

#### What is Python?

- Python is an interpreted, object-oriented, high-level programming language.
- Python byte code is executed in the Python interpreter (similar to Java) -> platform independent.
- It was created by Guido van Rossum and released in 1991.



### Why use Python?

- Readable and Maintainable Code
- Compatible with Major Platforms and Systems
- Robust Standard Library
- Many Open Source Frameworks and Tools
- Simplify Complex Software Development
  - Web Applications
  - Script for Vulnerability Testing
  - For Data Science and Data Visualization
  - Machine Learning



# Requirements

- Python 3.9.0 Interpreter
- Text Editor
  - Sublime
  - VS Code
- IDE
  - PyCharm
  - Anaconda
  - Visual Studio Code

- Google Classroom:
  - Class Code:

DS7JCqt



#### How to execute Python code?

- IDLE (IDLE is Python's Integrated Development and Learning Environment)
- Execute via Command Line (Windows)
- Utilize Online Python Interpreter (onlinegdb.com/online\_python\_interpreter)



#### Indentation

Python uses indentation to indicate code block.

Example:

```
main.py

1  a = 1
2  if a == 1:
3    print("ON")
4  else:
5   print("OFF")
```



#### Variables

- Variables are containers for storing data values.
- A variable is created the moment you first assign a value to it.

```
main.py

1    name = "VINCENT MUSA"

2    age = 33

3    cash = 150.50
```



#### Data Types

- Type of data stored in a variable
  - String
  - Integer
  - Float
  - Boolean
  - Bytes

```
main.py

1    name = "VINCENT MUSA"
2    age = 33
3    cash = 150.50
```



#### Casting

 Converting one data type to another is known as casting.

```
main.py

1  x = int(10)
2  print("Number is " + str(x))
3
4  x = "10"
5  y = "10"
6  print(int(x) + int(y))
7
```



# Day 1: Activity #1

- 1. Create 5 Variables (Name (string), Math Grade (float), Science Grade (float), English Grade (integer), Status (string))
- 2. Assign appropriate value
- 3. Display the result:

Name: \_\_\_\_\_ Math Grade: \_\_\_\_\_ Science Grade: \_\_\_\_ English Grade: \_\_\_\_ Status:

4. Screenshot the code and use the filename: lastname\_firstname\_activity1.png/jpeg



#### input() Function

```
    Accepts user's input
        name = input("Enter Full Name: ")
        email = input("Enter Email: ")
        print("Name: " + name)
        print("Name: " + email)
```



# Day 1: Activity #2

- 1. Create 5 Variables and use input function to accept (Name (string), Math Grade (float), Science Grade (float), English Grade (integer), Average(float))
- 2. Assign appropriate value
- 3. Display the result:

Name:	_
Math Grade:	
Science Grade:	
English Grade:	
Average:	

4. Screenshot the code and use the filename: lastname\_firstname\_activity2.png/jpeg



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