# **Paul Wallace**

Phone: (510)-432-7144 | E-Mail: <a href="mail:paulrwall@gmail.com">paulrwall@gmail.com</a> | Website: <a href="https://prwallace.com">https://prwallace.com</a> | Cithub: <a href="https://prwallace.com/in/paulwall43">https://prwallace.com/in/paulwall43</a> | LinkedIn: <a href="https://www.linkedin.com/in/paulwall43">https://www.linkedin.com/in/paulwall43</a>

#### Education

### University of California San Diego

September 2013 – June 2017

- Major: B.S. Computer Science
- ❖ GPA: 3.4

## **Experience**

#### IOS Software Engineering Intern – Macy's

June 2016 - Current

- Planned, researched, prototyped executed and presented a new widget for the Macy's and Bloomingdale's applications, to be included in next release
- Created embedded frameworks within application to allow for code sharing (DRY) between different binaries
- Designed multiple simple yet effective and functional widgets (only one to be released)

#### iOS Software Engineering Intern – Education First

June 2015 - August 2015

- Designed and engineered reactively programmed classroom application from scratch.
- Utilized Swift and Objective-C to create a modern app with the stability of Objective-C.
- Researched and utilized Firebase as a backend for quick development and great speed.
- ❖ Worked with UI and UX designers to create a fluid and dynamic application.
- Took advantage of the Apple Maps SDK for convenient and innovative location features.
- Improved classroom communication and privacy through the use of iBeacons.
- Effectively communicated with English limited diverse team to quickly develop large app.

## **Projects**

Foodar - iOS http://prwallace.com

- Developed idea for finding and selecting nearby restaurants and configured application architecture for efficient API calls and subsequent manipulation of return data. Code available upon request\*.
- Integrated system modules effectively in order to improve user experience.
- Implemented core filter functionality related to location finding and restaurant finding based on user input.

#### Open Source Voting - iOS

https://github.com/PaulWall43/OpenSourceVoting

- Engineered an open-source voting module for iOS developers to use for free.
- Utilizes Firebase (noSQL MBaaS) for fast, reactive updates, easy customization and great scalability

#### Skills

#### Languages

- Java
- Swift
- Objective-C
- ❖ SQL
- ❖ Ocaml
- Python
- HTML5/CSS3
- JavaScript

# Tools/Libs/Misc

- UNIX
- Git/GitHub
- Xcode
- Firebase
- ❖ Sublime/Vim
- Tomcat
- Eclipse
- Postgres

#### Coursework

- Advanced Data Structures
- Server Side Applications
- Computer Organization and Systems
- Discrete Mathematics
- Intro to Artificial Intelligence
- Design and Analysis of Algorithms
- Software Engineering
- Programming Paradigms

# Leadership

Vice President of Communications – Beta Theta Pi

https://ucsdbeta.com