PAULINE VANDEN HEEDE

GAME DEVELOPMENT

GRAPHICS PROGRAMMER
TOOL PROGRAMMER

SKILLS

ORGANISED
FAST LEARNER
TEAM PLAYER
CREATIVE
TIME MANAGEMENT
PLANNING

CONTACT

🌐 https://paulinevandenheede.github.io

in https://www.linkedin.com/in/
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🐙 https://github.com/PaulineVandenHeede

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📍 Vremde, Antwerp, Belgium

📞 +324 91 36 85 56

ABOUT ME

Hi, my name is Pauline!

I'm a driven person with a love for music, literature and sports.
I love to push myself in all aspects of life to get the best out of it.
I'm a very detail oriented and organised person.

EXPERIENCE

▶ Summerjob: Member data quality team
  Argenta – Antwerp   *July 2020*
  Argenta – Antwerp   *August 2019*
  – Analysing data quality results in R
  – Monitoring data quality results
  – Creating insights in data quality

▶ Volunteer: Teacher's assistant
  DAE HoWest – Kortrijk   *September 2021*
  DAE HoWest – Kortrijk   *September 2020*
  DAE HoWest – Kortrijk   *September 2019*
  – Math introduction course lab teacher; online & on-site

EDUCATION

▶ Game Development   *2018 – ...*
  Hogeschool West-Vlaanderen

▶ Business Engeneering   *2017 – 2018*
  Ghent University

▶ Industrial Engeneering   *2016 – 2017*
  Ghent University

▶ Sciences – Math A   *2012 – 2016*
  Sint-Ursulalyceum   *Lier*

CERTIFICATIONS

▶ Certicicate of Achievement: EF Standard English Test
  EFSET Level/Council of Europe Level: C1

▶ Certiciate blind typing

▶ Creditcontract Tool Development

LANGUAGES

▶ English and Dutch   ▶ C++ and C
  proficient user   *proficient user*

▶ French and German   ▶ C# and R
  basic user   *independent user*

▶ Italian   ▶ Python, Java, HTML and CSS
  learning   *basic user*