

AbstractGame

```
classDiagram
    ShadowPac --|> AbstractGame
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a thin gray border containing the text "AbstractGame". Below it is a gray rectangular box with a thin gray border containing the text "ShadowPac". A blue arrow points vertically from the top center of the "ShadowPac" box to the bottom center of the "AbstractGame" box, indicating that ShadowPac inherits from AbstractGame.

ShadowPac