

What is a compiler?

A compiler is a software tool that translates source code written in a high-level programming language into machine code or an intermediate representation for execution.

What is the purpose of a compiler?

The primary purpose of a compiler is to convert high-level source code into executable machine code or an intermediate form so that it can be run on a computer.

C, C++, Java, C#, and Ada are some examples of programming languages that use compilers.

What is the difference between a compiler and an interpreter?

A compiler translates the entire source code into machine code before execution, while an interpreter translates and executes code line by line.

What are the different phases of a compiler?

The typical phases of a compiler include Lexical Analysis, Syntax Analysis, Semantic Analysis, Intermediate Code Generation, Code Optimization, Code Generation, and Symbol Table Management.

What is Lexical Analysis?

Lexical Analysis is the first phase of a compiler that converts the source code into a stream of tokens or lexemes.

What is Syntax Analysis?

Syntax Analysis, also known as parsing, checks the syntax of the source code and creates a parse tree or an abstract syntax tree.

What is Semantic Analysis?

Semantic Analysis ensures that the source code follows the language's semantics, performs type checking, and identifies semantic errors.

What is Intermediate Code Generation?

Intermediate Code Generation creates an intermediate representation of the source code that is easier to work with during optimization and code generation.

What is Code Optimization?

Code Optimization is the process of improving the efficiency and performance of the generated code by applying various techniques.

What is Code Generation?

Code Generation is the phase where the optimized intermediate code is translated into machine code or an assembly language.

What is a symbol table in a compiler?

A symbol table is a data structure that stores information about symbols (variables, functions, etc.) used in the source code, such as their names, types, and scopes.

What is a lexical error?

A lexical error occurs when the source code contains invalid characters or tokens that do not conform to the language's syntax.

What is a syntax error?

A syntax error occurs when the source code violates the language's grammar rules, making it structurally incorrect.

What is a semantic error?

A semantic error is a mistake in the source code that leads to incorrect behavior during execution, even though the code is syntactically correct.

What is type checking in a compiler?

Type checking is the process of verifying that the data types used in the source code are compatible with the operations performed on them.

What is a parse tree?

A parse tree is a hierarchical representation of the syntactic structure of the source code, showing how expressions and statements are composed.

What is an abstract syntax tree (AST)?

An abstract syntax tree is a more compact and abstract representation of the source code's structure, used for further analysis and transformation.

What is the role of a scanner in a compiler?

The scanner (lexical analyzer) reads the source code and breaks it down into tokens or lexemes.

What is the role of a parser in a compiler?

The parser (syntax analyzer) checks the syntactic structure of the source code and generates a parse tree or AST.

What is three-address code in intermediate code generation?

Three-address code is a representation of code that uses at most three operands or addresses in each instruction.

What is a symbol table entry?

A symbol table entry is a record in the symbol table containing information about a symbol, such as its name, type, scope, and memory location.

What is dead code elimination in code optimization?

Dead code elimination removes code that cannot be reached or does not affect the program's output.

Explain the difference between static and dynamic scoping.

Static scoping (lexical scoping) binds a variable to its declaration scope, while dynamic scoping binds a variable to its current execution context.

What is the role of a linker in the compilation process?

A linker combines multiple object files and libraries to produce an executable program.

What is the purpose of a loader in the compilation process?

A loader loads the executable program into memory for execution.

What is the difference between a compiler and an assembler?

A compiler translates high-level source code into machine code or an intermediate form, while an assembler converts assembly language code into machine code.

What is a preprocessor in C and C++?

The preprocessor handles tasks like including header files, macro expansion, and conditional compilation in C and C++.

What is the purpose of the "include" directive in C and C++?

The "#include" directive is used to include the content of header files in the source code.

What is a macro in C and C++?

A macro is a preprocessor directive that defines a reusable code snippet, which is replaced wherever it's used in the source code.

What is a token in lexical analysis?

A token is the smallest unit of meaningful code in the source code, such as keywords, identifiers, constants, and operators.

What is a reserved word in a programming language?

Reserved words are words in a programming language that have special meanings and cannot be used as identifiers.

What is the purpose of a semantic analyzer in a compiler?

The semantic analyzer checks the source code for semantic errors, performs type checking, and generates an annotated syntax tree.

What is a quadruple in intermediate code generation?

A quadruple is a four-field data structure that represents an operation, its two operands, and the result.

What is a code generation target?

A code generation target is the platform or architecture for which the compiler generates machine code or assembly language.

What is a linker script?

A linker script is a configuration file that specifies how object files and libraries should be combined by the linker.

What is the purpose of the "extern" keyword in C and C++?

The "extern" keyword is used to declare a variable or function that is defined in another source file.

What is an L-value and R-value in C and C++?

An L-value represents an object that can appear on the left side of an assignment, while an R-value is a value that can appear on the right side of an assignment.

What is the role of an activation record (stack frame) in a compiler?

An activation record is a data structure that stores information about a function's local variables, parameters, and return address during its execution.

What is function overloading in C++?

Function overloading allows multiple functions with the same name but different parameter lists to be defined in the same scope.

What is a constructor and a destructor in C++?

A constructor is a special member function used to initialize objects, and a destructor is used to clean up resources when an object goes out of scope.

Explain the concept of inlining in code optimization.

Inlining replaces a function call with the actual code of the function to reduce the overhead of function call and return.

What is a pointer in C and C++?

A pointer is a variable that holds the memory address of another variable.

What is the purpose of a forward declaration in C and C++?

A forward declaration informs the compiler about the existence of a function or class before its actual definition.

What is the "sizeof" operator in C and C++?

The "sizeof" operator is used to determine the size (in bytes) of a data type or an object.

What is a dangling pointer?

A dangling pointer is a pointer that continues to point to a memory location after the memory it points to has been deallocated.

Explain the concept of scope in C and C++.

Scope defines the region of a program where a variable is accessible. Variables can have global, local, or function scope.

What is the purpose of the "auto" keyword in C++?

The "auto" keyword is used for type inference, allowing the compiler to deduce the data type of a variable based on its initialization.

What is function recursion in C and C++?

Function recursion occurs when a function calls itself, either directly or indirectly.

What is a call stack, and how is it related to function calls?

A call stack is a data structure that tracks function calls and their local variables. It ensures the orderly execution and return from functions.

What is function inlining and when is it performed by the compiler?

Function inlining is the process of substituting a function call with the actual function code. It is performed by the compiler as an optimization.

What is an assembly language?

Assembly language is a low-level programming language that uses mnemonic instructions to represent machine code.