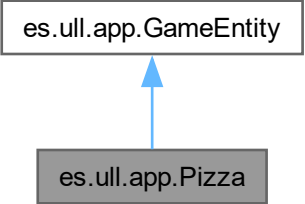


es.ull.app.GameEntity



```
classDiagram
    class es.ull.app.GameEntity
    class es.ull.app.Bomb
    es.ull.app.Bomb --|> es.ull.app.GameEntity
```

The diagram illustrates a class hierarchy. At the top is a white box with a black border containing the text 'es.ull.app.GameEntity'. Below it is a gray box with a black border containing the text 'es.ull.app.Bomb'. A blue arrow points from the top of the 'es.ull.app.Bomb' box to the bottom of the 'es.ull.app.GameEntity' box, indicating that 'Bomb' inherits from 'GameEntity'.

es.ull.app.Bomb