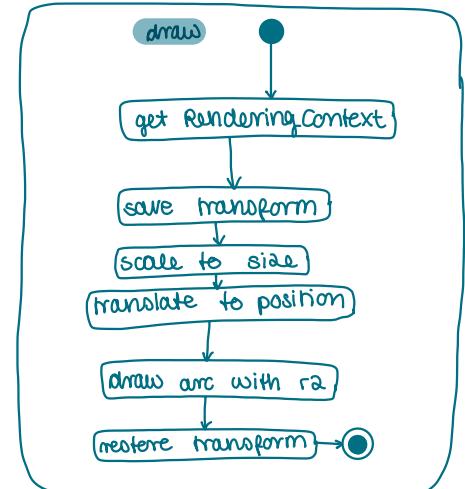
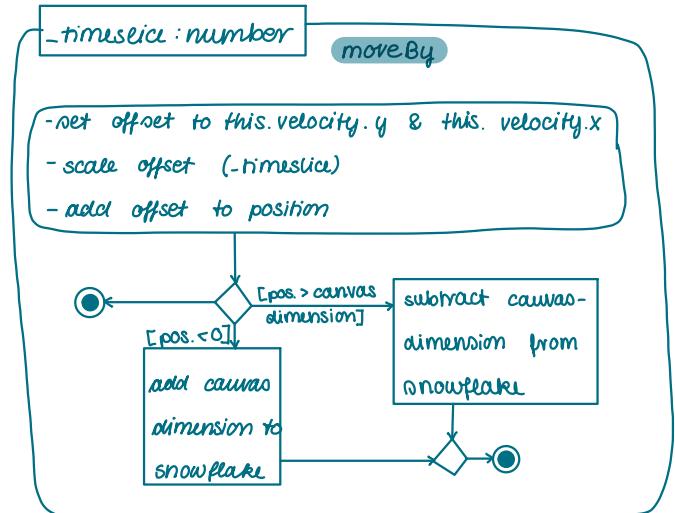
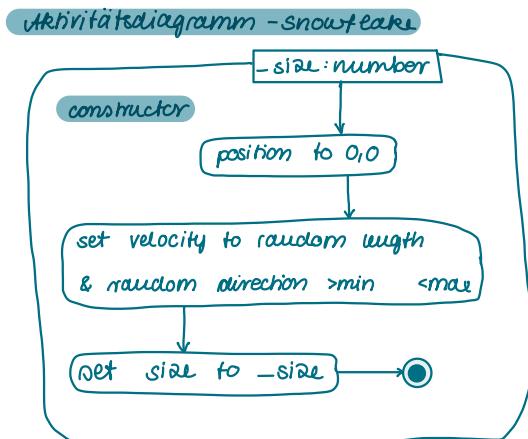
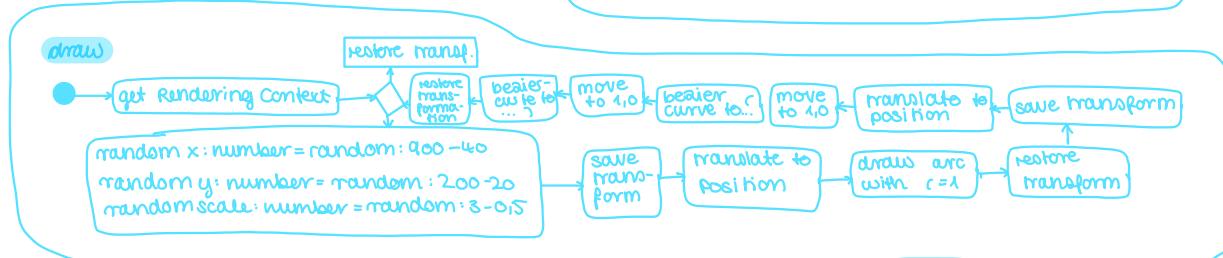
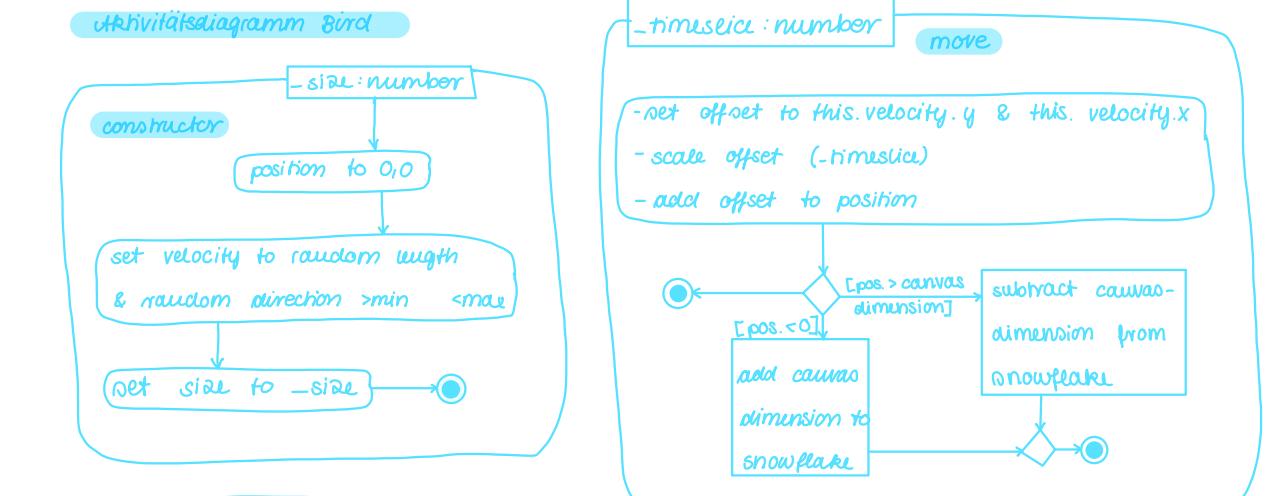
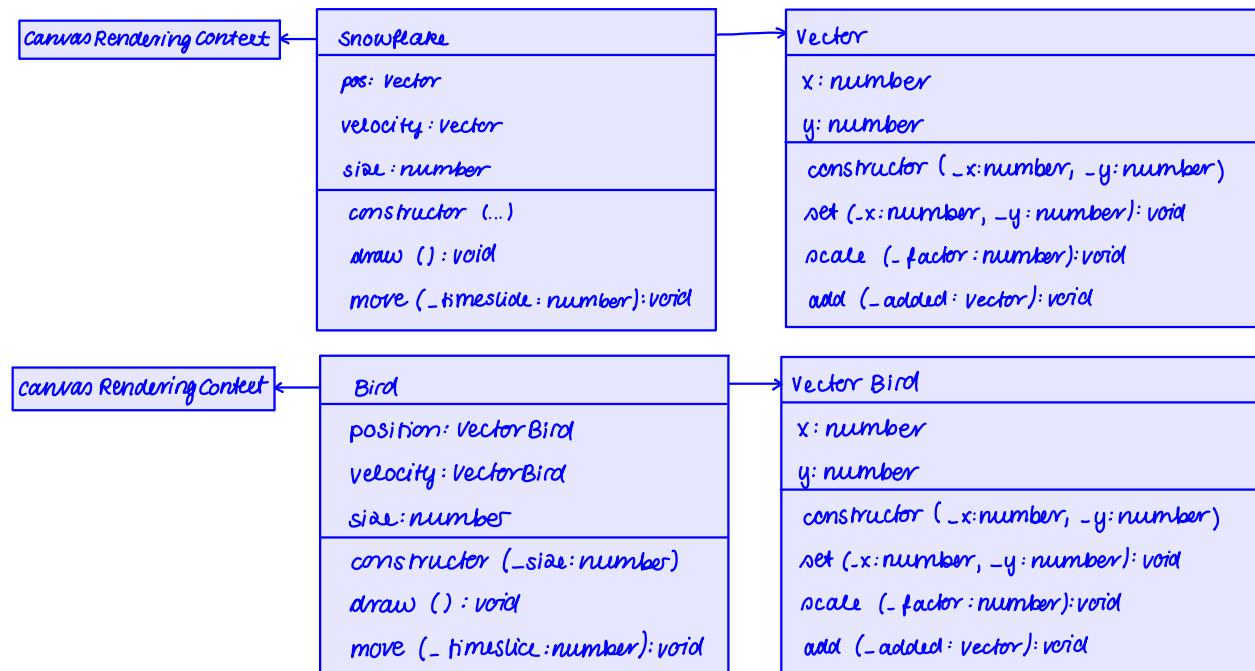
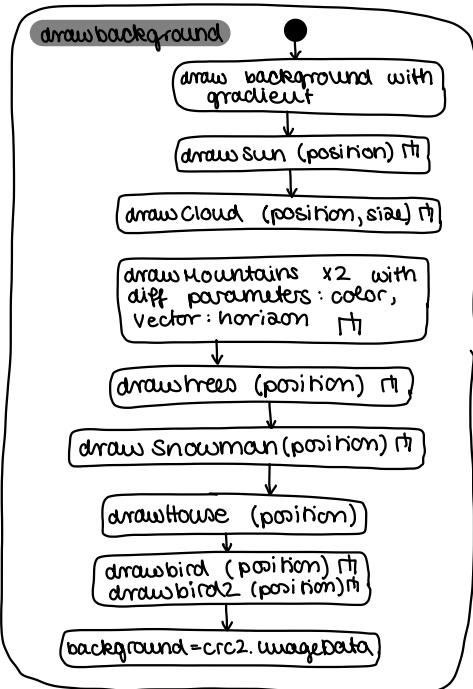
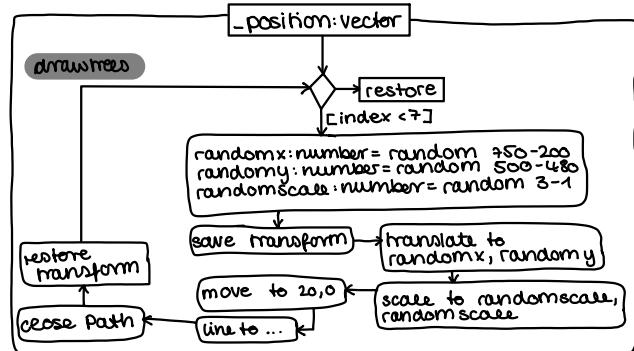
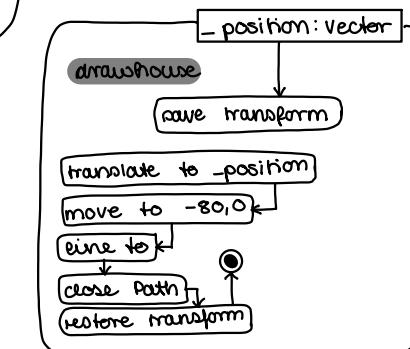
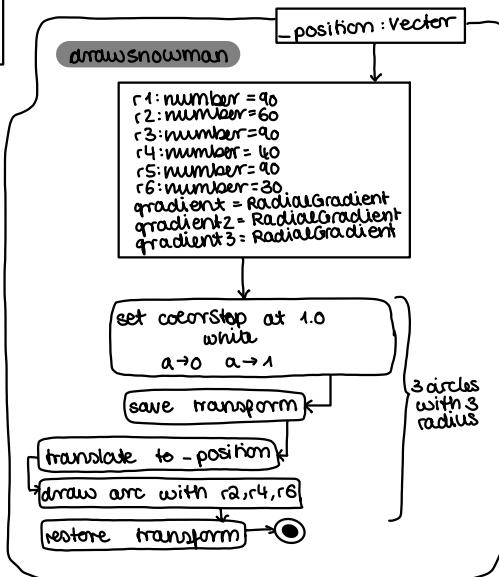
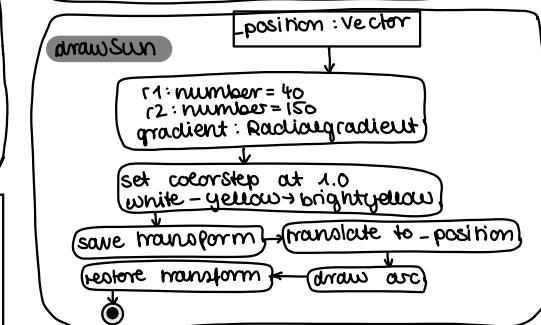
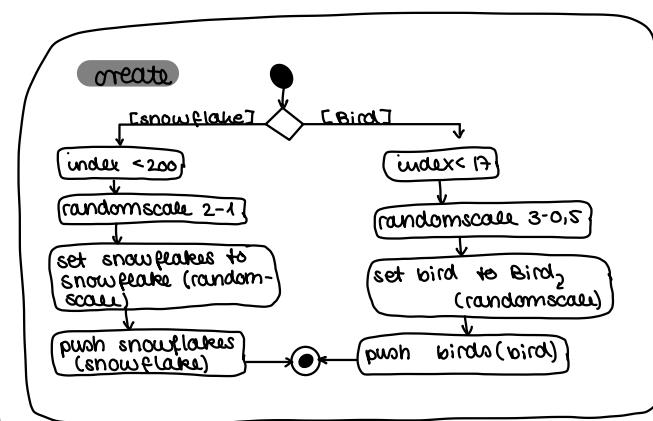
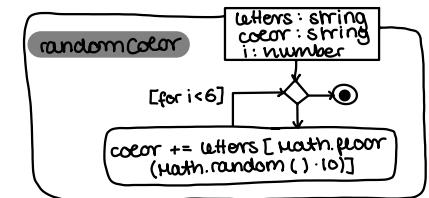
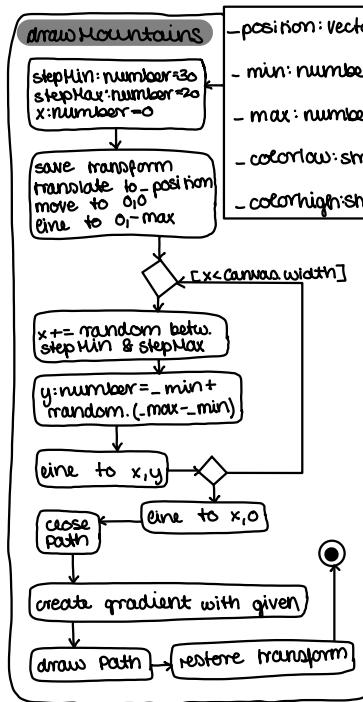
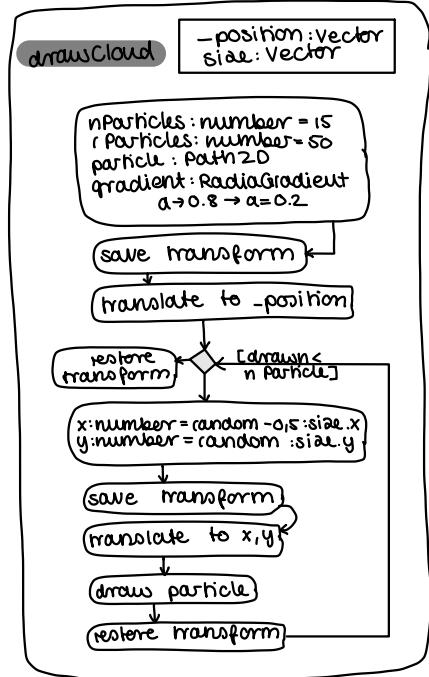
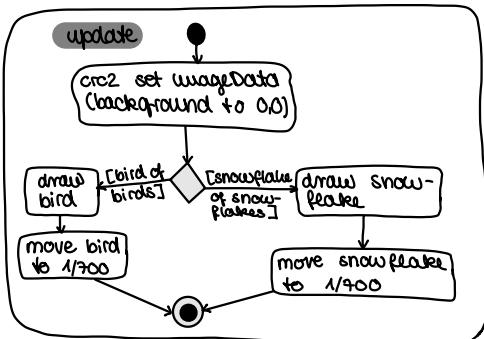
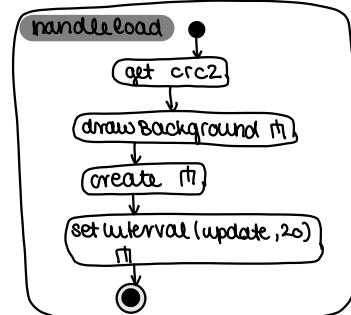
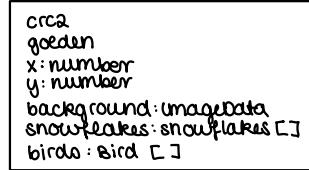
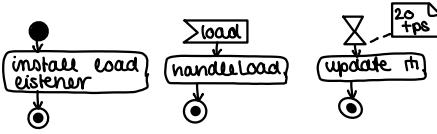


Classendiagramm



Aktivitätsdiagramm Main



-position: Vector

drawbird

```
let index: number = 0; index < 9, index++
```

```
let max width: number = 200;  
let min width: number = 100;  
let min height: number = 515;  
let max height: number = 530;  
let positionx: number = Math.floor(Math.random() * (max width - min width) + min width);  
let positiony: number = Math.floor(Math.random() * (max height - min height) + min height);
```

```
let radius2: number = 12;
```

draw bottom part of bird

```
crc2.fillStyle = randomColor();
```

```
let radius: number = 10;
```

draw head of bird

```
crc2.fillStyle = randomColor();
```

```
let radius3: number = 1;
```

draw eye on the head

draw beak of bird

draw leg

draw foot