

Markov Decision Processes

$$p(s', r|s, a) = \mathbb{P}(S_{t+1} = s', R_{t+1} = r | S_t = s, A_t = a)$$

$$p(s'|s, a) = \mathbb{P}(S_{t+1} = s' | S_t = s, A_t = a) = \sum_{r \in \mathcal{R}} p(s', r|s, a)$$

$$r(s, a) = \mathbb{E}[R_{t+1} | S_t = s, A_t = a] = \sum_{r \in \mathcal{R}} r \sum_{s' \in \mathcal{S}} p(s', r|s, a)$$

$$\mathbb{E}[G_t] = \mathbb{E}[\sum_{k=0}^{\infty} \gamma^k R_{t+k+1}] \quad \text{expected return}$$

one step dynamic
next state distribution
expected reward for taking action a in the state s

Value Functions

$$V_{\pi}(s) = \mathbb{E}_{\pi}[G_t | S_t = s] = \mathbb{E}_{\pi}[\sum_{k=0}^{\infty} \gamma^k R_{t+k+1} | S_t = s]$$

$$Q_{\pi}(s, a) = \mathbb{E}_{\pi}[G_t | S_t = s, A_t = a] = \mathbb{E}_{\pi}[\sum_{k=0}^{\infty} \gamma^k R_{t+k+1} | S_t = s, A_t = a]$$

Bellman Expectation Equations

$$V_{\pi}(s) = \mathbb{E}_{\pi}[R_{t+1} + \gamma V_{\pi}(S_{t+1}) | S_t = s]$$

$$= \sum_{a \in \mathcal{A}} \pi(a|s) [r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) V_{\pi}(s')]$$

$$Q_{\pi}(s, a) = \mathbb{E}_{\pi}[R_{t+1} + \gamma V_{\pi}(S_{t+1}) | S_t = s, A_t = a]$$

$$= r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) V_{\pi}(s')$$

$$= r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) \sum_{a' \in \mathcal{A}} \pi(a'|s') Q_{\pi}(s', a')$$

$$V_{\pi} = \pi(R + \gamma P V_{\pi})$$

$$V_{\pi} = (I - \gamma P \pi)^{-1} \pi R$$

$$Q_{\pi} = R + \gamma P \pi Q_{\pi}$$

$$Q_{\pi} = (I - \gamma P \pi)^{-1} R$$

Optimality

$$V^*(s) = \max_{\pi} V_{\pi}(s) \quad \forall s \in \mathcal{S}$$

$$Q^*(s, a) = \max_{\pi} Q_{\pi}(s, a) \quad \forall s \in \mathcal{S}, \forall a \in \mathcal{A}$$

Bellman Optimality Equations

$$V^*(s) = \sum_{a \in \mathcal{A}} \pi^*(a|s) [r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) V^*(s')]$$

$$= \max_a [r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) V^*(s')]$$

$$Q^*(s, a) = r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) \sum_{a' \in \mathcal{A}} \pi^*(a'|s') Q^*(s', a')$$

$$= r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) \max_{a'} Q^*(s', a')$$

Optimal policy

$$\pi^*(s) = \arg \max_a [r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) V^*(s')] = \arg \max_a Q^*(s, a)$$

Dynamic Programming

Policy Iteration

Evaluation: $V_{k+1}(s) \leftarrow \sum_{a \in \mathcal{A}} \pi(a|s) [r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) V_k(s')]$ $\forall s \in \mathcal{S}$

Improvement: $\pi'(s) = \arg \max_a [r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) V_k(s')] = \arg \max_a Q_{\pi}(s, a)$ $\forall s \in \mathcal{S}$

Value Iteration

interleave partial evaluation and partial improvement

$$V_{k+1}(s) \leftarrow \max_a [r(s, a) + \gamma \sum_{s' \in \mathcal{S}} p(s'|s, a) V_k(s')] \quad \forall s \in \mathcal{S}$$

Reinforcement Learning

Prediction

Monte Carlo (first/every visit): $V(S_t) \leftarrow \text{average}[G_t | S_t]$

Temporal Difference (TD(0)): $V(S_t) \leftarrow V(S_t) + \alpha [R_{t+1} + \gamma V(S_{t+1}) - V(S_t)]$

combines sampling (from MC) and bootstrapping (from DP): learn/update the value function in s based on the value function of the states next to s

Control

Monte Carlo: $Q(S_t, A_t) \leftarrow \text{average}[G_t | S_t, A_t]$

SARSA: $Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha (R_{t+1} + \gamma Q(S_{t+1}, A_{t+1}) - Q(S_t, A_t))$

Q-Learning: $Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha (R_{t+1} + \gamma \max_a Q(S_{t+1}, a) - Q(S_t, A_t))$

Improvement: ϵ -greedy algorithm

$$\pi(a|s) = \begin{cases} \arg \max_a Q(s, a) & \text{with probability } 1 - \epsilon + \frac{\epsilon}{|\mathcal{A}(s)|} \\ \text{not } (\uparrow) & \\ \text{(something random)} & \epsilon / |\mathcal{A}(s)| \end{cases}$$

Off-policy learning

- learning π
- behavior policy b

$$V_{\pi}(s) \approx \frac{\sum_n g_n \text{Return}_n}{N}$$

$$g_n = \frac{\text{IP}(\text{trajectory under } \pi)}{\text{IP}(\text{trajectory under } b)}$$

Multi-Armed Bandit

• Stochastic MAB

$$L_T = T \cdot R^* - \mathbb{E}[\sum_{t=1}^T R(a_{i_t})] = \sum_{a \in \mathcal{A}} \mathbb{E}[N_T(a_i)] \Delta_i$$

$$\text{Lower Bound: } \lim_{T \rightarrow \infty} L_T \geq \log T \sum_{a_i | \Delta_i > 0} \frac{\Delta_i}{KL(R(a_i), R(a^*))}$$

Upper Confidence Bound 1 (UCB1) – frequentist approach

$$\text{For each time step } t : \quad \text{compute : } \hat{R}_t(a_i) = \frac{\sum_{i=1}^t r_{i,t} \mathbb{I}_{a_i = a_{i_t}}}{N_t(a_i)} \quad \forall a_i$$

$$B_t(a_i) = \sqrt{\frac{2 \log t}{N_t(a_i)}} \quad \forall a_i$$

$$\text{play arm : } a_{i_t} = \arg \max_{a_i \in \mathcal{A}} (\hat{R}_t(a_i) + B_t(a_i))$$

$$\text{Upper Bound: } L_T \leq 8 \log T \sum_{i | \Delta_i > 0} \frac{1}{\Delta_i} + (1 + \frac{\pi^2}{3}) \sum_{i | \Delta_i > 0} \Delta_i$$

Thomson Sampling – bayesian approach

Consider a bayesian prior for each arm f_1, \dots, f_N as a starting point. At each round t we sample from each one of the distributions, obtaining $\hat{r}_1, \dots, \hat{r}_N$. We pull the arm a_{i_t} with the highest sampled value $i_t = \arg \max_i \hat{r}_i$. Then we update the prior incorporating the new information.

In the case of Thomson sampling for Bernoulli rewards we use as prior conjugate distributions the $Beta(\alpha, \beta)$ and the $Bernoulli$. We start from all equal priors for all arms: $f_i(0) = Beta(\alpha_0 = 1, \beta_0 = 1) = \mathcal{U}([0, 1])$. Then, when we pull an arm i , if we obtain a success we update $f_i(t+1) = Beta(\alpha_t + 1, \beta_t)$, if instead we obtain a failure we update $f_i(t+1) = Beta(\alpha_t, \beta_t + 1)$.

$$\text{Upper Bound: } L_T \leq O(\sum_{i | \Delta_i > 0} \frac{\Delta_i}{KL(R(a_i), R(a^*))} (\log T + \log \log T))$$

• Adversarial MAB

$$L_T = \max_i \sum_{t=1}^T r_{i,t} - \sum_{t=1}^T r_{i_t,t}$$

$$\text{Lower Bound: } \inf \sup \mathbb{E}[L_T] \geq \frac{1}{20} \sqrt{T \cdot N}$$

EXP3

$$\pi_t(a_i) = (1 - \beta) \frac{w_t(a_i)}{\sum_j w_t(a_j)} + \frac{\beta}{N} \quad \text{where: } w_{t+1}(a_i) = \begin{cases} w_t(a_i) e^{\eta \frac{r_{i,t}}{\pi_t(a_i)}} & \text{if } a_i \text{ has been pulled} \\ w_t(a_i) & \text{if else} \end{cases}$$

$$\text{Upper Bound: } \mathbb{E}[L_T] \leq O(\sqrt{T \cdot N \log N}) \quad \text{with: } \beta = \eta = \sqrt{\frac{N \log N}{(\epsilon - 1)T}}$$

↑ similar
upper bounds
↓ α inversely
to the # pulls