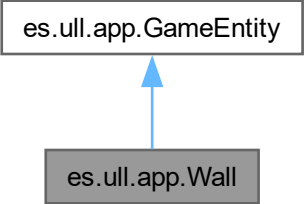


es.ull.app.GameEntity



```
classDiagram
    class es.ull.app.GameEntity
    class es.ull.app.Wall
    es.ull.app.Wall --|> es.ull.app.GameEntity
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text 'es.ull.app.GameEntity'. Below it is a gray rectangular box with a black border containing the text 'es.ull.app.Wall'. A blue arrow points vertically from the top of the gray box to the bottom of the white box, indicating that 'es.ull.app.Wall' inherits from 'es.ull.app.GameEntity'.

es.ull.app.Wall