**Researches about theory (R)**

**21\_R.What is a Brownian diffusion process. History, importance, definition and applications.**

In probability theory and statistics, a diffusion process is a solution to a stochastic differential equation. It is a continuous-time Markov process with almost surely continuous sample paths. Brownian motion, reflected Brownian motion and Ornstein-Uhlenbeck processes are examples of diffusion processes.

A sample path of a diffusion process models the trajectory of a particle embedded in a flowing fluid and subjected to random displacements due to collisions with other particles, which is called Brownian motion. The position of the particle is then random; its probability density function as a function of space and time is governed by an advection–diffusion equation.

Brownian diffusion is the characteristic random wiggling motion of small [airborne particles](https://www.sciencedirect.com/topics/engineering/airborne-particle) in still air, resulting from constant [bombardment](https://www.sciencedirect.com/topics/engineering/bombardment) by surrounding gas molecules. Such irregular motions of pollen grains in water were first observed by the botanist Robert Brown in 1827, and later similar phenomena were found for small smoke particles in air. In the early twentieth century, the relationships characterizing Brownian diffusion based on [kinetic theory of gases](https://www.sciencedirect.com/topics/engineering/kinetic-theory-of-gas) were first derived by Einstein, and later verified through experiments.

VIDEO

This is a simulation of the Brownian motion of 5 particles (yellow) that collide with a large set of 800 particles. The yellow particles leave 5 blue trails of (pseudo) random motion and one of them has a red velocity vector.

VIDEO

This is a simulation of the Brownian motion of a big particle (dust particle) that collides with a large set of smaller particles (molecules of a gas) which move with different velocities in different random directions.

The first person to describe the mathematics behind Brownian motion was Thorvald N. Thiele in a paper on the method of least squares published in 1880. This was followed independently by Louis Bachelier in 1900 in his PhD thesis "The theory of speculation", in which he presented a stochastic analysis of the stock and option markets. The Brownian motion model of the stock market is often cited, but Benoit Mandelbrot rejected its applicability to stock price movements in part because these are discontinuous

In mathematics, Brownian motion is described by the Wiener process, a continuous-time stochastic process named in honor of Norbert Wiener. It is one of the best known Lévy processes (càdlàg stochastic processes with stationary independent increments) and occurs frequently in pure and applied mathematics, economics and physics.

The Wiener process Wt is characterized by four facts:

1. W0 = 0
2. Wt is almost surely continuous
3. Wt has independent increments
4. Wt – Ws **~ N(0, t - s) (for 0 <= s <= t)**

The Wiener process can be constructed as the scaling limit of a random walk, or other discrete-time stochastic processes with stationary independent increments. This is known as Donsker's theorem. Like the random walk, the Wiener process is recurrent in one or two dimensions (meaning that it returns almost surely to any fixed neighborhood of the origin infinitely often) whereas it is not recurrent in dimensions three and higher. Unlike the random walk, it is scale invariant.

The Brownian motion can be modeled by a random walk. Random walks in porous media or fractals are anomalous.

In the general case, Brownian motion is a non-Markov random process and described by stochastic integral equations.

**22\_R.An "analog" of the CLT for stochastic process: the Brownian motion as limit of random walk and the functional CLT (Donsker theorem). Explain the intuitive meaning of this result.**

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**Applications / Practice (A)     [work on this at least 30' a day, all days]  
  
20\_A. Discover "the" fundamental stochastic process by yourself !  
  
Consider the general scheme we have used so far to simulate some stochastic processes (such as the relative frequency of success in a sequence of trials, the sample mean, the random walk, the Poisson point process) and now add this new process to our simulator.  
Same scheme as previous simulations programs, except changing the way to compute the values of the paths at each time. Starting from value 0 at time 0, for each of m paths, at each new time compute P(t) = P(t-1) + Random step(t), for t = 1, ..., n, where Random step(t) is now: σ \* sqrt(1/n) \* Z(t), where  Z(t) is a N(0,1) random variable (the deviation σ is a user parameter, to scale the process dispersion).  
At time n (last time) and one (or more) other chosen inner time 1<j<n (j is a program parameter) create and represent with histogram the distribution of P(t). Observe the behavior of the process for large n.**

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**21\_A. Refine your statistical application in the following way:  
  
To the contingency table, add or make sure it has the following features: 2) the option to display the frequencies either in absolute or relative form, with totals 2) the option to display the histograms "around" the table, in a compact form.**

Write here **Researches about applications (RA)  
  
13\_RA. Find out what you have just generated in exercise 20\_A.**

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**References**

<https://www.sciencedirect.com/topics/engineering/brownian-diffusion>

<https://en.wikipedia.org/wiki/Diffusion_process>

<https://en.wikipedia.org/wiki/Brownian_motion>