

Paul Seren-Rosso

Gameplay Programmer



Open to relocate



paulserenrosso.com



+ 33 6 26 79 09 75



serenrossopaul@gmail.com



in/paul-seren-rosso/

My Profil

Hello! I am searching an internship of 6-months from the 9 June.

Resilient and organize, I strive to develop games that make the team proud of and players satisfied.

Very curious, I always am seeking new technical challenges and learning from each other.

Experiences

Associate Client Developer, 2024

Ankama, Dofus Unity, Lille

In the client team, I developed features and fixed bugs in the release of the Dofus Unity's beta.

- Use pipeline of a live game.
- Work on UIs and combat system.
- Communicate in a 70-person project.

Game Programmer & Designer, 2022

Boby, a Cegid Company, Bordeaux

In this start-up creating an PGI, I developed in 2 months a web-game integrated to the software.

- Teamwork in Scrum and Agile.
- Develop a game for various devices.
- Design a modular codebase.

Student Projects

RSM, 2024-2025 - UE & C++

Jeu Social-Horror, 8 people, 10 months

With 3 other players, cooperate, betray and survive to regain your freedom!

- Organize and coordinate a team.
- Work on the game's concept/intentions.
- Program networked features.

It's not Rocket Science!, 2024 - UE

2v2 Party Game, 5 people, 4 months

In this physics game, cooperate, sabotage to make the highest rocket and take off!

- Work on shipping to Steam.
- Create entirely elastic rope simulation.
- Program a spatial race.

Skills









Unreal Engine

Advanced (C++, Blueprints) (HTML, CSS, JS)

Web *Intermediate*



Advanced

(C#)

Management

Scheduling Communication Presentation



Source Control

Advanced Perforce Git



Game Design

Intermediate Mechanics UI/UX Documentation

Architecture

Tech-art

Network

Tools R&D

Physics

Optimization

Languages



Mobile





Education

Supinfogame Rubika France, 2025

Master degree in Game Programming and Management

Degree consisting of 2 years of Game Design and 3 years of Game Programming. It gives me the experience of a lot of group projects.

Interests

Batch Cooking

Running

Socks

Boardgame