

KEY	KEY PRESS	CTRL	SHIFT	C=	RUN STOP	KEY	Prog	Patch	CC#	Parameter
A	FltBass	Rel=0	Atk=0	Cut=0	-40	A	0	SwBass	0	Filter Res
S	SwpArp	Rel=5	Atk=5	Cut=1	-30	S	1	Gritty	1	Filter Cutoff
D	PlkArp	Rel=8	Atk=8	Cut=2	-20	D	2	Port5th	2	Mode
F	SloArp	Poly	Vid=1	Cut=3	-10	F	3	SwPort	3	FX Mode
G	FltStk1	5ths	Vid=2	Cut=4	00	G	4	Puls5th	4	Attack
H	FltStk2	5Port	Vid=3	Cut=5	+10	H	5	PulsHi	5	Release
J	Pulsar	Mono1	Vid On	Cut=6	+20	J	6	TriHiLo	6	Pulse Width
K	VibLead	Arp1	Vid Snd	Cut=7	+30	K	7	TriDrop	7	Volume
L	SloRise	Arp2	Vid Off		+40	L	8	Explo	8	Trem Depth
:	BndEcho	Arp3	Full Scr		+50	:	9	MUTE	9	Trem Speed
;	ArpLead	Arp4	Patch Info		PolyTune	;	10	FltBass	10	
=	6 Saw	Arp5				=	11	SwpArp	11	
RETURN	Cmd List		Clr Mod			RETURN	12	PlkArp	12	
		CTRL	SHIFT	C=	RUN STOP		13	SloArp	13	Osc All
Z	SwBass	None	TrmSpd=0	Filt=On	NTSC	Z	14	FltStk1	14	Osc 2
X	Gritty	Filt1	TrmSpd=1	Filt=Off	PAL	X	15	FltStk2	15	Osc 3
C	Port5th	Filt2	TrmSpd=2	Filt=Dis		C	16	Pulsar		
V	SwPort	Filt3	TrmSpd=3	P2=Off		V	17	VibLead		
B	Puls5th	Filt4	Trem=0	P2=Pulse		B	18	SloRise		
N	PulsHi	Filt5	Trem=1	P2=LFO		N	19	BndEcho		
M	TriHiLo	Puls1	Trem=2	P2=Bend		M	20	6 Saw		
,	TriDrop	Puls2	Trem=3			,	21	ArpLead		
.	Explo	Puls3				.	22	New 13		
/	MUTE					/	23	New 14		
		CTRL	SHIFT	C=	RUN STOP		24	New 15		
↑↓	Poly		P1=Off			↑↓	25	New 16		
↔	5ths		P1=On			↔	26	New 17		
		CTRL	SHIFT	C=	RUN STOP		27	New 18		
SPACE	Bender					SPACE	28	New 19		
		CTRL	SHIFT	C=	RUN STOP					
F1	Oct=3	Vol=9	Port3		Edit KB	F1				
F3	Oct=2	Vol=6	Port2		Save	F3				
F5	Oct=1	Vol=4	Port1			F5				
F7	Oct=0	Vol=0	Poly		Edit Piano	F7				
		CTRL	SHIFT	C=	RUN STOP					
←	Custom					←				
		CTRL	SHIFT	C=	RUN STOP					