

Paul Wallace

<http://prwallace.com> | <https://github.com/PaulWall43>

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EXPERIENCE

Macy's, San Francisco — *Software Engineer Intern*

June 2017 - August 2017

Lab manager for team of 7 developers and 2 business people
Utilized augmented reality to improve customer experience
Implemented makeup iOS navigation interface with 50% less clicks
Designed and developed Macy's iOS Widget
Utilized deep linking to improve widget user experience

Education First, Shanghai — *Software Engineer Intern*

June 2016 - August 2016

Designed and engineered reactively programmed classroom application
Utilized Firebase as a backend for quick development
Worked with UI and UX designers to create great experience
Implemented 9 classroom related features
Improved classroom security and accessibility through iBeacons
Effectively communicated with Chinese native team

EDUCATION

UC San Diego — *B.S. Computer Science*

September 2013 - June 2017

GPA: 3.4

PROJECTS

Foodar — *Restaurant Recommendation iOS App*

<https://itunes.apple.com/us/app/foodar/id1017200764?mt=8>

Currently on the app store with hundreds of downloads
Finds user location and suggests popular nearby restaurants
Fetches restaurant data from Yelp

Open Source Voting — *Polling iOS App*

<https://github.com/PaulWall43/OpenSourceVoting>

Droppable into any iOS application
Provides basic polling functionalities

LANGUAGES

Java
Swift
Objective-C
SQL
Ocaml
Python
Scala
Javascript

TOOLS/LIBS

Unix
Git, Github
Xcode
Firebase

COURSEWORK

Advanced Data Structures
Server Side Applications
Computer Organization
and Systems
Discrete Mathematics
Intro to Artificial
Intelligence
Design and Analysis of
Algorithms
Software Engineering
Programming Paradigms