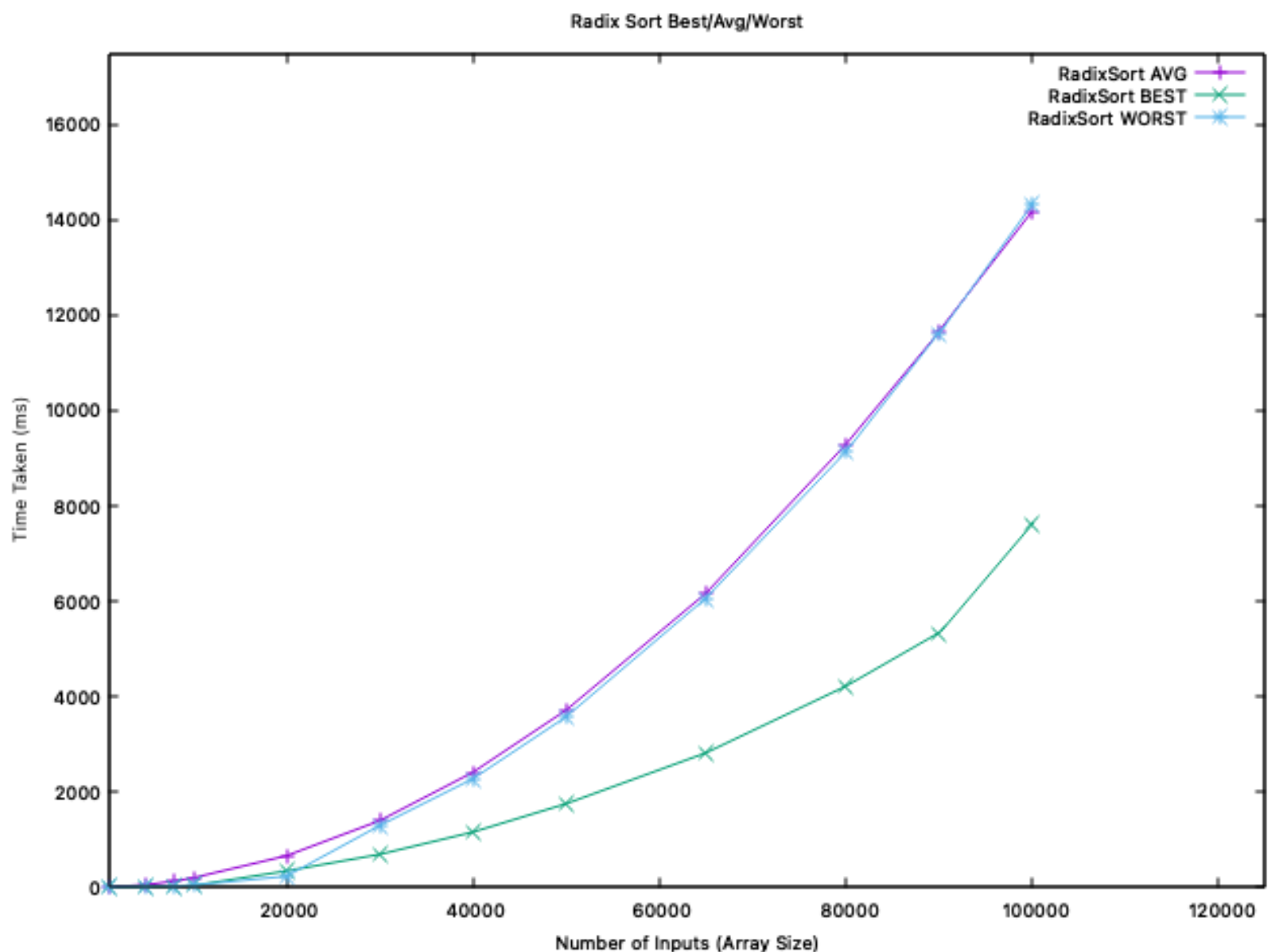
```

```

        arr[k++] = num;
    }
}
fclose(fp);
}

int main(int argc, char **argv) {
    int arr[100000];
    int size[] = {1000, 5000, 8000, 10000, 20000,
30000, 40000, 50000, 65000, 80000, 90000, 100000};
    int i = 0;
    for (i = 0; i <= 11; i++) {
        readData(arr, argv[1]);
        st = clock();
        rSort(arr, size[i]);
        en = clock();
        writeTable(size[i], (en - st) / 2000, argv[2]);
    }
    return 0;
}

```



Q3

// Analysis of BinSort over 100K entries

```
#include <iostream>
#include <stdlib.h>
#include <stdio.h>
#include <math.h>
#include <ctime>

using namespace std;

clock_t st;
clock_t en;

template<class T>
void Print(T &vec, int n, string s) {
    cout << s << ": [" << flush;
    for (int i = 0; i < n; i++) {
        cout << vec[i] << flush;
        if (i < n - 1) {
            cout << ", " << flush;
        }
    }
    cout << "]" << endl;
}

int Max(int A[], int n) {
    int max = -32768;
    for (int i = 0; i < n; i++) {
        if (A[i] > max) {
            max = A[i];
        }
    }
    return max;
}

class Node {
public:
    int value;
    Node *next;
};

void Insert(Node **ptrBins, int idx) {
    Node *temp = new Node;
```

```

temp->value = idx;
temp->next = nullptr;

if (ptrBins[idx] == nullptr) {
    ptrBins[idx] = temp;
} else {
    Node *p = ptrBins[idx];
    while (p->next != nullptr) {
        p = p->next;
    }
    p->next = temp;
}
}

int Delete(Node **ptrBins, int idx) {
    Node *p = ptrBins[idx];
    ptrBins[idx] = ptrBins[idx]->next;
    int x = p->value;
    delete p;
    return x;
}

void binSort(int A[], int n) {
    int max = Max(A, n);
    Node **bins = new Node *[max + 1];

    for (int i = 0; i < max + 1; i++) {
        bins[i] = nullptr;
    }

    for (int i = 0; i < n; i++) {
        Insert(bins, A[i]);
    }

    int i = 0;
    int j = 0;
    while (i < max + 1) {
        while (bins[i] != nullptr) {
            A[j++] = Delete(bins, i);
        }
        i++;
    }
    delete[] bins;
}

```

```

void writeTable(int size, double time, char *filename)
{
    int i;
    FILE *fp = fopen(filename, "a+");

    if (fp == NULL) printf("FILE CANNOT BE OPENED\n");
    else {
        fprintf(fp, "%d %lf", size, time);
        fprintf(fp, "\n");
    }
    fclose(fp);
}

```

```

void readData(int arr[], char *filename) {
    FILE *fp = fopen(filename, "r+");
    char x[16];
    int i, k = 0;

    if (fp == NULL) printf("FILE CANNOT BE OPENED\n");
    else {
        while (fgets(x, 16, fp) != NULL) {
            int num = 0;
            fscanf(fp, "%d", &num);
            if (num == 0) break;
            arr[k++] = num;
        }
    }
    fclose(fp);
}

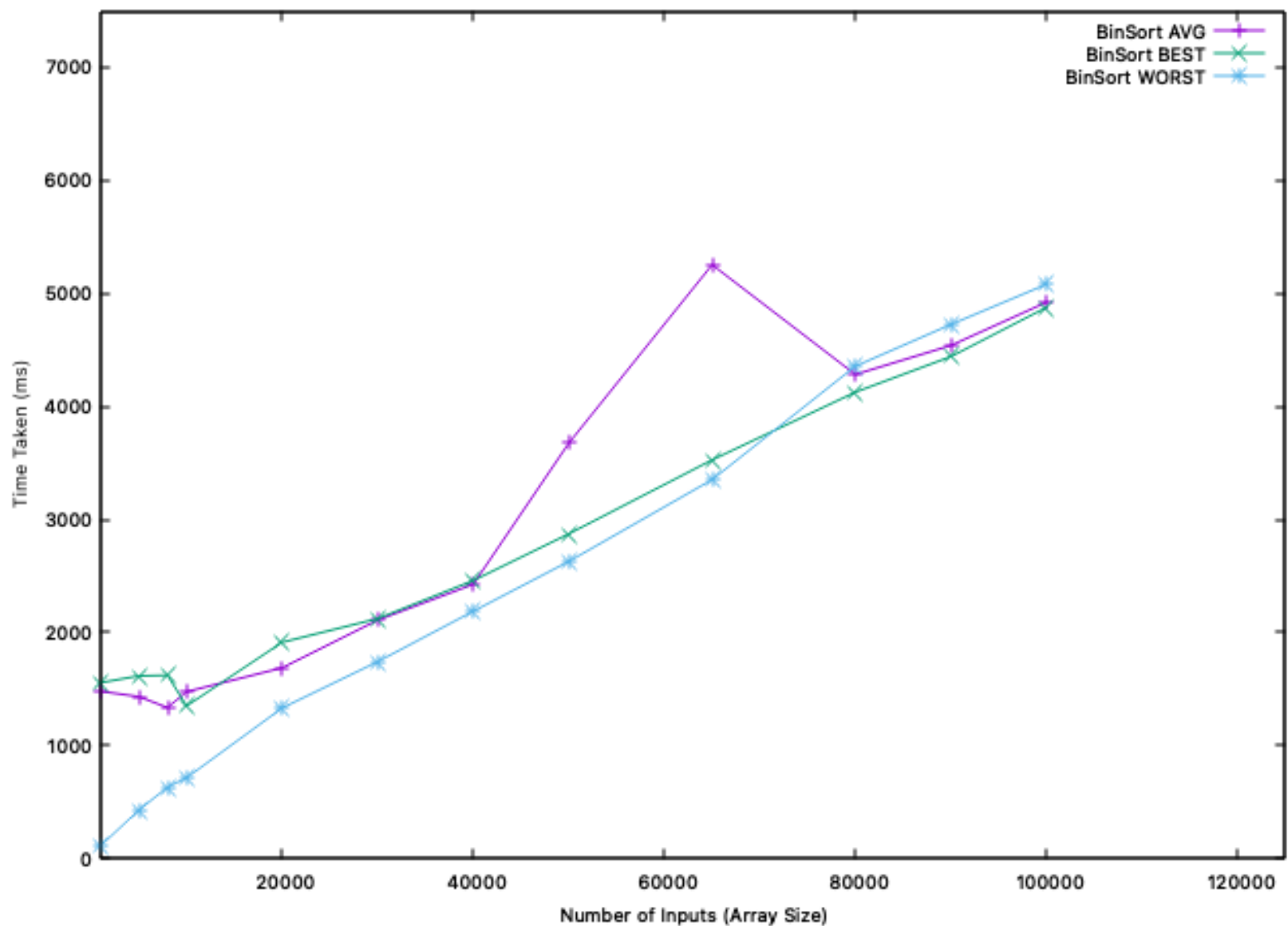
```

```

int main(int argc, char **argv) {
    int arr[100000];
    int size[] = {1000, 5000, 8000, 10000, 20000,
30000, 40000, 50000, 65000, 80000, 90000, 100000};
    int i = 0;
    for (i = 0; i <= 11; i++) {
        readData(arr, argv[1]);
        st = clock();
        binSort(arr, size[i]);
        en = clock();
        writeTable(size[i], (en - st), argv[2]);
    }
    return 0;
}

```

Bin Sort Best/Avg/Worst



```

set autoscale                # scale axes automatically
unset log                    # remove any log-scaling
unset label                  # remove any previous labels
set xtic auto                # set xtics automatically
set ytic auto                # set ytics automatically
"Helvetica,10"              set tics font
set title "Bin Sort Best/Avg/Worst"
set xlabel "Number of Inputs (Array Size)"
set ylabel "Time Taken (ms)"

#set key 0.01,100
#set label "Yield Point" at 0.003,260
#set arrow from 0.0028,250 to 0.003,280

set xr [1000:125000]
set yr [0:7500]
plot "bnTableAVG.txt" using 1:2 title 'BinSort AVG' with linespoints, \
      "bnTableBST.txt" using 1:2 title 'BinSort BEST' with linespoints, \
      "bnTableWST.txt" using 1:2 title 'BinSort WORST' with linespoints

```

