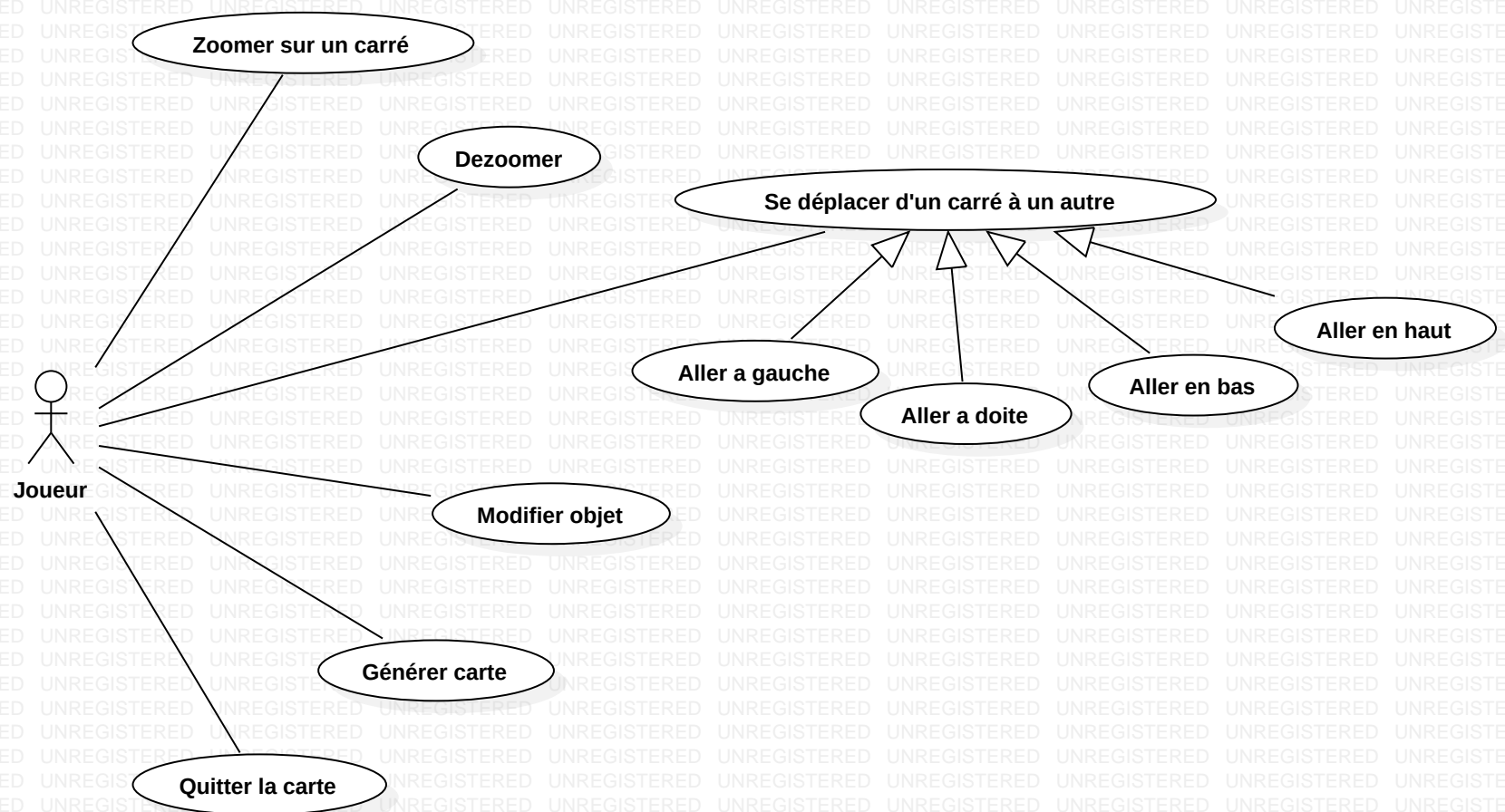
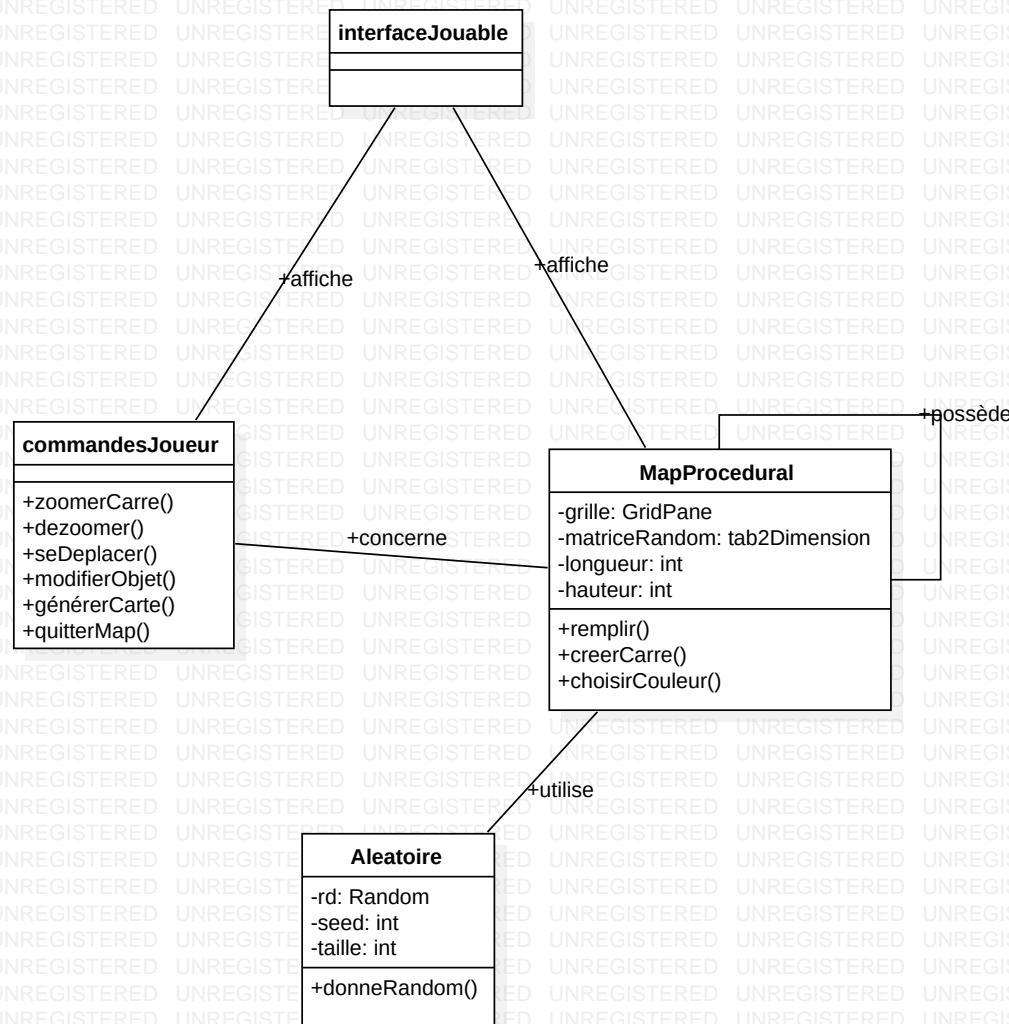
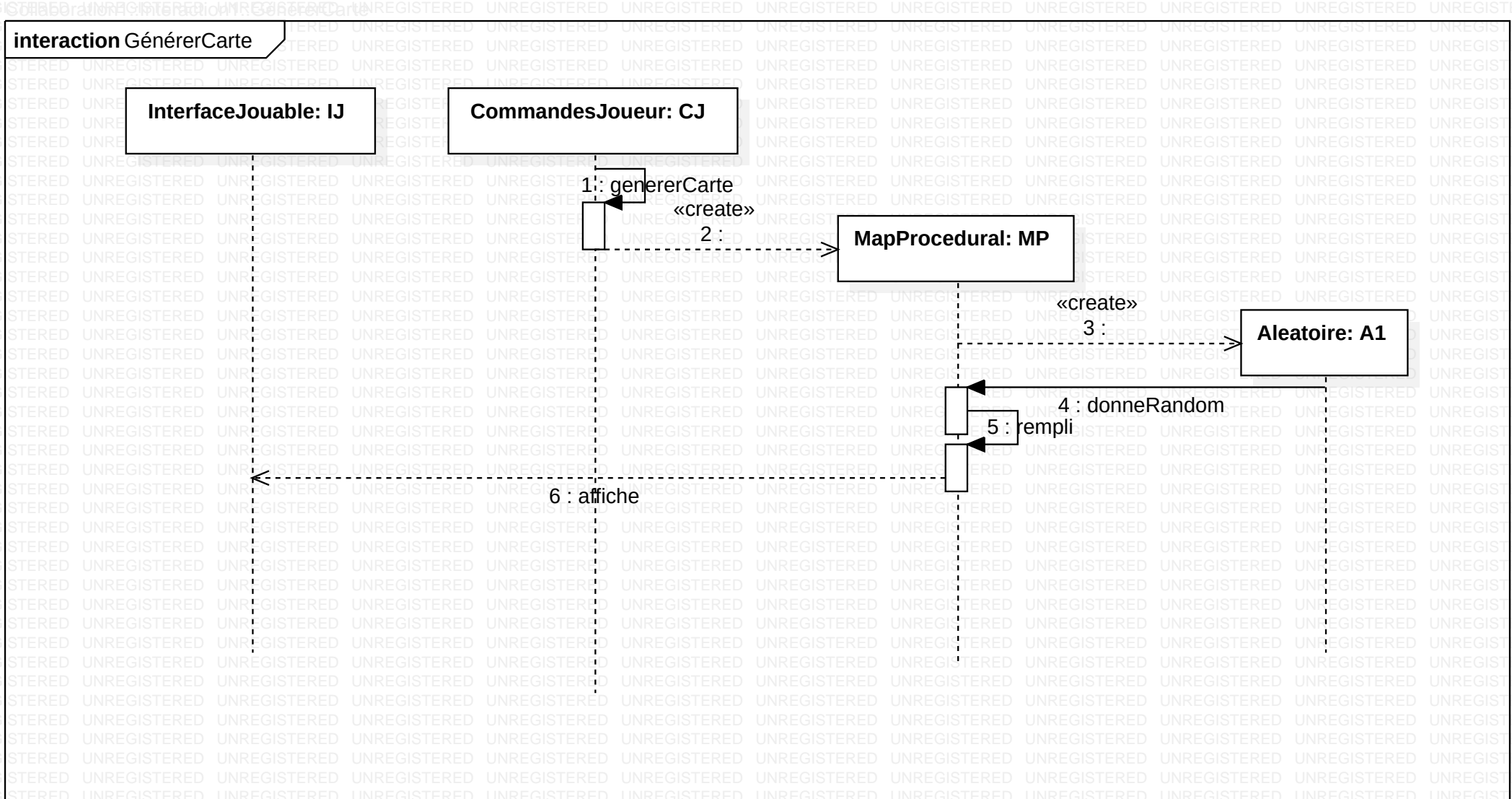


Modèle : Use Case Diagram



Model: ClassDiagram





interaction ZoomerSurCarre

InterfaceJouable: IJ

CommandesJoueur: CJ

1 : ZoomerSurCarre

2 : «create»
CarreMap: CM

«create»
3 :
Aleatoire: A2

4 : donneRandom

5 : rempli

6 : affiche

