Paul Wallace

paulrwall@gmail.com

+1 510 432 7144 | www.prwallace.com

# Education

UC San Diego September 2013 – Current

Computer Science B.S. 3.4 GPA

# Experience

Premier Debate – Freelance iOS Developer August 2016 – Current

*Swift, Objective-C, Firebase, Django, Python*

* Implemented stable scheduling system that allows for users to upload their personal tutoring schedule, have students create appointments in isolation and view their schedule
* Built robust and scalable sign up system, customizable through remote configuration
* Created smooth payment system by utilizing Stripe connect with a Django server, Firebase database (noSQL) and Alamofire networking library to allow for secure user to user payment
* Constructed remotely configurable algorithm that matches a student to a tutor by calculating weighted differences on key aspects of the users in O(n) time

Macy’s, San Francisco – iOS Developer Intern June 2016 – August 2016

Swift, Objective-C, Jenkins

* As lean lab manager of 7 technical and 2 business interns created prototype of virtual makeup platform for the Macy’s app, resulting in a 50% decrease clicks for similar flows
* Integrated vendor provided Augmented Reality virtual makeup solution with Macy’s iOS app
* Reduced navigation time to Macys and Bloomingdales apps by 30% with iOS today widget

Education First, Shanghai – Software Engineering Intern June 2015 – August 2015

Swift, Objective-C, Firebase, iBeacons

* Served as lead software engineer, product manager, quality engineer, quality assurance, UX designer and UI designer for in-classroom application
* Used Firebase to implement asynchronous features like voting, chat room and remote teacher control that work for 1000+ member audiences
* Ensured class security by using iBeacons (location) to determine safe information transfer

# Skills

* Proficient Languages: Swift, Java
* Other Languages: Python, Ocaml, SQL, Objective-C, JavaScript, Scala,
* Tools: Django, Node.js, Xcode, Firebase, Unix, Git