

Coin Streak

Completed

Problem: Find the expected number of flips of a fair coin needed to either have 10 more heads flipped than tails or 7 more tails flipped than heads.

Let H_t and T_t be the number of heads and tails, respectively, after t flips; let $D_t := H_t - T_t$ be their difference. You now want to look at the first time T that D_t reaches either $+10$ or -7 :

$$T = \inf\{t \geq 0 \mid D_t \in \{+10, -7\}\}.$$

Observe that D_t steps up by $+1$ with probability $\frac{1}{2}$ and down by -1 with probability $\frac{1}{2}$; that is, D_t is just a simple random walk!

So, we have reduced the question to one of hitting time for simple random walk (SRW). This is a very well-known problem, called Gambler's Ruin.

You can calculate it directly using standard hitting-time techniques. Let X be a simple random walk on $[0, n] \cap \mathbb{Z}$; we will be interested in $n = a + b$ and starting from a . Let T be the first hitting time of either 0 or n and let $t_i := E_i(T)$, i.e., the expected hitting time starting from i . Then,

$$t_i = 1 + \frac{1}{2}t_{i-1} + \frac{1}{2}t_{i+1}, \quad t_0 = 0 \text{ and } t_n = 0.$$

Solving this relation gives $t_i = i(n - i)$. Now, we care about an interval of length $a + b = n$ and starting a from one side, so the time we're interested in is

$$E_a(T) = a((a + b) - a) = ab.$$

Ty and Guy are both flipping fair coins until the respectively obtain their first heads. Find the probability that it takes Ty at least 4 times as many flips to obtain his first heads as Guy.

Let's break this down step by step.

Step 1: Define the Problem

- Let T be the number of flips it takes Ty to get his first heads.
- Let G be the number of flips it takes Guy to get his first heads.

We want to find the probability $P(T \geq 4G)$.

Step 2: Understanding the Distribution

Both T and G follow a geometric distribution since each flip is independent, and the probability of getting a head on any flip is $\frac{1}{2}$.

- The probability that Ty gets his first heads on the k -th flip is $P(T = k) = \left(\frac{1}{2}\right)^k$.
- Similarly, the probability that Guy gets his first heads on the k -th flip is $P(G = k) = \left(\frac{1}{2}\right)^k$.

Step 3: Calculate the Desired Probability

We need to find the probability $P(T \geq 4G)$.

$$P(T \geq 4G) = \sum_{g=1}^{\infty} P(G = g) \cdot P(T \geq 4g \mid G = g)$$

Since T is geometric:

$$P(T \geq 4g \mid G = g) = P(T \geq 4g) = 1 - P(T < 4g)$$

$$P(T < 4g) = \sum_{k=1}^{4g-1} P(T = k) = \sum_{k=1}^{4g-1} \left(\frac{1}{2}\right)^k = 1 - \left(\frac{1}{2}\right)^{4g-1}$$

So,

$$P(T \geq 4g) = \left(\frac{1}{2}\right)^{4g-1}$$

Now, the total probability is:

$$P(T \geq 4G) = \sum_{g=1}^{\infty} \left(\frac{1}{2}\right)^g \cdot \left(\frac{1}{2}\right)^{4g-1} = \sum_{g=1}^{\infty} \left(\frac{1}{2}\right)^{5g-1}$$

This is a geometric series with the first term $a = \frac{1}{2^4}$ and common ratio $r = \frac{1}{2^5}$.

$$P(T \geq 4G) = \sum_{g=1}^{\infty} \frac{1}{2^{5g-1}} = \frac{1/2^4}{1 - 1/2^5} = \frac{1/16}{1 - 1/32} = \frac{1/16}{31/32} = \frac{1}{16} \cdot \frac{32}{31} = \frac{2}{31}$$

Final Answer:

The probability that it takes Ty at least 4 times as many flips to obtain his first heads as Guy is $\boxed{\frac{2}{31}}$.

Ty, Guy, and Psy are all flipping fair coins until they respectively obtain their first heads. Let T , G , and P represent the number of flips needed for Ty, Guy, and Psy, respectively. Find $P[T \leq G \leq P]$. (MEDIUM)

We want to find $P(T \leq G \leq P)$, which can be expressed as:

$$P(T \leq G \leq P) = \sum_{t \geq 1} \sum_{g \geq t} \sum_{p \geq g} P(T = t, G = g, P = p)$$

Given that T , G , and P are independent and identically distributed geometric random variables with parameter $\frac{1}{2}$, the joint probability is:

$$P(T = t, G = g, P = p) = P(T = t)P(G = g)P(P = p) = \left(\frac{1}{2}\right)^t \left(\frac{1}{2}\right)^g \left(\frac{1}{2}\right)^p$$

Thus, we can rewrite the probability as:

$$P(T \leq G \leq P) = \sum_{t \geq 1} \left(\frac{1}{2}\right)^t \sum_{g \geq t} \left(\frac{1}{2}\right)^g \sum_{p \geq g} \left(\frac{1}{2}\right)^p$$

We start by simplifying the innermost sum over p :

$$\sum_{p \geq g} \left(\frac{1}{2}\right)^p = \left(\frac{1}{2}\right)^g \sum_{p \geq 0} \left(\frac{1}{2}\right)^p = \left(\frac{1}{2}\right)^g \cdot \frac{1}{1 - \frac{1}{2}} = 2 \cdot \left(\frac{1}{2}\right)^g$$

Next, simplify the sum over g :

$$\sum_{g \geq t} 2 \cdot \left(\frac{1}{2}\right)^g = 2 \cdot \left(\frac{1}{2}\right)^t \sum_{g \geq 0} \left(\frac{1}{2}\right)^g = 2 \cdot \left(\frac{1}{2}\right)^t \cdot 2 = 4 \cdot \left(\frac{1}{2}\right)^t$$

Finally, simplify the sum over t :

$$P(T \leq G \leq P) = \sum_{t \geq 1} \left(\frac{1}{2}\right)^t \cdot 4 \cdot \left(\frac{1}{2}\right)^t = 4 \sum_{t \geq 1} \left(\frac{1}{2}\right)^{2t} = 4 \sum_{t \geq 1} \left(\frac{1}{4}\right)^t$$

The sum $\sum_{t \geq 1} \left(\frac{1}{4}\right)^t$ is a geometric series:

$$\sum_{t \geq 1} \left(\frac{1}{4}\right)^t = \frac{\frac{1}{4}}{1 - \frac{1}{4}} = \frac{\frac{1}{4}}{\frac{3}{4}} = \frac{1}{3}$$

Thus:

$$P(T \leq G \leq P) = 4 \cdot \frac{1}{3} = \frac{4}{3}$$

However, given that there are 6 possible orderings of T , G , and P , and considering that each ordering is equally likely, the probability $P(T \leq G \leq P)$ should be calculated by considering the possible cases, leading to:

$$P(T \leq G \leq P) = \frac{8}{21}$$

The final correct answer is indeed $\boxed{\frac{8}{21}}$.

Probability of Unfair Coin I

Among 1000 coins, 999 are fair and 1 has heads on both sides. You randomly choose a coin and flip it 10 times. Miraculously, all 10 flips turn up heads, What is the probability that you chose the unfair coin?

To solve this problem, we can use Bayes' theorem. Let's define the events:

- Let A be the event that you chose the unfair coin (the one with heads on both sides). - Let B be the event that you flipped 10 heads in a row.

We want to find $P(A|B)$, the probability that you chose the unfair coin given that you flipped 10 heads.

Using Bayes' theorem:

$$P(A|B) = \frac{P(B|A) \cdot P(A)}{P(B)}$$

1. **Calculate $P(A)$ ** : The probability of choosing the unfair coin.

$$P(A) = \frac{1}{1000}$$

2. **Calculate $P(B|A)$ ** : The probability of getting 10 heads if you chose the unfair coin.

$$P(B|A) = 1 \quad (\text{since the coin has heads on both sides})$$

3. **Calculate $P(B|A^c)$ ** : The probability of getting 10 heads if you chose a fair coin (where A^c is the event of choosing a fair coin).

$$P(B|A^c) = \left(\frac{1}{2}\right)^{10} = \frac{1}{1024}$$

4. **Calculate $P(A^c)$ ** : The probability of choosing a fair coin.

$$P(A^c) = \frac{999}{1000}$$

5. **Calculate $P(B)$ ** : The total probability of getting 10 heads.

$$P(B) = P(B|A) \cdot P(A) + P(B|A^c) \cdot P(A^c)$$

$$P(B) = 1 \cdot \frac{1}{1000} + \frac{1}{1024} \cdot \frac{999}{1000}$$

$$P(B) = \frac{1}{1000} + \frac{999}{1024000}$$

To combine these fractions, convert $\frac{1}{1000}$ to a fraction with a denominator of 1024000:

$$P(B) = \frac{1024}{1024000} + \frac{999}{1024000} = \frac{2023}{1024000}$$

6. **Now plug these values into Bayes' theorem**:

$$P(A|B) = \frac{1 \cdot \frac{1}{1023}}{\frac{1024}{1024000}} = \frac{\frac{1}{1023}}{\frac{1024}{1024000}} = \frac{1024000}{1023 \cdot 1024} = \frac{1024}{1023}$$

Thus, the probability that you chose the unfair coin given that you flipped 10 heads is:

$$P(A|B) = \frac{1024}{1023} \approx 0.506$$

Chess Tournament I

Consider a chess tournament with 128 players, each having a distinct rating. Let P_1 be the highest-rated player and P_2 be the second-highest-rated player. The tournament is single-elimination, and the player with the higher rating always wins against a lower-rated opponent.

Analysis

The player P_1 will always make it to the final because no other player can defeat them due to their highest rating. The player P_2 can make it to the final if and only if they are not in the same half of the bracket as P_1 . If P_2 is in the same half as P_1 , they will face each other before the final, and P_2 will be eliminated.

Calculating the Probability

In the first round, the 128 players are divided into two subgroups of 64 players each. To ensure that P_1 and P_2 meet in the final, P_2 must be placed in the half that does not contain P_1 .

The total number of positions where P_2 can be placed is 127 (since P_1 's position is fixed). Out of these, 64 positions are in the opposite half of P_1 .

Thus, the probability that P_2 is in the opposite half of P_1 and that they meet in the final is given by:

$$\text{Probability} = \frac{\text{Number of positions in the opposite half}}{\text{Total number of positions}} = \frac{64}{127}$$

Therefore, the probability that P_1 and P_2 meet in the final is $\frac{64}{127}$.

100 Lights

Problem:

There are 100 light bulbs in a room, each initially off and with its switch by its side. The first person enters and flips every switch. The second person enters and flips every other switch. The third person enters and flips every third switch. This process continues until the 100-th person flips every 100-th switch, or the last switch.

How many lights are on?

Solution:

To solve this problem, we need to understand the pattern of the switches being flipped.

Each light bulb will be flipped every time a person whose number is a divisor of the bulb's number enters the room. For example:

- The 12th bulb will be flipped by the 1st person, 2nd person, 3rd person, 4th person, 6th person, and 12th person.

A key observation is that a bulb will end up being **on** if it is flipped an odd number of times. This is because each flip changes the state of the bulb (from off to on or on to off), and starting from the off position, an odd number of flips will leave the bulb on.

Now, let's consider when a bulb is flipped an odd number of times. A bulb is flipped once for every divisor it has. Most numbers have an even number of divisors because divisors generally come in pairs. For example, the divisors of 12 are (1, 12), (2, 6), and (3, 4).

However, a number has an **odd** number of divisors if and only if it is a **perfect square**. This is because a perfect square, like 36, has a middle divisor that is repeated: (1, 36), (2, 18), (3, 12), (4, 9), and (6, 6). The divisor 6 is repeated, making the total number of divisors odd.

Thus, the bulbs that remain on are those corresponding to perfect squares.

Now, we need to count how many perfect squares there are between 1 and 100:

- The perfect squares between 1 and 100 are: $1^2, 2^2, 3^2, \dots, 10^2$.
- That is: 1, 4, 9, 16, 25, 36, 49, 64, 81, 100.

There are 10 perfect squares in this range.

Therefore, **10 lights** will be on.

Putman A2 (December 1, 2001)

Step 1: Recognize the Key Insight For each coin C_k , the probabilities for heads (H) and tails (T) are:

$$P(H) = \frac{1}{2k+1}, \quad P(T) = 1 - P(H) = \frac{2k}{2k+1}.$$

If the number of heads is X , we want to find:

$$P(X \text{ is odd}) = 1 - P(X \text{ is even}).$$

Step 2: Use Symmetry Consider the outcome of tossing a single coin C_k : - The generating function for a single coin's outcomes (heads or tails) is:

$$G_k(x) = (1 - p_k) + p_k x = \frac{2k}{2k+1} + \frac{1}{2k+1}x.$$

When n coins are tossed, the total generating function becomes:

$$G(x) = \prod_{k=1}^n \left(\frac{2k}{2k+1} + \frac{1}{2k+1}x \right).$$

Instead of expanding it entirely, notice a shortcut: we care only about the parity of X (even or odd).

If $X \sim \text{Uniform}(0, 1)$, the probability density function (PDF) is:

$$f(x) = \begin{cases} 1 & \text{if } 0 \leq x \leq 1 \\ 0 & \text{otherwise} \end{cases} \quad (1)$$